# **Object Oriented Programing**



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# **Resturant Management System**

Project Report

## **Group Members:**

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### 1. Introduction

This is a software that is used for ordering food using a graphic user interface. It is intended to be used as a way to place your order using a simple to use interface. Customers can fill the required information and can place an order with ease.

### 1.1 Purpose

The main aim of this project is to remove the manual labor of placing orders in a restaurant. The Restaurant Management System takes a step in the right direction by automating this process. Using this software managers can easily keep a record of all of the orders placed and also print the relevant receipt

### 1.2 Project Scope

This software can be implemented in a variety of different places from public libraries to schools and universities. Food is an essential requirement for life. This software will help make ordering and managing it simple and efficient for both customer and employee. It will also help employees keep records in a more efficient manner.

#### 1.3 Product Features

#### This software has the following features:

- 1. Can generate a unique order number for each customer.
- 2. Can save the quantity of each item ordered along with its price in a text file.
- 3. Can save the cumulative total of all the items ordered.
- 4. Can generate a bill of the order.
- 5. Can record and store multiple orders and save them in a text file.
- 6. Can view previously stored bills in file via button.

## 2. System Features

This software provides a linear and simple path to follow to order food. When the program is first started up it prompts the user for personal information that will be relevant for the order. Then to select the items that you want. Lastly to checkout you press the total button after which you can collect your receipt.

They are explained in full in the following paragraph:

### 2.1 Description and Priority

• Customer data

First and foremost the program requires the data of the customer so that it can arrange the delivery by managing time.

• Items to purchase

Second priority is the food items selected by the customer which record the quantity of each item.

• Calculating and storing the data

Third priority is calculating the values with the respective values stored in variables. Then storing it in a text file for later viewing.

• Displaying the receipt

Fourth priority is to generate the receipt of the total amount with miscellaneous charges. It is refreshed after each total for each order.

Displaying Database

Fifth priority is to display the all the past receipts which are stored in a separate text file then the receipt file. It can also be cleared.

### 2.2 Functional Requirements

Mentioned below are Certain conditions need to be met for the program to be run as intended.

- 1. The program needs to be opened in a machine with Python ver. 3.9 or above otherwise the program will not run
- 2. The program requires extra libraries which need to be installed using the pip command in CMD or else the program will not run.
- 3. Inputs must be in integers or floating point otherwise an error will cause the program to not run.

# 3. Python Functions used

### Following are the python functions used in this program

- Library of tkinter, Random
- File Handling writing and reading
- Class and constructor
- Multiple method declared and used
- Multiple for Loops
- Global data declaration
- String and Integer as data types

