### Using Objects (cont.) / Reading input

- Review of Linux, object references
- Leftover from last time:
  - reference and value semantics
  - immutable types: String class
- Java API and packages
- using the Java API documentation
  - packages
  - method headers
- Ex of creating and using objects: reading input
  - Scanner class

#### Announcements

- Claire's office hours for today are on piazza.
- Permanent staff office hours will be announced on piazza later today.
- Deadline for experience-level survey is tonight (google form; you received link last week)
- Students in the following categories need to see me after class (or in office hours today):
  - missed the first lecture
  - just recently added the class
  - no programming experience
  - not officially enrolled (e.g., on waiting list)

## Review of zoom lecture guidelines

- video ON during lecture encouraged
- screen name is real name, e.g., Ruiwen (Ray) Li
- zoom photo: head shot
- no one will be let in from the waiting room starting next lecture. To get into lecture:
  - go to usc.zoom.us, log in using USC SSO before joining meeting

## pollEv.com

- To take classroom polls today (and get credit for it) you have to have registered on pollEv.com with USC email.
- And you have to be logged into pollEv.com when you take the poll.
- For asynchronous participation: each poll will be available for one week after the live lecture.

## Linux cp review

Suppose you already made a directory called **lab1** in your home directory that contains **Hello.java**. Now suppose you make another directory in your home directory called **lab2**. These are the commands you have done so far:

mkdir lab2 cd lab2

Write a single Linux command to copy **Hello.java** from **lab1** dir to a file **Date.java** in **lab2** dir.

#### How to take the poll:

During lecture: pollev.com/cbono

Asynchronous participation: Link to Linux poll

# Review of object references

Rectangle rect;

### Leftover from last time...

• See Thurs slides.

#### Java API

- API = Application Programmer Interface
- all the classes in the extensive Java library
  - Includes 1000s of classes

- We'll discuss further:
  - library organized into packages
  - how to find out how to use the classes provided

## Java API packages

- packages organize sets of related classes
- Examples:
  - java.awt(has some graphics-related classes such as Rectangle),
  - java.lang(has basics such as String and System)
- to use a class, need to know the package it is in
- import statement: import java.awt.Rectangle;

#### Java API documentation

- API doc.
  - available on the web (linked from our course web page)
  - can get a local copy (install JDK)
  - selected classes/methods in textbook (Appendix)
- API doc describes the *interface* for the classes:
  - -i.e., what you need to know to use it

#### How to take the poll:

During lecture: pollev.com/cbono

Asynchronous participation: Link to class interface poll

#### What is a method header?

- Like function headers, but appear inside a class definition (we'll see class def next lecture)
- Example method call: rect.translate(5, 10);
- Corresponding method header:

```
public void translate(int x, int y)
```

#### Java API Documentation

• Let's check out the API documentation on the web...

## Reading console input

- USe java.util.Scanner
- Pass System.in to scanner constructor:
   Scanner in = new Scanner(System.in);
- Skips over whitespace, and reads in next sequence of non whitespace chars:

```
in.nextInt()
in.nextDouble()
in.next() [String]
```

• Reads in whole line as a string: in.nextLine()

## Example: Reading input

• Small example program in ReadName.java

#### nextLine

How do you write code that combines word-by-word reading (e.g., with nextInt() or next()) and line-by-line reading (i.e., with nextLine())?

• Specific example: write code that when run does...

Enter your age: 32

Enter your whole name: Joseph P. Blow

See TestReadLine.java