

# i.MX8 SHE API

Revision\_1.1

Generated by Doxygen 1.8.11

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## 1 SHE API

This document is a software referece description of the API provided by the i.MX8 SHE solutions.

## 2 Revision History

Revision	date	description
0.5	Mai 03 2019	first draf
1.0	June 28 2019	complete functions definition
1.1	December 20 2019	add she_cmd_load_key_ext API

## 3 General concepts related to the API

### 3.1 Session

The API must be initialized by a potential requestor by opening a session.

The session establishes a route (MU, DomainID...) between the requester and the SHE module, and grants the usage of a specified key store. When a session is opened, the SHE module returns a handle identifying the session to the requester.

## 4 Module Index

### 4.1 Modules

Here is a list of all modules:

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## 5 Module Documentation

### 5.1 Error codes

#### Enumerations

```

• enum she_err_t {
    ERC_NO_ERROR = 0x0,
    ERC_SEQUENCE_ERROR = 0x1,
    ERC_KEY_NOT_AVAILABLE = 0x2,
    ERC_KEY_INVALID = 0x3,
    ERC_KEY_EMPTY = 0x4,
    ERC_NO_SECURE_BOOT = 0x5,
    ERC_KEY_WRITE_PROTECTED = 0x6,
    ERC_KEY_UPDATE_ERROR = 0x7,
    ERC_RNG_SEED = 0x8,
    ERC_NO_DEBUGGING = 0x9,
    ERC_BUSY = 0xA,
    ERC_MEMORY_FAILURE = 0xB,
    ERC_GENERAL_ERROR = 0xC }

```

#### 5.1.1 Detailed Description

Error codes returned by SHE functions.

#### 5.1.2 Enumeration Type Documentation

##### 5.1.2.1 enum she\_err\_t

#### Enumerator

**ERC\_NO\_ERROR** Success.

**ERC\_SEQUENCE\_ERROR** Invalid sequence of commands.

**ERC\_KEY\_NOT\_AVAILABLE** Key is locked.

**ERC\_KEY\_INVALID** Key not allowed for the given operation.

**ERC\_KEY\_EMPTY** Key has not been initialized yet.

**ERC\_NO\_SECURE\_BOOT** Conditions for a secure boot process are not met.

**ERC\_KEY\_WRITE\_PROTECTED** Memory slot for this key has been write-protected.

**ERC\_KEY\_UPDATE\_ERROR** Key update did not succeed due to errors in verification of the messages.

**ERC\_RNG\_SEED** The seed has not been initialized.

**ERC\_NO\_DEBUGGING** Internal debugging is not possible.

**ERC\_BUSY** A function of SHE is called while another function is still processing.

**ERC\_MEMORY\_FAILURE** Memory error (e.g. flipped bits)

**ERC\_GENERAL\_ERROR** Error not covered by other codes occurred.

## 5.2 SHE keys

### Macros

- `#define SHE_KEY_1 (0x04)`
- `#define SHE_KEY_2 (0x05)`
- `#define SHE_KEY_3 (0x06)`
- `#define SHE_KEY_4 (0x07)`
- `#define SHE_KEY_5 (0x08)`
- `#define SHE_KEY_6 (0x09)`
- `#define SHE_KEY_7 (0x0a)`
- `#define SHE_KEY_8 (0x0b)`
- `#define SHE_KEY_9 (0x0c)`
- `#define SHE_KEY_10 (0x0d)`
- `#define SHE_RAM_KEY (0x0e)`

### 5.2.1 Detailed Description

Identifiers for SHE keys.

## 5.3 SHE+ key extension

### Macros

- #define `SHE_KEY_DEFAULT` (0x00)  
*no key extension: keys from 0 to 10 as defined in SHE specification.*
- #define `SHE_KEY_N_EXT_1` (0x10)  
*keys 11 to 20.*
- #define `SHE_KEY_N_EXT_2` (0x20)  
*keys 21 to 30.*
- #define `SHE_KEY_N_EXT_3` (0x30)  
*keys 31 to 40.*
- #define `SHE_KEY_N_EXT_4` (0x40)  
*keys 41 to 50.*

### 5.3.1 Detailed Description

Identifiers for the SHE key extension.



## 5.4 Key store provisioning

### Macros

- `#define SHE_STORAGE_CREATE_SUCCESS 0u`  
*New storage created succesfully.*
- `#define SHE_STORAGE_CREATE_WARNING 1u`  
*New storage created but its usage is restricted to a limited security state of the chip.*
- `#define SHE_STORAGE_CREATE_UNAUTHORIZED 2u`  
*Creation of the storage is not authorized.*
- `#define SHE_STORAGE_CREATE_FAIL 3u`  
*Creation of the storage failed for any other reason.*
- `#define SHE_STORAGE_NUMBER_UPDATES_DEFAULT 300u`  
*default number of maximum number of updated for SHE storage.*

### Functions

- `uint32_t she_storage_create (uint32_t key_storage_identifier, uint32_t authentication_nonce, uint16_t max_updates_number, uint8_t *signed_message, uint32_t msg_len)`

#### 5.4.1 Detailed Description

#### 5.4.2 Function Documentation

5.4.2.1 `uint32_t she_storage_create ( uint32_t key_storage_identifier, uint32_t authentication_nonce, uint16_t max_updates_number, uint8_t * signed_message, uint32_t msg_len )`

Creates an empty SHE storage.

Must be called at least once on every device before using any other SHE API.

