Deep Learning Project 3 - Jailbreaking Deep Models

Task 1 ¶

We start by testing ResNet-34 against the ImageNet dataset:

```
In [85]: # Portions of this code were generated, then modified, with help from ChatGPT (https://chat.openai.co
         m), May 2025
In [31]:
         import torch
         import torchvision
         import torchvision.transforms as transforms
         from torch.utils.data import DataLoader
         from torchvision.datasets import ImageFolder
         import json
         import numpy as np
         import os
         device = torch.device("cuda" if torch.cuda.is_available() else "cpu")
         print(f"Using device: {device}")
         # Load pre-trained model
         resnet34 = torchvision.models.resnet34(weights='IMAGENET1K_V1').to(device)
         resnet34.eval() # Set to evaluation mode
         # Normalization parameters for ImageNet
         mean\_norms = np.array([0.485, 0.456, 0.406])
         std_norms = np.array([0.229, 0.224, 0.225])
         plain_transforms = transforms.Compose([
             transforms.ToTensor(),
             transforms.Normalize(mean=mean_norms, std=std_norms)
         ])
         inv normalize = transforms.Normalize(
               mean=[-m/s for m, s in zip(mean_norms, std_norms)],
               std=[1/s for s in std norms]
           )
         # Modify class labels to fit the IMAGENET1K_V1 set
         class OffsetLabels(ImageFolder):
             def __getitem__(self, index):
                 image, label = super().__getitem__(index)
                 return image, label + 401
         # Load dataset
         dataset path = "/content/drive/MyDrive/7123/P3/TestDataSet" # Update if needed
         dataset = OffsetLabels(root=dataset_path, transform=plain_transforms)
         dataset_loader = DataLoader(dataset, batch_size=64, shuffle=False)
         Using device: cuda
```

We can print our image classes and their numerical labels to get a better sense of the dataset:

```
In [32]: with open(dataset_path + "/labels_list.json", "r") as f:
    raw_class_list = json.load(f)

print(raw_class_list)
```

['401: accordion', '402: acoustic guitar', '403: aircraft carrier', '404: airliner', '405: airship', '4
06: altar', '407: ambulance', '408: amphibian', '409: analog clock', '410: apiary', '411: apron', '412:
ashcan', '413: assault rifle', '414: backpack', '415: bakery', '416: balance beam', '417: balloon', '41
8: ballpoint', '419: Band Aid', '420: banjo', '421: bannister', '422: barbell', '423: barber chair', '4
24: barbershop', '425: barn', '426: barometer', '427: barrel', '428: barrow', '429: baseball', '430: ba
sketball', '431: bassinet', '432: bassoon', '433: bathing cap', '434: bath towel', '435: bathtub', '43
6: beach wagon', '437: beacon', '438: beaker', '439: bearskin', '440: beer bottle', '441: beer glass',
'442: bell cote', '443: bib', '444: bicycle-built-for-two', '445: bikini', '446: binder', '447: binocul
ars', '448: birdhouse', '449: boathouse', '450: bobsled', '451: bolo tie', '452: bonnet', '453: bookcas
e', '454: bookshop', '455: bottlecap', '456: bow', '457: bow tie', '458: brass', '459: brassiere', '46
0: breakwater', '461: breastplate', '462: broom', '463: bucket', '464: buckle', '465: bulletproof ves
t', '466: bullet train', '467: butcher shop', '468: cab', '469: caldron', '470: candle', '471: cannon',
'472: canoe', '473: can opener', '474: cardigan', '475: car mirror', '476: carousel', "477: carpenter's
kit", '478: carton', '479: car wheel', '480: cash machine', '481: cassette', '482: cassette player', '4
83: castle', '484: catamaran', '485: CD player', '486: cello', '487: cellular telephone', '488: chain',
'489: chainlink fence', '490: chain mail', '491: chain saw', '492: chest', '493: chiffonier', '494: chi
me', '495: china cabinet', '496: Christmas stocking', '497: church', '498: cinema', '499: cleaver', '50
0: cliff dwelling']

