# Coordinate Ascent for Off-Policy RL with Global Convergence Guarantees

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#### Introduction

- ➤ We propose CAPO, an off-policy actor-critic framework which naturally enables direct off-policy policy updates with more flexible use of adaptive behavior policies, without the need for distribution correction or importance sampling correction to the gradient.
- ► We show that CAPO converges to a globally optimal policy under tabular softmax parameterization for general coordinate selection rules and further characterize the convergence rates of CAPO under multiple popular variants of coordinate ascent.
- ► Through experiments, we demonstrate that NCAPO achieves comparable or better empirical performance than various popular benchmark methods in the MinAtar.

## **Coordinate Ascent Policy Optimization (CAPO)**

► Off-Policy Actor-Critic (Off-PAC)

$$\theta_{m+1} = \theta_m + \eta \cdot g(\theta)$$

$$g(\theta) = \mathbb{E} \left[ \rho(s_t, a_t) \cdot \psi(s_t, a_t) \cdot Q^{\pi, \gamma}(s_t, a_t) \right]$$

► Coordinate Ascent Policy Optimization (CAPO)

$$\theta_{m+1}(s,a) = \theta_m(s,a) + \underbrace{\alpha_m(s,a)}_{\text{learning rate}} \cdot \underbrace{\mathbb{I}\{(s,a) \in B_m\}}_{\text{coordinate ascent}} \cdot \underbrace{\text{sign}(A^{\pi_{\theta_m}}(s,a))}_{\text{update direction}}$$

# **Asymptotic Global Convergence of CAPO With General Coordinate Selection**

#### **Theorem 1**:

Consider a tabular softmax parameterized policy  $\pi_{\theta}$ . Under CAPO update with  $\alpha_m(s,a) \geq \log\left(\frac{1}{\pi_{\theta_m(a|s)}}\right)$ , if Condition  $\lim_{M\to\infty}\sum_{m=1}^M \mathbb{I}\{(s,a)\in B_m\}\to\infty$  is satisfied, then we have  $V^{\pi_m}(s)\to V^*(s)$  as  $m\to\infty$ , for all  $s\in\mathcal{S}$ .

## Convergence Rates of CAPO With Specific Coordinate Selection Rules

- ▶ Cyclic CAPO: Under Cyclic CAPO, every state action pair  $(s, a) \in \mathcal{S} \times \mathcal{A}$  will be chosen for policy update by the coordinate generator cyclically. Specifically, Cyclic CAPO sets  $|B_m| = 1$  and  $\bigcup_{i=1}^{|\mathcal{S}||\mathcal{A}|} B_{m \cdot |\mathcal{S}||\mathcal{A}|+i} = \mathcal{S} \times \mathcal{A}$ .
- ▶ Randomized CAPO: Under Randomized CAPO, in each iteration, one state-action pair  $(s, a) \in \mathcal{S} \times \mathcal{A}$  is chosen randomly from some coordinate generator distribution  $d_{\text{gen}}$  with support  $\mathcal{S} \times \mathcal{A}$  for policy update, where  $d_{\text{gen}}(s, a) > 0$  for all (s, a). Our convergence analysis can be readily extended to the case of time-varying  $d_{\text{gen}}$ .
- ▶ Batch CAPO: Under Batch CAPO, we let each batch contain all of the state-action pairs, i.e.,  $B_m = \{(s, a) : (s, a) \in S \times A\}$ , in each iteration.

# Algorithm

# **Convergence Rate**

Policy Gradient 
$$V^*(\rho) - V^{\pi_m}(\rho) \leq \frac{16 \cdot |\mathcal{S}|}{\inf_{m \geq 1} \pi_m(a^*|s)^2 \cdot (1-\gamma)^6} \cdot \left\| \frac{d_{\mu}^{\pi^*}}{\mu} \right\|_{\infty}^2 \cdot \left\| \frac{1}{\mu} \right\|_{\infty} \cdot \frac{1}{m}$$

