```
T:Basetype
                   <<concept>>
                  ErrorTerm
+base ref t: typedef = const T&
+self t: typedef = T
+trait is err t: typedef = void
+ErrorTerm(other:const self t&)
|+ErrorTerm(base ref t:dev)
+<<const>> operator==(other:const self t&): bool
+<<const>> operator<(other:const self t&): bool
+<<const>> dev(): base t
+set dev(new dev:base ref t): void
+operator=(other:const self t&): void
+print(os:std::ostream&): void
```