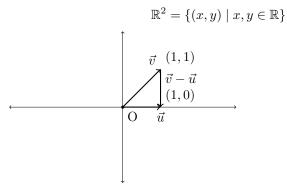
# Calculus II

## 1 Vectors

 $\mathbb R$  represents the set of real numbers.

 $\mathbb{R}^2$  represents a 2 dimensional real plane.



Normally elements of  $\mathbb R$  are known as scalers.

We can

- $\cdot$  add (or subtract) two vectors
- $\cdot$  if  $c \in \mathbb{R}$  and  $v \in \mathbb{R}^2$ ,  $c\vec{v}$

## 1.1 Dot Product

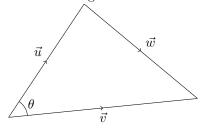
$$u = (u_1, u_2)$$
 and  $v = (v_1, v_2)$ 

$$u.v = u_1.v_1 + u_2.v_2$$

### Theorem

$$u.v = |u||v|\cos(\theta)$$

where  $\theta$  is the angle between  $\vec{u}$  and  $\vec{v}$  and |u| is the length of vector  $\vec{u}$ 



Proof:

$$w^2 = u^2 + v^2 - 2|u||v|\cos(\theta)\dots(1)$$

$$\vec{w} = \vec{v} - \vec{u}$$

$$w = (v_1 - u_1, v_2 - u_2)$$

$$w^2 = (v_1 - u_1)^2 + (v_2 - u_2)^2$$

$$w^2 = v_1^2 - 2v_1u_1 + u_1^2 + v_2^2 - 2v_2u_2 + u_2^2$$

$$w^2 = v^2 + u^2 - 2v_1u_1 - 2v_2u_2 \dots (2)$$

$$\text{now, as } (1) = (2)$$

$$u^2 + v^2 - 2|u||v|\cos(\theta) = v^2 + u^2 - 2v_1u_1 - 2v_2u_2$$

$$|u||v|\cos(\theta) = v_1u_1 + v_2u_2$$

$$|u||v|\cos(\theta) = \vec{u}.\vec{v}$$

Hence proved.

Extending the above theorem to  $\mathbb{R}^n$ : Consider  $\vec{u}=(u_1,u_2,\ldots,u_n), \vec{v}=(v_1,v_2,\ldots,v_n)\in\mathbb{R}$ 

$$\vec{u}.\vec{v} = u_1v_1 + u_2v_2 + \dots + u_nv_n$$

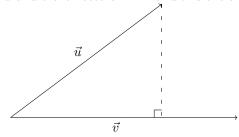
## 1.2 Unit Vectors

If  $\vec{v} \in \mathbb{R}^2$  is a vector. then,

$$\hat{v} = \frac{\vec{v}}{|\vec{v}|}$$

## 1.3 Projections

If  $\vec{u}$  and  $\vec{v}$  are vectors in  $\mathbb{R}^2$  and  $\theta$  is the angle between them:



let  $\vec{w}$  be the projection of  $\vec{u}$  on  $\vec{v}$ 

$$\begin{split} \vec{w} &= |u| \cos(\theta) \hat{v} \\ \vec{w} &= \frac{|u| \cos(\theta) |v| \vec{v}}{|v|^2} \\ \vec{w} &= \frac{\vec{u}.\vec{v}}{|\vec{v}|^2} \vec{v} \end{split}$$

### 1.4 Cross Product

Consider the vectors, u, v. Then the cross-product of u and v is defined as:

$$u \times v = |u||v|\sin(\theta)\hat{n}$$

where  $\hat{n}$  is the unit vector perpendicular to the plane containing u and v, and also  $(\vec{u}, \vec{v}, \hat{n})$  form a right handed system.

## **Properties of Cross Product:**

- $\vec{u} \times \vec{v} = -(\vec{v} \times \vec{u})$
- $(r\vec{u}) \times (s\vec{v}) = rs\vec{u} \times \vec{v}$
- $\vec{u} \times (\vec{v} + \vec{w}) = \vec{u} \times \vec{v} + \vec{u} \times \vec{w}$

 $\vec{u}$  and  $\vec{v}$  can also be represented as:

$$\vec{u} = u_1\hat{i} + u_2\hat{j} + u_3\hat{k}$$

$$\vec{v} = v_1 \hat{i} + v_2 \hat{j} + v_3 \hat{k}$$

$$\vec{u} \times \vec{v} = (u_2v_3 - u_3v_2)\hat{i} + (u_3v_1 - u_1v_3)\hat{i} + (u_1v_2 - u_2v_1)\hat{k}$$

$$ec{u} imes ec{v} = egin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ \end{pmatrix}$$

the above formula is only symbolic and meant to represent a cross product.

## 2 Multi-Variable Calculus

let  $r: \mathbb{R} \to \mathbb{R}^3$  be a function. (It could be to any  $\mathbb{R}^n$ ) for  $t \in \mathbb{R}$ , r(t) is a vector in  $\mathbb{R}^3$ 

$$r(t) = f(t)\hat{i} + g(t)\hat{i} + h(t)\hat{i}$$

### 2.1 Continuity

r is continuous at a if:

$$\lim_{t \to a} r(t) = r(a)$$

i.e.  $\forall \epsilon > 0, \exists \delta > 0$  such that  $|t - a| < \delta \implies |r(t) - r(a)| < \epsilon$  or, if f, g and h are continuous at a, r is continuous at a.