# 4. Project Code

```
-----Importing
from tkinter import *
import random
import Pmw
from PIL import ImageTk
root = Tk()
Heading = Frame(root)
Heading.pack(side=TOP)
f1 = Frame(root)
f1.pack(side=TOP)
f1 = Canvas(root)
f1.pack(expand = YES, fill = BOTH)
image = ImageTk.PhotoImage(file = "F:\Studies\VSCode\Final lab\images\RMS.jpg")
f1.create image(0, 0, image = image, anchor = NW)
order = StringVar()
item 1 = StringVar()
item 2 = StringVar()
item^{-}3 = StringVar()
item^{-}4 = StringVar()
item 5 = StringVar()
Subtotal = StringVar()
Service Charge = StringVar()
Tax = StringVar()
Total = StringVar()
customerName = StringVar()
customerPhone = StringVar()
customerAdd = StringVar()
item 1 name = "Special Biryani 1/2 kg"
item^{-2} name = "White Korma 1/2 kg"
item_3_name = "Matka Karhai 1/2 kg"
item_4_name = "Tandoori Naan"
item 5 name = "Extra Cold Drink"
item 1 cost = 120
item 2 \cos t = 550
item 3 \cos t = 500
```

```
item 4 cost = 10
item 5 cost = 55
def total():
    f = open("recipt.txt", "a")
   clearReceipt
   f1 = open("customerReciept.txt", "w")
   x=random.randint(10000, 50000)
   randomRef = str(x)
   order.set(randomRef)
   f.write("\n-----
    f1.write("\n-----")
    f1.write("\n\t\tOrder no: {}".format(randomRef))
   quantityofitem 1 =float(item 1.get())
   quantityofitem 2= float(item 2.get())
   quantityofitem 3= float(item 3.get())
   qunttityofitem 4= float(item 4.get())
   qunttityofitem 5 = float(item 5.get())
   customersName = str(customerName.get())
   customersPhone = str(customerPhone.get())
   customersAdd = str(customerAdd.get())
   f.write("\n\nCustomer Name \t\t\t: {}".format(customersName))
   f.write("\nCustomer Contact no. \t\t: {}".format(customersPhone))
   f.write("\nDilivery Address \t\t\t: {}".format(customersAdd))
   f.write("\n\nOrder ")
   f1.write("\n\nCustomer Name \t\t\t: {}".format(customersName))
   f1.write("\nCustomer Contact no. \t\t: {}".format(customersPhone))
f1.write("\nDilivery Address \t\t\t: {}".format(customersAdd))
   f1.write("\n\nOrder ")
   costofitem 1 = quantityofitem 1 * item 1 cost
   costofitem 2 = quantityofitem 2 * item 2 cost
   costofitem 3 = quantityofitem 3 * item 3 cost
   costofitem 4 = qunttityofitem 4 * item 4 cost
   costofitem 5 = qunttityofitem 5 * item 5 cost
quantityofitem 1,costofitem 1))
                                   = Rs. {}".format(item 2 name, item 2 cost,
      f.write("\n{} ({} x {})
quantityofitem 2, costofitem 2))
      f.write("\n{} ({} x {}) = Rs. {}".format(item 3 name, item 3 cost,
quantityofitem 3, costofitem 3))
```

```
= Rs. {}".format(item 4 name, item 4 cost,
qunttityofitem 4,costofitem 4))
                                    = Rs. {}".format(item 5 name, item 5 cost,
qunttityofitem 5, costofitem 5))
quantityofitem 1, costofitem 1))
                                   = Rs. {}".format(item 2 name, item 2 cost,
     f1.write("\n{} ({} x {})
quantityofitem 2, costofitem 2))
     f1.write("\n{} ({} x {})
                                   = Rs. {}".format(item 3 name, item 3 cost,
quantityofitem_3, costofitem_3))
                                   = Rs. {}".format(item 4 name, item 4 cost,
qunttityofitem 4,costofitem 4))
    f1.write("\n{} ({} x {})
                                    = Rs. {}".format(item 5 name, item 5 cost,
qunttityofitem 5, costofitem 5))
     Totalcost = (costofitem 1 + costofitem 2 + costofitem 3 + costofitem 4
costofitem 5 )
   costofmeal = "Rs.", str('%.2f'% (Totalcost))
   f.write("\n\nSub total
                                           = Rs. {}".format(Totalcost))
   f1.write("\n\nSub total
                                             = Rs. {}".format(Totalcost))
   Ser Charge=((Totalcost)/99)
   Service="Rs.", str('%.2f'% Ser_Charge)
Ser_Charge = int(Ser_Charge)
   f.write("\nService Charges
