To start voice manipulation, first select an [Input Setting] for modulating "live sound" or "audio input" from any ".wav" format audio file.

[Example Sound] provides three stylish voice templates: Gollum, C3PO and Dalek. [Sound Effects] offers "Underwater" effect and the magnificent "Chorus" function which allows you to team up a choir by mixing the manipulated voices from 6 channels. In [Audio Adjustment] section, you are able to tailor the sound with parameters such as "Frequency Shift", "Speed", "Depth", "Delay", "Feedback" and etc. By clicking "Active" buttons, you can choose how many sound effect sections to deploy.

The [Mixer] bar enables the user to compare the original and the manipulated sounds and mix the two. A [Waveform] box is also provided for signal monitoring. The powerful 19 channel [Equaliser] is the major feature of this software, enabling the user to configure the frequencies of the sound.

We even have an [Expert] mode. The users can record the manipulated voice and save it as a ".wav" file. You should first create a file and then "Start Record". Clicking the "Default File" button will create a file named "New Record". You can also name a file with the "New File" button.