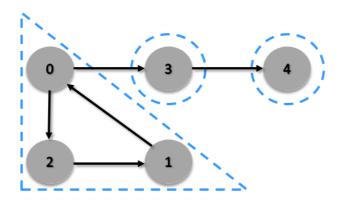
# **Department of Computer Sciences**

# **CS-1005- Discrete Structures**

Semester: Fall 2022 Course Project

The aim of the project to compute the size of Strongly Connected Component SCC in a given directed graph. A strongly connected component is a partition of a directed graph in which there is a path from each vertex to another vertex in the partition. This is applied only on **Directed graphs**.

For example following graph contains 3 SCCs:



You will be using the dataset given at the links given below.

- 1. https://snap.stanford.edu/data/web-Google.html
- 2. https://snap.stanford.edu/data/ego-Twitter.html

# **Problem**

Given a directed graph G = (V, E), output all its strong connected components.

Straightforward algorithm:

```
Mark all vertices in V as not visited.

for each vertex u \in V not visited yet do

find SCC(G, u) the strong component of u:

Compute \operatorname{rch}(G, u) using DFS(G, u)

Compute \operatorname{rch}(G^{\operatorname{rev}}, u) using DFS(G^{\operatorname{rev}}, u)

SCC(G, u) \Leftarrow \operatorname{rch}(G, u) \cap \operatorname{rch}(G^{\operatorname{rev}}, u)

\forall u \in SCC(G, u): Mark u as visited.
```

Running time: O(n(n+m))

You will be calculating the SCC as per above algorithms and reporting the size of the largest SCC as output. You can program the solution in any programming language you prefer. You will be submitting the code of the project along with the screenshot obtained results and 3 min video discussing the code along with the results.

The following two functions must be programed by yourself and no ready-made library may be used for these two functions. You must also share the link of the code resources that you have incorporated in your project.

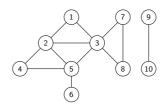
- 1. Depth First Search DFS
- 2. Computation of SCC

The description of various components such as *DFS* and *rch* is given below. Additionally, a brief summary of the related project along with relevant theorems and propositions is available below. These topics are also discussed during the lectures.

#### Why Graphs?

- Graphs help model networks which are ubiquitous: transportation networks (rail, roads, airways), social networks (interpersonal relationships), information networks (web page links) etc.
- Fundamental objects in Computer Science, Optimization, Combinatorics
- Many important and useful optimization problems are graph problems
- Graph theory: elegant, fun and deep mathematics

#### Graph



**Definition** An undirected (simple) graph G = (V, E) is a 2-tuple:

- V is a set of vertices (also referred to as nodes/points)
- E is a set of edges where each edge  $e \in E$  is a set of the form  $\{u, v\}$  with  $u, v \in V$

**Example** Infigure, G = (V, E) where  $V = \{1, 2, 3, 4, 5, 6, 7, 8\}$  and  $E = \{\{1, 2\}, \{1, 3\}, \{2, 3\}, \{2, 4\}, \{3, 8\}, \{4, 5\}, \{5, 6\}, \{7, 8\}\}$ .

#### Notation

An edge in an undirected graph is an unordered pair of nodes and hence it is a set.

Conventionally we use (u, v) for  $\{u, v\}$  when it is clear from the context that the graph is undirected.

- u and v are the end points of an edge {u, v}
- Multi-graphs allow
  - loops which are edges with the same node appearing as both end points
  - multi-edges: different edges between same pairs of nodes
- In this course we will assume that a graph is a simple graph unless explicitly stated otherwise.

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Common Data Structures for Graphs

Adjacency Matrix  $n \rightarrow n$  asymmetric matrix A. A[u, v] = 1 if  $(u, v) 2 \in \text{and } A[u, v] = 0$  if  $(u, v) \notin E$ . A[u, v] is not same as A[v, u].

Adjacency Lists for each node u, Out(u) (also referred to as Adj(u)) and In(u) store out-going edges and in-coming edges from u.

Default representation is adjacency lists.

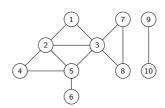
• For each  $u \in V$ ,  $\mathrm{Adj}(u) = \{v \mid \{u, v\} \in E\}$ , that is neighbors of u. Sometimes  $\mathrm{Adj}(u)$  is the list of edges incident to u.