A signed message must be provided to replace an existing key store. This message is not necessary under some conditions related to chip's lifecycle.

#### Parameters

<i>key_storage_identifier</i>	key store identifier
<i>authentication_nonce</i>	user defined nonce to be used as authentication proof for accesing the key store.
<i>max_updates_number</i>	Not supported: maximum number of updates authorized on this new storage. This parameter has the goal to limit the occupation of the monotonic counter used as anti-rollback protection. If the maximum number of updates is reached, SHE still allows key store updates but without updating the monotonic counter giving the opportunity for rollback attacks. Always forced to the SHE available monotonic counter bits in the current release.
<i>signed_message</i>	pointer to a signed message authorizing the operation (NULL if no signed message to be used)
<i>msg_len</i>	length in bytes of the signed message

### Returns

error code

## 5.5 Session

### Functions

- struct she\_hdl\_s \* [she\\_open\\_session](#) (uint32\_t key\_storage\_identifier, uint32\_t authentication\_nonce, void(\*async\_cb)(void \*priv, [she\\_err\\_t](#) err), void \*priv)
- void [she\\_close\\_session](#) (struct she\_hdl\_s \*hdl)

#### 5.5.1 Detailed Description

#### 5.5.2 Function Documentation

**5.5.2.1** struct she\_hdl\_s\* she\_open\_session ( uint32\_t key\_storage\_identifier, uint32\_t authentication\_nonce, void(\*)(void \*priv, she\_err\_t err) async\_cb, void \* priv )

Initiate a SHE session. The returned session handle pointer is typed with the struct "she\_hdl\_s".

The user doesn't need to know or to access the fields of this struct.

It only needs to store this pointer and pass it to every calls to other APIs within the same SHE session.

Note that asynchronous API is currently not supported. async\_cb and priv pointers must be set to NULL.

#### Parameters

<i>key_storage_identifier</i>	key store identifier
<i>authentication_nonce</i>	user defined nonce used as authentication proof for accesing the key store..
<i>async_cb</i>	user callback to be called on completion of a SHE operation
<i>priv</i>	user pointer to be passed to the callback

#### Returns

pointer to the session handle.

**5.5.2.2** void she\_close\_session ( struct she\_hdl\_s \* hdl )

Terminate a previously opened SHE session

#### Parameters

<i>hdl</i>	pointer to the session handler to be closed.
------------	--

## 5.6 SHE commands

### Modules

- [CMD\\_GENERATE\\_MAC](#)
- [CMD\\_VERIFY\\_MAC](#)
- [CMD\\_ENC\\_CBC](#)
- [CMD\\_DEC\\_CBC](#)
- [CMD\\_ENC\\_ECB](#)
- [CMD\\_DEC\\_ECB](#)
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- [CMD\\_LOAD\\_PLAIN\\_KEY](#)
- [CMD\\_EXPORT\\_RAM\\_KEY](#)
- [CMD\\_INIT\\_RNG](#)
- [CMD\\_EXTEND\\_SEED](#)
- [CMD\\_RND](#)
- [CMD\\_GET\\_STATUS](#)
- [CMD\\_GET\\_ID](#)
- [CMD\\_CANCEL](#)
- [last rating code](#)

### 5.6.1 Detailed Description

## 5.7 CMD\_GENERATE\_MAC

### Macros

- `#define SHE_MAC_SIZE 16u`  
*size of the MAC generated is 128bits.*

### Functions

- `she_err_t she_cmd_generate_mac (struct she_hdl_s *hdl, uint8_t key_ext, uint8_t key_id, uint16_t message_length, uint8_t *message, uint8_t *mac)`

#### 5.7.1 Detailed Description

#### 5.7.2 Function Documentation

**5.7.2.1** `she_err_t she_cmd_generate_mac ( struct she_hdl_s * hdl, uint8_t key_ext, uint8_t key_id, uint16_t message_length, uint8_t * message, uint8_t * mac )`

Generates a MAC of a given message with the help of a key identified by key\_id.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>key_ext</i>	identifier of the key extension to be used for the operation
<i>key_id</i>	identifier of the key to be used for the operation
<i>message_length</i>	length in bytes of the input message. The message is padded to be a multiple of 128 bits by SHE.
<i>message</i>	pointer to the message to be processed
<i>mac</i>	pointer to where the output MAC should be written (128bits should be allocated there)

#### Returns

error code

## 5.8 CMD\_VERIFY\_MAC

### Macros

- `#define SHE_MAC_VERIFICATION_SUCCESS 0u`  
*indication of mac verification success*
- `#define SHE_MAC_VERIFICATION_FAILED 1u`  
*indication of mac verification failure*

### Functions

- `she_err_t she_cmd_verify_mac` (struct she\_hdl\_s \*hdl, uint8\_t key\_ext, uint8\_t key\_id, uint16\_t message\_length, uint8\_t \*message, uint8\_t \*mac, uint8\_t mac\_length, uint8\_t \*verification\_status)

#### 5.8.1 Detailed Description

#### 5.8.2 Function Documentation

**5.8.2.1** `she_err_t she_cmd_verify_mac ( struct she_hdl_s * hdl, uint8_t key_ext, uint8_t key_id, uint16_t message_length, uint8_t * message, uint8_t * mac, uint8_t mac_length, uint8_t * verification_status )`

