

## **fibonacci.py**

```
class Fibonacci:
    def __init__(self):
        self.series = {}

    def iterative(self, n):
        if n < 0:
            return
        self.series[0] = 0
        if n > 0:
            self.series[1] = 1
        for i in range(2, n + 1):
            self.series[i] = self.series[i - 1] + self.series[i - 2]

    def recursive(self, n):
        if n < 0:
            return
        if n == 0:
            self.series[0] = 0
            return 0
        if n == 1:
            self.series[1] = 1
            return 1
        if n not in self.series:
            self.series[n] = self.recursive(n - 1) + self.recursive(n - 2)
        return self.series[n]

    def print_series(self, n):
        for i in range(n + 1):
            print(self.series[i], end=" ")
        print()

    def main(self):
        while True:
            n = int(input("Enter number of terms in Fibonacci sequence: "))
            choice = int(input("1. Recursive, 2. Iterative, 3. Exit: "))

            if choice == 1:
                self.series.clear()
                self.recursive(n)
                self.print_series(n)
            elif choice == 2:
                self.series.clear()
                self.iterative(n)
                self.print_series(n)
            elif choice == 3:
                print("Exiting the program.")
```

```
        break
    else:
        print("Invalid Input")
```

```
fibonacci = Fibonacci()
fibonacci.main()
```

Output:

```
Enter number of terms in Fibonacci sequence: 10
1. Recursive, 2. Iterative, 3. Exit: 1
0 1 1 2 3 5 8 13 21 34 55
Enter number of terms in Fibonacci sequence: 9
1. Recursive, 2. Iterative, 3. Exit: 2
0 1 1 2 3 5 8 13 21 34
Enter number of terms in Fibonacci sequence: 7
1. Recursive, 2. Iterative, 3. Exit: 3
Exiting the program.
```

## **huffman.py**

```
import heapq
from collections import defaultdict

class HuffmanCoding:
    def __init__(self):
        self.codes = {}
        self.reverse_codes = {}

    def calculate_frequencies(self, text):
        frequencies = defaultdict(int)
        for char in text:
            frequencies[char] += 1
        return frequencies

    def build_huffman_tree(self, frequencies):
        heap = [[freq, [char, ""]] for char, freq in frequencies.items()]
        heapq.heapify(heap)

        while len(heap) > 1:
            low = heapq.heappop(heap)
            high = heapq.heappop(heap)
            for pair in low[1:]:
                pair[1] = '0' + pair[1]
            for pair in high[1:]:
                pair[1] = '1' + pair[1]
            heapq.heappush(heap, [low[0] + high[0]] + low[1:] + high[1:])

        return sorted(heapq.heappop(heap)[1:], key=lambda p: (len(p[-1]), p))

    def huffman_encoding(self, text):
        if not text:
            return "", {}

        frequencies = self.calculate_frequencies(text)
        huffman_codes = self.build_huffman_tree(frequencies)
        self.codes = {char: code for char, code in huffman_codes}

        encoded_text = "".join(self.codes[char] for char in text)
        return encoded_text

    def huffman_decoding(self, encoded_text):
        reverse_codes = {v: k for k, v in self.codes.items()}
        current_code = ""
        decoded_text = ""

        for bit in encoded_text:
```

```
        current_code += bit
        if current_code in reverse_codes:
            decoded_text += reverse_codes[current_code]
            current_code = ""

    return decoded_text

def main():
    text = input("Enter the text to encode: ")
    huffman = HuffmanCoding()

    encoded_text = huffman.huffman_encoding(text)
    print("Encoded text:", encoded_text)
    print("Huffman Codes:", huffman.codes)

    decoded_text = huffman.huffman_decoding(encoded_text)
    print("Decoded text:", decoded_text)

if __name__ == "__main__":
    main()
```

Output:

```
Enter the text to encode: huffman encoding
Encoded text: 1010000100100110000111110010011011101001101010110111110111
Huffman Codes: {'f': '100', 'n': '111', 'u': '000', ' ': '0010', 'a': '0011', 'c': '0100', 'd': '0101', 'e':
'0110', 'g': '0111', 'h': '1010', 'i': '1011', 'm': '1100', 'o': '1101'}
Decoded text: huffman encoding
```

### Fractional\_knapsack.py

```
def fractional_knapsack(value, weight, capacity):
    # Calculate the value-to-weight ratio
    ratio = [v / w for v, w in zip(value, weight)]

    # Create a list of indices sorted by value-to-weight ratio in decreasing order
    index = list(range(len(value)))

    index.sort(key=lambda i: ratio[i], reverse=True)

    max_value = 0

    fractions = [0] * len(value)

    for i in index:
        if weight[i] <= capacity:
            # Take the whole item
            fractions[i] = 1
            max_value += value[i]
            capacity -= weight[i]

        else:
            # Take the fractional part of the item
            fractions[i] = capacity / weight[i]
            max_value += value[i] * fractions[i]
            break

    return max_value, fractions

# Input from the user
n = int(input('Enter number of items: '))

value = list(map(int, input('Enter the values of the {} item(s) in order: '.format(n)).split()))

weight = list(map(int, input('Enter the positive weights of the {} item(s) in order: '.format(n)).split()))

capacity = int(input('Enter maximum weight: '))
max_value, fractions = fractional_knapsack(value, weight, capacity)

print('The maximum value of items that can be carried:', max_value)
print('The fractions in which the items should be taken:', fractions)
```

