

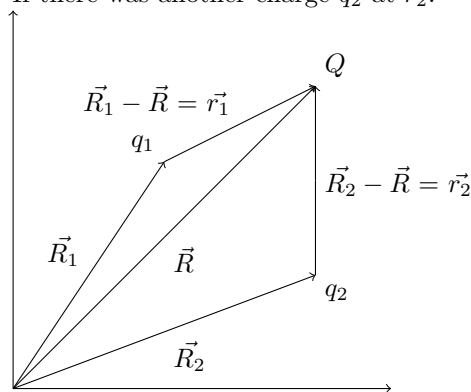
# Introduction to Electromagnetism

## 1 Coulomb's Law



$$\vec{F}_1 = \frac{1}{4\pi\epsilon_0} \frac{q_1 Q}{r_1^2} \hat{r}_1$$

If there was another charge  $q_2$  at  $\vec{r}_2$ :



The force on  $Q$  due to  $q_2$  is given by:

$$\vec{F}_2 = \frac{1}{4\pi\epsilon_0} \frac{q_2 Q}{r_2^2} \hat{r}_2$$

And the net force on  $Q$  is given by:

$$\vec{F} = \vec{F}_1 + \vec{F}_2$$

$$\vec{F} = \frac{1}{4\pi\epsilon_0} \frac{q_1 Q}{r_1^2} \hat{r}_1 + \frac{1}{4\pi\epsilon_0} \frac{q_2 Q}{r_2^2} \hat{r}_2$$

If there were  $n$  charges, the net force on  $Q$  would be:

$$\vec{F} = \sum_{i=1}^n \frac{1}{4\pi\epsilon_0} \frac{q_i Q}{r_i^2} \hat{r}_i$$

$$\vec{F} = Q \sum_{i=1}^n \frac{1}{4\pi\epsilon_0} \frac{q_i}{r_i^2} \hat{r}_i$$

where  $\sum_{i=1}^n \frac{1}{4\pi\epsilon_0} \frac{q_i}{r_i^2} \hat{r}_i$  is the electric field  $\vec{E}$  at  $\vec{R}$  due to the  $n$  charges.

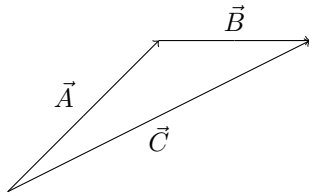
**Field:** A value, vector or tensor, that is defined for every point in space and time.

## 2 Vector Calculus

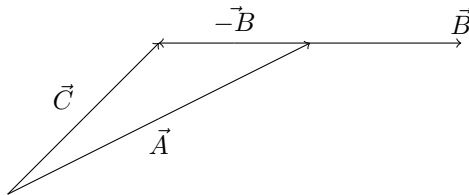
**Vectors** A vector is a quantity that is said to transform like a displacement.

### 2.1 Operations on Vectors

- **Addition:**  $\vec{A} + \vec{B} = \vec{C}$



- **Subtraction:**  $\vec{A} - \vec{B} = \vec{C}$



- **Multiplication by a scalar:**  $c\vec{A} = \vec{C}$
- **Dot Product:**  $\vec{A} \cdot \vec{B} = AB \cos(\theta)$ . Dot product is a scalar. It is commutative and distributive.
- **Cross Product:**  $\vec{A} \times \vec{B} = AB \sin(\theta) \hat{n}$  where  $\hat{n}$  is the unit vector perpendicular to the plane containing  $\vec{A}$  and  $\vec{B}$ .

Cross product is a vector. It is anti-commutative and distributive.

## 2.2 Component form of a Vector:

A vector  $\vec{A}$  can be written as:

$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

where  $\hat{i}, \hat{j}, \hat{k}$  are unit vectors along the  $x, y, z$  axes respectively.

Given that  $\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$  and  $\vec{B} = B_x \hat{i} + B_y \hat{j} + B_z \hat{k}$ , we can perform the following operations:

- **Addition (and Subtraction):**  $\vec{A} + \vec{B} = (A_x + B_x)\hat{i} + (A_y + B_y)\hat{j} + (A_z + B_z)\hat{k}$
- **Multiplication by a scalar:**  $c\vec{A} = cA_x\hat{i} + cA_y\hat{j} + cA_z\hat{k}$ , where  $c$  is a scalar.
- **Dot Product:**  $\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$
- **Modulus:**  $|\vec{A}| = \sqrt{A_x^2 + A_y^2 + A_z^2}$
- **Cross Product:**  $\vec{A} \times \vec{B} = (A_y B_z - A_z B_y)\hat{i} + (A_z B_x - A_x B_z)\hat{j} + (A_x B_y - A_y B_x)\hat{k}$  This can also be written in a determinant form:

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

## 2.3 Triple Product:

**Scalar Triple Product:**  $\vec{A} \cdot (\vec{B} \times \vec{C}) = \vec{B} \cdot (\vec{C} \times \vec{A}) = \vec{C} \cdot (\vec{A} \times \vec{B})$  Geometrically the scalar triple product is the volume of the parallelepiped formed by the three vectors.