Verifies the MAC of a given message with the help of a key identified by key\_id.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>key_ext</i>	identifier of the key extension to be used for the operation
<i>key_id</i>	identifier of the key to be used for the operation
<i>message_length</i>	length in bytes of the input message. The message is padded to be a multiple of 128 bits by SHE.
<i>message</i>	pointer to the message to be processed
<i>mac</i>	pointer to the MAC to be compared (implicitly 128 bits)
<i>mac_length</i>	number of bytes to compare (must be at least 4)
<i>verification_status</i>	pointer to where write the result of the MAC comparison

#### Returns

error code

## 5.9 CMD\_ENC\_CBC

### Macros

- `#define SHE_AES_BLOCK_SIZE_128 16u`  
*size in bytes of a 128bits CBC block*

### Functions

- `she_err_t she_cmd_enc_cbc ( struct she_hdl_s * hdl, uint8_t key_ext, uint8_t key_id, uint32_t data_length, uint8_t *iv, uint8_t *plaintext, uint8_t *ciphertext )`

#### 5.9.1 Detailed Description

#### 5.9.2 Function Documentation

**5.9.2.1** `she_err_t she_cmd_enc_cbc ( struct she_hdl_s * hdl, uint8_t key_ext, uint8_t key_id, uint32_t data_length, uint8_t * iv, uint8_t * plaintext, uint8_t * ciphertext )`

CBC encryption of a given plaintext with the key identified by key\_id.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>key_ext</i>	identifier of the key extension to be used for the operation
<i>key_id</i>	identifier of the key to be used for the operation
<i>data_length</i>	length in bytes of the plaintext and the cyphertext. Must be a multiple of 128bits.
<i>iv</i>	pointer to the 128bits IV to use for the encryption.
<i>plaintext</i>	pointer to the message to be encrypted.
<i>ciphertext</i>	pointer to ciphertext output area.

#### Returns

error code

## 5.10 CMD\_DEC\_CBC

### Functions

- [she\\_err\\_t she\\_cmd\\_dec\\_cbc](#) (struct she\_hdl\_s \*hdl, uint8\_t key\_ext, uint8\_t key\_id, uint32\_t data\_length, uint8\_t \*iv, uint8\_t \*ciphertext, uint8\_t \*plaintext)

#### 5.10.1 Detailed Description

#### 5.10.2 Function Documentation

5.10.2.1 **she\_err\_t she\_cmd\_dec\_cbc** ( struct she\_hdl\_s \* *hdl*, uint8\_t *key\_ext*, uint8\_t *key\_id*, uint32\_t *data\_length*, uint8\_t \* *iv*, uint8\_t \* *ciphertext*, uint8\_t \* *plaintext* )

CBC decryption of a given ciphertext with the key identified by key\_id.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>key_ext</i>	identifier of the key extension to be used for the operation
<i>key_id</i>	identifier of the key to be used for the operation
<i>data_length</i>	length in bytes of the plaintext and the ciphertext. Must be a multiple of 128bits.
<i>iv</i>	pointer to the 128bits IV to use for the decryption.
<i>ciphertext</i>	pointer to ciphertext to be decrypted.
<i>plaintext</i>	pointer to the plaintext output area.

#### Returns

error code



## 5.11 CMD\_ENC\_ECB

### Functions

- [she\\_err\\_t she\\_cmd\\_enc\\_ecb](#) (struct she\_hdl\_s \*hdl, uint8\_t key\_ext, uint8\_t key\_id, uint8\_t \*plaintext, uint8\_t \*ciphertext)

#### 5.11.1 Detailed Description

#### 5.11.2 Function Documentation

##### 5.11.2.1 `she_err_t she_cmd_enc_ecb ( struct she_hdl_s * hdl, uint8_t key_ext, uint8_t key_id, uint8_t * plaintext, uint8_t * ciphertext )`

ECB encryption of a given plaintext with the key identified by key\_id.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>key_ext</i>	identifier of the key extension to be used for the operation
<i>key_id</i>	identifier of the key to be used for the operation
<i>plaintext</i>	pointer to the 128bits message to be encrypted.
<i>ciphertext</i>	pointer to ciphertext output area (128bits).

#### Returns

error code

## 5.12 CMD\_DEC\_ECB

### Functions

- [she\\_err\\_t she\\_cmd\\_dec\\_ecb](#) (struct she\_hdl\_s \*hdl, uint8\_t key\_ext, uint8\_t key\_id, uint8\_t \*ciphertext, uint8\_t \*plaintext)

#### 5.12.1 Detailed Description

#### 5.12.2 Function Documentation

5.12.2.1 **she\_err\_t she\_cmd\_dec\_ecb** ( struct she\_hdl\_s \* *hdl*, uint8\_t *key\_ext*, uint8\_t *key\_id*, uint8\_t \* *ciphertext*, uint8\_t \* *plaintext* )

ECB decryption of a given ciphertext with the key identified by key\_id.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>key_ext</i>	identifier of the key extension to be used for the operation
<i>key_id</i>	identifier of the key to be used for the operation
<i>ciphertext</i>	pointer to 128bits ciphertext to be decrypted.
<i>plaintext</i>	pointer to the plaintext output area (128bits).

