No Booker -	Assignment HC1-2
	Title: User Persona
	Date of Completion:
5 V	Problem Statement:
	Design user persona for users of selected system / product.
	Learning Objectives and Outcomes:
1-6-3	- Understand concept of user persona with respect to Human Computer Interaction.
(-)	- Develop a user persona for selected system / product.
	Requirements:
de en enga	User persona tool, Notebook and pen, Users data, Ethical issues documentation.
0	Theory: The same of the same o
	A user persona is a fictional representation of your ideal customer.
	As a UX designer, you'll start the design process by conducting user research building empathy with your target users and identifying exactly what they need from the product you're designing.
1	A persona is generally based on this user research and incorporates the needs, goals and observed behaviour patterns of your target audience.
	Whether you're developing a smartphone app or a mobile-responsive website, it's very important to understand who will be using the product.
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	In order to solve a real user problem, you need to understand your
	Costs and their res
	Knowing your audience, will help influence the features and design elements
	you choose, thus making your product have
	A persona classifies who's in your target audience by answering the following questions:
	- Who's my ideal customer!
	- What are the needs and goals of my user?
3.00 mm	- What issues and pain-points do they currently face within given context?
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	Understanding the needs of your users is vital to develop a successful
	product. Set all all and her her dealed lad process
	Well-defined personas will enable you to efficiently identify and communicate
	user needs. Personas will also help you describe the individuals who use
	your product, which is essential to your overall value proposition.
	Personas help with strategizing and making smart design decisions. They
1	make real users memorable for the product team, helping to focus efforts and build empathy.
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	A well-defined user persona contains four key pieces of information. - Header
	- Demographic Profile
2	- End Groals
	- Scenario
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	Before you create a persona, conduct plenty of research to make sure your personas accurately represent your users.
	After you gather an adequate amount of data, organize information into persona groups that represent your ideal customers.
)	Steps: Add header It includes fictional name, image and quote that summarizes what matters to that persona as it relates to your product.
2)	Add Demographic profile While name and image can be fictional, demographic details are factual and based on user research. The demographic profile includes four main sections (background). (i) Personal (ii) Professional (iv) Psychographics
3)	Add End Gallery: End goal is the motivating factor that inspires action and answers the question. What does the user want or need to accomplish by using your product?
4)	Add a Scenario It's a day-in-the-life narrative that describes how a persona would interact with your product in a particular context.
Sundaram	Conclusion: User personas are developed successfully. FOR EDUCATIONAL USE
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