Output:

Enter number of items: 3

Enter the values of the 3 item(s) in order: 60 100 120

Enter the positive weights of the 3 item(s) in order: 10 20 30

Enter maximum weight: 50

The maximum value of items that can be carried: 240.0

The fractions in which the items should be taken: [1, 1, 0.6666666666666666]

## 0\_1\_dp.py

```
def knapsack_dp(weights, values, W, n):
    dp = [[0 for _ in range(W+1)] for _ in range(n+1)]
    track = [[0 for _ in range(W+1)] for _ in range(n+1)]

    for i in range(1, n+1):
        for w in range(1, W+1):
            if weights[i-1] <= w:
                if dp[i-1][w] < dp[i-1][w - weights[i-1]] + values[i-1]:
                    dp[i][w] = dp[i-1][w - weights[i-1]] + values[i-1]
                    track[i][w] = 1
                else:
                    dp[i][w] = dp[i-1][w]
            else:
                dp[i][w] = dp[i-1][w]

    w = W
    items_included = []
    for i in range(n, 0, -1):
        if track[i][w] == 1:
            items_included.append(i-1)
            w -= weights[i-1]

    return dp[n][W], items_included

def get_input():
    n = int(input("Enter the number of items: "))
    weights = []
    values = []

    for i in range(n):
        weight = int(input(f"Enter the weight of item {i+1}: "))
        value = int(input(f"Enter the value of item {i+1}: "))
        weights.append(weight)
        values.append(value)

    W = int(input("Enter the maximum weight capacity of the knapsack: "))

    return weights, values, W, n

if __name__ == "__main__":
    weights, values, W, n = get_input()

    max_value, items_included = knapsack_dp(weights, values, W, n)

    print(f"\nMaximum value in Knapsack = {max_value}")
    print("Items included (indices):", items_included)
```

```
print("Items included (weights and values):")
for i in items_included:
    print(f"Item {i+1}: Weight = {weights[i]}, Value = {values[i]}")
```

Output:

```
Enter the number of items: 5
Enter the weight of item 1: 10
Enter the value of item 1: 60
Enter the weight of item 2: 20
Enter the value of item 2: 100
Enter the weight of item 3: 30
Enter the value of item 3: 120
Enter the weight of item 4: 5
Enter the value of item 4: 50
Enter the weight of item 5: 15
Enter the value of item 5: 90
Enter the maximum weight capacity of the knapsack: 50
```

```
Maximum value in Knapsack = 300
Items included (indices): [4, 3, 1, 0]
Items included (weights and values):
Item 5: Weight = 15, Value = 90
Item 4: Weight = 5, Value = 50
Item 2: Weight = 20, Value = 100
Item 1: Weight = 10, Value = 60
```



## 0\_1\_branch\_bound.py

```
class Item:
    def __init__(self, value, weight):
        self.value = value
        self.weight = weight
        self.ratio = value / weight if weight != 0 else 0 # Avoid division by zero

def bound(i, weight, value, items, W, n):
    if weight >= W:
        return 0
    result = value
    total_weight = weight
    while i < n and total_weight + items[i].weight <= W:
        total_weight += items[i].weight
        result += items[i].value
        i += 1
    if i < n:
        result += (W - total_weight) * items[i].ratio
    return result

def branch_bound(i, weight, value, max_value, current_items, items, W, n, best_items):
    if i >= n:
        if value > max_value:
            max_value = value
            best_items[:] = current_items[:]
            return max_value

    # Option 1: Include the current item if it fits in the knapsack
    if weight + items[i].weight <= W:
        current_items.append(i)
        max_value = branch_bound(i + 1, weight + items[i].weight, value + items[i].value,
max_value, current_items, items, W, n, best_items)
        current_items.pop()

    # Option 2: Exclude the current item if the bound allows it
    if bound(i + 1, weight, value, items, W, n) > max_value:
        max_value = branch_bound(i + 1, weight, value, max_value, current_items, items, W,
n, best_items)

    return max_value

def get_input():
    n = int(input("Enter the number of items: "))
    items = []

    for i in range(n):
        value = int(input(f"Enter the value of item {i+1}: "))
```

```
weight = int(input(f"Enter the weight of item {i+1}: "))
items.append(Item(value, weight))

W = int(input("Enter the maximum weight capacity of the knapsack: "))

return items, W, n

if __name__ == "__main__":
    items, W, n = get_input()

    max_value = 0
    best_items = []

    # Start Branch and Bound
    max_value = branch_bound(0, 0, 0, max_value, [], items, W, n, best_items)

    print(f"\nMaximum value in Knapsack using Branch and Bound = {max_value}")
    print("Items included (indices):", best_items)
    print("Items included (weights and values):")
    for i in best_items:
        print(f"Item {i+1}: Weight = {items[i].weight}, Value = {items[i].value}")
```

