

# i.MX8 HSM API

Revision\_1.0

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## 1 HSM API

This document is a software referece description of the API provided by the i.MX8 HSM solutions.

## 2 Revision History

Revision	date	description
0.1 - subject to change	Mar 29 2019	Savari preliminary draf
0.8 - subject to change	May 24 2019	It adds the following API: -signature generation -signature verification -rng -hash -butterfly key expansion -ECIES enc/dec -public key reconstruction -public key decompression
0.9 - subject to change	May 28 2019	Explicit addresses are replaced by pointers.
1.0 - subject to change	May 29 2019	-bug/typos fix. -Change HSM_SVC_KEY_STORE_FLAGS definition

## 3 General concepts related to the API

### 3.1 Session

The API must be initialized by a potential requestor by opening a session.

The session establishes a route (MU, DomainID...) between the requestor and the HSM. When a session is opened, the HSM returns a handle identifying the session to the requestor.

### 3.2 Service flow

For a given category of services, the requestor is expected to open a service flow by invoking the appropriate HSM API.

The session handle, as well as the control data needed for the service flow, are provided as parameters of the call. Upon reception of the open request, the HSM allocates a context in which the session handle, as well as the provided control parameters are stored and return a handle identifying the service flow.

The context is preserved until the service flow, or the session, are closed by the user and it is used by the HSM to proceed with the sub-sequent operations requested by the user on the service flow.

## 4 Module Index

### 4.1 Modules

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### 5.1 Data Structures

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## 6 Module Documentation

### 6.1 Error codes

#### Enumerations

- enum [hsm\\_err\\_t](#) {  
[HSM\\_NO\\_ERROR](#) = 0x0,  
[HSM\\_INVALID\\_MESSAGE](#) = 0x1,  
[HSM\\_INVALID\\_ADDRESS](#) = 0x2,  
[HSM\\_UNKNOWN\\_ID](#) = 0x3,  
[HSM\\_INVALID\\_PARAM](#) = 0x4,  
[HSM\\_NVM\\_ERROR](#) = 0x5,  
[HSM\\_OUT\\_OF\\_MEMORY](#) = 0x6,  
[HSM\\_UNKNOWN\\_HANDLE](#) = 0x7,  
[HSM\\_UNKNOWN\\_KEY\\_STORE](#) = 0x8,  
[HSM\\_KEY\\_STORE\\_AUTH](#) = 0x9,  
[HSM\\_KEY\\_STORE\\_ERROR](#) = 0xA,  
[HSM\\_ID\\_CONFLICT](#) = 0xB,  
[HSM\\_RNG\\_NOT\\_STARTED](#) = 0xC,  
[HSM\\_CMD\\_NOT\\_SUPPORTED](#) = 0xD,  
[HSM\\_INVALID\\_LIFECYCLE](#) = 0xE,  
[HSM\\_KEY\\_STORE\\_CONFLICT](#) = 0xF,  
[HSM\\_KEY\\_STORE\\_COUNTER](#) = 0x10,  
[HSM\\_FEATURE\\_NOT\\_SUPPORTED](#) = 0x11,  
[HSM\\_GENERAL\\_ERROR](#) = 0xFF }

#### 6.1.1 Detailed Description

#### 6.1.2 Enumeration Type Documentation

##### 6.1.2.1 enum [hsm\\_err\\_t](#)

Error codes returned by HSM functions.

#### Enumerator

- [HSM\\_NO\\_ERROR](#)** Success.
- [HSM\\_INVALID\\_MESSAGE](#)** The received message is invalid or unknown.
- [HSM\\_INVALID\\_ADDRESS](#)** The provided address is invalid or doesn't respect the API requirements.
- [HSM\\_UNKNOWN\\_ID](#)** The provided identifier is not known.
- [HSM\\_INVALID\\_PARAM](#)** One of the parameter provided in the command is invalid.
- [HSM\\_NVM\\_ERROR](#)** NVM generic issue.
- [HSM\\_OUT\\_OF\\_MEMORY](#)** There is not enough memory to handle the requested operation.
- [HSM\\_UNKNOWN\\_HANDLE](#)** Unknown session/service handle.

**HSM\_UNKNOWN\_KEY\_STORE** The key store identified by the provided “key store Id” doesn’t exist and the “create” flag is not set.

**HSM\_KEY\_STORE\_AUTH** Key store authentication fails.

**HSM\_KEY\_STORE\_ERROR** An error occurred in the key store internal processing.

**HSM\_ID\_CONFLICT** An element (key store, key. . .) with the provided ID already exists.

**HSM\_RNG\_NOT\_STARTED** The internal RNG is not started.

**HSM\_CMD\_NOT\_SUPPORTED** The functionality is not supported for the current session/service/key store configuration.

**HSM\_INVALID\_LIFECYCLE** Invalid lifecycle for requested operation.

**HSM\_KEY\_STORE\_CONFLICT** A key store with the same attributes already exists.

**HSM\_KEY\_STORE\_COUNTER** The current key store reaches the max number of monotonic counter updates, updates are still allowed but monotonic counter will not be blown.

**HSM\_FEATURE\_NOT\_SUPPORTED** The requested feature is not supported by the firmware.

**HSM\_GENERAL\_ERROR** Error not covered by other codes occurred.



## 6.2 Session

### Data Structures

- struct [open\\_session\\_args\\_t](#)

### Typedefs

- typedef uint32\_t **hsm\_hdl\_t**

### Functions

- [hsm\\_err\\_t hsm\\_open\\_session](#) ([open\\_session\\_args\\_t](#) \*args, hsm\_hdl\_t \*session\_hdl)
- [hsm\\_err\\_t hsm\\_close\\_session](#) (hsm\_hdl\_t session\_hdl)

#### 6.2.1 Detailed Description

The API must be initialized by a potential requestor by opening a session. Once a session is closed all the associated service flows are closed by the HSM.

#### 6.2.2 Function Documentation

##### 6.2.2.1 **hsm\_err\_t hsm\_open\_session** ( **open\_session\_args\_t** \* *args*, hsm\_hdl\_t \* *session\_hdl* )

##### Parameters

<i>args</i>	pointer to the structure containing the function arguments.
<i>session_hdl</i>	pointer to where the session handle must be written.

##### Returns

**error\_code** error code.

##### 6.2.2.2 **hsm\_err\_t hsm\_close\_session** ( hsm\_hdl\_t *session\_hdl* )

Terminate a previously opened session.

##### Parameters

<i>session_hdl</i>	pointer to the handle identifying the session to be closed.
--------------------	---

##### Returns

**error\_code** error code.

## 6.3 Key store

### Data Structures

- struct [open\\_svc\\_key\\_store\\_args\\_t](#)

### Macros

- #define [HSM\\_SVC\\_KEY\\_STORE\\_FLAGS\\_CREATE](#) ((hsm\_svc\_key\_store\_flags\_t)(1 << 0))  
*It must be specified to create a new key store.*
- #define [HSM\\_SVC\\_KEY\\_STORE\\_FLAGS\\_UPDATE](#) ((hsm\_svc\_key\_store\_flags\_t)(1 << 2))  
*It must be specified in order to open a key management service flow.*
- #define [HSM\\_SVC\\_KEY\\_STORE\\_FLAGS\\_DELETE](#) ((hsm\_svc\_key\_store\_flags\_t)(1 << 3))  
*It must be specified to delete an existing key store.*

### Typedefs

- typedef uint8\_t [hsm\\_svc\\_key\\_store\\_flags\\_t](#)

### Functions

- [hsm\\_err\\_t hsm\\_open\\_key\\_store\\_service](#) (hsm\_hdl\_t session\_hdl, [open\\_svc\\_key\\_store\\_args\\_t](#) \*args, hsm\_hdl\_t \*key\_store\_hdl)
- [hsm\\_err\\_t hsm\\_close\\_key\\_store\\_service](#) (hsm\_hdl\_t key\_store\_hdl)

#### 6.3.1 Detailed Description

User must open a key store service flow in order to perform the following operations:

- create a new key store
- update an existing key store
- delete an existing key store
- perform operations involving keys stored in the key store (ciphering, signature generation...)