Cyclic CAPO  $V^*(\rho) - V^{\pi_m}(\rho) \leq \frac{2 \cdot |\mathcal{S}||\mathcal{A}|}{(1-\gamma)^4} \cdot \left\| \frac{1}{\mu} \right\|_{\infty} \cdot \max\left\{ \frac{2}{\min_s \mu(s)}, \frac{|\mathcal{S}||\mathcal{A}|}{(1-\gamma)} \right\} \cdot \frac{1}{m}$ 

Batch CAPO  $V^*(\rho) - V^{\pi_m}(\rho) \leq \frac{|\mathcal{A}|}{(1-\gamma)^4} \cdot \left\| \frac{1}{\mu} \right\|_{\infty} \cdot \frac{1}{\min\{\mu(s)\}} \cdot \frac{1}{m}$ 

Randomized CAPO  $\mathbb{E}_{(s,a) \sim d_{\text{gen}}} \left[ V^*(\rho) - V^{\pi_m}(\rho) \right] \leq \frac{2}{(1-\gamma)^4} \cdot \left\| \frac{1}{\mu} \right\|_{\infty} \cdot \frac{1}{\min\{d_{\text{gen}}(s,a) \cdot \mu(s)\}} \cdot \frac{1}{m}$ 

# Neural Coordinate Ascent Policy Optimization (NCAPO)

➤ To preserve the coordinate update and variable learning rate, we leverage the tabular CAPO to derive target action distributions.

$$\pi_{\theta_m}(a|s) = \frac{\exp(f_{\theta_m}(s,a))}{\sum_{a'\in\mathcal{A}} \exp(f_{\theta_m}(s,a'))}$$

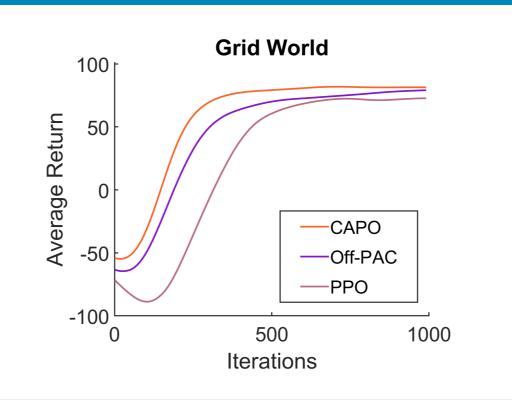
where  $f_{\theta_m}$  denote the output of the policy network parameterized by  $\theta_m$ .

- ► After CAPO update, we'll get the target policy  $\pi_{m+1}$ .
- $\blacktriangleright$  We update the policy network  $f_{\theta}$  by minimizing the NCAPO loss (KL-divergence loss).

$$\mathcal{L}(\theta) = \sum_{m{s} \in m{B}} m{D}_{\mathsf{KL}} \left( \pi_{ heta_{m{m}}}(\cdot | m{s}) \| \pi_{ heta_{m{m}+1}}(\cdot | m{s}) 
ight)$$

