

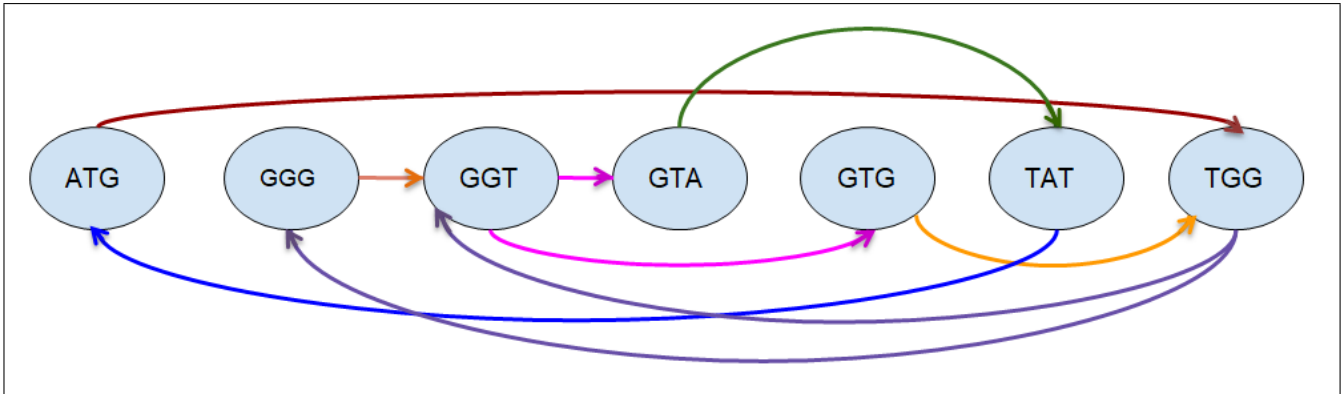
CAP 6515 ASSIGNMENT #4

1 Solution to Question No: 1

Spectrum, $S = \text{ATG, GGG, GGT, GTA, GTG, TAT, TGG}$

1.1 Hamiltonian Path Approach

The graph for the given spectrum is given below:



Hamiltonian Path is the path that visits all the vertices in a graph exactly once. All the possible paths in this graph are:

Starting from Vertex ATG:

ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG; ATG vertex visited more than once, so not a Hamiltonian path
ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTG \leftarrow TGG; not a Hamiltonian Path
ATG \leftarrow TGG \leftarrow GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG; not a Hamiltonian path
ATG \leftarrow TGG \leftarrow GGT \leftarrow GTG \leftarrow TGG; not a Hamiltonian path

Starting from Vertex GGG:

GGG \leftarrow GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG \leftarrow GGG; not a Hamiltonian Path
GGG \leftarrow GGT \leftarrow GTG \leftarrow TGG \leftarrow GGG; not a Hamiltonian Path
GGG \leftarrow GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG \leftarrow GGT; not a Hamiltonian Path
GGG \leftarrow GGT \leftarrow GTG \leftarrow TGG \leftarrow GGT; not a Hamiltonian Path

Starting from Vertex GGT:

GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT; not a Hamiltonian Path
GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG \leftarrow GGT; not a Hamiltonian Path
GGT \leftarrow GTG \leftarrow TGG \leftarrow GGG \leftarrow GGT; not a Hamiltonian Path
GGT \leftarrow GTG \leftarrow TGG \leftarrow GGT; not a Hamiltonian Path

Starting from Vertex GTA:

GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTA; not a Hamiltonian Path
GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTG; as all vertices visited so Hamiltonian Path
GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG \leftarrow GGT \leftarrow GTG \leftarrow TGG; not a Hamiltonian Path
GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG \leftarrow GGT \leftarrow GTA; not a Hamiltonian Path

Starting from Vertex GTG:

GTG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG; as all vertices visited so Hamiltonian Path
GTG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTG; not a Hamiltonian Path
GTG \leftarrow TGG \leftarrow GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG; not a Hamiltonian Path
GTG \leftarrow TGG \leftarrow GGT \leftarrow GTG; not a Hamiltonian Path

Starting from Vertex TAT:

TAT \leftarrow ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTA \leftarrow TAT; not a Hamiltonian Path
 TAT \leftarrow ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTG \leftarrow TGG; not a Hamiltonian Path
 TAT \leftarrow ATG \leftarrow TGG \leftarrow GGT \leftarrow GTA \leftarrow TAT; not a Hamiltonian Path
 TAT \leftarrow ATG \leftarrow TGG \leftarrow GGT \leftarrow GTG \leftarrow TGG; not a Hamiltonian Path