                                          = Rs. {}".format(Ser Charge))
                                      = Rs. {}".format(Ser Charge))
   PayTax=((Totalcost) *0.33)
   PayTax = int(PayTax)
    f.write("\nTax
                                           = Rs. {}".format(PayTax))
   f1.write("\nTax
                                           = Rs. {}".format(PayTax))
   OverAllCost = PayTax + Totalcost + Ser Charge
   OverAllCostPaid = "Rs.", str( OverAllCost)
   OverAllCost = int(OverAllCost)
   f.write("\n-----
   f1.write("\nTotal
                                           = Rs. {}".format(OverAllCost))
   f1.write("\n-----")
   Subtotal.set(costofmeal)
   Service Charge.set (Service)
   Tax.set(PaidTax)
   Total.set(OverAllCostPaid)
   f.close()
   f1.close()
def Randomise():
   x=random.randint(10, 99)
   randomRef = int(x)
   item 1.set(randomRef)
   x=random.randint(10, 99)
```

```
randomRef = int(x)
   item 2.set(randomRef)
   x=random.randint(10, 99)
   item 3.set(randomRef)
   randomRef = int(x)
   item 4.set(randomRef)
   x=random.randint(10, 99)
   item 5.set(randomRef)
   x=random.randint(10, 99)
def printReceipt():
    top.geometry("450x400")
    top.title("Customer Reciept")
    text = Pmw.ScrolledText(top,
       borderframe=10,
       vscrollmode='dynamic',
       hscrollmode='dynamic',
        labelpos='n',
       label text='{}'.format(filename),
       text height=500,
       text wrap='none',
    text.insert('end', open(filename,'r').read())
   Button(top, text='Quit', command=root.destroy).pack(pady=15)
   root.mainloop()
def clearReceipt():
    f = open("customerReciept.txt", "w")
    f.truncate(0)
   f.close()
def print():
    top = Toplevel (root)
    top.geometry("450x400")
   top.title("Recipt")
    filename = "Recipt.txt"
    text = Pmw.ScrolledText(top,
       borderframe=10,
       vscrollmode='dynamic',
        hscrollmode='dynamic',
        labelpos='n',
        label text='{}'.format(filename),
        text wrap='none',
```

```
text.insert('end', open(filename,'r').read())
    Button(top, text='Quit', command=root.destroy).pack(pady=15)
    root.mainloop()
def clearDatabase():
    f = open("Recipt.txt", "w")
    f.truncate(0)
    f.close()
def reset():
   order.set(0)
   item 1.set(0)
   item 2.set(0)
   item 3.set(0)
   item 4.set(0)
   item 5.set(0)
   Subtotal.set(0)
   Service Charge.set(0)
   Tax.set(0)
   Total.set(0)
   customerName.set("")
   customerPhone.set("")
   customerAdd.set("")
def menu():
   roo.geometry("390x250")
   roo.title("MENU")
    lblinfo = Label(roo, font=('aria', 20, 'bold'), text="ITEM")
    lblinfo.grid(row=0, column=0)
   lblinfo = Label(roo, font=('aria', 20, 'bold'), fg="white")
    lblinfo.grid(row=0, column=2)
   lblinfo = Label(roo, font=('aria', 20, 'bold'), text="PRICE", fg="black")
    lblinfo.grid(row=0, column=3)
    lblinfo = Label(roo, font=('aria', 20), text = "{}".format(item 1 name))
    lblinfo.grid(row=1, column=0)
   lblinfo.grid(row=1, column=3)
   lblinfo = Label(roo, font=('aria', 20), text = "{}".format(item 2 name))
   lblinfo.grid(row=2, column=0)
    lblinfo = Label(roo, font=('aria', 20), text = "{}".format(item 2 cost))
    lblinfo.grid(row=2, column=3)
    lblinfo.grid(row=3, column=0)
    lblinfo = Label(roo, font=('aria', 20), text = "{}".format(item 3 cost))
    lblinfo.grid(row=3, column=3)
    lblinfo = Label(roo, font=('aria', 20), text = "{}".format(item 4 name))
    lblinfo.grid(row=4, column=0)
    lblinfo = Label(roo, font=('aria', 20), text = "{}".format(item 4 cost))
    lblinfo.grid(row=4, column=3)
   lblinfo = Label(roo, font=('aria', 20), text = "{}".format(item 5 name) )
   lblinfo.grid(row=5, column=0)
    lblinfo = Label(roo, font=('aria', 20), text = "{}".format(item 5 cost))
    lblinfo.grid(row=5, column=3)
```