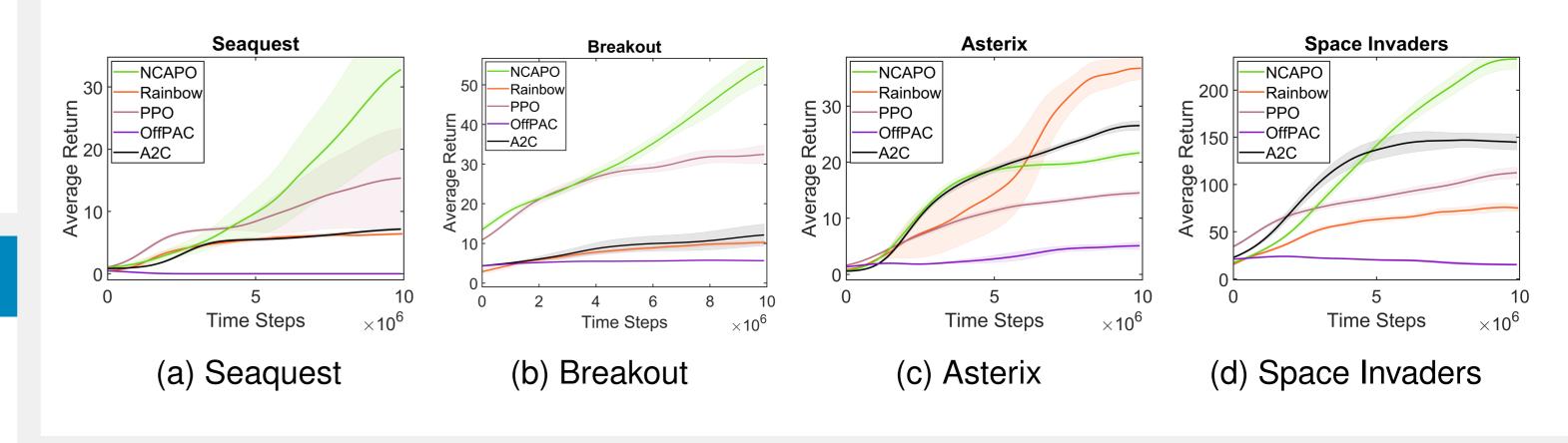
# An Ablation Study: Validating Theory

- ➤ We validate the theory under a relatively simple and ideal non-atari environment.
- ► GridWorld: The goal is located at the bottom-right corner with a reward of 100, the agent moves with a cost of -1.



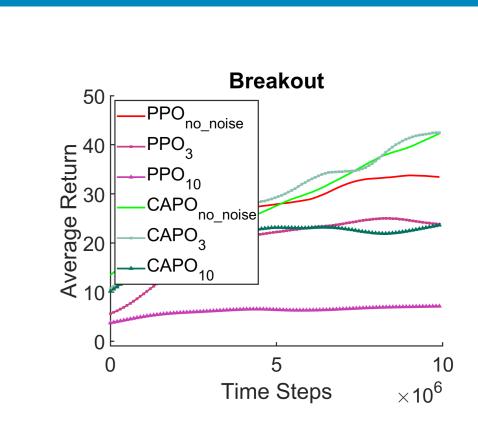
## **Experimental Results - Comparison with Benchmarks**

The following figures show the performance of NCAPO and other benchmark methods algorithms in MinAtar. We can observe that NCAPO has the best performance in *Seaquest, Breakout, Space Invaders*. We also see that NCAPO is more robust across tasks than PPO and Rainbow.



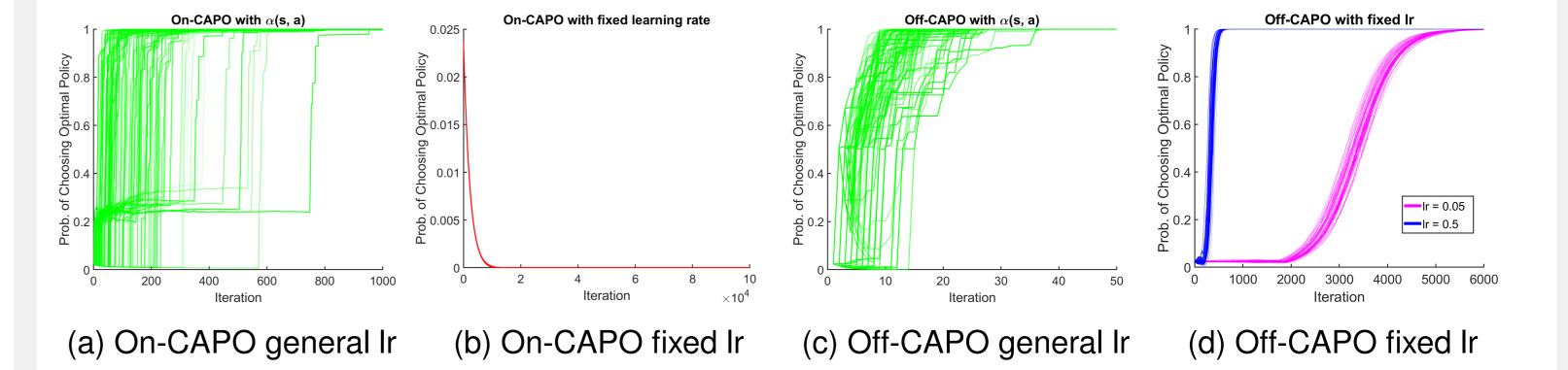
# An Ablation Study: CAPO for Low-Fidelity RL Tasks

- ► CAPO requires only the **sign** of the advantage function, instead of the exact advantage value.
- ➤ CAPO could serve as a promising candidate solution for RL tasks with low-fidelity or multi-fidelity value estimation.
- Experiment: We evaluate NCAPO in MinAtar with noisy rewards (for 5% of steps a large noise  $\mathcal{N}(\mathbf{0}, \sigma^2)$  is injected).