The authentication is based on the user domain ID and messaging unit, additionally an authentication nonce is provided.

#### 6.3.2 Function Documentation

**6.3.2.1** [hsm\\_err\\_t hsm\\_open\\_key\\_store\\_service](#) ( hsm\_hdl\_t session\_hdl, [open\\_svc\\_key\\_store\\_args\\_t](#) \* args, hsm\_hdl\_t \* key\_store\_hdl )

Open a service flow on the specified key store.

**Parameters**

<i>session_hdl</i>	pointer to the handle indentifying the current session.
<i>args</i>	pointer to the structure containing the function arugments.
<i>key_store_hdl</i>	pointer to where the key store service flow handle must be written.

**Returns**

error\_code error code.

**6.3.2.2 hsm\_err\_t hsm\_close\_key\_store\_service ( hsm\_hdl\_t key\_store\_hdl )**

Close a previously opened key store service flow.

**Parameters**

<i>handle</i>	indentifying the key store service flow to be closed.
---------------	---

**Returns**

error\_code error code.

## 6.4 Key management

### Data Structures

- struct [open\\_svc\\_key\\_management\\_args\\_t](#)
- struct [op\\_generate\\_key\\_args\\_t](#)
- struct [op\\_manage\\_key\\_args\\_t](#)
- struct [op\\_but\\_key\\_exp\\_args\\_t](#)

### Macros

- #define **HSM\_KEY\_TYPE\_ECDSA\_NIST\_P224** ((hsm\_key\_type\_t)0x01)
- #define **HSM\_KEY\_TYPE\_ECDSA\_NIST\_P256** ((hsm\_key\_type\_t)0x02)
- #define **HSM\_KEY\_TYPE\_ECDSA\_NIST\_P384** ((hsm\_key\_type\_t)0x03)
- #define **HSM\_KEY\_TYPE\_ECDSA\_BRAINPOOL\_R1\_224** ((hsm\_key\_type\_t)0x12)
- #define **HSM\_KEY\_TYPE\_ECDSA\_BRAINPOOL\_R1\_256** ((hsm\_key\_type\_t)0x13)
- #define **HSM\_KEY\_TYPE\_ECDSA\_BRAINPOOL\_R1\_384** ((hsm\_key\_type\_t)0x15)
- #define **HSM\_KEY\_TYPE\_ECDSA\_BRAINPOOL\_T1\_224** ((hsm\_key\_type\_t)0x22)
- #define **HSM\_KEY\_TYPE\_ECDSA\_BRAINPOOL\_T1\_256** ((hsm\_key\_type\_t)0x23)
- #define **HSM\_KEY\_TYPE\_ECDSA\_BRAINPOOL\_T1\_384** ((hsm\_key\_type\_t)0x25)
- #define **HSM\_KEY\_TYPE\_AES\_128** ((hsm\_key\_type\_t)0x30)
- #define **HSM\_KEY\_TYPE\_AES\_192** ((hsm\_key\_type\_t)0x31)
- #define **HSM\_KEY\_TYPE\_AES\_256** ((hsm\_key\_type\_t)0x32)
- #define **HSM\_OP\_KEY\_GENERATION\_FLAGS\_UPDATE** ((hsm\_op\_key\_gen\_flags\_t)(1 << 0))  
*User can replace an existing key only by generating a key with the same type of the original one.*
- #define **HSM\_OP\_KEY\_GENERATION\_FLAGS\_CREATE\_PERSISTENT** ((hsm\_op\_key\_gen\_flags\_t)(1 << 1))  
*Persistent keys are saved in the non volatile memory.*
- #define **HSM\_OP\_KEY\_GENERATION\_FLAGS\_CREATE\_TRANSIENT** ((hsm\_op\_key\_gen\_flags\_t)(1 << 2))  
*Transient keys are deleted when the corresponding key store service flow is closed.*
- #define **HSM\_OP\_KEY\_GENERATION\_FLAGS\_STRICT\_OPERATION** ((hsm\_op\_key\_gen\_flags\_t)(1 << 7))  
*The request is completed only when the new key has been written in the NVM. This applicable for persistent key only.*
- #define **HSM\_KEY\_INFO\_PERMANENT** ((hsm\_key\_info\_t)(1 << 0))  
*When set, the key is permanent. Once created, it will not be possible to update or delete the key anymore. This bit can never be reset.*
- #define **HSM\_OP\_MANAGE\_KEY\_FLAGS\_UPDATE** ((hsm\_op\_manage\_key\_flags\_t)(1 << 0))  
*User can replace an existing key only by importing a key with the same type of the original one.*
- #define **HSM\_OP\_MANAGE\_KEY\_FLAGS\_CREATE\_PERSISTENT** ((hsm\_op\_manage\_key\_flags\_t)(1 << 1))  
*Persistent keys are saved in the non volatile memory.*
- #define **HSM\_OP\_MANAGE\_KEY\_FLAGS\_CREATE\_TRANSIENT** ((hsm\_op\_manage\_key\_flags\_t)(1 << 2))  
*Transient keys are deleted when the corresponding key store service flow is closed.*
- #define **HSM\_OP\_MANAGE\_KEY\_FLAGS\_DELETE** ((hsm\_op\_manage\_key\_flags\_t)(1 << 3))  
*delete an existing key*
- #define **HSM\_OP\_MANAGE\_KEY\_FLAGS\_STRICT\_OPERATION** ((hsm\_op\_manage\_key\_flags\_t)(1 << 7))  
*The request is completed only when the new key has been written in the NVM. This applicable for persistent key only.*

## Typedefs

- typedef uint8\_t **hsm\_svc\_key\_management\_flags\_t**
- typedef uint8\_t **hsm\_op\_key\_gen\_flags\_t**
- typedef uint8\_t **hsm\_key\_type\_ext\_t**
- typedef uint8\_t **hsm\_key\_type\_t**
- typedef uint16\_t **hsm\_key\_info\_t**
- typedef uint8\_t **hsm\_op\_manage\_key\_flags\_t**
- typedef uint8\_t **hsm\_op\_but\_key\_exp\_flags\_t**

## Functions

- [hsm\\_err\\_t hsm\\_open\\_key\\_management\\_service](#) (hsm\_hdl\_t key\_store\_hdl, [open\\_svc\\_key\\_management\\_↵](#)↵\_args\_t \*args, hsm\_hdl\_t \*key\_management\_hdl)
- [hsm\\_err\\_t hsm\\_generate\\_key](#) (hsm\_hdl\_t key\_management\_hdl, [op\\_generate\\_key\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_manage\\_key](#) (hsm\_hdl\_t key\_management\_hdl, [op\\_manage\\_key\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_butterfly\\_key\\_expansion](#) (hsm\_hdl\_t key\_management\_hdl, [op\\_butt\\_key\\_exp\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_close\\_key\\_management\\_service](#) (hsm\_hdl\_t key\_management\_hdl)

### 6.4.1 Detailed Description

### 6.4.2 Function Documentation

#### 6.4.2.1 [hsm\\_err\\_t hsm\\_open\\_key\\_management\\_service](#) ( hsm\_hdl\_t *key\_store\_hdl*, [open\\_svc\\_key\\_management\\_↵](#)↵\_args\_t \* *args*, hsm\_hdl\_t \* *key\_management\_hdl* )

Open a key management service flow

User must open this service flow in order to perform operation on the key store keys (generate, update, delete)

#### Parameters

<i>key_store_hdl</i>	handle indentifying the key store service flow.
<i>args</i>	pointer to the structure containing the function arugments.
<i>key_management_hdl</i>	pointer to where the key management service flow handle must be written.