Output:

```
Enter the number of items: 4
Enter the value of item 1: 10
Enter the weight of item 1: 3
Enter the value of item 2: 5
Enter the weight of item 2: 2
Enter the value of item 3: 15
Enter the weight of item 3: 5
Enter the value of item 4: 7
Enter the weight of item 4: 1
Enter the maximum weight capacity of the knapsack: 7
```

```
Maximum value in Knapsack using Branch and Bound = 22
Items included (indices): [0, 1, 3]
Items included (weights and values):
Item 1: Weight = 3, Value = 10
Item 2: Weight = 2, Value = 5
Item 4: Weight = 1, Value = 7
```

### **n\_queens.py**

```
def is_safe(board, row, col, n):
    for i in range(row):
        if board[i] == col or board[i] - i == col - row or board[i] + i == col + row:
            return False
    return True

def solve_nqueens(board, row, n, solutions):
    if row == n:
        solutions.append([' '.join(['Q' if col == board[i] else '.' for col in range(n)]) for i in
range(n)])
        return True

    for col in range(n):
        if is_safe(board, row, col, n):
            board[row] = col
            if solve_nqueens(board, row + 1, n, solutions):
                return True
            board[row] = -1

def nqueens(n):
    board = [-1] * n
    solutions = []
    solve_nqueens(board, 0, n, solutions)
    return solutions

def get_input():
    while True:
        try:
            n = int(input("Enter the number of queens (n): "))
            if n > 0:
                return n
        except:
            print("Please enter a positive integer greater than 0.")
    except ValueError:
        print("Invalid input. Please enter a positive integer.")

if __name__ == "__main__":
    n = get_input()
    solutions = nqueens(n)

    if solutions:
        print(f"\nSolution for {n}-Queens:")
        for row in solutions[0]:
            print(row)
    else:
        print(f"No solution found for {n}-Queens.")
```

Output:

Enter the number of queens (n): 4

Solution for 4-Queens:

```
. Q . .  
. . . Q  
Q . . .  
. . Q .
```

Enter the number of queens (n): 8

Solution for 8-Queens:

```
Q . . . . . . .  
. . . . Q . . .  
. . . . . . Q  
. . . . . Q . .  
. . Q . . . . .  
. . . . . Q .  
. Q . . . . . .  
. . . Q . . . .
```

```
// SPDX-License-Identifier: MIT
```

```
pragma solidity ^0.8.0;
```

```
/**  
 * @title ContractName  
 * @dev ContractDescription  
 * @custom:dev-run-script scripts/deploy_with_ethers.ts  
 */
```

```
contract Student_management {  
    struct Student {  
        int256 stud_id;  
        string name;  
        string department;  
    }  
    Student[] public Students;  
  
    function addStudent(  
        int256 stud_id,  
        string memory name,  
        string memory department  
    ) public {  
        Student memory stud = Student(stud_id, name, department);  
        Students.push(stud);  
    }  
  
    function getStudent(int256 stud_id)  
        public  
        view  
        returns (string memory, string memory)  
    {  
        for (uint256 i = 0; i < Students.length; i++) {  
            Student memory stud = Students[i];  
            if (stud.stud_id == stud_id) {  
                return (stud.name, stud.department);  
            }  
        }  
        return ("Not Found", "Not Found");  
    }  
}
```

The screenshot shows the Remix IDE interface. The top bar displays the URL: <https://remix.ethereum.org/#lang=en&optimize=false&runs=200&evmVersion=null&version=soljson-v0.8.26+commit.8a97fa7a.js>. The left sidebar has a 'DEPLOY & RUN TRANSACTIONS' section and a 'Deployed Contracts' section. The main editor area shows a Solidity contract named 'StudentManagementSol' with the following code:

```

0  @title Multi-Sig Swap Hook
7  * @dev ContractDescription
8  * @custom:dev-run-script scripts/deploy_with_ethers.ts
9  */
10
11 contract Student_management {
12     struct Student {
13         int256 stud_id;
14         string name;
15         string department;
16     }

```

The bottom panel shows the 'decoded output' of a transaction, indicating the state of the 'Student' struct after the 'addStudent' function call:

```

decoded output
{
  "0": "string: Parth",
  "1": "string: CE"
}

```