



SECURING BIOMETRIC TEMPLATES ON SMART CARDS

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Presentation plan

1. Introduction

- Project presentation, goals
- Algorithms used (MCC, transformation)

2. Progress

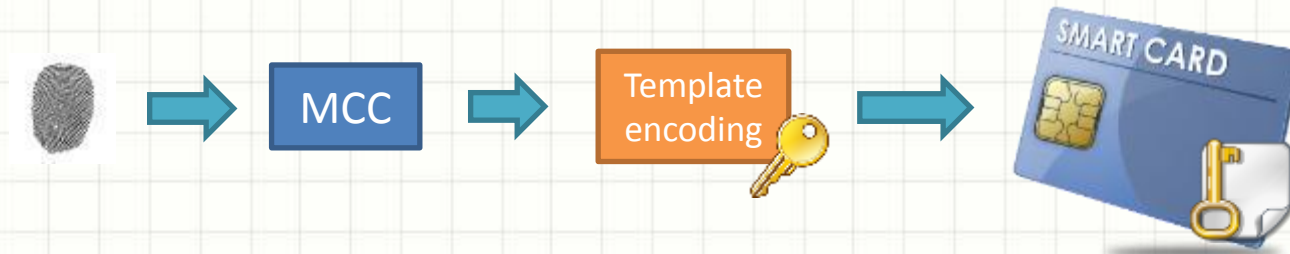
- Study of given algorithms (collisions, imposters/genuine scores)
- Programming environment setup and limitations
- APDU communication protocol
- Write/read files on the card

3. Future goals

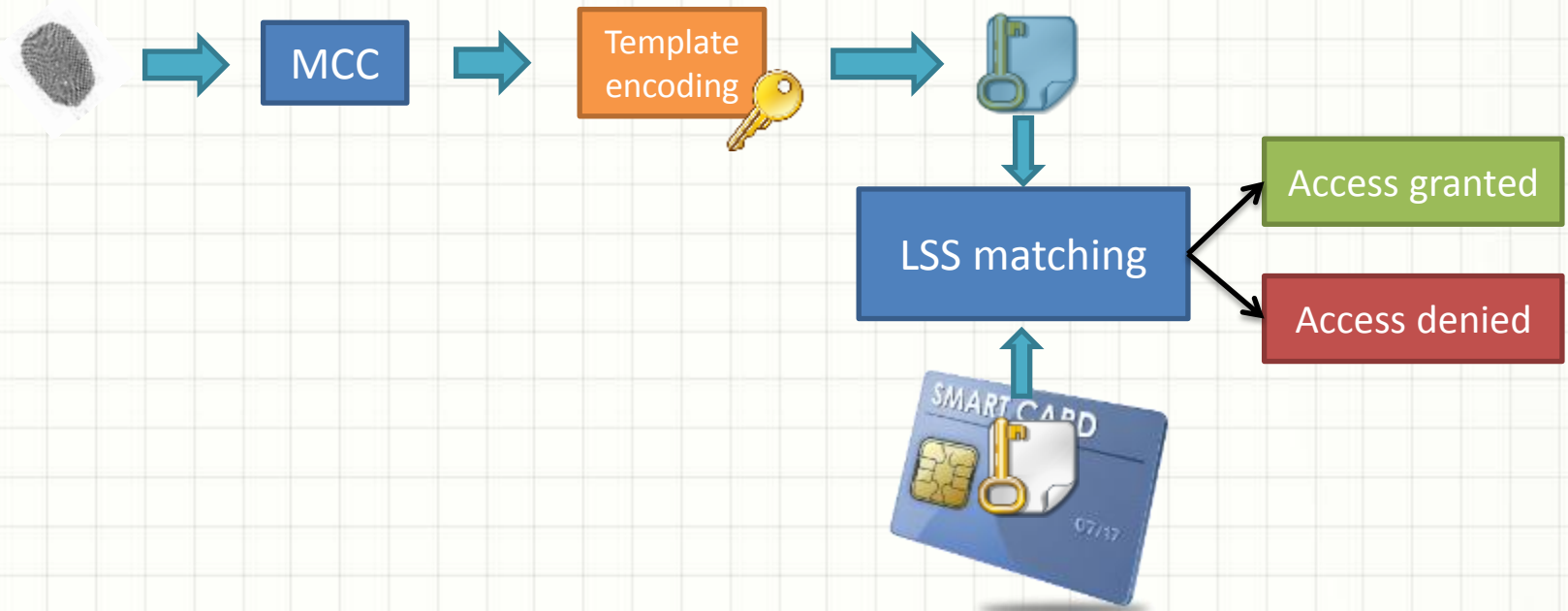
- Adapt LSS matching algorithm to Java Card API
- Implement the project on real hardware devices