#### Returns

*error\_code* error code.

#### 6.4.2.2 [hsm\\_err\\_t hsm\\_generate\\_key](#) ( hsm\_hdl\_t *key\_management\_hdl*, [op\\_generate\\_key\\_args\\_t](#) \* *args* )

Generate a key or a key pair. Only the confidential keys (symmetric and private keys) are stored in the internal key store, while the non-confidential keys (public key) are exported.

The generated key can be stored using a new or existing key identifier with the restriction that an existing key can be replaced only by a key of the same type.

User can call this function only after having opened a key management service flow.

#### Parameters

<i>key_management_hdl</i>	handle identifying the key management service flow.
<i>args</i>	pointer to the structure containing the function arugments.

**Returns**

error code

**6.4.2.3 hsm\_err\_t hsm\_manage\_key ( hsm\_hdl\_t key\_management\_hdl, op\_manage\_key\_args\_t \* args )**

This command is designed to perform the following operations:

- import a key creating a new key identifier
- import a key using an existing key identifier
- delete an existing key

User can call this function only after having opened a key management service flow

**Parameters**

<i>key_management_hdl</i>	handle identifying the key management service flow.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

**6.4.2.4 hsm\_err\_t hsm\_butterfly\_key\_expansion ( hsm\_hdl\_t key\_management\_hdl, op\_butt\_key\_exp\_args\_t \* args )**

This command is designed to perform the butterfly key expansion operation on an ECC private key in case of implicit certificate. Optionally the resulting public key is exported.

The result of the key expansion function f1/f2 is calculated outside the HSM and passed as input.

User can call this function only after having opened a key management service flow.

The following operation is performed:

$$\text{out\_key} = (\text{Key} + \text{data1}) * \text{data2} + \text{data3} \pmod{n}$$

Explicit certificates:

- data1 = 0,
- data2 = 1
- data3 = f1/f2(k, i, j)

$$\text{out\_key} = \text{Key} + f1/f2(k, i, j) \pmod{n}$$

Implicit certificates:

- data1 = f1(k, i, j),
- data2 = hash value used to in the derivation of the pseudonym ECC key,
- data3 = private reconstruction value pij

$$\text{out\_key} = (\text{Key} + f1(k, i, j)) * \text{Hash} + \text{pij}$$

**Parameters**

<i>key_management_hdl</i>	handle identifying the key store management service flow.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

**6.4.2.5 hsm\_err\_t hsm\_close\_key\_management\_service ( hsm\_hdl\_t *key\_management\_hdl* )**

Terminate a previously opened key management service flow

**Parameters**

<i>key_management_hdl</i>	handle identifying the key management service flow.
---------------------------	---

**Returns**

error code

## 6.5 Ciphering

### Data Structures

- struct [open\\_svc\\_cipher\\_args\\_t](#)
- struct [op\\_cipher\\_one\\_go\\_args\\_t](#)
- struct [hsm\\_op\\_ecies\\_dec\\_args\\_t](#)

### Macros

- #define **HSM\_CIPHER\_ONE\_GO\_ALGO\_AES\_ECB** ((hsm\_op\_cipher\_one\_go\_algo\_t)(0x00))
- #define **HSM\_CIPHER\_ONE\_GO\_ALGO\_AES\_CBC** ((hsm\_op\_cipher\_one\_go\_algo\_t)(0x01))
- #define **HSM\_CIPHER\_ONE\_GO\_ALGO\_AES\_CCM** ((hsm\_op\_cipher\_one\_go\_algo\_t)(0x04))  
*Perform AES CCM with following constraints: AES CCM where Adata = 0, Tlen = 16 bytes, nonce size = 12 bytes.*
- #define **HSM\_CIPHER\_ONE\_GO\_FLAGS\_DECRYPT** ((hsm\_op\_cipher\_one\_go\_flags\_t)(0 << 0))
- #define **HSM\_CIPHER\_ONE\_GO\_FLAGS\_ENCRYPT** ((hsm\_op\_cipher\_one\_go\_flags\_t)(1 << 0))

### Typedefs

- typedef uint8\_t **hsm\_svc\_cipher\_flags\_t**
- typedef uint8\_t **hsm\_op\_cipher\_one\_go\_algo\_t**
- typedef uint8\_t **hsm\_op\_cipher\_one\_go\_flags\_t**
- typedef uint8\_t **hsm\_op\_ecies\_dec\_flags\_t**

### Functions

- [hsm\\_err\\_t hsm\\_open\\_cipher\\_service](#) (hsm\_hdl\_t key\_store\_hdl, [open\\_svc\\_cipher\\_args\\_t](#) \*args, hsm\_hdl\_t \*cipher\_hdl)
- [hsm\\_err\\_t hsm\\_cipher\\_one\\_go](#) (hsm\_hdl\_t cipher\_hdl, [op\\_cipher\\_one\\_go\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_ecies\\_decryption](#) (hsm\_hdl\_t cipher\_hdl, [hsm\\_op\\_ecies\\_dec\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_close\\_cipher\\_service](#) (hsm\_hdl\_t cipher\_hdl)

#### 6.5.1 Detailed Description

#### 6.5.2 Function Documentation

##### 6.5.2.1 [hsm\\_err\\_t hsm\\_open\\_cipher\\_service](#) ( hsm\_hdl\_t key\_store\_hdl, [open\\_svc\\_cipher\\_args\\_t](#) \* args, hsm\_hdl\_t \* cipher\_hdl )

Open a cipher service flow

User can call this function only after having opened a key store service flow.

User must open this service in order to perform cipher operation

#### Parameters

<i>key_store_hdl</i>	handle indentifying the key store service flow.
<i>args</i>	pointer to the structure containing the function arugments.
<i>cipher_hdl</i>	pointer to where the cipher service flow handle must be written.



**Returns**

error code

**6.5.2.2 hsm\_err\_t hsm\_cipher\_one\_go ( hsm\_hdl\_t cipher\_hdl, op\_cipher\_one\_go\_args\_t \* args )**

Perform ciphering operation

User can call this function only after having opened a cipher service flow

**Parameters**

<i>cipher_hdl</i>	handle identifying the cipher service flow.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

**6.5.2.3 hsm\_err\_t hsm\_ecies\_decryption ( hsm\_hdl\_t cipher\_hdl, hsm\_op\_ecies\_dec\_args\_t \* args )**

Decrypt data usign ECIES

User can call this function only after having opened a cipher store service flow

**Parameters**

<i>session_hdl</i>	handle identifying the current session.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

**6.5.2.4 hsm\_err\_t hsm\_close\_cipher\_service ( hsm\_hdl\_t cipher\_hdl )**

Terminate a previously opened cipher service flow

**Parameters**

<i>cipher_hdl</i>	pointer to handle identifying the cipher service flow to be closed.
-------------------	---