#### Returns

error code

### 5.13 CMD\_LOAD\_KEY

#### Macros

- `#define SHE_LOAD_KEY_EXT_FLAGS_STRICT_OPERATION ((she_cmd_load_key_ext_flags_t)(1u << 7))`  
*The request is completed only when the key store is written in the NVM and the monotonic counter is incremented.*
- `#define SHE_KEY_SIZE 16u`  
*SHE keys are 128 bits (16 bytes) long.*

#### Typedefs

- `typedef uint8_t she_cmd_load_key_ext_flags_t`

#### Functions

- `she_err_t she_cmd_load_key` (struct she\_hdl\_s \*hdl, uint8\_t key\_ext, uint8\_t key\_id, uint8\_t \*m1, uint8\_t \*m2, uint8\_t \*m3, uint8\_t \*m4, uint8\_t \*m5)
- `she_err_t she_cmd_load_key_ext` (struct she\_hdl\_s \*hdl, uint8\_t key\_ext, uint8\_t key\_id, uint8\_t \*m1, uint8\_t \*m2, uint8\_t \*m3, uint8\_t \*m4, uint8\_t \*m5, she\_cmd\_load\_key\_ext\_flags\_t flags)

#### 5.13.1 Detailed Description

#### 5.13.2 Function Documentation

##### 5.13.2.1 `she_err_t she_cmd_load_key` ( struct she\_hdl\_s \* hdl, uint8\_t key\_ext, uint8\_t key\_id, uint8\_t \* m1, uint8\_t \* m2, uint8\_t \* m3, uint8\_t \* m4, uint8\_t \* m5 )

Update an internal key of SHE with the protocol specified by SHE. The request is completed only when the new key has been written in the NVM. The monotonic counter is incremented for each successful update.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>key_ext</i>	identifier of the key extension to be used for the operation
<i>key_id</i>	identifier of the key to be used for the operation
<i>m1</i>	pointer to M1 message - 128 bits
<i>m2</i>	pointer to M2 message - 256 bits
<i>m3</i>	pointer to M3 message - 128 bits
<i>m4</i>	pointer to the output address for M4 message - 256 bits
<i>m5</i>	pointer to the output address for M5 message - 128 bits

#### Returns

error code

5.13.2.2 `she_err_t she_cmd_load_key_ext ( struct she_hdl_s * hdl, uint8_t key_ext, uint8_t key_id, uint8_t * m1, uint8_t * m2, uint8_t * m3, uint8_t * m4, uint8_t * m5, she_cmd_load_key_ext_flags_t flags )`

This is an extension of the `she_cmd_load_key` API. The functionality of the `she_cmd_load_key` API is extended by adding a flag argument.

- **STRICT OPERATION** flag: User can use this flag to perform multiple updates before writing the key store into the NVM and incrementing the monotonic counter. The updates to the key store must be considered as effective only after an operation specifying the flag "STRICT OPERATION" is acknowledged by SHE.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>key_ext</i>	identifier of the key extension to be used for the operation
<i>key_id</i>	identifier of the key to be used for the operation
<i>m1</i>	pointer to M1 message - 128 bits
<i>m2</i>	pointer to M2 message - 256 bits
<i>m3</i>	pointer to M3 message - 128 bits
<i>m4</i>	pointer to the output address for M4 message - 256 bits
<i>m5</i>	pointer to the output address for M5 message - 128 bits
<i>flags</i>	bitmap specifying the operation properties.

#### Returns

error code

## 5.14 CMD\_LOAD\_PLAIN\_KEY

### Functions

- [she\\_err\\_t she\\_cmd\\_load\\_plain\\_key](#) (struct she\_hdl\_s \*hdl, uint8\_t \*key)

#### 5.14.1 Detailed Description

#### 5.14.2 Function Documentation

##### 5.14.2.1 `she_err_t she_cmd_load_plain_key ( struct she_hdl_s * hdl, uint8_t * key )`

Load a key as plaintext to the RAM\_KEY slot without encryption and verification.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>key</i>	pointer to the plaintext key to be loaded - 128bits

#### Returns

error code

## 5.15 CMD\_EXPORT\_RAM\_KEY

### Functions

- [she\\_err\\_t she\\_cmd\\_export\\_ram\\_key](#) (struct she\_hdl\_s \*hdl, uint8\_t \*m1, uint8\_t \*m2, uint8\_t \*m3, uint8\_t \*m4, uint8\_t \*m5)

#### 5.15.1 Detailed Description

#### 5.15.2 Function Documentation

##### 5.15.2.1 `she_err_t she_cmd_export_ram_key ( struct she_hdl_s * hdl, uint8_t * m1, uint8_t * m2, uint8_t * m3, uint8_t * m4, uint8_t * m5 )`

exports the RAM\_KEY into a format protected by SECRET\_KEY.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>m1</i>	pointer to the output address for M1 message - 128 bits
<i>m2</i>	pointer to the output address for M2 message - 256 bits
<i>m3</i>	pointer to the output address for M3 message - 128 bits
<i>m4</i>	pointer to the output address for M4 message - 256 bits
<i>m5</i>	pointer to the output address for M5 message - 128 bits

#### Returns

error code

## 5.16 CMD\_INIT\_RNG

### Functions

- [she\\_err\\_t she\\_cmd\\_init\\_rng](#) (struct she\_hdl\_s \*hdl)

#### 5.16.1 Detailed Description

#### 5.16.2 Function Documentation

##### 5.16.2.1 `she_err_t she_cmd_init_rng ( struct she_hdl_s * hdl )`

initializes the seed and derives a key for the PRNG. The function must be called before CMD\_RND after every power cycle/reset.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
------------	------------------------------------

