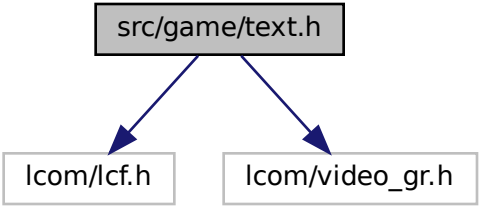


src/game/text.h



```
graph TD; A[src/game/text.h] --> B[lcom/lcf.h]; A --> C[lcom/video_gr.h];
```

The diagram illustrates a dependency or relationship between three header files. At the top, a box labeled 'src/game/text.h' has two blue arrows pointing downwards to two separate boxes below it. The left box is labeled 'lcom/lcf.h' and the right box is labeled 'lcom/video\_gr.h'. The top box has a dark border and a light gray fill, while the bottom boxes have light gray borders and white fills.

lcom/lcf.h

lcom/video\_gr.h