**Note:** The above given link for dataset assumes that graphs are represented using adjacency lists.

#### Connectivity

Given a graph G = (V, E):

- A path is a sequence of distinct vertices  $v_1, v_2, ..., v_k$  such that  $\{v_i, v_{i+1}\} \in E$  for  $1 \le i \le k-1$ . The length of the path is k-1 and the path is from  $v_1$  to  $v_k$
- A *cycle* is a sequence of *distinct* vertices  $v_1, v_2, ..., v_k$  such that  $\{v_i, v_{i+1}\} \in E$  for  $1 \le i \le k-1$  and  $\{v_1, v_k\} \in E$ .
- A vertex *u* is *connected* to *v* if there is a path from *u* to *v*.
- The connected component of u, con(u), is the set of all vertices connected to u.



Define a relation C on  $V \rightarrow V$  as uCv if u is connected to v

- In undirected graphs, connectivity is a reflexive, symmetric, and transitive relation. Connected components are the equivalence classes.
- Graph is connected if only one connected component

#### **Connectivity Problems/ Algorithmic Problems**

- Given graph G and nodes u and v, is u connected to v?
- Given G and node u, find all nodes that are connected to u.
- Find all connected components of *G*.

#### **Basic Graph Search**

# Given G = (V, E) and vertex $u \in V$ : Explore(u):Initialize $S = \{u\}$ While there is an edge (x, y) with $x \in S$ and $y \notin S$ add y to S

**Proposition** Explore(u) terminates with S = con(u).

# **Depth First Search**

**DFS** is a very versatile graph exploration strategy. Hopcroft and Tarjan (Turing Award winners) demonstrated the power of **DFS** to understand graph structure. **DFS** can be used for

- Finding cut-edges and cut-vertices of undirected graphs
- Finding strong connected components of directed graphs
- Linear time algorithm for testing whether a graph is planar

# **DFS in Undirected Graphs**

Recursive version.

```
DFS(u)

Mark u as visited

for each edge (u,v) in Ajd(u)do if v is not marked

DFS(v)
```

Global array Mark for all recursive calls.

### **DFS Tree/Forest**

```
\begin{array}{|c|c|c|c|} \mathbf{DFS}(G) \\ & \text{Mark all nodes u as unvisited} \\ & \text{T is set to } \emptyset \\ & \text{While there is an unvisited node u do} \\ & \mathbf{DFS}(u) \\ & \text{Output T} \end{array}
```

```
\begin{array}{c} \mathbf{DFS}(u) \\ \text{Mark u as visited} \\ \text{for each edge (u,v) in Ajd(u) do} \\ \text{if v is not marked} \\ \text{add edge (u,v) to T} \\ \mathbf{DFS}(v) \end{array}
```

Edges classified into two types: (u, v) E is a∈

- tree edge: belongs to T
- non-tree edge: does not belong to T

#### **Properties of DFS tree**

**Proposition** T is a forest and connected components of T are same as those of G.

• If (u, v) is a non-tree edge then, in T, either u is an ancestor of v or v is an ancestor of u.

#### **DFS with Visit Times**

Keep track of when nodes are visited.

```
\begin{array}{c} \mathbf{DFS}(G) \\ & \text{Mark all nodes u as unvisited} \\ & \text{T is set to } \emptyset \\ & \text{time = 0} \\ & \text{While there is an unvisited node u do} \\ & \mathbf{DFS}(u) \\ & \text{Output T} \end{array}
```

#### **Pre and Post numbers**

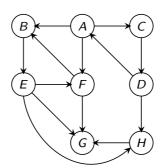
Node u is *active* in time interval [pre(u), post(u)]

**Proposition 0.3.5** For any two nodes u and v, the two intervals [pre(u), post(u)] and [pre(v), post(v)] are disjoint or one is contained in the other.

#### Proof:

- Assume without loss of generality that pre(u) < pre(v). Implies v visited after u.
- If DFS(v) invoked before DFS(u) finished, post(u) > post(v).
- If DFS(v) invoked after DFS(u) finished, pre(v) > post(u).

#### **Directed Graphs**



**Definition 0.4.1** A directed graph G = (V, E) consists of

- set of vertices/nodes V and
- a set of edges/arcs  $E \subseteq V \times V$ .

An edge is an *ordered* pair of vertices. (u, v) different from (v, u).

# **Examples of Directed Graphs**

In many situations relationship between vertices is asymmetric:

- Road networks with one-way streets. Web-link graph: vertices are web-pages and there is
- an edge from page p to page q if p has a link to q. Web graphs used by Google with PageRank algorithm to rank pages.

- Dependency graphs in variety of applications: link from x to y if y depends on x. Make files for compiling programs.
- Program Analysis: functions/procedures are vertices and there is an edge from x to y if x calls y.