#### Returns

error code

## 5.17 CMD\_EXTEND\_SEED

### Macros

- `#define SHE_ENTROPY_SIZE 16u`

### Functions

- [she\\_err\\_t she\\_cmd\\_extend\\_seed](#) (struct she\_hdl\_s \*hdl, uint8\_t \*entropy)

#### 5.17.1 Detailed Description

#### 5.17.2 Function Documentation

##### 5.17.2.1 `she_err_t she_cmd_extend_seed ( struct she_hdl_s * hdl, uint8_t * entropy )`

extends the seed of the PRNG by compressing the former seed value and the supplied entropy into a new seed which will be used to generate the following random numbers. The random number generator has to be initialized by CMD\_INIT\_RNG before the seed can be extended.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>entropy</i>	pointer to the entropy vector (128bits) to use for the operation

#### Returns

error code



## 5.18 CMD\_RND

### Macros

- `#define SHE_RND_SIZE 16u`

### Functions

- [she\\_err\\_t she\\_cmd\\_rnd](#) (struct she\_hdl\_s \*hdl, uint8\_t \*rnd)

#### 5.18.1 Detailed Description

#### 5.18.2 Function Documentation

##### 5.18.2.1 `she_err_t she_cmd_rnd ( struct she_hdl_s * hdl, uint8_t * rnd )`

returns a vector of 128 random bits. The random number generator has to be initialized by CMD\_INIT\_RNG before random numbers can be supplied.

### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>rnd</i>	pointer to the output address for the generated 128bits random vector

### Returns

error code

## 5.19 CMD\_GET\_STATUS

### Functions

- [she\\_err\\_t she\\_cmd\\_get\\_status](#) (struct she\_hdl\_s \*hdl, uint8\_t \*sreg)

#### 5.19.1 Detailed Description

#### 5.19.2 Function Documentation

##### 5.19.2.1 `she_err_t she_cmd_get_status ( struct she_hdl_s * hdl, uint8_t * sreg )`

returns the content of the status register

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>sreg</i>	pointer to the output address for status register(8bits)

#### Returns

error code

## 5.20 CMD\_GET\_ID

### Macros

- `#define SHE_CHALLENGE_SIZE 16u /* 128 bits */`
- `#define SHE_ID_SIZE 15u /* 120 bits */`

### Functions

- `she_err_t she_cmd_get_id (struct she_hdl_s *hdl, uint8_t *challenge, uint8_t *id, uint8_t *sreg, uint8_t *mac)`

#### 5.20.1 Detailed Description

#### 5.20.2 Function Documentation

##### 5.20.2.1 `she_err_t she_cmd_get_id ( struct she_hdl_s * hdl, uint8_t * challenge, uint8_t * id, uint8_t * sreg, uint8_t * mac )`

returns the identity (UID) and the value of the status register protected by a MAC over a challenge and the data.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>challenge</i>	pointer to the challenge vector (128bits)
<i>id</i>	pointer to the output address for the identity (120bits)
<i>sreg</i>	pointer to the output address for status register(8bits)
<i>mac</i>	pointer to the output address for the computed MAC (128bits)

#### Returns

error code

## 5.21 CMD\_CANCEL

### Functions

- [she\\_err\\_t she\\_cmd\\_cancel](#) (struct she\_hdl\_s \*hdl)

#### 5.21.1 Detailed Description

#### 5.21.2 Function Documentation

##### 5.21.2.1 `she_err_t she_cmd_cancel ( struct she_hdl_s * hdl )`

interrupt any given function and discard all calculations and results.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
------------	------------------------------------

#### Returns

error code

## 5.22 last rating code

### Functions

- `uint32_t she_get_last_rating_code (struct she_hdl_s *hdl)`

#### 5.22.1 Detailed Description

#### 5.22.2 Function Documentation

##### 5.22.2.1 `uint32_t she_get_last_rating_code ( struct she_hdl_s * hdl )`

Report rating code from last command

SHE API defines standard errors that should be returned by API calls. Error code reported by SECO are "translated" to these SHE error codes. This API allow user to get the error code reported by SECO for the last command before its translation to SHE error codes. This should be used for debug purpose only.

#### Parameters

<i>hdl</i>	pointer to the SHE session handler
------------	------------------------------------

#### Returns

rating code reported by last command

## 5.23 Get info

### Functions

- [she\\_err\\_t she\\_get\\_info](#) (struct she\_hdl\_s \*hdl, uint32\_t \*user\_sab\_id, uint8\_t \*chip\_unique\_id, uint16\_t \*chip\_monotonic\_counter, uint16\_t \*chip\_life\_cycle, uint32\_t \*she\_version)

#### 5.23.1 Detailed Description

Get miscellaneous information. This function return, among others, all the information needed to build a valid signed message.

