Deep Learning Network to Classify New Images

This Live Script uses the MATLAB's official "TrasnsferLearningUsingGoogleNetExample.mlx" as the base script.

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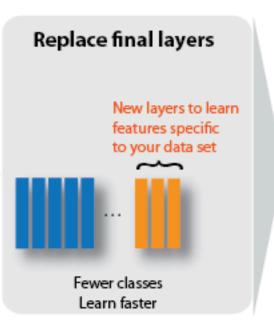
Introduction

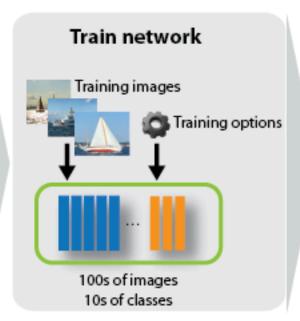
In the previous example, we saw and discussed how to use pre-trained network GoogleNet to classify a new image.

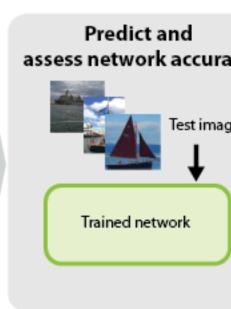
In this script, we will see how to use transfer learning to retrain a convolutional neural network to classify a new set of images. Pretrained image classification networks have been trained on over a million images and can classify images into 1000 object categories, such as keyboard, coffee mug, pencil, and many animals. The networks have learned rich feature representations for a wide range of images. The network takes an image as input, and then outputs a label for the object in the image together with the probabilities for each of the object categories.

Transfer learning is commonly used in deep learning applications. You can take a pretrained network and use it as a starting point to learn a new task. Fine-tuning a network with transfer learning is usually much faster and easier than training a network from scratch with randomly initialized weights. You can quickly transfer learned features to a new task using a smaller number of training images.

Reuse Pretrained Network







Improve network

Load the new training Data

We will be using the inbuilt image dataset here - MerchData. This very small data set contains only 75 images.

```
clear
close all
clc
% Unzip the dataset
unzip('MerchData.zip');
% Load the new images as an image datastore
% imageDatastore Create an ImageDatastore to work with collections of images.
% IMDS = imageDatastore(LOCATION) creates an ImageDatastore IMDS given the LOCATION of the image imds = imageDatastore('MerchData', ...
    'IncludeSubfolders',true, ...
    'LabelSource','foldernames');
```

Divide the data into training and validation data sets. Use 70% of the images for training and 30% for validation.

```
[imdsTrain,imdsValidation] = splitEachLabel(imds,0.7);
```

Load Pretrained Network

Load a pretrained GoogLeNet network. If the Deep Learning Toolbox[™] Model *for GoogLeNet Network* support package is not installed, then the software provides a download link. Use the below selection to select the

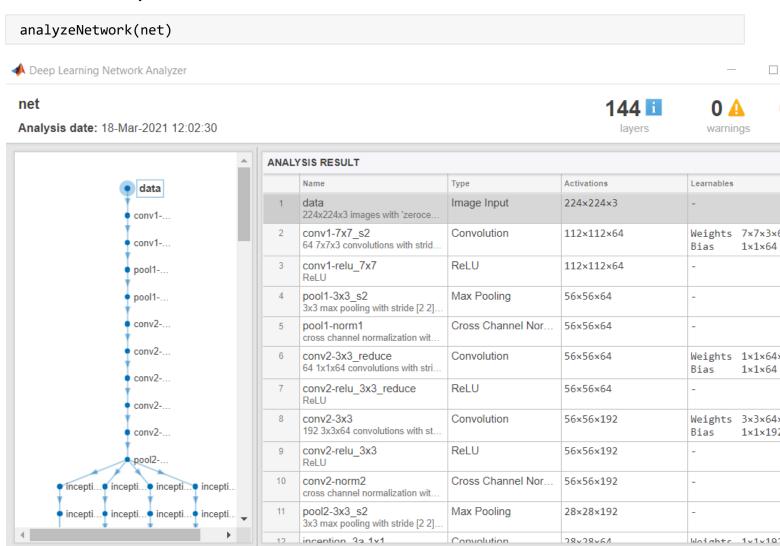
required "pre-trained" network. Some networks are faster - for example, you can try squeezenet, a network that is even faster than googlenet.

