

# **RoomMate Project Specification**

Course: CS-UY 4513 – Software Engineering  
Professor: Dr. DePasquale  
Project Title: RoomMate  
Date: September, 28, 2025

## **1.0 Project Overview**

The goal of this project is to design and develop a SaaS platform that helps students and newcomers to a city find compatible roommates to share housing costs.

The platform is named **RoomMate** and will serve as a reliable and user-friendly solution for individuals seeking to split rent and reduce living expenses.

The system will support a robust user management system with:

- Profile creation and verification for identity, budget, lifestyle preferences, and housing needs;
- Matching algorithms to connect users based on compatibility factors such as budget, location, habits, and schedules;
- A way for users to coordinate with potential roommates;
- Persistent data storage to maintain user preferences, search history, and active matches.

## **2.0 Core Requirements**

The project must adhere to the mandatory characteristics outlined in the project specification template document.

### **2.1 User-Based System [SUMMARIZE] – Eric**

[DESCRIBE THE REQUIREMENT AND HOW YOU WILL MEET IT]

### **2.2 User Roles (Minimum 3) – Eric**

[DEFINE EACH ROLE AND SUMMARIZE ITS FUNCTIONALITY]:

- \*\*ROLE 1:\*\* [DESCRIBE AND SUMMARIZE]
- \*\*ROLE 2:\*\* [DESCRIBE AND SUMMARIZE]

- \*\*ROLE 3:\*\* [DESCRIBE AN### 2.3 Persistent Storage]  
[DESCRIBE THE REQUIREMENT AND HOW YOU WILL MEET IT]

## 2.3 Persistent Storage – Terry

\*\*Proposed Database Schema (max 10 tables):\*\*

- \*\*[table\_name]:\*\* [describe the purpose of the table]

## 2.4 Modular Architecture (3–5 Modules) – Kevin

The system must be logically divided into a minimum of 3 and a maximum of 5 modules. These modules must demonstrate clear dependencies and rely on each other for full functionality.

\*\*Proposed Modules:\*\*

1. \*\*[MODULE NAME]\*\*
  - [SUMMARIZE THE FUNCTIONALITY OF THE MODULE IN A LIST]
  - \*\*Dependency:\*\* [DESCRIBE ANY DEPENDENCIES TO/FROM THIS MODULE]

## 2.5 API Interfaces – Steven

Each module must expose a RESTful API interface. This is crucial for enabling the modules to communicate with each other and for potential future integrations. The API should follow standard REST conventions.

\*\*Example Endpoints:\*\*

- \*\*User & Identity Management API:\*\*
  - [LIST EACH TYPE AND ...]
- \*\*Course & Assignment Management API:\*\*
  - `GET /api/courses`
  - `POST /api/courses` (Requires Instructor/Admin role via User API)
  - `GET /api/courses/:id/assignments`

## 3.0 Technical Stack

- \*\*Language:\*\* [LIST AND DESCRIBE IF NECESSARY]
- \*\*Framework:\*\* [LIST AND DESCRIBE IF NECESSARY]
- \*\*Database:\*\* [LIST AND DESCRIBE IF NECESSARY]
- \*\*Testing:\*\* [LIST AND DESCRIBE IF NECESSARY]

## **4.0 Deliverables**

The final submission must include:

1. **\*\*Complete Source Code:\*\***

A well-structured and commented codebase, including all necessary configuration files.

2. **\*\*Project Documentation:\*\***

A `README.md` file that explains the system's architecture, setup instructions, and how to run the application.

3. **\*\*API Documentation:\*\***

A separate document or file detailing all API endpoints, their expected parameters, and response formats.

4. **\*\*Presentation:\*\***

A brief presentation and demonstration of the application's core features.

