DOCUMENTATION OF ANY-15 PROJECT

The concept of This project is to show the following features:-

- 1.Loading progress bar using graphics
- 2. Changing the text color with the values of key
- 3. Simple Registration and login system
- 4. Simple game!!

Steps 1: Open program in turbo.

Steps 2: Run the program

Then welcome screen will appear as below



Steps 3:

The help section will be appear!

```
>> ZERO '0' is not allowded.
>> Only single digit nubers (between 0-10) is allowded.
>> Repeating same number in multiple field is not allowded.
>> Any number can be use in different field.

>> There are total 9 boxes in 3X3 matrix form. Each boxes must contain at least one number between (0-10).

>> Arrange number in all boxes or field in such way that in addition of each row ,each column and their diagonals , the sum must be 15.
```

Note: Press backspace(<-) key to continue

STEPS 5:

Then user dashboard will display.

Press "R" key to fill registration form

Else

Press "I" key to login for existing user.



Press 'r' for registration and fill the form for login:-

```
ENTER YOUR FIRST NAME:
error
ENTER YOUR PASS-KEY
ENTER YOUR ADDRESS:
ENTER YOUR MOBILE NUMBER:
ENTER YOU MAIL ADDRESS:
```

If registration is successful then simply login by user name and password which is created during

registration.



Steps 6:

Game is started. User must input valid number between 0-10. According to rules!!

Just like as in pic:-

```
Hey, GAME is already started.BEST OF LUCK!!...

->> Enter The 1 number : 1

->> Enter The 2 number : 2

->> Enter The 3 number : 3

->> Enter The 4 number : 4

->> Enter The 5 number : 5

->> Enter The 6 number : 6

->> Enter The 7 number : 7

->> Enter The 8 number : 8_
```

Confirm your input data is correct or not!

Then press any key to see your result.



If you enter right values in those following table you will win if not following message will be display.



The end>>