You can run this example with other pretrained networks. For a list of all available networks, see Load Pretrained Networks.

net = googlenet;

Analyzing the Network

Use analyzeNetwork to display an interactive visualization of the network architecture and detailed information about the network layers.



The first element of the Layer's property of the network is the image input layer. For a GoogLeNet network, this layer requires input images of size 224-by-224-by-3, where 3 is the number of color channels. Other networks can require input images with different sizes. For example, the Xception network requires images of size 299-by-299-by-3.

net.Layers(1)

Replace Final Layers

The convolutional layers of the network extract image features that the last learnable layer and the final classification layer use to classify the input image. These two layers, 'loss3-classifier' and 'output' in GoogLeNet, contain information on how to combine the features that the network extracts into class probabilities, a loss value, and predicted labels.

To retrain a pretrained network to classify new images, replace these two layers with new layers adapted to the new data set.

Extract the layer graph from the trained network. If the network is a SeriesNetwork object, such as AlexNet, VGG-16, or VGG-19, then convert the list of layers in net. Layers to a layer graph.

```
if isa(net,'SeriesNetwork')
  lgraph = layerGraph(net.Layers);
else
  lgraph = layerGraph(net);
end
```

Find the names of the two layers to replace. You can do this manually or you can use the supporting function findLayersToReplace to find these layers automatically.

In most networks, the last layer with learnable weights is a fully connected layer.

Replace this fully connected layer with a new fully connected layer with the number of outputs equal to the number of classes in the new data set (5, in this example).

```
% get the number of new classes that are in the dataset you are training
% your model on
numClasses = numel(categories(imdsTrain.Labels));
```

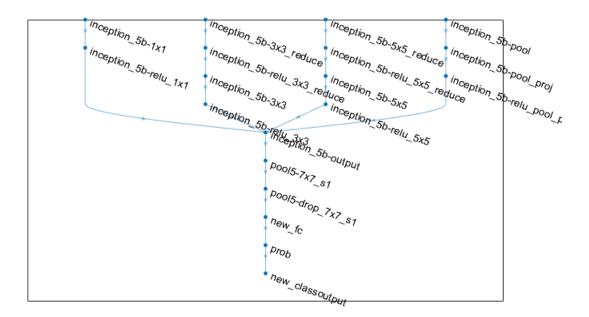
In some networks, such as SqueezeNet, the last learnable layer is a 1-by-1 convolutional layer instead. In this case, replace the convolutional layer with a new convolutional layer with the number of filters equal to the number of classes. To learn faster in the new layer than in the transferred layers, increase the learning rate factors of the layer.

The classification layer specifies the output classes of the network. Replace the classification layer with a new one without class labels. trainNetwork automatically sets the output classes of the layer at training time.

```
newClassLayer = classificationLayer('Name','new_classoutput');
lgraph = replaceLayer(lgraph,classLayer.Name,newClassLayer);
```

To check that the new layers are connected correctly, plot the new layer graph and zoom in on the last layers of the network.

```
figure('Units','normalized','Position',[0.3 0.3 0.4 0.4]);
plot(lgraph)
ylim([0,10])
```



Freeze Initial Layers

The network is now ready to be retrained on the new set of images. Optionally, you can "freeze" the weights of earlier layers in the network by setting the learning rates in those layers to zero. During training, trainNetwork does not update the parameters of the frozen layers. Because the gradients of the frozen layers do not need to be computed, freezing the weights of many initial layers can significantly speed up network training. If the new data set is small, then freezing earlier network layers can also prevent those layers from overfitting to the new data set.

