

JONATHAN CHESEAUX 14/04/2013

Supervisers

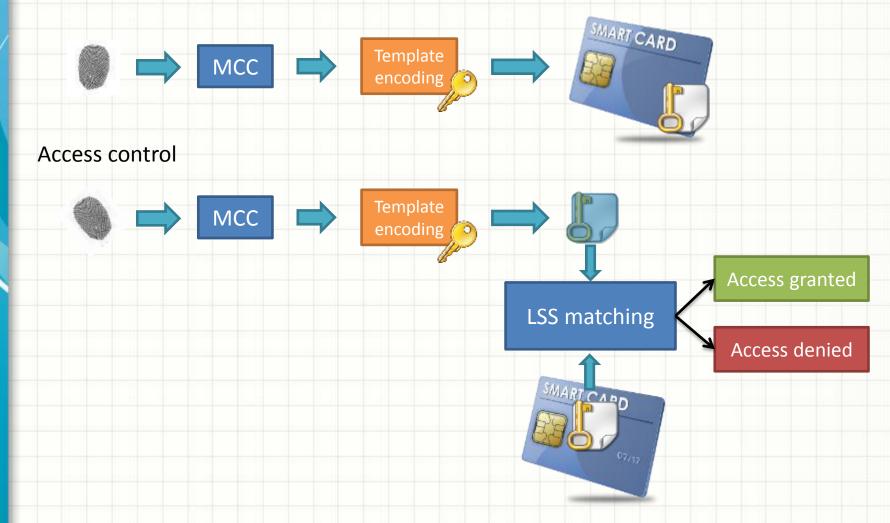
Andrzej Drygajlo - Leila Mirmohamadsadeghi

Presentation plan

- 1. Introduction
 - Reminder about the project
 - Reminder about API limitations
- 2. Implementation of on-card matching
 - Software architecture
 - How to debug a JavaCard application
 - API limitations workaround
 - Results
 - Demonstration
- 3. Future goals

Project presentation (reminder)

Fingerprint enrolment



Programming environment setup (reminder) Java Card limitations

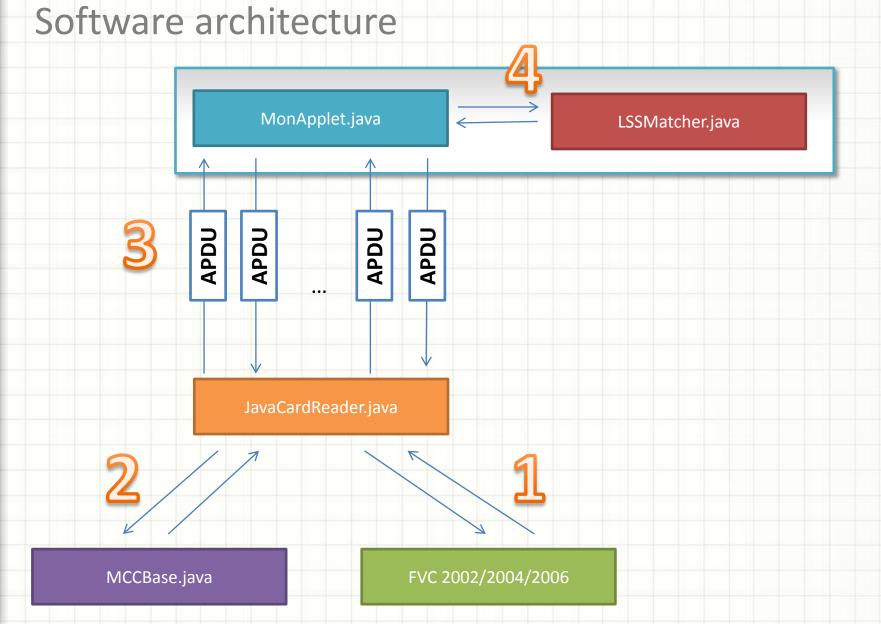
Not supported by the API:

- * Char, double, float, long
- * Multidimensional arrays
- **X** Garbage collection, threads

Hardware limitations:

- ★ Limited storage capacity (<100KB)</p>
- **★** 8- or 16-bit CPU running at 3.7MHz
- ★ Messages/responses size limited (<255 bytes)</p>

Implementation of on-card matching



Implementation of on-card matching How to debug a JavaCard application

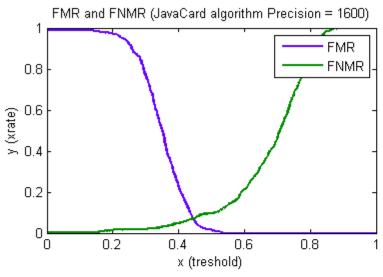
You can't!