Project presentation

Fingerprint enrolment



Access control



Progress

Algorithms analysis

Collision detection

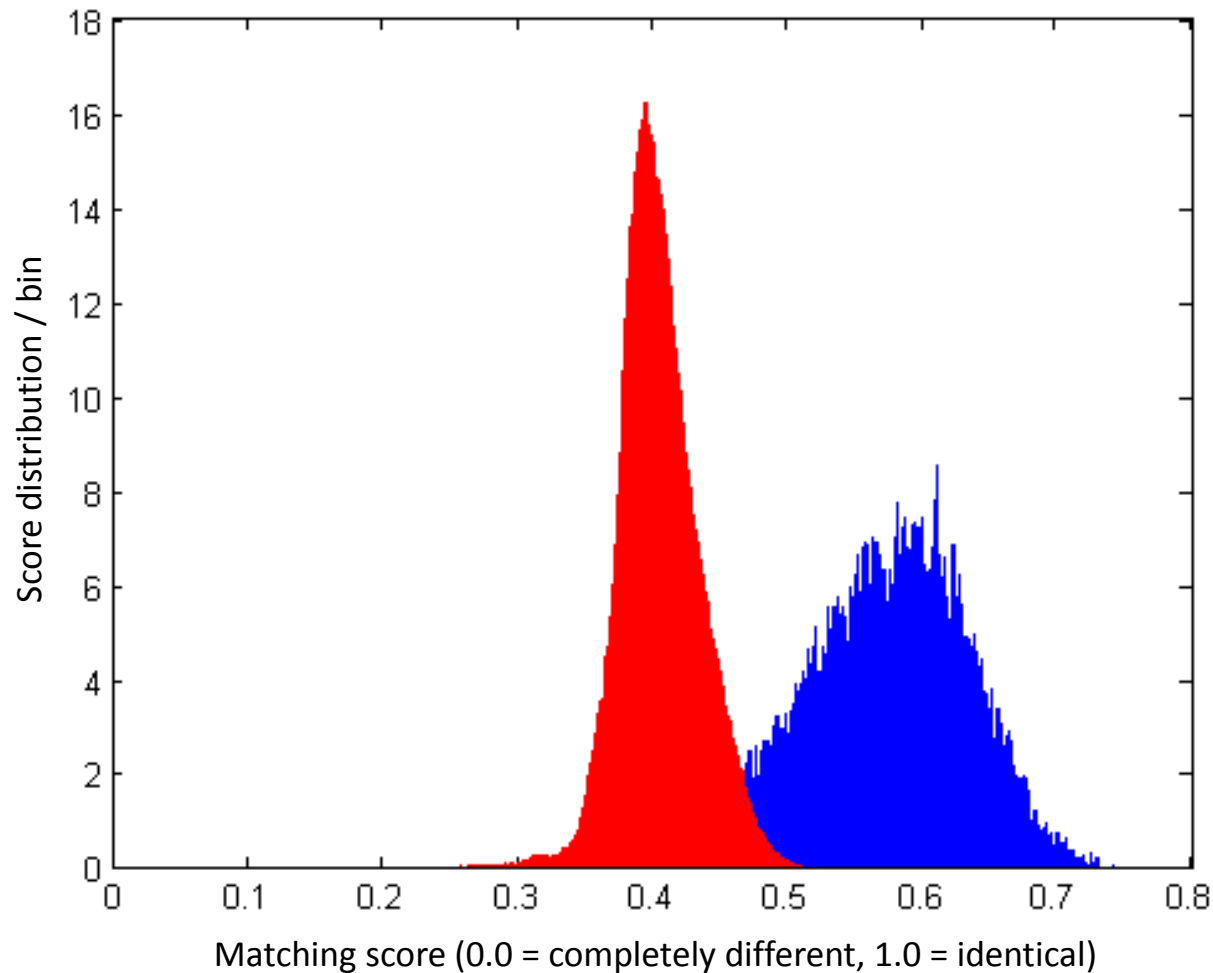
- same transformation key for each fingerprint
- random key for each fingerprint
- different keys to encrypt one fingerprint

Result :