We'll define a function to evaluate the top-1 and top-5 accuracies for any given model and dataset:

```
In [33]: from tqdm import tqdm
         def evaluate_model_on_dataset(model, dataset_path, batch_size=64):
             print(f"Evaluating model on {dataset_path}...")
             eval_transform = transforms.Compose([
                 transforms.ToTensor(),
                 transforms.Normalize(mean=mean_norms, std=std_norms),
             ])
             eval_dataset = OffsetLabels(root=dataset_path, transform=eval_transform)
             eval_loader = DataLoader(eval_dataset, batch_size=batch_size, shuffle=False)
             correct top1 = 0
             correct top5 = 0
             total = 0
             with torch.no_grad():
                 for images, labels in eval_loader:
                     images = images.to(device)
                     labels = labels.to(device)
                     outputs = model(images)
                     _, pred_top5 = outputs.topk(5, dim=1)
                     correct top1 += (pred top5[:, 0] == labels).sum().item()
                     correct_top5 += sum([labels[i] in pred_top5[i] for i in range(len(labels))])
                     total += labels.size(0)
             top1_acc = 100 * correct_top1 / total
             top5_acc = 100 * correct_top5 / total
             print(f"Top-1 Accuracy: {top1_acc:.2f}%")
             print(f"Top-5 Accuracy: {top5_acc:.2f}%")
         evaluate_model_on_dataset(resnet34, dataset_path)
```

Evaluating model on /content/drive/MyDrive/7123/P3/TestDataSet... Top-1 Accuracy: 76.00% Top-5 Accuracy: 94.20%

Task 2 - FGSM Attack

A Fast Gradient Sign Method attack involves a single step of gradient descent in pixel space to modify our images. We start by defining the function for an attack on a single image, in which we first gather the sign of the cross-entropy loss gradient and then multiply it by our epsilon=0.02 before applying it to the image:

```
In [34]: import torch.nn.functional as F

def fgsm_attack(model, images, labels, epsilon):
    images.requires_grad = True

    outputs = model(images)
    loss = F.cross_entropy(outputs, labels)
    model.zero_grad()
    loss.backward()

grad_sign = images.grad.data.sign()
    adv_images = images + epsilon * grad_sign
    adv_images = torch.clamp(adv_images, 0, 1) # clamp after undoing normalization if needed
    return adv_images.detach()
```

We load the dataset without ImageNet transforms in order to effectively apply the attack in pixel space:

We'll predict our outputs before and after the FGSM attack so that we can visualize the results later:

```
In [36]: resnet34.eval()
         adversarial_examples = []
         original_images = []
         true_labels = []
         preds_before = []
         preds_after = []
         mean = torch.tensor([0.485, 0.456, 0.406]).view(1, 3, 1, 1).to(device)
         std = torch.tensor([0.229, 0.224, 0.225]).view(1, 3, 1, 1).to(device)
         for images, labels in tqdm(raw_dataloader):
             images = images.to(device)
             labels = labels.to(device)
             # Save originals
             original_normalized = (images - mean) / std
             original_images.append(original_normalized.cpu())
             # Predict before attack
             with torch.no_grad():
                 outputs = resnet34(images)
                 preds_before.append(outputs.argmax(1).cpu())
             # FGSM attack
             adv_imgs = fgsm_attack(resnet34, images, labels, epsilon=0.02)
             adversarial_normalized = (adv_imgs - mean) / std
             adversarial_examples.append(adversarial_normalized.cpu())
             # Predict after attack
             with torch.no_grad():
                 adv out = resnet34(adv imgs)
                 preds_after.append(adv_out.argmax(1).cpu())
             true_labels.append(labels.cpu())
         100%
                      8/8 [00:06<00:00, 1.16it/s]
```

```
In [37]: # Flatten tensors
    original_images = torch.cat(original_images)
    adversarial_examples = torch.cat(adversarial_examples)
    true_labels = torch.cat(true_labels)
    preds_before = torch.cat(preds_before)
    preds_after = torch.cat(preds_after)
```