**Vector Triple Product:**  $\vec{A} \times (\vec{B} \times \vec{C}) = \vec{B}(\vec{A} \cdot \vec{C}) - \vec{C}(\vec{A} \cdot \vec{B})$

## 3 Differential Calculus

### 3.1 "Ordinary" Derivative:

$\frac{df}{dx} = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$  Geometrically, the derivative is the slope of the tangent to the curve at a point.

### 3.2 Gradient:

Consider a scalar,  $T$ , which exists at every point in space.

$$dT = \left( \frac{\partial T}{\partial x} \right) dx + \left( \frac{\partial T}{\partial y} \right) dy + \left( \frac{\partial T}{\partial z} \right) dz$$

This can be written in the dot product form as:

$$dT = \left( \frac{\partial T}{\partial x} \hat{x} + \frac{\partial T}{\partial y} \hat{y} + \frac{\partial T}{\partial z} \hat{z} \right) \cdot (dx \hat{x} + dy \hat{y} + dz \hat{z})$$

this is denoted as:

$$dT = \nabla T \cdot d\vec{r}$$

Here, we treat  $\nabla$  as an operator. It takes a scalar and returns a vector.

**The  $\nabla$  operator:**

$$\nabla = \hat{x} \frac{\partial}{\partial x} + \hat{y} \frac{\partial}{\partial y} + \hat{z} \frac{\partial}{\partial z}$$

### 3.3 Divergence:

Consider a vector,  $\vec{A}$ , which exists at every point in space. The divergence of  $\vec{A}$  is defined as:

$$\begin{aligned} \nabla \cdot \vec{A} &= \left( \hat{x} \frac{\partial}{\partial x} + \hat{y} \frac{\partial}{\partial y} + \hat{z} \frac{\partial}{\partial z} \right) \cdot (A_x \hat{x} + A_y \hat{y} + A_z \hat{z}) \\ \nabla \cdot \vec{A} &= \frac{\partial A_x}{\partial x} + \frac{\partial A_y}{\partial y} + \frac{\partial A_z}{\partial z} \end{aligned}$$

It behaves like a dot product, and is a scalar.

### 3.4 Curl:

Consider a vector,  $\vec{A}$ , which exists at every point in space. The curl of  $\vec{A}$  is defined as:

$$\nabla \times \vec{A} = \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ \partial/\partial x & \partial/\partial y & \partial/\partial z \\ A_x & A_y & A_z \end{vmatrix}$$

It behaves like a cross product, and is a vector.

### 3.5 Second Derivatives:

- **Divergence of a Gradient:**  $\nabla \cdot (\nabla T)$

$$\begin{aligned} \nabla \cdot (\nabla T) &= \left( \hat{x} \frac{\partial}{\partial x} + \hat{y} \frac{\partial}{\partial y} + \hat{z} \frac{\partial}{\partial z} \right) \cdot \left( \frac{\partial T}{\partial x} \hat{x} + \frac{\partial T}{\partial y} \hat{y} + \frac{\partial T}{\partial z} \hat{z} \right) \\ \nabla \cdot (\nabla T) &= \left( \frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2} + \frac{\partial^2 T}{\partial z^2} \right) \end{aligned}$$

It is denoted by  $\nabla^2 T$  and is called the Laplacian of  $T$ .

**Note:** Laplacian of a vector is theoretically not defined. But when  $\nabla^2 \vec{A}$  is written, it means:

$$\nabla^2 \vec{A} = (\nabla^2 A_x) \hat{x} + (\nabla^2 A_y) \hat{y} + (\nabla^2 A_z) \hat{z}$$

- **Curl of a Gradient:**  $\nabla \times (\nabla T)$

$$\nabla \times (\nabla T) = 0$$

Curl of a gradient is always zero.

- **Gradient of Divergence:**  $\nabla (\nabla \cdot \vec{A})$

- **Divergence of Curl:**  $\nabla \cdot (\nabla \times \vec{A})$

$$\nabla \cdot (\nabla \times \vec{A}) = 0$$

Divergence of a Curl is always zero.

- **Curl of Curl:**  $\nabla \times (\nabla \times \vec{A})$

$$\nabla \times (\nabla \times \vec{A}) = \nabla (\nabla \cdot \vec{A}) - \nabla^2 \vec{A}$$

## 4 Integral Calculus