**Returns**

error code

## 6.6 Signature generation

### Data Structures

- struct [open\\_svc\\_sign\\_gen\\_args\\_t](#)
- struct [op\\_generate\\_sign\\_args\\_t](#)
- struct [op\\_prepare\\_sign\\_args\\_t](#)
- struct [op\\_finalize\\_sign\\_args\\_t](#)

### Macros

- `#define HSM_SIGNATURE_SCHEME_ECDSA_NIST_P224_SHA_256 ((hsm_signature_scheme_id_t)0x01)`
- `#define HSM_SIGNATURE_SCHEME_ECDSA_NIST_P256_SHA_256 ((hsm_signature_scheme_id_t)0x02)`
- `#define HSM_SIGNATURE_SCHEME_ECDSA_NIST_P384_SHA_384 ((hsm_signature_scheme_id_t)0x03)`
- `#define HSM_SIGNATURE_SCHEME_ECDSA_BRAINPOOL_R1_224_SHA_256 ((hsm_signature_scheme_id_t)0x12)`
- `#define HSM_SIGNATURE_SCHEME_ECDSA_BRAINPOOL_R1_256_SHA_256 ((hsm_signature_scheme_id_t)0x13)`
- `#define HSM_SIGNATURE_SCHEME_ECDSA_BRAINPOOL_R1_384_SHA_384 ((hsm_signature_scheme_id_t)0x15)`
- `#define HSM_SIGNATURE_SCHEME_ECDSA_BRAINPOOL_T1_224_SHA_256 ((hsm_signature_scheme_id_t)0x22)`
- `#define HSM_SIGNATURE_SCHEME_ECDSA_BRAINPOOL_T1_256_SHA_256 ((hsm_signature_scheme_id_t)0x23)`
- `#define HSM_SIGNATURE_SCHEME_ECDSA_BRAINPOOL_T1_384_SHA_384 ((hsm_signature_scheme_id_t)0x25)`
- `#define HSM_OP_GENERATE_SIGN_FLAGS_INPUT_DIGEST ((hsm_op_generate_sign_flags_t)(0 << 0))`
- `#define HSM_OP_GENERATE_SIGN_FLAGS_INPUT_MESSAGE ((hsm_op_generate_sign_flags_t)(1 << 0))`
- `#define HSM_OP_GENERATE_SIGN_FLAGS_COMPRESSED_POINT ((hsm_op_generate_sign_flags_t)(1 << 1))`
- `#define HSM_OP_FINALIZE_SIGN_INPUT_DIGEST ((hsm_op_finalize_sign_flags_t)(0 << 0))`
- `#define HSM_OP_FINALIZE_SIGN_INPUT_MESSAGE ((hsm_op_finalize_sign_flags_t)(1 << 0))`
- `#define HSM_OP_FINALIZE_SIGN_COMPRESSED_POINT ((hsm_op_finalize_sign_flags_t)(1 << 1))`

### Typedefs

- `typedef uint8_t hsm_svc_signature_generation_flags_t`
- `typedef uint8_t hsm_signature_scheme_id_t`
- `typedef uint8_t hsm_op_generate_sign_flags_t`
- `typedef uint8_t hsm_op_prepare_signature_flags_t`
- `typedef uint8_t hsm_op_finalize_sign_flags_t`

### Functions

- [hsm\\_err\\_t hsm\\_open\\_signature\\_generation\\_service](#) (hsm\_hdl\_t key\_store\_hdl, [open\\_svc\\_sign\\_gen\\_args\\_t](#) \*args, hsm\_hdl\_t \*signature\_gen\_hdl)
- [hsm\\_err\\_t hsm\\_close\\_signature\\_generation\\_service](#) (hsm\_hdl\_t signature\_gen\_hdl)
- [hsm\\_err\\_t hsm\\_generate\\_signature](#) (hsm\_hdl\_t signature\_gen\_hdl, [op\\_generate\\_sign\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_prepare\\_signature](#) (hsm\_hdl\_t signature\_gen\_hdl, [op\\_prepare\\_sign\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_finalize\\_signature](#) (hsm\_hdl\_t signature\_gen\_hdl, [op\\_finalize\\_sign\\_args\\_t](#) \*args)

### 6.6.1 Detailed Description

### 6.6.2 Function Documentation

#### 6.6.2.1 `hsm_err_t hsm_open_signature_generation_service ( hsm_hdl_t key_store_hdl, open_svc_sign_gen_args_t * args, hsm_hdl_t * signature_gen_hdl )`

Open a signature generation service flow

User can call this function only after having opened a key store service flow.

User must open this service in order to perform signature generation operations.

#### Parameters

<code>key_store_hdl</code>	handle indentifying the key store service flow.
<code>args</code>	pointer to the structure containing the function arugments.
<code>signature_gen_hdl</code>	pointer to where the signature generation service flow handle must be written.

#### Returns

error code

#### 6.6.2.2 `hsm_err_t hsm_close_signature_generation_service ( hsm_hdl_t signature_gen_hdl )`

Terminate a previously opened signature generation service flow

#### Parameters

<code>signature_gen_hdl</code>	handle identifying the signature generation service flow to be closed.
--------------------------------	--

#### Returns

error code

#### 6.6.2.3 `hsm_err_t hsm_generate_signature ( hsm_hdl_t signature_gen_hdl, op_generate_sign_args_t * args )`

Generate a digital signature according to the signature scheme

User can call this function only after having opened a signature generation service flow

The signature  $S=(r,s)$  is stored in the format  $r||s||R_y$  where  $R_y$  is an additional byte containing the lsb of  $y$ .  $R_y$  has to be considered valid only if the `HSM_OP_GENERATE_SIGN_FLAGS_COMPRESSED_POINT` is set.

#### Parameters

<code>signature_gen_hdl</code>	handle identifying the signature generation service flow
<code>args</code>	pointer to the structure containing the function arugments.

#### Returns

error code

**6.6.2.4 hsm\_err\_t hsm\_prepare\_signature ( hsm\_hdl\_t *signature\_gen\_hdl*, op\_prepare\_sign\_args\_t \* *args* )**

Prepare the creation of a signature by pre-calculating the operations having not dependencies on the input message. The pre-calculated value will be stored internally and used to the next call of hsm\_generate\_signature\_finalize. User can call this function only after having opened a signature generation service flow. The signature  $S=(r,s)$  is stored in the format  $r||s||R_y$  where  $R_y$  is an additional byte containing the lsb of  $y$ ,  $R_y$  has to be considered valid only if the HSM\_OP\_FINALIZE\_SIGN\_COMPRESSED\_POINT is set.

**Parameters**

<i>signature_gen_hdl</i>	handle identifying the signature generation service flow
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

**6.6.2.5 hsm\_err\_t hsm\_finalize\_signature ( hsm\_hdl\_t *signature\_gen\_hdl*, op\_finalize\_sign\_args\_t \* *args* )**

Finalize the computation of a digital signature. User can call this function only after having called the hsm\_prepare\_signature API.

