Ignacio Ferrer

Software Developer

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Profile

- Accomplished Junior Software Developer well-versed in creating native and hybrid applications for Android and iOS platforms with good knowledge of various programming languages and frameworks.
- o IT student interested in innovative software solutions with great passion for writing clean and open code.

Work Experience

Feb 2016 Junior Android Developer, Sportmaniacs, Valencia, Spain.

- to Sep 2016 Part of a team that was tasked with developing an Android mobile application to time races in places that are hard to get to whether there is coverage or not, using a RFID reader connected via Bluetooth.
 - Assisted in developing an Android mobile application to sign up races, browse race results and generate tickets or certificates.
 - Created UI tests with Expresso and Mockito runned in a Jenkins server.
 - Worked with Model View Presenter, Retrofit, UnitTesting, ButterKnife, RxJava...

Education

2016 Bachelor's Degree in Informatics Engineering

to PRESENT Universidad Politécnica de Valencia (UPV), Valencia, Spain

2020 Mobile Applications, Erasmus+ program, University of Applied Sciences, Oulu, Finland

2014 to 2016 Higher Technician in Multi-platform Applications Development, Florida Universitaria, Catarroja, Spain

Skills

- Programming Languages: Java, Javascript, NodeJS, Kotlin, SQL, C#, Swift, RESTful, JSON, XML, markup languages including HTML, R Markdown and LATEX.
- Tools and Technologies: Android SDK & NDK, Andoid Studio, Docker, Flutter, Cordova, Unit Testing, XCode, Visual Studio, Eclipse and Vim.
- VCS: Git.
- Methodologies: Test Driven Development and SCRUM.
- Operating Systems: Windows, Arch Linux, MacOS X, Ubuntu, iOS and Android.
- CI: Jenkins.
- Languages: Spanish (Native), English (Upper Intermediate B2), Catalan (Proficient).