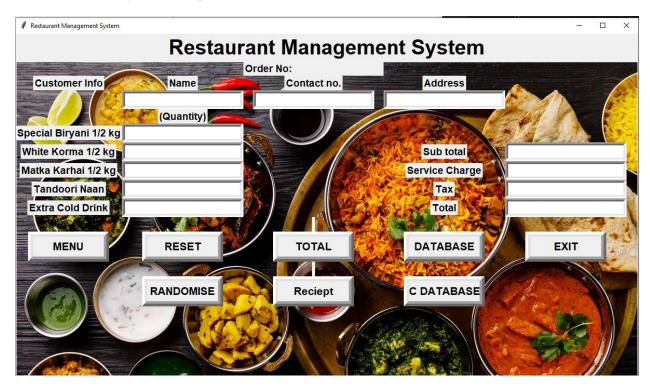
```
roo.mainloop()
def qexit():
   root.destroy()
class REM:
      root.geometry("1200x660")
      root.title("Restaurant Management System")
        display = Label(Heading, font=( 'aria' ,30, 'bold' ),text="Restaurant
Management System")
      display.grid(row=0,column=0)
       display = Label(f1, font=('aria', 14, 'bold'),text="Customer Info")
       display.grid(row=1,column=0)
       display = Label(f1, font=( 'aria', 14, 'bold' ),text="Name" )
       display.grid(row=1,column=1)
        input = Entry(f1, font=('ariel', 14, 'bold'), textvariable=customerName ,
bd=6,insertwidth=4,justify='left')
       input.grid(row=2,column=1)
       display = Label(f1, font=( 'aria', 14, 'bold' ), text="(Quantity)" )
       display.grid(row=3,column=1)
                     display = Label(f1, font=( 'aria', 14, 'bold'
),text="{}".format(item 1 name) )
       display.grid(row=4,column=0)
           input = Entry(f1, font=('ariel', 14, 'bold'), textvariable=item 1 ,
bd=6,insertwidth=4,justify='center')
       input.grid(row=4,column=1)
                      display = Label(f1, font=( 'aria', 14, 'bold'
),text="{}".format(item 2 name) ,)
       display.grid(row=5,column=0)
           input = Entry(f1,font=('ariel', 14,'bold'), textvariable=item 2 ,
bd=6,insertwidth=4,justify='center')
       input.grid(row=5,column=1)
                     display = Label(f1, font=( 'aria', 14, 'bold'
),text="{}".format(item 3 name) )
       display.grid(row=6,column=0)
```

```
input = Entry(f1,font=('ariel', 14,'bold'), textvariable=item 3 ,
bd=6,insertwidth=4,justify='center')
        input.grid(row=6,column=1)
                       display = Label(f1, font=( 'aria', 14, 'bold'
),text="{}".format(item 4 name) )
       display.grid(row=7,column=0)
            input = Entry(f1,font=('ariel', 14,'bold'), textvariable=item 4 ,
bd=6,insertwidth=4,justify='center')
        input.grid(row=7,column=1)
                      display = Label(f1, font=( 'aria', 14, 'bold'
),text="{}".format(item 5 name) )
       display.grid(row=8,column=0)
            input = Entry(f1,font=('ariel', 14,'bold'), textvariable=item 5 ,
bd=6,insertwidth=4 ,justify='center')
        input.grid(row=8,column=1)
       display = Label(f1, font=( 'aria', 14, 'bold' ), text="Order No:\t\t")
       display.grid(row=0,column=2)
           display = Label(f1, font=('ariel', 14,'bold'), textvariable=order
, justify='center')
       display.grid(row=0,column=2)
       display = Label(f1, font=('aria', 14, 'bold'),text="Contact no.")
       display.grid(row=1,column=2)
         input = Entry(f1,font=('ariel', 14,'bold'), textvariable=customerPhone
 bd=6,insertwidth=4,justify='left')
        input.grid(row=2,column=2)
       display = Label(f1, font=( 'aria', 14, 'bold' ),text="Address" )
       display.grid(row=1,column=3)
        input = Entry(f1,font=('ariel', 14,'bold'), textvariable=customerAdd ,
bd=6,insertwidth=6,justify='left')
       input.grid(row=2,column=3)
       display = Label(f1, font=('aria',14, 'bold'),text="Sub total")
       display.grid(row=5,column=3)
          input = Entry(f1, font=('ariel' ,14, 'bold'), textvariable=Subtotal ,
bd=6,insertwidth=4,justify='center')
       input.grid(row=5,column=4)
        display = Label(f1, font=( 'aria' ,14, 'bold' ),text="Service Charge" )
       display.grid(row=6, column=3)
        input = Entry(f1, font=('ariel' ,14, 'bold'), textvariable=Service Charge
 bd=6, insertwidth=4, justify='center')
       input.grid(row=6,column=4)
       display = Label(f1, font=( 'aria' ,14, 'bold' ),text="Tax" )
       display.grid(row=7,column=3)
```