**Parameters**

<i>signature_gen_hdl</i>	handle identifying the signature generation service flow
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

## 6.7 Signature verification

### Data Structures

- struct [open\\_svc\\_sign\\_ver\\_args\\_t](#)
- struct [op\\_verify\\_sign\\_args\\_t](#)
- struct [op\\_import\\_public\\_key\\_args\\_t](#)

### Macros

- #define **HSM\_OP\_VERIFY\_SIGN\_FLAGS\_INPUT\_DIGEST** ((hsm\_op\_verify\_sign\_flags\_t)(0 << 0))
- #define **HSM\_OP\_VERIFY\_SIGN\_FLAGS\_INPUT\_MESSAGE** ((hsm\_op\_verify\_sign\_flags\_t)(1 << 0))
- #define **HSM\_OP\_VERIFY\_SIGN\_FLAGS\_COMPRESSED\_POINT** ((hsm\_op\_verify\_sign\_flags\_t)(1 << 1))
- #define **HSM\_OP\_VERIFY\_SIGN\_FLAGS\_KEY\_INTERNAL** ((hsm\_op\_verify\_sign\_flags\_t)(1 << 2))  
*when set the value passed by the key argument is considered as the internal reference of a key imported through the hsm\_import\_pub\_key API.*
- #define **HSM\_VERIFICATION\_STATUS\_SUCCESS** ((hsm\_verification\_status\_t)(0x5A3CC3A5))

### Typedefs

- typedef uint8\_t **hsm\_svc\_signature\_verification\_flags\_t**
- typedef uint8\_t **hsm\_op\_verify\_sign\_flags\_t**
- typedef uint32\_t **hsm\_verification\_status\_t**
- typedef uint8\_t **hsm\_op\_import\_public\_key\_flags\_t**

### Functions

- [hsm\\_err\\_t hsm\\_open\\_signature\\_verification\\_service](#) (hsm\_hdl\_t session\_hdl, [open\\_svc\\_sign\\_ver\\_args\\_t](#) \*args, hsm\_hdl\_t \*signature\_ver\_hdl)
- [hsm\\_err\\_t hsm\\_verify\\_signature](#) (hsm\_hdl\_t signature\_ver\_hdl, [op\\_verify\\_sign\\_args\\_t](#) \*args, hsm\_verification\_status\_t \*status)
- [hsm\\_err\\_t hsm\\_import\\_public\\_key](#) (hsm\_hdl\_t signature\_ver\_hdl, [op\\_import\\_public\\_key\\_args\\_t](#) \*args, uint32\_t \*key\_ref)
- [hsm\\_err\\_t hsm\\_close\\_signature\\_verification\\_service](#) (hsm\_hdl\_t signature\_ver\_hdl)

#### 6.7.1 Detailed Description

#### 6.7.2 Function Documentation

##### 6.7.2.1 [hsm\\_err\\_t hsm\\_open\\_signature\\_verification\\_service](#) ( hsm\_hdl\_t session\_hdl, [open\\_svc\\_sign\\_ver\\_args\\_t](#) \*args, hsm\_hdl\_t \* signature\_ver\_hdl )

User must open this service in order to perform signature verification operations.  
 User can call this function only after having opened a session.

#### Parameters

<i>session_hdl</i>	handle indentifying the current session.
<i>args</i>	pointer to the structure containing the function arugments.
<i>signature_ver_hdl</i>	pointer to where the signature verification service flow handle must be written.

**Returns**

error code

**6.7.2.2** `hsm_err_t hsm_verify_signature ( hsm_hdl_t signature_ver_hdl, op_verify_sign_args_t * args, hsm_verification_status_t * status )`

Verify a digital signature according to the signature scheme

User can call this function only after having opened a signature verification service flow

The signature  $S=(r,s)$  is expected to be in format  $r||s||R_y$  where  $R_y$  is an additional byte containing the lsb of  $y$ .  $R_y$  will be considered as valid only if the `HSM_OP_VERIFY_SIGN_FLAGS_COMPRESSED_POINT` is set.

Only not-compressed keys (x,y) can be used by this command. Compressed keys can be decompressed by using the dedicated API.

**Parameters**

<i>signature_ver_hdl</i>	handle identifying the signature verification service flow.
<i>args</i>	pointer to the structure containing the function arguments.
<i>status</i>	pointer to where the verification status must be stored if the verification succeed the value <code>HSM_VERIFICATION_STATUS_SUCCESS</code> is returned.

**Returns**

error code

**6.7.2.3** `hsm_err_t hsm_import_public_key ( hsm_hdl_t signature_ver_hdl, op_import_public_key_args_t * args, uint32_t * key_ref )`

Import a public key to be used for several verification operations, a reference to the imported key is returned.

User can use the returned reference in the `hsm_verify_signature` API by setting the `HSM_OP_VERIFY_SIGN_FLAGS_KEY_INTERNAL` flag

Only not-compressed keys (x,y) can be imported by this command. Compressed keys can be decompressed by using the dedicated API. User can call this function only after having opened a signature verification service flow.

**Parameters**

<i>signature_ver_hdl</i>	handle identifying the signature verification service flow.
<i>args</i>	pointer to the structure containing the function arguments.
<i>key_ref</i>	pointer to where the 4 bytes key reference to be used as key in the <code>hsm_verify_signature</code> will be stored

**Returns**

error code

**6.7.2.4** `hsm_err_t hsm_close_signature_verification_service ( hsm_hdl_t signature_ver_hdl )`

Terminate a previously opened signature verification service flow

**Parameters**

<i>signature_ver_hdl</i>	handle identifying the signature verification service flow to be closed.
--------------------------	--

**Returns**

error code

## 6.8 Random number generation

### Data Structures

- struct [open\\_svc\\_rng\\_args\\_t](#)
- struct [op\\_get\\_random\\_args\\_t](#)

### Typedefs

- typedef uint8\_t **hsm\_svc\_rng\_flags\_t**

### Functions

- [hsm\\_err\\_t hsm\\_open\\_rng\\_service](#) (hsm\_hdl\_t session\_hdl, [open\\_svc\\_rng\\_args\\_t](#) \*args, hsm\_hdl\_t \*rng\_hdl)
- [hsm\\_err\\_t hsm\\_close\\_rng\\_service](#) (hsm\_hdl\_t rng\_hdl)
- [hsm\\_err\\_t hsm\\_get\\_random](#) (hsm\_hdl\_t rng\_hdl, [op\\_get\\_random\\_args\\_t](#) \*args)

#### 6.8.1 Detailed Description

#### 6.8.2 Function Documentation

**6.8.2.1** `hsm_err_t hsm_open_rng_service ( hsm_hdl_t session_hdl, open_svc_rng_args_t * args, hsm_hdl_t * rng_hdl )`

Open a random number generation service flow  
 User can call this function only after having opened a session.  
 User must open this service in order to perform rng operations.

#### Parameters

<i>session_hdl</i>	handle indentifying the current session.
<i>args</i>	pointer to the structure containing the function arugments.
<i>rng_hdl</i>	pointer to where the rng service flow handle must be written.

#### Returns

error code

**6.8.2.2** `hsm_err_t hsm_close_rng_service ( hsm_hdl_t rng_hdl )`

Terminate a previously opened rng service flow

#### Parameters

<i>rng_hdl</i>	handle identifying the rng service flow to be closed.
----------------	---



**Returns**

error code

**6.8.2.3 hsm\_err\_t hsm\_get\_random ( hsm\_hdl\_t *rng\_hdl*, op\_get\_random\_args\_t \* *args* )**

Get a freshly generated random number

User can call this function only after having opened a rng service flow

**Parameters**

<i>rng_hdl</i>	handle identifying the rng service flow.
<i>args</i>	pointer to the structure containing the function arguments.