Extract the layers and connections of the layer graph and select which layers to freeze. In GoogLeNet, the first 10 layers make out the initial 'stem' of the network. Use the supporting function freezeWeights to set the learning rates to zero in the first 10 layers. Use the supporting function createLgraphUsingConnections to reconnect all the layers in the original order. The new layer graph contains the same layers, but with the learning rates of the earlier layers set to zero.

```
layers = lgraph.Layers;
connections = lgraph.Connections;

layers(1:10) = freezeWeights(layers(1:10));
lgraph = createLgraphUsingConnections(layers,connections);
```

Train Network

The network requires input images of size 224-by-224-by-3, but the images in the image datastore have different sizes. Use an augmented image datastore to automatically resize the training images. Specify additional augmentation operations to perform on the training images: randomly flip the training images along the vertical axis and randomly translate them up to 30 pixels and scale them up to 10% horizontally and

vertically. Data augmentation helps prevent the network from overfitting and memorizing the exact details of the training images.

```
pixelRange = [-30 30];
scaleRange = [0.9 1.1];
imageAugmenter = imageDataAugmenter( ...
    'RandXReflection',true, ...
    'RandXTranslation',pixelRange, ...
    'RandYTranslation',pixelRange, ...
    'RandXScale',scaleRange, ...
    'RandYScale',scaleRange);
augimdsTrain = augmentedImageDatastore(inputSize(1:2),imdsTrain, ...
    'DataAugmentation',imageAugmenter);
```

To automatically resize the validation images without performing further data augmentation, use an augmented image datastore without specifying any additional preprocessing operations.

```
augimdsValidation = augmentedImageDatastore(inputSize(1:2),imdsValidation);
```

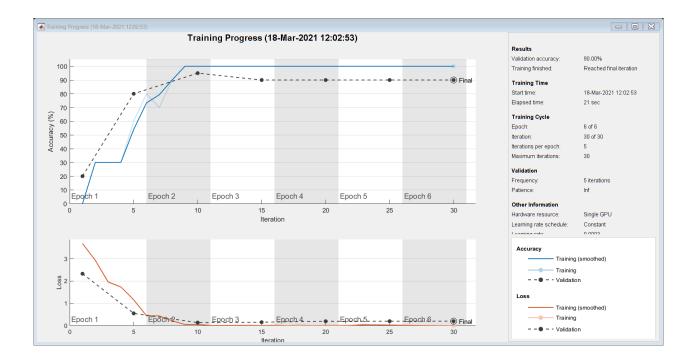
Specify the training options. Set InitialLearnRate to a small value to slow down learning in the transferred layers that are not already frozen. In the previous step, you increased the learning rate factors for the last learnable layer to speed up learning in the new final layers. This combination of learning rate settings results in fast learning in the new layers, slower learning in the middle layers, and no learning in the earlier, frozen layers.

Specify the number of epochs to train for. When performing transfer learning, you do not need to train for as many epochs. An epoch is a full training cycle on the entire training data set. Specify the mini-batch size and validation data. Compute the validation accuracy once per epoch.

```
miniBatchSize = 10;
valFrequency = floor(numel(augimdsTrain.Files)/miniBatchSize);
options = trainingOptions('sgdm', ...
    'MiniBatchSize',miniBatchSize, ...
    'MaxEpochs',6, ...
    'InitialLearnRate',3e-4, ...
    'Shuffle','every-epoch', ...
    'ValidationData',augimdsValidation, ...
    'ValidationFrequency',valFrequency, ...
    'Verbose',false, ...
    'Plots','training-progress');
```

Train the network using the training data. By default, trainNetwork uses a GPU if one is available (requires Parallel Computing ToolboxTM and a CUDA® enabled GPU with compute capability 3.0 or higher). Otherwise, trainNetwork uses a CPU. You can also specify the execution environment by using the 'ExecutionEnvironment' name-value pair argument of trainingOptions. Because the data set is so small, training is fast.

```
net = trainNetwork(augimdsTrain,lgraph,options);
```



Classify Validation Images

Classify the validation images using the fine-tuned network, and calculate the classification accuracy.

```
[YPred,probs] = classify(net,augimdsValidation);
accuracy = mean(YPred == imdsValidation.Labels)
```

accuracy = 0.9000

Display four sample validation images with predicted labels and the predicted probabilities of the images having those labels.

```
idx = randperm(numel(imdsValidation.Files),4);
figure
for i = 1:4
    subplot(2,2,i)
    I = readimage(imdsValidation,idx(i));
    imshow(I)
    label = YPred(idx(i));
    title(string(label) + ", " + num2str(100*max(probs(idx(i),:)),3) + "%");
end
```

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