#### 5.23.2 Function Documentation

5.23.2.1 `she_err_t she_get_info ( struct she_hdl_s * hdl, uint32_t * user_sab_id, uint8_t * chip_unique_id, uint16_t * chip_monotonic_counter, uint16_t * chip_life_cycle, uint32_t * she_version )`

##### Parameters

<i>hdl</i>	pointer to the SHE session handler
<i>user_sab_id</i>	pointer to the output address for the user identity (32bits)
<i>chip_unique_id</i>	pointer to the output address for the chip unique identifier (64bits)
<i>chip_monotonic_counter</i>	pointer to the output address for the chip monotonic counter value (16bits)
<i>chip_life_cycle</i>	pointer to the output address for the chip current life cycle (16bits)
<i>she_version</i>	pointer to the output address for the SHE module version (32bits)

##### Returns

error code

## 5.24 Abstraction layer

### Data Structures

- struct [seco\\_mu\\_params](#)

### Macros

- #define **MU\_CHANNEL\_UNDEF** (0x00u)
- #define **MU\_CHANNEL\_SECO\_SHE** (0x01u)
- #define **MU\_CHANNEL\_SECO\_SHE\_NVM** (0x02u)
- #define **MU\_CHANNEL\_SECO\_HSM** (0x03u)
- #define **MU\_CHANNEL\_SECO\_HSM\_2ND** (0x04u)
- #define **MU\_CHANNEL\_SECO\_HSM\_NVM** (0x05u)
- #define **MU\_CHANNEL\_V2X\_SV0** (0x10u)
- #define **MU\_CHANNEL\_V2X\_SV1** (0x11u)
- #define **MU\_CHANNEL\_V2X\_SHE** (0x12u)
- #define **MU\_CHANNEL\_V2X\_SG0** (0x13u)
- #define **MU\_CHANNEL\_V2X\_SG1** (0x14u)
- #define **MU\_CHANNEL\_V2X\_SHE\_NVM** (0x15u)
- #define **MU\_CHANNEL\_V2X\_HSM\_NVM** (0x16u)
- #define **DATA\_BUF\_IS\_INPUT** 0x01u
- #define **DATA\_BUF\_USE\_SEC\_MEM** 0x02u
- #define **DATA\_BUF\_SHORT\_ADDR** 0x04u
- #define **SEC\_MEM\_SHORT\_ADDR\_MASK** 0xFFFFu

### Functions

- struct seco\_os\_abs\_hdl \* **seco\_os\_abs\_open\_mu\_channel** (uint32\_t type, struct [seco\\_mu\\_params](#) \*mu←\_params)
- uint32\_t **seco\_os\_abs\_has\_v2x\_hw** (void)
- void **seco\_os\_abs\_close\_session** (struct seco\_os\_abs\_hdl \*phdl)
- int32\_t **seco\_os\_abs\_send\_mu\_message** (struct seco\_os\_abs\_hdl \*phdl, uint32\_t \*message, uint32\_t size)
- int32\_t **seco\_os\_abs\_read\_mu\_message** (struct seco\_os\_abs\_hdl \*phdl, uint32\_t \*message, uint32\_t size)
- int32\_t **seco\_os\_abs\_configure\_shared\_buf** (struct seco\_os\_abs\_hdl \*phdl, uint32\_t shared\_buf\_off, uint32\_t size)
- uint64\_t **seco\_os\_abs\_data\_buf** (struct seco\_os\_abs\_hdl \*phdl, uint8\_t \*src, uint32\_t size, uint32\_t flags)
- uint32\_t **seco\_os\_abs\_crc** (uint8\_t \*data, uint32\_t size)
- void **seco\_os\_abs\_memset** (uint8\_t \*dst, uint8\_t val, uint32\_t len)
- void **seco\_os\_abs\_memcpy** (uint8\_t \*dst, uint8\_t \*src, uint32\_t len)
- uint8\_t \* **seco\_os\_abs\_malloc** (uint32\_t size)
- void **seco\_os\_abs\_free** (void \*ptr)
- int32\_t **seco\_os\_abs\_storage\_write** (struct seco\_os\_abs\_hdl \*phdl, uint8\_t \*src, uint32\_t size)
- int32\_t **seco\_os\_abs\_storage\_read** (struct seco\_os\_abs\_hdl \*phdl, uint8\_t \*dst, uint32\_t size)
- int32\_t **seco\_os\_abs\_storage\_write\_chunk** (struct seco\_os\_abs\_hdl \*phdl, uint8\_t \*src, uint32\_t size, uint64\_t blob\_id)
- int32\_t **seco\_os\_abs\_storage\_read\_chunk** (struct seco\_os\_abs\_hdl \*phdl, uint8\_t \*dst, uint32\_t size, uint64\_t blob\_id)
- void **seco\_os\_abs\_start\_system\_rng** (struct seco\_os\_abs\_hdl \*phdl)
- int32\_t **seco\_os\_abs\_send\_signed\_message** (struct seco\_os\_abs\_hdl \*phdl, uint8\_t \*signed\_message, uint32\_t msg\_len)

## 5.24.1 Detailed Description

seco\_libs code itself is independent from any OS or platform. This abstraction layer defines the functions that should be implemented on a specific OS or platform when porting seco\_libs on it.

## 5.24.2 Data Structure Documentation

## 5.24.2.1 struct seco\_mu\_params

Opens a MU channel Purpose of this function is to setup a communication channel using a messaging unit (MU) between the caller of this function and SECO. This session is uniquely identified by a platform handle. The pointer to this handle is returned here and has to be provided by the user on each call to platform dependent functions. The details of the seco\_os\_abs\_hdl structure are not described in this API so it can be customized for each OS/platform porting.

One physical MU can be shared between several sessions but concurrent access should be protected. Seco can only process one command at a time. Once a command has been sent to SECO no other command should be sent on the physical MU (even by other sessions sharing same physical MU) until the response has been received. (but a response to a command from Seco should not be blocked - e.g. in storage case)

The mapping between physical MUs and sessions is considered as platform dependent. So no assumption are made about this by the caller.