**Returns**

error code

## 6.9 Hashing

### Data Structures

- struct [open\\_svc\\_hash\\_args\\_t](#)
- struct [op\\_hash\\_one\\_go\\_args\\_t](#)

### Macros

- #define **HSM\_HASH\_ALGO\_SHA\_224** ((hsm\_hash\_algo\_t)(0x0))
- #define **HSM\_HASH\_ALGO\_SHA\_256** ((hsm\_hash\_algo\_t)(0x1))
- #define **HSM\_HASH\_ALGO\_SHA\_384** ((hsm\_hash\_algo\_t)(0x2))

### Typedefs

- typedef uint8\_t **hsm\_svc\_hash\_flags\_t**
- typedef uint8\_t **hsm\_hash\_algo\_t**
- typedef uint8\_t **hsm\_op\_hash\_one\_go\_flags\_t**

### Functions

- [hsm\\_err\\_t hsm\\_open\\_hash\\_service](#) (hsm\_hdl\_t session\_hdl, [open\\_svc\\_hash\\_args\\_t](#) \*args, hsm\_hdl\_t \*hash\_hdl)
- [hsm\\_err\\_t hsm\\_close\\_hash\\_service](#) (hsm\_hdl\_t hash\_hdl)
- [hsm\\_err\\_t hsm\\_hash\\_one\\_go](#) (hsm\_hdl\_t hash\_hdl, [op\\_hash\\_one\\_go\\_args\\_t](#) \*args)

#### 6.9.1 Detailed Description

#### 6.9.2 Function Documentation

**6.9.2.1** [hsm\\_err\\_t hsm\\_open\\_hash\\_service](#) ( hsm\_hdl\_t *session\_hdl*, [open\\_svc\\_hash\\_args\\_t](#) \* *args*, hsm\_hdl\_t \* *hash\_hdl* )

Open an hash service flow

User can call this function only after having opened a session.

User must open this service in order to perform an hash operations.

#### Parameters

<i>session_hdl</i>	handle indentifying the current session.
<i>args</i>	pointer to the structure containing the function arugments.
<i>hash_hdl</i>	pointer to where the hash service flow handle must be written.

#### Returns

error code

### 6.9.2.2 `hsm_err_t hsm_close_hash_service ( hsm_hdl_t hash_hdl )`

Terminate a previously opened hash service flow

#### Parameters

<i>hash_hdl</i>	handle identifying the hash service flow to be closed.
-----------------	--

#### Returns

error code

### 6.9.2.3 `hsm_err_t hsm_hash_one_go ( hsm_hdl_t hash_hdl, op_hash_one_go_args_t * args )`

Perform the hash operation on a given input

User can call this function only after having opened a hash service flow

#### Parameters

<i>hash_hdl</i>	handle identifying the hash service flow.
<i>args</i>	pointer to the structure containing the function arguments.

#### Returns

error code

## 6.10 Public key reconstruction

### Data Structures

- struct [hsm\\_op\\_pub\\_key\\_rec\\_args\\_t](#)

### Typedefs

- typedef uint8\_t **hsm\_op\_pub\_key\_rec\_flags\_t**

### Functions

- [hsm\\_err\\_t hsm\\_pub\\_key\\_reconstruction](#) (hsm\_hdl\_t session\_hdl, [hsm\\_op\\_pub\\_key\\_rec\\_args\\_t](#) \*args)

#### 6.10.1 Detailed Description

#### 6.10.2 Function Documentation

##### 6.10.2.1 **hsm\_err\_t hsm\_pub\_key\_reconstruction** ( hsm\_hdl\_t *session\_hdl*, [hsm\\_op\\_pub\\_key\\_rec\\_args\\_t](#) \* *args* )

Reconstruct an ECC public key provided by an implicit certificate

User can call this function only after having opened a session

This API implements the followign formula:

$\text{out\_key} = (\text{pub\_rec} * \text{hash}) + \text{ca\_key}$

#### Parameters

<i>session_hdl</i>	handle identifying the current session.
<i>args</i>	pointer to the structure containing the function arugments.

#### Returns

error code

## 6.11 Public key decompression

### Data Structures

- struct [hsm\\_op\\_pub\\_key\\_dec\\_args\\_t](#)

### Typedefs

- typedef uint8\_t **hsm\_op\_pub\_key\_dec\_flags\_t**

### Functions

- [hsm\\_err\\_t hsm\\_pub\\_key\\_decompression](#) (hsm\_hdl\_t session\_hdl, [hsm\\_op\\_pub\\_key\\_dec\\_args\\_t](#) \*args)

#### 6.11.1 Detailed Description

#### 6.11.2 Function Documentation

##### 6.11.2.1 **hsm\_err\_t hsm\_pub\_key\_decompression** ( hsm\_hdl\_t *session\_hdl*, [hsm\\_op\\_pub\\_key\\_dec\\_args\\_t](#) \* *args* )

Decompress an ECC public key

The expected key format is x||lsb\_y where lsb\_y is 1 byte having value 1 if the least-significant bit of the original (uncompressed) y coordinate is set, and 0 otherwise.

User can call this function only after having opened a session

#### Parameters

<i>session_hdl</i>	handle identifying the current session.
<i>args</i>	pointer to the structure containing the function arguments.

#### Returns

error code

## 6.12 ECIES encryption

### Data Structures

- struct [hsm\\_op\\_ecies\\_enc\\_args\\_t](#)

### Typedefs

- typedef uint8\_t **hsm\_op\_ecies\_enc\_flags\_t**

### Functions

- [hsm\\_err\\_t hsm\\_ecies\\_encryption](#) (hsm\_hdl\_t session\_hdl, [hsm\\_op\\_ecies\\_enc\\_args\\_t](#) \*args)

#### 6.12.1 Detailed Description

#### 6.12.2 Function Documentation

##### 6.12.2.1 **hsm\_err\_t hsm\_ecies\_encryption** ( hsm\_hdl\_t *session\_hdl*, [hsm\\_op\\_ecies\\_enc\\_args\\_t](#) \* *args* )

Encrypt data using ECIES

User can call this function only after having opened a session

#### Parameters

<i>session_hdl</i>	handle identifying the current session.
<i>args</i>	pointer to the structure containing the function arguments.

#### Returns

error code

## 7 Data Structure Documentation

### 7.1 hsm\_op\_ecies\_dec\_args\_t Struct Reference

#### Data Fields

- uint32\_t [key\\_identifier](#)  
*identifier of the private key to be used for the operation*
- uint8\_t \* [input](#)  
*pointer to the VCT input*
- uint8\_t \* [p1](#)  
*pointer to the KDF P1 input parameter*
- uint8\_t \* [p2](#)  
*pointer to the MAC P2 input parameter should be NULL*
- uint8\_t \* [output](#)  
*pointer to the output area where the plaintext must be written*
- uint32\_t [input\\_size](#)  
*length in bytes of the input VCT should be equal to 96 bytes*
- uint32\_t [output\\_size](#)  
*length in bytes of the output plaintext should be equal to 16 bytes*
- uint16\_t [p1\\_size](#)  
*length in bytes of the KDF P1 parameter should be equal to 32 bytes*
- uint16\_t [p2\\_size](#)  
*length in bytes of the MAC P2 parameter should be zero reserved for generic use cases*
- uint16\_t [mac\\_size](#)  
*length in bytes of the requested message authentication code should be equal to 16 bytes*
- hsm\_key\_type\_t [key\\_type](#)  
*indicates the type of the used key (only NIST P256 and Br256r1 are supported)*
- hsm\_op\_ecies\_dec\_flags\_t [flags](#)  
*bitmap specifying the operation attributes.*