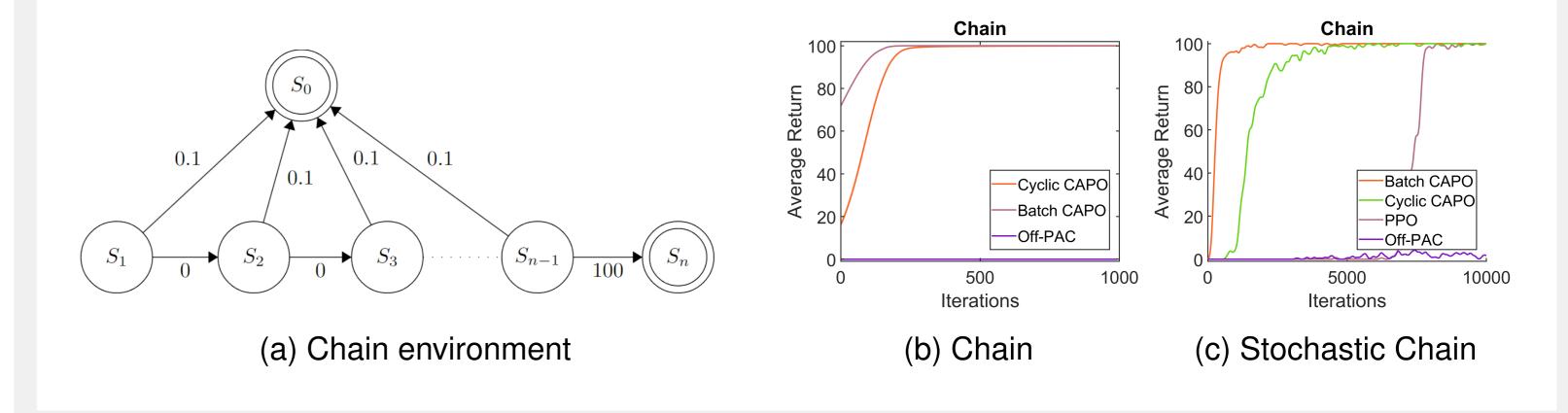
#### An Ablation Study: Effect of Learning Rate

- $\blacktriangleright$  Environment: 4-arms bandit with r = [10, 9.9, 9.9, 0].
- ▶ Policy initialization:  $\pi_1 \approx [0.0237, 0.4762, 0.4762, 0.0237]$ .
- ➤ On-policy CAPO with fixed learning rate can get stuck in a sub-optimal policy due to the skewed policy initialization that leads to insufficient visitation to each action.
- ► Off-policy CAPO with fixed learning rate learns very slowly.



# An Ablation Study: Exploration Capability & Stochastic Environments

- ► Chain:
  - $\triangleright$  The environment has a total of n + 1 states, and the agent always starts at  $S_1$ .
- ▶ The agent may choose to move to the terminated state  $S_0$  and receive a reward of 0.1, or to move one state to the right.
- $\triangleright$  The transition from  $S_{n-1}$  to  $S_n$  would induce a huge reward of 100.
- ▷ A well-performing policy should prefer the delayed reward of 100.
- Stochastic Chain
  - ▶ When moving right, the stride length to be uniformly random between **0** and **3**.



# Conclusion

- ► We propose CAPO, which takes the first step towards addressing off-policy policy optimization by exploring the use of coordinate ascent in RL.
- ► We show that the general CAPO can attain asymptotic global convergence and establish the convergence rates of CAPO with several popular coordinate selection rules.
- ➤ We show that the neural implementation of CAPO can serve as a competitive solution compared to the benchmark RL methods experimentally and thereby demonstrates the future potential of CAPO.