## Parameters

<i>type</i>	constant indicating for which purpose will be used this channel (see defines below)
<i>mu_params</i>	pointer where the MU params for this channel should be written. It is up to this abstraction layer to provide a mapping between channel types and associated MU params. Caller need to know these information to fill some SECO messages.

## Returns

pointer to the MU channel handle.

## Data Fields

uint8↔ _t	mu_id	index of the MU as per SECO point of view.
uint8↔ _t	interrupt_idx	Interrupt number of the MU used to indicate data availability.
uint8↔ _t	tz	indicate if current partition has TZ enabled.
uint8↔ _t	did	DID of the calling partition.

## 5.24.3 Function Documentation

## 5.24.3.1 uint32\_t seco\_os\_abs\_has\_v2x\_hw ( void )

Check if the V2X accelerator is present on this HW



**Returns**

null if V2X HW is not available. Not null if present.

### 5.24.3.2 void seco\_os\_abs\_close\_session ( struct seco\_os\_abs\_hdl \* *phdl* )

Close a previously opened session.

**Parameters**

<i>phdl</i>	pointer to the session handle to be closed.
-------------	---

### 5.24.3.3 int32\_t seco\_os\_abs\_send\_mu\_message ( struct seco\_os\_abs\_hdl \* *phdl*, uint32\_t \* *message*, uint32\_t *size* )

Send a message to Seco over a messaging unit.

A message is made of 1 or more 32bits words. The 1st word is an header containing the length of the message and its type (command or response) The following protocol has to be respected when sending a message to SECO:

- write the header in TR0 of the MU
- send and interrupt to SECO thanks to GI0 bit in CR register of the MU
- Write other words of the message. word at index n in the message has to be written in TR[n%4] register of the MU. Write to a TRx register has to be performed only when the corresponding TEx bit in SR register is equal to 1 (indicating that the TRx register is empty).

Note that a physical MU can be shared between several sessions. Concurrent access to the physical MU should be prevented (SECO process commands one by one). So this API should block until the physical MU is available for this session.

**Parameters**

<i>phdl</i>	pointer to handle identifying the session to be used to carry the message.
<i>message</i>	pointer to the message itself. It has to be aligned on 32bits.
<i>size</i>	size in bytes of the message. It has to be multiple of 4 bytes.

**Returns**

length in bytes written to the MU or negative value in case of error

### 5.24.3.4 int32\_t seco\_os\_abs\_read\_mu\_message ( struct seco\_os\_abs\_hdl \* *phdl*, uint32\_t \* *message*, uint32\_t *size* )

Read a message from Seco over a messaging unit.

This API is blocking until a message is sent by SECO

A message is made of 1 or more 32bits words. The 1st word is an header containing the length of the message and its type (command or response)

When receiving MU's GI0 interrupt from SECO this API should:

- read the header in RR0 of the MU and extract its length
- send an interrupt to SECO thanks to GI0 bit in CR register of the MU
- Write other words of the message. word at index n in the message has to be written in TR[n%4] register of the MU. Write to a TRx register has to be performed only when the corresponding TEx bit in SR register is equal to 1 (indicating that the TRx register is empty).

Typically for SHE this API will be called right after having sent a command to SECO in order to get the response. And for Storage an infinite loop will wait on this blocking API for a command from SECO.

#### Parameters

<i>phdl</i>	pointer to handle identifying the session to be used to carry the message.
<i>message</i>	pointer to the message itself. It has to be aligned on 32bits.
<i>size</i>	size in bytes of the message. It has to be multiple of 4 bytes.

#### Returns

length in bytes read from the MU or negative value in case of error

#### 5.24.3.5 `int32_t seco_os_abs_configure_shared_buf ( struct seco_os_abs_hdl * phdl, uint32_t shared_buf_off, uint32_t size )`

Configure the use of shared buffer in secure memory

Seco allocates a shared buffer in secure memory to exchange data. Offset in secure memory and size are provided by Seco in a message decoded by caller. These information are provided to the platform dependent layer through this API to avoid parsing incoming messages here.

#### Parameters

<i>phdl</i>	pointer to the session handle associated to this shared buffer.
<i>shared_buf_offset</i>	offset of the shared buffer in secure memory.
<i>size</i>	size in bytes of the allocated shared buffer.

#### Returns

0 in case of success. Any other value means error.

#### 5.24.3.6 `uint64_t seco_os_abs_data_buf ( struct seco_os_abs_hdl * phdl, uint8_t * src, uint32_t size, uint32_t flags )`

Setup data buffer for command processing

The command messages sent to Seco most of the time do not carry the data to be processed. It uses pointers instead. This API is used to make sure the data are available to Seco when it receives a command and also that the result can be accessed by the caller after seco sent the response by either:

- copy to/from dedicated shared buffer in secure memory
- or perform appropriate cache management when using buffers in DDR. It also provides the address to be inserted into the message to be sent to Seco: either the physical address or the offset in the shared buffer (see options below) to be used by Seco.

Several options are available to describe the buffers. `DATA_BUF_IS_INPUT`: the buffer described here is input to the next command. Otherwise this is an output. `DATA_BUF_USE_SEC_MEM`: the data should be copied to the shared buffer in secure memory or the output will be stored by Seco in it. It is expected that the buffers will be allocated in a contiguous manner in this shared memory since some optimizations depend on this (fast MAC). If not set any other memory can be used (e.g. DDR). In this case this API should take care of cache coherency and access rights before Seco tries access the physical memory. when using secure mem. `DATA_BUF_SHORT_ADDR`: (only possible when using secure memory) returns the offset in secure memory (16bits) instead of full 64bits address (used to reduce the size of some Seco messages).