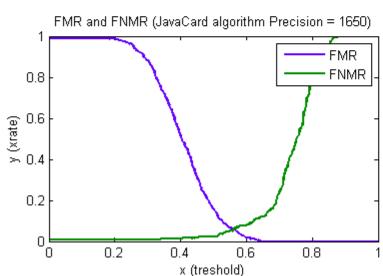
Implementation of on-card matching

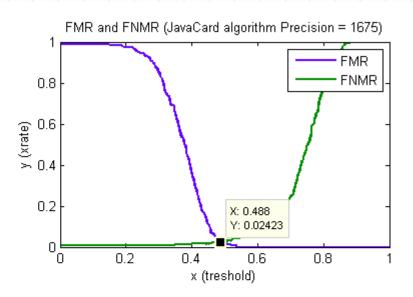
API Limitations workaround

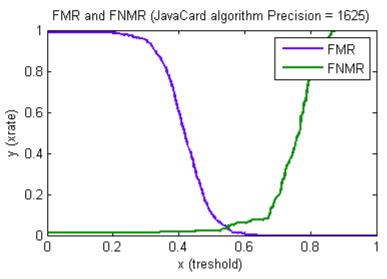
- **x** Floating-points not implemented
 - Computations with integer values instead
 - How to represent 3.1415?
 - \rightarrow -> (short) (3.1415 * 1000) = 3141 (on the card)
 - > -> 3141 / 1000.0 = 3.141 (on the host)
 - > -> loss of precision
- **x** 32-bit **int** type not implemented
 - Use 16-bit **short** type instead
 - Maximum value = 32'768
 - impossible to create an array of more than 32'768 elements
 - A protected template contains 1024 * number_of_minutiae elements
 - ➤ Maximum number of minutiae = 30 per fingerprint
 - Possible overflows
 - Look-up table

Implementation of on-card matching Precision choice

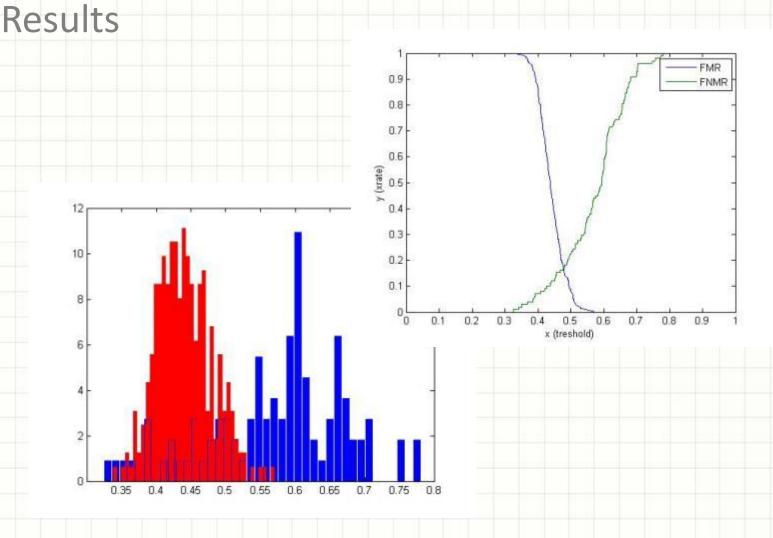








Implementation of on-card matching



Implementation of on-card matching Demonstration



Future goals

- Enhance memory/CPU usage
- Encrypt the minutiae on the card
- Project Report
- Final presentation

Questions