For any given sets of predictions and image sets, show 5 images that the model no longer classifies as expected:

```
In [72]: import matplotlib.pyplot as plt
         def show_misclassified(preds_before, preds_after, images_before, images_after):
           # Find misclassified examples
           changed = (preds_before == true_labels) & (preds_after != true_labels)
           changed_idxs = torch.where(changed)[0][:5]
           for idx in changed_idxs:
               orig = inv_normalize(images_before[idx]).permute(1, 2, 0).detach().numpy()
               adv = inv_normalize(images_after[idx]).permute(1, 2, 0).detach().numpy()
               fig, axs = plt.subplots(1, 2, figsize=(6, 3))
               axs[0].imshow(orig)
               axs[0].set_title(f"Original\nPred: {class_names[preds_before[idx].item()]}")
               axs[0].axis("off")
               axs[1].imshow(adv)
               axs[1].set_title(f"Adversarial\nPred: {class_names[preds_after[idx].item()]}")
               axs[1].axis("off")
               plt.tight_layout()
               plt.show()
         show_misclassified(preds_before, preds_after, original_images, adversarial_examples)
```

Original Pred: accordion



Original Pred: accordion



Original Pred: accordion



Original Pred: acoustic guitar



Adversarial Pred: trilobite



Adversarial Pred: space heater



Adversarial Pred: envelope



Adversarial Pred: electric guitar



Original Pred: acoustic guitar







The L∞ distance should not be greater than the epsilon value we chose, so we can define a function to test this:

```
In [39]: def test_L(original_imgs, changed_images):
    # Undo normalization to test L∞ distance
    orig_raw = inv_normalize(original_images)
    adv_raw = inv_normalize(changed_images)

l_inf = (adv_raw - orig_raw).abs().view(adv_raw.size(0), -1).max(dim=1)[0]
    print(f"Max L∞ distance (raw space): {l_inf.max().item():1f}", ) # Should be ≤ epsilon

# Test the L∞ for our FGSM dataset
    test_L(original_images, adversarial_examples)
```

Max L∞ distance (raw space): 0.020000

Finally, we'll save our dataset for later evaluation:

```
In [40]: from torchvision.utils import save_image import os

def save_dataset(save_root, images):
    os.makedirs(save_root, exist_ok=True)

# Get the mapping from label index to folder name:
    idx_to_class = {v: k for k, v in dataset.class_to_idx.items()}

for i in range(len(images)):
    img = inv_normalize(images[i].cpu())
    label = true_labels[i].item()
    folder_name = idx_to_class[label-401]
    save_dir = os.path.join(save_root, folder_name)
    os.makedirs(save_dir, exist_ok=True)

save_path = os.path.join(save_dir, f"{i:04d}.png")
    save_image(torch.clamp(img, 0, 1), save_path)
```

```
In [41]: adv_save_root = "./AdversarialTestSet1"
save_dataset(adv_save_root, adversarial_examples)
```

Our top-1 and top-5 accuracies should fall by at least 50% from our first test:

```
In [42]: evaluate_model_on_dataset(resnet34, adv_save_root)

Evaluating model on ./AdversarialTestSet1...
Top-1 Accuracy: 10.20%
Top-5 Accuracy: 33.40%
```

Looks like we did it!

Task 3 - PGD Attack

PGD (Projected Gradient Descent) is a powerful image attack which exploits specific vulnerabilities in the learning process of our ResNet model. We implement this through successive iterations in which we learn the direction of gradient ascent and multiply it by a chosen step size, keeping our perterbations within the perterbation budget epsilon:

```
In [43]: def pgd_attack_raw_space(model, raw_image, label, epsilon, alpha, num_steps):
             orig = raw_image.clone().detach()
             perturbed = raw_image.clone().detach().to(device)
             perturbed.requires_grad = True
             for _ in range(num_steps):
                 normed = (perturbed - mean) / std
                 output = model(normed)
                 loss = F.cross_entropy(output, label)
                 model.zero_grad()
                 loss.backward()
                 # Gradient ascent step
                 with torch.no_grad():
                     grad sign = perturbed.grad.sign()
                     perturbed += alpha * grad_sign
                     # Project back into epsilon-ball (L∞)
                     perturbed = torch.max(torch.min(perturbed, orig + epsilon), orig - epsilon)
                     perturbed = torch.clamp(perturbed, 0, 1) # stay in valid image range
                     perturbed.requires_grad = True
             return perturbed.detach()
```