Starting from Vertex TGG:

TGG \leftarrow GGG \leftarrow GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG; not a Hamiltonian Path
 TGG \leftarrow GGG \leftarrow GGT \leftarrow GTG \leftarrow TGG; not a Hamiltonian Path
 TGG \leftarrow GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG; not a Hamiltonian Path
 TGG \leftarrow GGT \leftarrow GTG \leftarrow TGG; not a Hamiltonian Path

So, the possible sequences are:

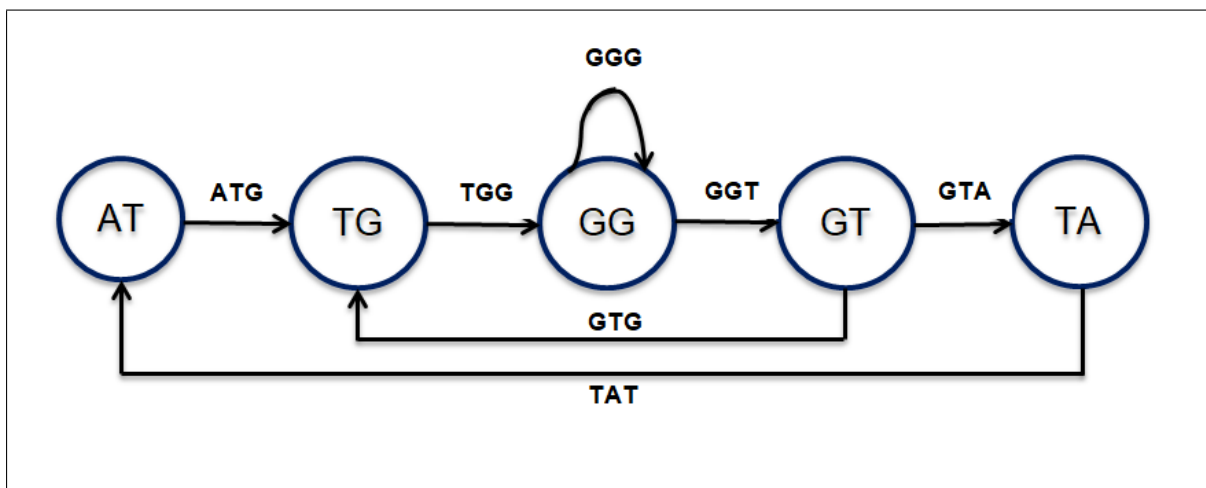
GTATGGGTG
 GTGGGTATG

1.2 Eulerian Path Approach

An Eulerian path is a path that visits all the edges only once.

Spectrum, $S = \text{ATG, GGG, GGT, GTA, GTG, TAT, TGG}$

So, vertices = AT, TG, GG, GT, TA



Starting from Edge ATG:

ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTG \leftarrow TGG; as one edge visited more than once, so not Eulerian Path
 ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG; not Eulerian Path

Starting from Edge TGG:

TGG \leftarrow GGG \leftarrow GGT \leftarrow GTG \leftarrow TGG; not Eulerian Path
 TGG \leftarrow GGG \leftarrow GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG; not Eulerian Path

Starting from Edge GGG:

GGG \leftarrow GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG \leftarrow GGG; not Eulerian Path
 GGG \leftarrow GGT \leftarrow GTG \leftarrow TGG \leftarrow GGG; not Eulerian Path

Starting from Edge GGT:

GGT \leftarrow GTG \leftarrow TGG \leftarrow GGG \leftarrow GGT; not Eulerian Path
 GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT; not Eulerian Path

Starting from Edge GTA:

GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTG; as all the edges visited only once, so Eulerian Path
 GTA \leftarrow TAT \leftarrow ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTA; not Eulerian Path

Starting from Edge GTG:

GTG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTA \leftarrow TAT \leftarrow ATG; as all the edges visited only once, so Eulerian Path

GTG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTG; not Eulerian Path

Starting from Edge TAT:

TAT \leftarrow ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTA \leftarrow TAT; not Eulerian Path

TAT \leftarrow ATG \leftarrow TGG \leftarrow GGG \leftarrow GGT \leftarrow GTG \leftarrow TGG; not Eulerian Path

So, the possible sequences are:

GTATGGGTG

GTGGGTATG