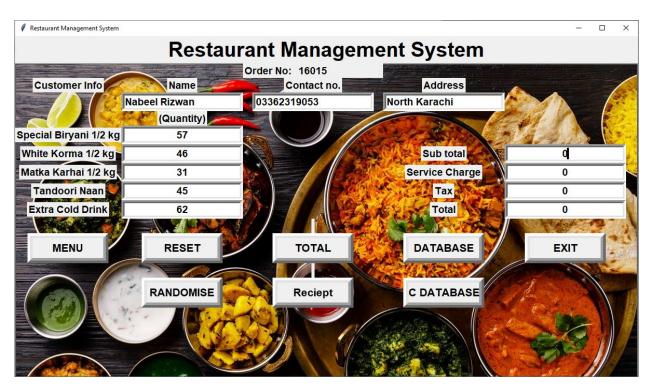
```
input = Entry(f1, font=('ariel' ,14,'bold'), textvariable=Tax ,
bd=6, insertwidth=4, justify='center')
       input.grid(row=7,column=4)
       display = Label(f1, font=( 'aria' ,14, 'bold' ),text="Total" )
       display.grid(row=8,column=3)
            input = Entry(f1, font=('ariel' ,14, 'bold'), textvariable=Total
bd=6,insertwidth=4,justify='center')
       input.grid(row=8,column=4)
buttons-----
       space = Label(f1, font=( 'aria', 14, 'bold'),text="" )
       space.grid(row=9,column=2)
                        buttons=Button(f1, bd=10 ,fg="black",font=('ariel'
,16,'bold'),width=10, text="TOTAL",command=total)
       buttons.grid(row=10, column=2)
                        buttons=Button(f1, bd=10
                                                     ,fg="black",font=('ariel'
,16,'bold'),width=10, text="MENU",command=menu)
       buttons.grid(row=10, column=0)
                        buttons=Button(f1, bd=10
                                                     ,fg="black",font=('ariel'
,16,'bold'),width=10, text="DATABASE",command=print)
       buttons.grid(row=10, column=3)
                        buttons=Button(f1, bd=10
                                                     ,fg="black",font=('ariel'
,16,'bold'),width=10, text="RESET",command=reset)
                        buttons=Button(f1, bd=10 ,fg="black",font=('ariel'
,16,'bold'),width=10, text="EXIT",command=qexit)
       buttons.grid(row=10, column=4)
       space = Label(f1, font=( 'aria', 14, 'bold' ), text="" )
       space.grid(row=11,column=2)
                        buttons=Button(f1, bd=10 ,fg="black",font=('ariel'
,16,'bold'),width=10, text="Reciept",command=printReceipt)
       buttons.grid(row=12, column=2)
                        buttons=Button(f1, bd=10 ,fg="black",font=('ariel'
,16, bold'), width=10, text="RANDOMISE", command=Randomise)
       buttons.grid(row=12, column=1)
                        buttons=Button(f1, bd=10 ,fg="black",font=('ariel'
,16,'bold'),width=10, text="C DATABASE",command=clearDatabase)
       buttons.grid(row=12, column=3)
nabeel = REM()
root.mainloop()
```

# 5. Output

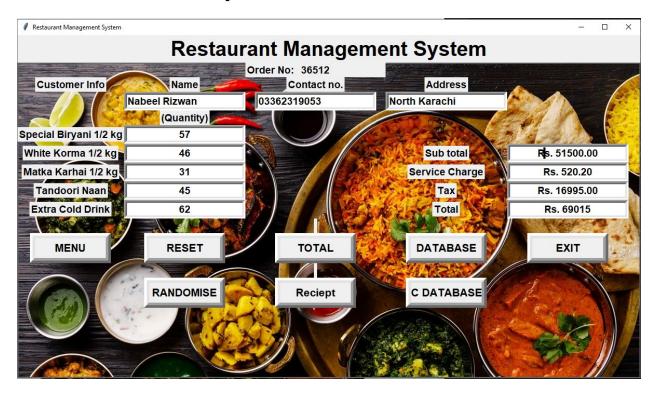
## When the Program is opened



### When the values are entered



### When The Total button is pressed



### When The Receipt button is pressed



## When The DATABASE button is pressed



### When the MENU button is pressed

