Names example

- Example: Names class
- practice with
 - coding array algorithms
 - implementing classes
 - and using good development techniques
- incremental development
- for lookup, remove, insert:
 - design test cases first
 - implement code
 - code refactoring
 - test code

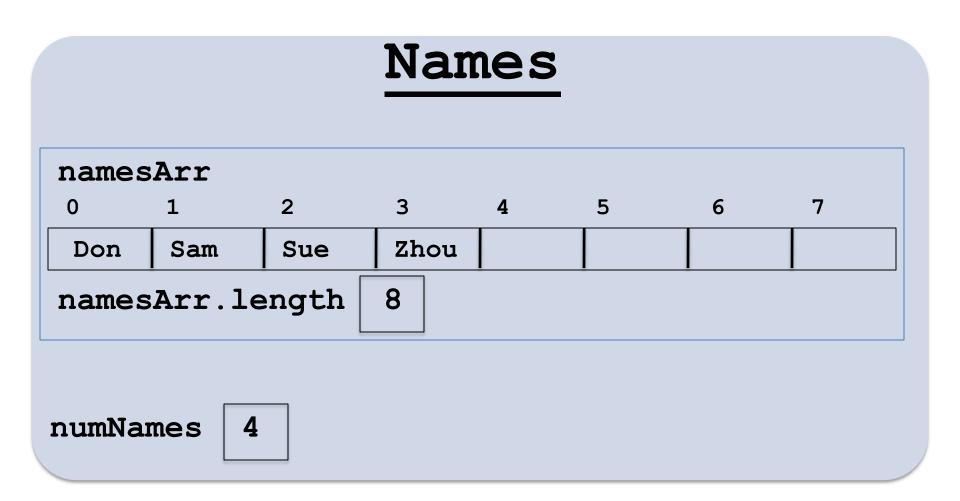
Announcements

- MT 1: Tues. Sept. 23 9:30 10:50am Pacific (alternate time for students in Asia: 6:30pm Pacific)
- IMPORTANT: connect to CS 455 gradescope course soon:
 - email about joining gradescope course
 - on d2l, choose "CS 455 Tools" menu (top of page)
 - choose "gradescope"
 - generally can connect from d21 or via gradescope.com
- Rehearsal exam on gradescope weekend before exam
- PA 2 coming soon
- Lab 5 (next week) no partners: it's a milestone for PA2

Example: Names class

- Stores a list of unique names in alphabetical order.
- Allows look-up, insert, and removal of names in the list.
- Uses partially-filled array representation
- Names.java has a partial implementation
- MinNamesTester.java is a program to test that subset.

Names representation



Lookup test cases

• Returns true iff target is present in names

namesArr

Test cases

```
O Anne
Bob
Carol
Don
Ed
```

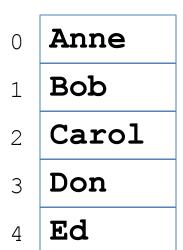
numNames

5

Lookup code notes

• Returns true iff target is present in names

namesArr



numNames

5

Remove test cases

Removes target from names object, and returns true.

If target wasn't present in names, returns false and no change made to names.

Test cases

namesArr

Anne
Bob
Carol
Don
Ed

numNames

Reuse code to test remove

```
public static void testRemove() {
   Names names = new Names();
   names.loadNames();
   System.out.println("Attempt remove: Scotty");
   boolean removed = names.remove("Scotty");
   if (!removed) {
      System.out.println("Scotty was not present");
   System.out.println(
     "Names in list [exp: Anne Bob Carol Don Ed]: ");
   names.printNames();
   System.out.println(
               "Number of names in list [exp: 5]: "
               + names.numNames());
```

Implementing remove: outline

Removes target from names object, and returns true. If target wasn't present in names, returns false and no change made to names.

public boolean remove(String target) {

namesArr

Anne
Bob
Carol
Don
Ed

numNames 5

Minimize amount of code

- Reuse lookup loop?
- It returns boolean
- Refactor!

New helper function

```
/**
   lookupLoc returns index of target in namesArr
   or NOT_FOUND if it is not present
*/
private int lookupLoc(String target)
```

Refactored lookup that uses lookupLoc

public boolean lookup(String target)

Implementing remove

Removes target from names object, and returns true. If target wasn't present in names, returns false and no change made to names.

public boolean remove(String target) {

namesArr

Anne
Bob
Carol
Don
Ed

numNames 5