**using** System;  
class Employee  
{  
    **public** Employee ()  
    {  
        FirstName="abc";  
        LastName="  def";  
        Id=*NextId*;  
    }  
**public** Employee(string  firstName, string  lastName)  
{  
FirstName = firstName;  
LastName = lastName;  
Id=*NextId*;  
*NextId*++;  
}   
**public** static **int** *NextId*;  
**public** **int** Id { get; set; }  
**public** string FirstName { get; set; }  
**public** string LastName { get; set; }  
**public** string Salary { get; set; }  
  
}  
class Program  
{  
static void **Main**()  
{  
Employee.*NextId* = 100;  
Employee employee1 = **new** Employee("Inigo", "Montoya");  
Employee employee2 = **new** Employee("Princess", "Buttercup");  
Employee employee3=**new** Employee ();  
Console.**WriteLine**("{0} {1} ({2})",employee1.FirstName,employee1.LastName,employee1.Id);  
Console.**WriteLine**("{0} {1} ({2})",employee2.FirstName,employee2.LastName,employee2.Id);  
Console.**WriteLine**("NextId = {0}", Employee.*NextId*);  
Console.**WriteLine**("{0},{1}, ({2})",employee3.FirstName,employee3.LastName,employee3.Id);  
Console.**ReadKey**();  
} }