> 1 million cases tested
0 collision

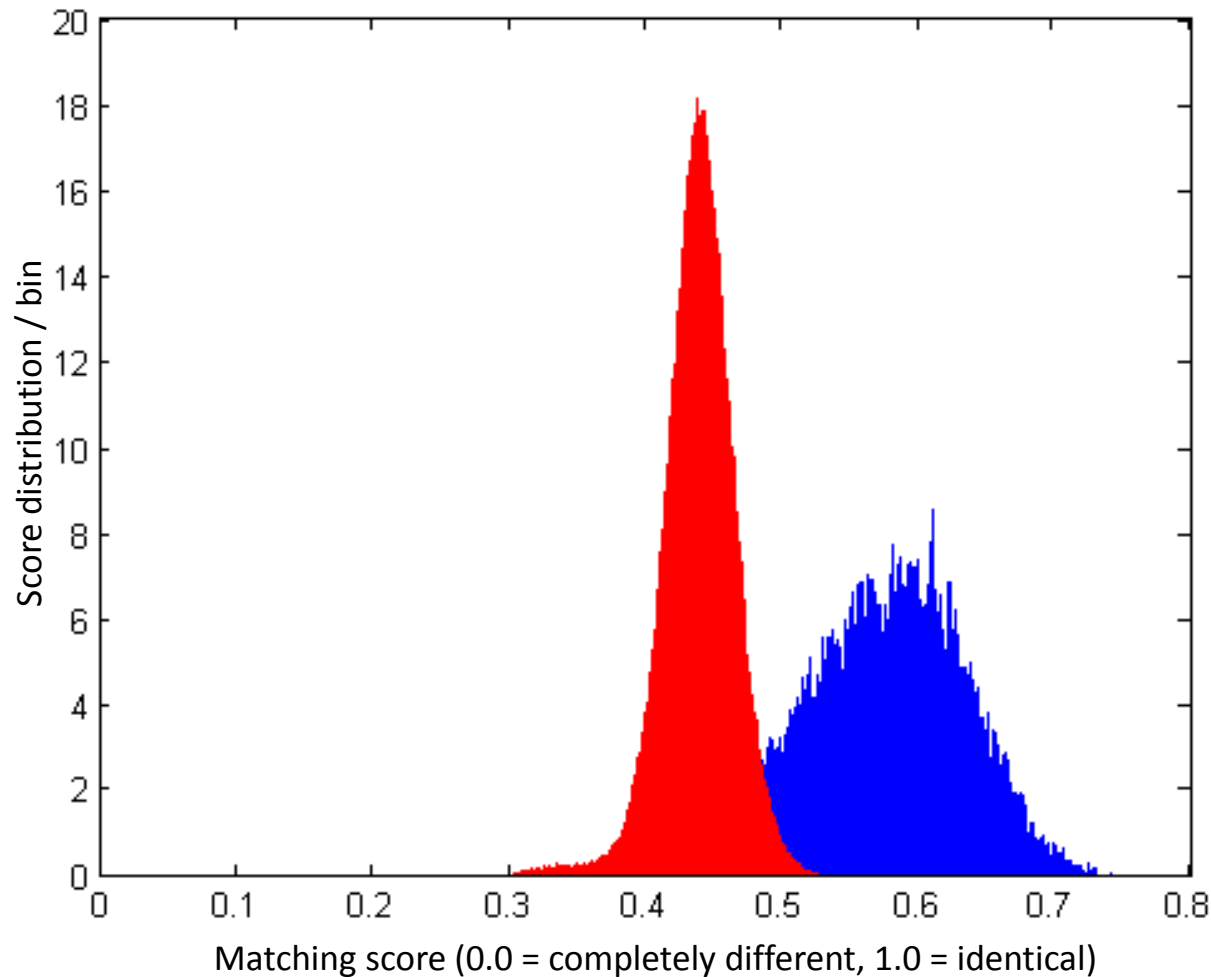
Impostors/Genuine matching results

Unknown encrypting key



Impostors/Genuine matching results

Stolen key scenario



Programming environment setup

Libraries



Java Card 2.2.2



Eclipse Juno
JCWDE (plugin)



Matlab

Programming environment setup

Java Card limitations

Not supported by the API :

- ✗ Char, double, float, long
- ✗ Multidimensional arrays
- ✗ Garbage collection, threads

Hardware limitations :

- ✗ Limited storage capacity (<100KB)
- ✗ 8- or 16-bit CPU running at 3.7MHz
- ✗ Messages/responses size limited (<255 bytes)

Programming environment setup

APDU communication protocol

Table 2.1 Command APDU structure

Mandatory header				Optional body		
CLA	INS	P1	P2	Lc	Data field	Le

Table 2.2 Response APDU structure

Optional body	Mandatory Trailer	
Data field	SW1	SW2

Zhiqun Chen, *Java Card Technology for Smart Cards – Architecture and Programmer's Guide*

Programming environment setup

Read/Write files on the card

DEMO

Future goals

- Adapt LSS matching algorithm to Java Card API (on-card matching)
- Implement the project on real hardware devices
- Testing

Questions

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