

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 0

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after

which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
#include<stdio.h>
#include<stdlib.h>
struct Node{
    char data[10];
    struct Node* next;
};

struct Node* insert(struct Node* head, char value, int pos){
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data[0]=value;
    newNode->data[1]='\0';
```

```
if(pos ==1){
    newNode->next = head;
    head = newNode;
    return head;
}
```

```
newNode->next = NULL;
int i=1;
struct Node* temp=head;
while(i<pos-1 && temp!=NULL){
    temp = temp->next;
    i++;
}
```

```
if(temp==NULL){
    printf("Invalid index \n");
    free(newNode);
    return head;
}
```

```
newNode->next = temp->next;
temp->next = newNode;
return head;
}

void printList(struct Node* head){
    struct Node* temp = head;
    while(temp!=NULL){
        printf("%c", temp->data[0]);
        temp = temp->next;
    }
    printf("\n");
}
```

```
void freeList(struct Node* head){
    struct Node* temp;
    while(head!=NULL){
        temp = head;
        head = head->next;
        free(temp);
    }
}
```

```
int main(){
    int n;
    scanf("%d", &n);
    struct Node* head = NULL;
    for(int i = 1;i<=n;i++){
        char c;
        scanf("%c", &c);
        head = insert(head, c, i);
    }
    int pos;
    scanf("%d", &pos);
    if(pos>0){
        pos+=2;
    }
    char c2;
    scanf(" %c", &c2);
    head = insert(head,c2,pos);
    printf("Updated list: ");
    printList(head);
    return 0;
}
```

**Status : Wrong**

**Marks : 0/10**