

12.2 Querying a binary search tree

Tree-Search (x, k)

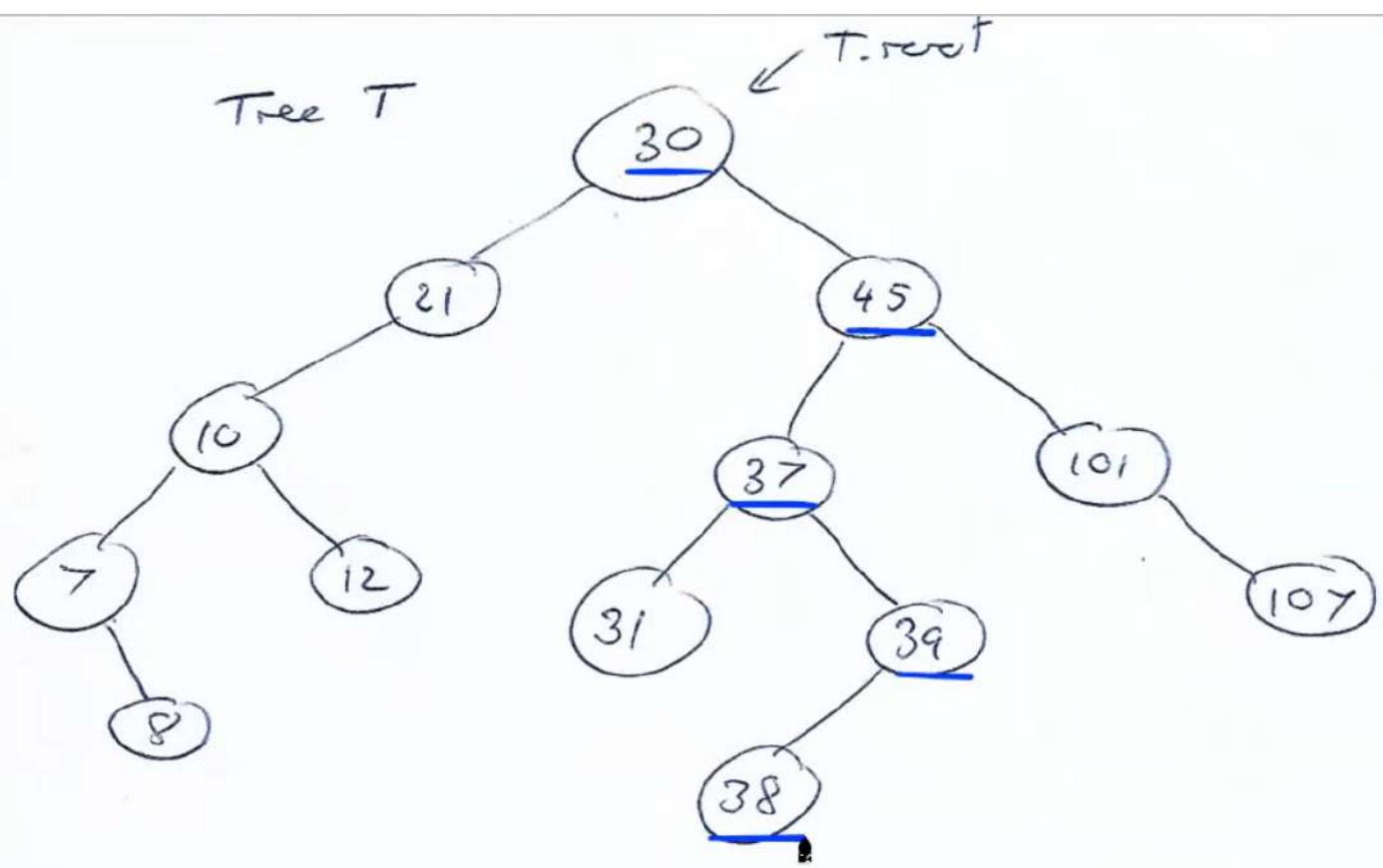
if $x = \text{NIL}$ or $k = x.\text{key}$

 return x

if $k < x.\text{key}$

 return Tree-Search ($x.\text{left}, k$)

else return Tree-Search ($x.\text{right}, k$)



run-time of Tree-search is $O(h)$

h is height of tree - the length
of the longest simple path from
the root to a leaf.

run-time of Tree-Maximum is $O(h)$
and Tree-Minimum

Tree-Maximum is similar.