### 7.2 hsm\_op\_ecies\_enc\_args\_t Struct Reference

#### Data Fields

- uint8\_t \* [input](#)  
*pointer to the input plaintext*
- uint8\_t \* [pub\\_key](#)  
*pointer to the input recipient public key*
- uint8\_t \* [p1](#)  
*pointer to the KDF P1 input parameter*
- uint8\_t \* [p2](#)  
*pointer to the MAC P2 input parameter should be NULL*
- uint8\_t \* [output](#)  
*pointer to the output area where the VCT must be written*
- uint32\_t [input\\_size](#)  
*length in bytes of the input plaintext should be equal to 16 bytes*
- uint16\_t [p1\\_size](#)  
*length in bytes of the KDF P1 parameter should be equal to 32 bytes*

- uint16\_t [p2\\_size](#)  
*length in bytes of the MAC P2 parameter should be zero reserved for generic use cases*
- uint16\_t [pub\\_key\\_size](#)  
*length in bytes of the recipient public key should be equal to 64 bytes*
- uint16\_t [mac\\_size](#)  
*length in bytes of the requested message authentication code should be equal to 16 bytes*
- uint32\_t [out\\_size](#)  
*length in bytes of the output VCT should be equal to 96 bytes*
- hsm\_key\_type\_t [key\\_type](#)  
*indicates the type of the recipient public key (only NIST P256 and Br256r1 are supported)*
- hsm\_op\_ecies\_enc\_flags\_t [flags](#)  
*bitmap specifying the operation attributes.*
- uint16\_t **reserved**

### 7.3 hsm\_op\_pub\_key\_dec\_args\_t Struct Reference

#### Data Fields

- uint8\_t \* [key](#)  
*pointer to the compressed ECC public key. The expected key format is x||lsb\_y where lsb\_y is 1 byte having value 1 if the least-significant bit of the original (uncompressed) y coordinate is set, and 0 otherwise.*
- uint8\_t \* [out\\_key](#)  
*pointer to the output area where the decompressed public key must be written.*
- uint16\_t [key\\_size](#)  
*length in bytes of the input compressed public key*
- uint16\_t [out\\_key\\_size](#)  
*length in bytes of the resulting public key*
- hsm\_key\_type\_t [key\\_type](#)  
*indicates the type of the manged keys.*
- hsm\_op\_pub\_key\_dec\_flags\_t [flags](#)  
*bitmap specifying the operation attributes.*
- uint16\_t **reserved**

### 7.4 hsm\_op\_pub\_key\_rec\_args\_t Struct Reference

#### Data Fields

- uint8\_t \* [pub\\_rec](#)  
*pointer to the public reconstruction value extracted from the implicit certificate.*
- uint8\_t \* [hash](#)  
*pointer to the input hash value. In the butterfly scheme it corresponds to the hash value calculated over PCA certificate and, concatenated, the implicit certificat.*
- uint8\_t \* [ca\\_key](#)  
*pointer to the CA public key*
- uint8\_t \* [out\\_key](#)  
*pointer to the output area where the reconstructed public key must be written.*
- uint16\_t [pub\\_rec\\_size](#)  
*length in bytes of the public reconstruction value*
- uint16\_t [hash\\_size](#)



- length in bytes of the input hash*
- uint16\_t [ca\\_key\\_size](#)
  - length in bytes of the input CA public key*
- uint16\_t [out\\_key\\_size](#)
  - length in bytes of the output key*
- hsm\_key\_type\_t [key\\_type](#)
  - indicates the type of the managed keys.*
- hsm\_op\_pub\_key\_rec\_flags\_t [flags](#)
  - flags bitmap specifying the operation attributes.*
- uint16\_t **reserved**

## 7.5 op\_but\_key\_exp\_args\_t Struct Reference

### Data Fields

- uint32\_t [key\\_identifier](#)
  - identifier of the key to be expanded*
- uint8\_t \* [data1](#)
  - pointer to the data1 input*
- uint8\_t \* [data2](#)
  - pointer to the data2 input*
- uint8\_t \* [data3](#)
  - pointer to the data3 input*
- uint8\_t [data1\\_size](#)
  - length in bytes of the add\_data1 input*
- uint8\_t [data2\\_size](#)
  - length in bytes of the add\_data2 input*
- uint8\_t [data3\\_size](#)
  - length in bytes of the data3 input*
- hsm\_op\_but\_key\_exp\_flags\_t [flags](#)
  - bitmap specifying the operation properties*
- uint32\_t \* [dest\\_key\\_identifier](#)
  - pointer to identifier of the derived key to be used for the operation.*
  - In case of create operation the new destination key identifier will be stored in this location.*
- uint8\_t \* [output](#)
  - pointer to the output area where the public key must be written.*
- uint16\_t [output\\_size](#)
  - length in bytes of the generated key, if the size is 0, no key is copied in the output.*
- hsm\_key\_type\_t [key\\_type](#)
  - indicates the type of the key to be managed.*
- uint8\_t **reserved**

## 7.6 op\_cipher\_one\_go\_args\_t Struct Reference

### Data Fields

- uint32\_t [key\\_identifier](#)  
*identifier of the key to be used for the operation*
- uint8\_t \* [iv](#)  
*pointer to the initialization vector (nonce in case of AES CCM)*
- uint16\_t [iv\\_size](#)  
*length in bytes of the initialization vector  
it must be 0 for algorithms not using the initialization vector.  
It must be 12 for AES in CCM mode*
- hsm\_op\_cipher\_one\_go\_algo\_t [cipher\\_algo](#)  
*algorithm to be used for the operation*
- hsm\_op\_cipher\_one\_go\_flags\_t [flags](#)  
*bitmap specifying the operation attributes*
- uint8\_t \* [input](#)  
*pointer to the input area  
plaintext for encryption  
ciphertext for decryption (in case of CCM is the purported ciphertext)*
- uint8\_t \* [output](#)  
*pointer to the output area  
ciphertext for encryption (in case of CCM is the output of the generation-encryption process)  
plaintext for decryption*
- uint32\_t [input\\_size](#)  
*length in bytes of the input*
- uint32\_t [output\\_size](#)  
*length in bytes of the output*

## 7.7 op\_finalize\_sign\_args\_t Struct Reference

### Data Fields

- uint32\_t [key\\_identifier](#)  
*identifier of the key to be used for the operation*
- uint8\_t \* [message](#)  
*pointer to the input (message or message digest) to be signed*
- uint8\_t \* [signature](#)  
*pointer to the output area where the signature must be stored. The signature  $S=(r,s)$  is stored in the format  $r||s||R_y$  where  $R_y$  is an additional byte containing the lsb of  $y$ ,  $R_y$  has to be considered valid only if the `HSM_OP_FINALIZE` → `E_SIGN_COMPRESSED_POINT` is set.*
- uint32\_t [message\\_size](#)  
*length in bytes of the input*
- uint16\_t [signature\\_size](#)  
*length in bytes of the output*
- hsm\_op\_finalize\_sign\_flags\_t [flags](#)  
*bitmap specifying the operation attributes*
- uint8\_t [reserved](#)

## 7.8 op\_generate\_key\_args\_t Struct Reference

### Data Fields

- uint32\_t \* [key\\_identifier](#)  
*pointer to the identifier of the key to be used for the operation.  
In case of create operation the new key identifier will be stored in this location.*
- uint16\_t [out\\_size](#)  
*length in bytes of the generated key. It must be 0 in case of symmetric keys.*
- hsm\_op\_key\_gen\_flags\_t [flags](#)  
*bitmap specifying the operation properties.*
- uint8\_t **reserved**
- hsm\_key\_type\_t [key\\_type](#)  
*indicates which type of key must be generated.*
- hsm\_key\_type\_ext\_t [key\\_type\\_ext](#)  
*it must be 0*
- hsm\_key\_info\_t [key\\_info](#)  
*bitmap specifying the properties of the key.*
- uint8\_t \* [out\\_key](#)  
*pointer to the output area where the generated public key must be written*