We already have our predictions before the attack, so we only need to predict after the PGD attack:



In [74]: show_misclassified(preds_before, preds_after_pgd, original_images, pgd_images)

Original Pred: accordion



Original Pred: accordion



Original Pred: acoustic guitar



Original Pred: acoustic guitar



Adversarial Pred: radiator



Adversarial Pred: safety pin



Adversarial Pred: electric guitar



Adversarial Pred: nipple



Original Pred: acoustic guitar







```
In [75]: pgd_save_root = "./AdversarialTestSet2"
    save_dataset(pgd_save_root, pgd_images)
In [76]: evaluate_model_on_dataset(resnet34, pgd_save_root)
```

Evaluating model on ./AdversarialTestSet2...

Top-1 Accuracy: 0.00% Top-5 Accuracy: 1.20%

As you can see, our accuracy fell greatly, and our L∞ distance remains within limits:

```
In [77]: test_L(original_images, pgd_images)

Max L∞ distance (raw space): 0.020000
```

Task 4 - Patch Attack

If we don't want to perturb the entire image, we can instead implement a patch attack that focuses on only a random 32x32 pixel area. We do this by first making a mask of the area, then applying the same PGD attack but with the mask applied:

```
In [78]: | def pgd_patch_attack(model, images, labels,
                                     epsilon, alpha, num_steps, patch_size):
             # images: [B,3,224,224] in [0,1]
             orig = images.clone().detach().to(device)
             adv = orig.clone().detach().to(device)
             adv.requires_grad = True
             # Build a fixed mask per sample
             mask = torch.zeros_like(adv)
             B, C, H, W = adv.shape
             for i in range(B):
                 x = torch.randint(0, H - patch_size + 1, (1,)).item()
                 y = torch.randint(0, W - patch_size + 1, (1,)).item()
                 mask[i, :, x:x+patch_size, y:y+patch_size] = 1.0
             mask = mask.to(device)
             for _ in range(num_steps):
                 # 1) forward pass on normalized adv
                 normed = (adv - mean) / std
                 out = model(normed)
                 loss
                       = F.cross entropy(out, labels)
                  model.zero_grad()
                 loss.backward()
                 # 2) step inside the same patch
                 with torch.no grad():
                      grad_sign = adv.grad.sign()
                      adv = adv + alpha * grad_sign * mask
                      # project per-pixel in patch to \pm \varepsilon, clamp [0,1]
                      adv = torch.max(torch.min(adv, orig + epsilon*mask),
                                      orig - epsilon*mask)
                      adv = torch.clamp(adv, 0.0, 1.0)
                      adv.requires_grad = True
             return adv.detach()
```

To counteract the limited effectiveness of only attacking a small area, we apply the gradient descent with a higher step size and many more total steps:

```
100% 8/8 [02:45<00:00, 20.71s/it]
```

```
In [81]: patch_images = torch.cat(patch_images)
preds_after_patch = torch.cat(preds_after_patch)
```

As you can see, even changing a small patch can drastically change how our model sees an image:

In [82]: show_misclassified(preds_before, preds_after_patch, original_images, patch_images)

Original Pred: accordion



Original Pred: acoustic guitar



Adversarial Pred: cockroach

Adversarial Pred: electric guitar



Original Pred: acoustic guitar



Adversarial Pred: electric guitar



Original Pred: acoustic guitar



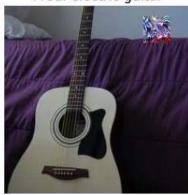
Adversarial Pred: sombrero



Original Pred: acoustic guitar



Adversarial Pred: electric guitar



Our results are almost as good as the original PGD attack!

```
In [63]: test_L(original_images, patch_images)

Max L∞ distance (raw space): 0.500000
```