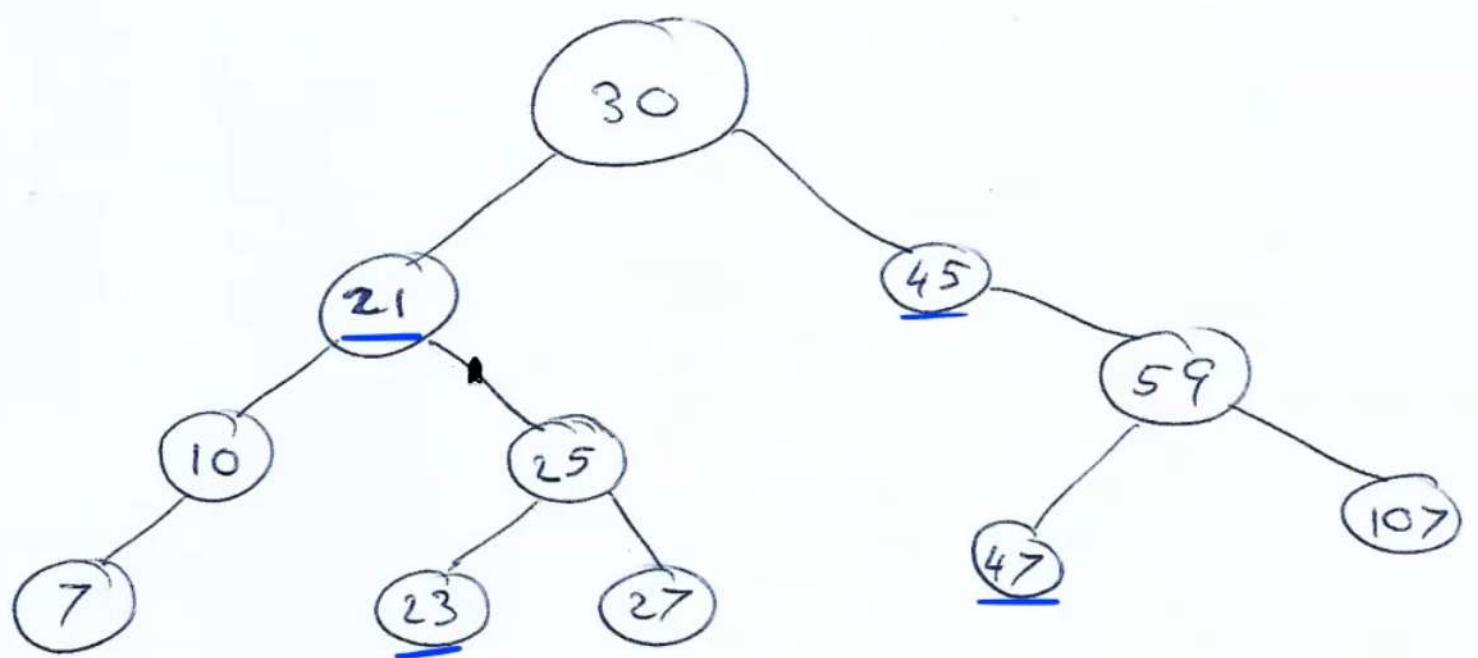
run-time of Tree-search is $O(h)$

h is height of tree - the length
of the largest simple path from
the root to a leaf.

run-time of Tree-Maximum is $O(h)$

Tree-Successor(x)

return the node with the successor key
to $x.key$ (ie, next biggest key).