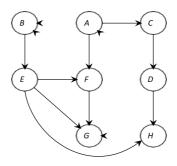
# **Directed Connectivity**

Given a graph G = (V, E):

- A (directed) path is a sequence of distinct vertices  $v_1, v_2, ..., v_k$  such that  $(v_i, v_{i+1}) \in E$  for  $1 \le i \le k-1$ . The length of the path is k-1 and the path is from  $v_1$  to  $v_k$
- A *cycle* is a sequence of *distinct* vertices  $v_1, v_2, ..., v_k$  such that  $(v_i, v_{i+1}) \in E$  for  $1 \le i \le k-1$  and  $(v_k, v_1) \ge E$ .
- A vertex u can reach v if there is a path from u to v. Alternatively v can be reached from u
- Let rch(u) be the set of all vertices reachable from u.

#### **Connectivity contd**

Asymmetricity: A can reach B but B cannot reach A



#### **Connectivity and Strong Connected Components**

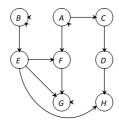
**Definition** Given a directed graph G, u is strongly connected to v if u can reach v and v can reach u. In other words,  $v \in rch(u)$  and  $u \in rch(v)$ .

Define relation C where uCv if u is (strongly) connected to v.

**Proposition** *C* is an equivalence relation, that is reflexive, symmetric andtransitive.

Equivalence classes of C: strong connected components of G. They partition the vertices of G SCC(u): strongly connected component containing u.

**Strongly Connected Components: Example** 



#### **Directed Graph Connectivity Problems**

- Given G and nodes u and v, can u reach v?
- Given G and u, compute rch(u).
- Given G and u, compute all v that can reach u, that is all v such that u 2 rch(v).
- Find the strongly connected component containing node u, that is SCC(u).
- Is G strongly connected (a single strong component)?
- Compute *all* strongly connected components of *G*.

First four problems can be solve in O(n + m) time by adapting BFS/DFS to directed graphs. The last one requires a clever DFS based algorithm.

#### **DFS in Directed Graphs**

```
 \begin{array}{|c|c|c|c|} \hline \mathbf{DFS}(G) \\ & \text{Mark all nodes u as unvisited} \\ & \text{T is set to } \emptyset \\ & \text{time = 0} \\ & \text{While there is an unvisited node } u \text{ do} \\ & \mathbf{DFS}(u) \\ \hline & \text{Output T} \\ \hline \end{array}
```

```
\begin{aligned} \mathbf{DFS}(u) \\ & \text{Mark u as visited} \\ & \text{pre}(u) = \text{++time} \\ & \text{for each edge (u,v) in Out(u) do} \\ & \text{if v is not marked} \\ & \text{add edge (u,v) to T} \\ & \mathbf{DFS}(v) \\ & \text{post}(u) = \text{++time} \end{aligned}
```

#### **DFS Properties**

Generalizing ideas from undirected graphs:

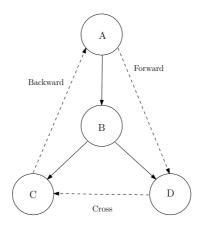
- DFS(u) outputs a directed out-tree T rooted at u
- A vertex v is in T if and only if  $v \in rch(u)$ For any two vertices x, y the intervals [pre(x), post(x)] and [pre(y), post(y)] are either
- disjoint are one is contained in the other.

## **DFS Tree**

Edges of G can be classified with respect to the **DFS** tree T as:

- Tree edges that belong to T
   A forward edge is a non-tree edges (x, y) such that pre(x) < pre(y) < post(y) <</p>
   post(x).
- A backward edge is a non-tree edge (x, y) such that pre(y) < pre(x) < post(x) < post(y).</li>
- A *cross edge* is a non-tree edges (x, y) such that the intervals [pre(x), post(x)] and [pre(y), post(y)] are disjoint.

# **Types of Edges**



# **Directed Graph Connectivity Problems**

- Given G and nodes u and v, can u reach v?
- Given *G* and *u*, compute rch(*u*).
- Given G and u, compute all v that can reach u, that is all v such that  $u \in rch(v)$ .
- Find the strongly connected component containing node u, that is SCC(u).
- Is G strongly connected (a single strong component)?
- Compute *all* strongly connected components of *G*.

#### Algorithms via DFS-I

- Given G and nodes u and v, can u reach v?
- Given *G* and *u*, compute rch(*u*).

**Proposition** For any graph G, the graph of SCCs of G<sup>rev</sup> is the same as the reversal of G<sup>SCC</sup>.

**Proposition** For any graph G, the graph G<sup>SCC</sup> has no directed cycle.

#### **Directed Acyclic Graph**

A directed graph G is a directed acyclic graph (DAG) if there is no directed cycle in G

A vertex u is a source if it has no in-coming edges. A vertex u is a sink if it has no out-going edges.