Task 5 - Transferring attacks

Now that we have our 3 adversarial datasets saved, we can test them out on any other model, like DenseNet-121, or SqueezeNet. We'll run all 3 models on our datasets for easy comparisons:

```
In [84]:
          densenet = torchvision.models.densenet121(weights='IMAGENET1K_V1').to(device)
           densenet.eval()
           squeezenet = torchvision.models.squeezenet1_1(weights="IMAGENET1K_V1").to(device)
           squeezenet.eval()
           models = {
               "ResNet-34": resnet34,
               "DenseNet-121": densenet,
               "SqueezeNet": squeezenet
           datasets = {
               "Original Test Set": dataset_path,

"Adversarial Test Set 1 (FGSM)": "./AdversarialTestSet1",

"Adversarial Test Set 2 (PGD)": "./AdversarialTestSet2",
               "Adversarial Test Set 3 (Patch PGD)": "./AdversarialTestSet3",
          for model_name, model in models.items():
             for dataset_name, path in datasets.items():
                 print(f"\n→ Evaluating {model_name} on {dataset_name}:")
                 evaluate_model_on_dataset(model, path)
```

```
→ Evaluating ResNet-34 on Original Test Set:
Evaluating model on /content/drive/MyDrive/7123/P3/TestDataSet...
Top-1 Accuracy: 76.00%
Top-5 Accuracy: 94.20%
→ Evaluating ResNet-34 on Adversarial Test Set 1 (FGSM):
Evaluating model on ./AdversarialTestSet1...
Top-1 Accuracy: 10.20%
Top-5 Accuracy: 33.40%
→ Evaluating ResNet-34 on Adversarial Test Set 2 (PGD):
Evaluating model on ./AdversarialTestSet2...
Top-1 Accuracy: 0.00%
Top-5 Accuracy: 1.20%
→ Evaluating ResNet-34 on Adversarial Test Set 3 (Patch PGD):
Evaluating model on ./AdversarialTestSet3...
Top-1 Accuracy: 3.40%
Top-5 Accuracy: 28.80%
→ Evaluating DenseNet-121 on Original Test Set:
Evaluating model on /content/drive/MyDrive/7123/P3/TestDataSet...
Top-1 Accuracy: 74.80%
Top-5 Accuracy: 93.60%
→ Evaluating DenseNet-121 on Adversarial Test Set 1 (FGSM):
Evaluating model on ./AdversarialTestSet1...
Top-1 Accuracy: 49.20%
Top-5 Accuracy: 78.00%
→ Evaluating DenseNet-121 on Adversarial Test Set 2 (PGD):
Evaluating model on ./AdversarialTestSet2...
Top-1 Accuracy: 38.80%
Top-5 Accuracy: 76.60%
→ Evaluating DenseNet-121 on Adversarial Test Set 3 (Patch PGD):
Evaluating model on ./AdversarialTestSet3...
Top-1 Accuracy: 68.40%
Top-5 Accuracy: 90.00%
→ Evaluating SqueezeNet on Original Test Set:
Evaluating model on /content/drive/MyDrive/7123/P3/TestDataSet...
Top-1 Accuracy: 54.20%
Top-5 Accuracy: 81.00%
→ Evaluating SqueezeNet on Adversarial Test Set 1 (FGSM):
Evaluating model on ./AdversarialTestSet1...
Top-1 Accuracy: 36.40%
Top-5 Accuracy: 62.60%
→ Evaluating SqueezeNet on Adversarial Test Set 2 (PGD):
Evaluating model on ./AdversarialTestSet2...
Top-1 Accuracy: 39.00%
Top-5 Accuracy: 64.80%
→ Evaluating SqueezeNet on Adversarial Test Set 3 (Patch PGD):
Evaluating model on ./AdversarialTestSet3...
Top-1 Accuracy: 47.20%
Top-5 Accuracy: 71.20%
```

Interestingly, the patch attack is much less effective at tricking our other 2 models, so further tweaking to our PGD Patch parameters may be needed.