Once this API has been called the buffers should no more be accessed by the caller until the command has been sent to Seco and its response has been received.

#### Parameters

<i>phdl</i>	pointer to the session handle for which this data buffer is used.
<i>src</i>	pointer to the data if input or to the area where the output should be written.
<i>size</i>	size in bytes of the input data or max size of the output.
<i>flags</i>	data buffer options as described above. Interpreted as a bit-field.

#### Returns

the address to be inserted in the message to Seco to indicate him this buffer.

#### 5.24.3.7 `uint32_t seco_os_abs_crc ( uint8_t * data, uint32_t size )`

Compute the CRC of a buffer.

Used for basic check of integrity on the storage to avoid sending a corrupted blob to Seco. No strong security requirement here since Seco will perform more robust integrity check on the blob.

CRC computation is abstracted here in order to let the possibility to use some platform optimized library instead of re-implementing.

#### Parameters

<i>data</i>	pointer to the data on which the CRC must be computed. size in bytes of the data
-------------	--

#### Returns

32bits value of the CRC.

#### 5.24.3.8 `void seco_os_abs_memset ( uint8_t * dst, uint8_t val, uint32_t len )`

Force all bytes of a buffer to a given value.

#### Parameters

<i>dst</i>	address of the buffer to be overwritten
<i>val</i>	value to be written in every bytes of the buffer
<i>len</i>	number of bytes to be written

5.24.3.9 `void seco_os_abs_memcpy ( uint8_t * dst, uint8_t * src, uint32_t len )`

Copy the content of a buffer to another location.

#### Parameters

<i>dst</i>	pointer to the destination buffer where data should be copied
<i>src</i>	pointer to the source buffer from where data should be copied
<i>len</i>	number of bytes to be copied

5.24.3.10 `uint8_t* seco_os_abs_malloc ( uint32_t size )`

Dynamically allocate memory.

#### Parameters

<i>size</i>	number of bytes to be allocated
-------------	---------------------------------

#### Returns

pointer to the allocated buffer or NULL in case of error.

5.24.3.11 `void seco_os_abs_free ( void * ptr )`

Free a previously allocated buffer.

#### Parameters

<i>ptr</i>	pointer to the buffer to free
------------	-------------------------------

5.24.3.12 `int32_t seco_os_abs_storage_write ( struct seco_os_abs_hdl * phdl, uint8_t * src, uint32_t size )`

Write data to the non volatile storage.

#### Parameters

<i>phdl</i>	pointer to the session handle for which this data buffer is used.
<i>src</i>	pointer to the data to be written to storage.
<i>size</i>	number of bytes to be written.

#### Returns

number of bytes written.

5.24.3.13 `int32_t seco_os_abs_storage_read ( struct seco_os_abs_hdl * phdl, uint8_t * dst, uint32_t size )`

Read data from the non volatile storage.

**Parameters**

<i>phdl</i>	pointer to the session handle for which this data buffer is used.
<i>dst</i>	pointer to the data where data read from the storage should be copied.
<i>size</i>	number of bytes to be read.

**Returns**

number of bytes read.

**5.24.3.14** `int32_t seco_os_abs_storage_write_chunk ( struct seco_os_abs_hdl * phdl, uint8_t * src, uint32_t size, uint64_t blob_id )`

Write a subset of data to the non volatile storage.

In case of large storage SECO will split it in "chunks" that will be encrypted in blobs. A unique identifier within the system allow the storage manager to store and read it without ambiguity.

**Parameters**

<i>phdl</i>	pointer to the session handle for which this data buffer is used.
<i>src</i>	pointer to the data to be written to storage.
<i>size</i>	number of bytes to be written. <i>blob_id</i> unique identifier of the blob corresponding to the storage chunk to be written

**Returns**

number of bytes written.

**5.24.3.15** `int32_t seco_os_abs_storage_read_chunk ( struct seco_os_abs_hdl * phdl, uint8_t * dst, uint32_t size, uint64_t blob_id )`

Read a subset of data from the non volatile storage.

In case of large storage SECO will split it in "chunks" that will be encrypted in blobs. A unique identifier within the system allow the storage manager to store and read it without ambiguity.

**Parameters**

<i>phdl</i>	pointer to the session handle for which this data buffer is used.
<i>dst</i>	pointer to the data where data read from the storage should be copied.
<i>size</i>	number of bytes to be read. <i>blob_id</i> unique identifier of the blob corresponding to the storage chunk to be read

**Returns**

number of bytes read.

5.24.3.16 void seco\_os\_abs\_start\_system\_rng ( struct seco\_os\_abs\_hdl \* *phdl* )

Start the RNG from a system point of view.

Start the RNG HW through a SCU RPC: sc\_seco\_start\_rng()

Parameters

<i>phdl</i>	pointer to the session handle for which this data buffer is used.
-------------	---

5.24.3.17 int32\_t seco\_os\_abs\_send\_signed\_message ( struct seco\_os\_abs\_hdl \* *phdl*, uint8\_t \* *signed\_message*, uint32\_t *msg\_len* )

Send a signed message to SECO through dedicated SCU RPC

Purpose is to unlock the creation of a storage in some specific cases.

Parameters

<i>signed_message</i>	pointer to the signed message.
<i>msg_len</i>	length of the signed message



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