Tree-Successor(x)

if $x.\text{right} \neq \text{nil}$

return Tree-Minimum($x.\text{right}$)

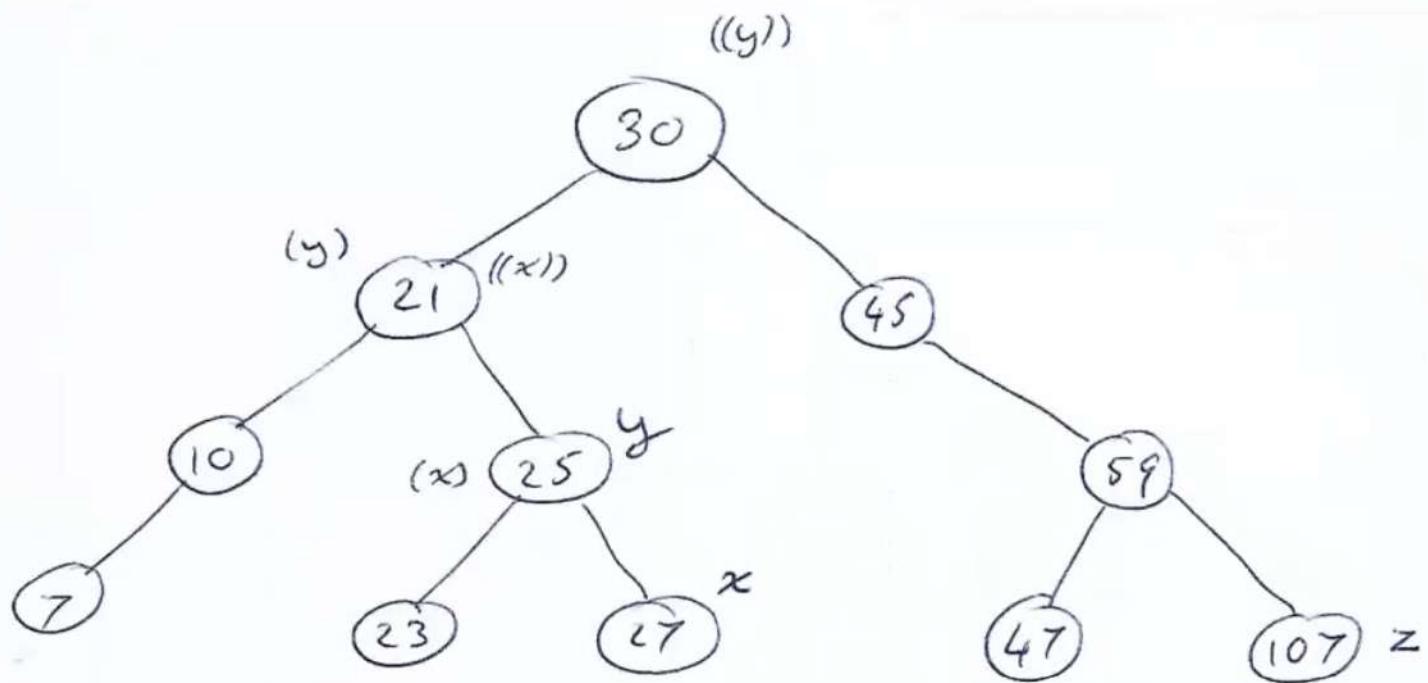
$y = x.p$

while $y \neq \text{nil}$ and $x = y.\text{right}$

$x = y$

$y = y.p$

return y



$\text{Tree-successor}(x)$ returns node with key = 30.

$\text{Tree-successors}(z)$ returns NIL

Tree-Predessor is similar.

Thm: Tree-Predessor
& Tree-Successor run in $\underline{\underline{O(h)}}$