## 7.9 op\_generate\_sign\_args\_t Struct Reference

### Data Fields

- uint32\_t [key\\_identifier](#)  
*identifier of the key to be used for the operation*
- uint8\_t \* [message](#)  
*pointer to the input (message or message digest) to be signed*
- uint8\_t \* [signature](#)  
*pointer to the output area where the signature must be stored. The signature  $S=(r,s)$  is stored in format  $r||s||R_y$  where  $R_y$  is an additional byte containing the lsb of  $y$ .  $R_y$  has to be considered valid only if the `HSM_OP_GENERATE_SIGN_FLAGS_COMPRESSED_POINT` is set.*
- uint32\_t [message\\_size](#)  
*length in bytes of the input*
- uint16\_t [signature\\_size](#)  
*length in bytes of the output*
- hsm\_signature\_scheme\_id\_t [scheme\\_id](#)  
*identifier of the digital signature scheme to be used for the operation*
- hsm\_op\_generate\_sign\_flags\_t [flags](#)  
*bitmap specifying the operation attributes*

## 7.10 op\_get\_random\_args\_t Struct Reference

### Data Fields

- uint8\_t \* [output](#)  
*pointer to the output area where the random number must be written*
- uint32\_t [random\\_size](#)  
*length in bytes of the random number to be provided.*

## 7.11 op\_hash\_one\_go\_args\_t Struct Reference

### Data Fields

- uint8\_t \* [input](#)  
*pointer to the input data to be hashed*
- uint8\_t \* [output](#)  
*pointer to the output area where the resulting digest must be written*
- uint32\_t [input\\_size](#)  
*length in bytes of the input*
- uint32\_t [output\\_size](#)  
*length in bytes of the output*
- hsm\_hash\_algo\_t [algo](#)  
*hash algorithm to be used for the operation*
- hsm\_op\_hash\_one\_go\_flags\_t [flags](#)  
*flags bitmap specifying the operation attributes.*
- uint16\_t **reserved**

## 7.12 op\_import\_public\_key\_args\_t Struct Reference

### Data Fields

- uint8\_t \* [key](#)  
*pointer to the public key to be imported*
- uint16\_t [key\\_size](#)  
*length in bytes of the input key*
- hsm\_key\_type\_t [key\\_type](#)  
*indicates the type of the key to be imported.*
- hsm\_op\_import\_public\_key\_flags\_t [flags](#)  
*bitmap specifying the operation attributes*

## 7.13 op\_manage\_key\_args\_t Struct Reference

### Data Fields

- uint32\_t \* [key\\_identifier](#)  
*pointer to the identifier of the key to be used for the operation.  
In case of create operation the new key identifier will be stored in this location.*
- uint16\_t [input\\_size](#)  
*length in bytes of the input key area. Not checked in case of delete operation.*
- hsm\_op\_manage\_key\_flags\_t [flags](#)  
*bitmap specifying the operation properties.*
- uint16\_t **reserved**
- hsm\_key\_type\_t [key\\_type](#)  
*indicates the type of the key to be managed.*
- hsm\_key\_type\_ext\_t **key\_type\_ext**
- hsm\_key\_info\_t [key\\_info](#)  
*bitmap specifying the properties of the key, in case of update operation it will replace the existing value. Not checked in case of delete operation.*
- uint8\_t \* [input\\_key](#)  
*pointer to the key to be imported. Not checked in case of delete operation.*

## 7.14 op\_prepare\_sign\_args\_t Struct Reference

### Data Fields

- hsm\_signature\_scheme\_id\_t [scheme\\_id](#)  
*identifier of the digital signature scheme to be used for the operation*
- hsm\_op\_prepare\_signature\_flags\_t [flags](#)  
*bitmap specifying the operation attributes*
- uint16\_t **reserved**

## 7.15 op\_verify\_sign\_args\_t Struct Reference

### Data Fields

- uint8\_t \* [key](#)  
*pointer to the public key to be used for the verification. If the HSM\_OP\_VERIFY\_SIGN\_FLAGS\_KEY\_INTERNAL is set, it must point to the key reference returned by the hsm\_import\_public\_key API.*
- uint8\_t \* [message](#)  
*pointer to the input (message or message digest)*
- uint8\_t \* [signature](#)  
*pointer to the input signature. The signature  $S=(r,s)$  is expected to be in the format  $r||s||R_y$  where  $R_y$  is an additional byte containing the lsb of  $y$ .  $R_y$  will be considered as valid only if the HSM\_OP\_VERIFY\_SIGN\_FLAGS\_COMPRESSED\_POINT is set.*
- uint16\_t [key\\_size](#)  
*length in bytes of the input key*
- uint16\_t [signature\\_size](#)  
*length in bytes of the output - it must contains one additional byte where to store the  $R_y$ .*
- uint32\_t [message\\_size](#)  
*length in bytes of the input message*
- hsm\_signature\_scheme\_id\_t [scheme\\_id](#)  
*identifier of the digital signature scheme to be used for the operation*
- hsm\_op\_verify\_sign\_flags\_t [flags](#)  
*bitmap specifying the operation attributes*
- uint16\_t **reserved**

## 7.16 open\_session\_args\_t Struct Reference

### Data Fields

- uint8\_t [session\\_priority](#)  
*not supported in current release, any value accepted. \*/*
- uint8\_t [operating\\_mode](#)  
*not supported in current release, any value accepted. \*/*
- uint16\_t **reserved**

## 7.17 open\_svc\_cipher\_args\_t Struct Reference

### Data Fields

- hsm\_svc\_cipher\_flags\_t [flags](#)  
*bitmap specifying the services properties.*
- uint8\_t **reserved** [3]

## 7.18 open\_svc\_hash\_args\_t Struct Reference

### Data Fields

- hsm\_svc\_hash\_flags\_t [flags](#)  
*bitmap indicating the service flow properties*
- uint8\_t **reserved** [3]

## 7.19 open\_svc\_key\_management\_args\_t Struct Reference

### Data Fields

- hsm\_svc\_key\_management\_flags\_t [flags](#)  
*bitmap specifying the services properties.*
- uint8\_t **reserved** [3]

## 7.20 open\_svc\_key\_store\_args\_t Struct Reference

### Data Fields

- uint32\_t [key\\_store\\_identifier](#)  
*user defined id identifying the key store.\*/*
- uint32\_t [authentication\\_nonce](#)  
*user defined nonce used as authentication proof for accesing the key store. \*/*
- uint16\_t [max\\_updates\\_number](#)  
*maximum number of updates authorized for the key store. Valid only for create operation. \*/*
- hsm\_svc\_key\_store\_flags\_t [flags](#)  
*bitmap specifying the services properties. \*/*
- uint8\_t **reserved**

## 7.21 open\_svc\_rng\_args\_t Struct Reference

### Data Fields

- hsm\_svc\_rng\_flags\_t [flags](#)  
*bitmap indicating the service flow properties*
- uint8\_t **reserved** [3]

## 7.22 open\_svc\_sign\_gen\_args\_t Struct Reference

### Data Fields

- hsm\_svc\_signature\_generation\_flags\_t [flags](#)  
*bitmap specifying the services properties.*
- uint8\_t **reserved** [3]

## 7.23 open\_svc\_sign\_ver\_args\_t Struct Reference

### Data Fields

- hsm\_svc\_signature\_verification\_flags\_t [flags](#)  
*bitmap indicating the service flow properties*
- uint8\_t **reserved** [3]



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