

Juan Ignacio Maraude

Full Stack Web Developer

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I have knowledge in technologies such as HTML, CSS, Javascript, React, and Redux. In addition, in agile methodologies like Scrum and skills in the management of new tools such as Redux Toolkit and Tailwind, skills that I have acquired during my practical process in the development of projects both autonomously and in collaborative work environments. I consider myself a curious person, resolute, I enjoy detecting and fixing errors, I am a practical person who is constantly using his knowledge to solve real problems and I am very interested in continuing to work as a Full Stack Developer and contributing to the development of organizations from the tech world.

Skills

HTML, CSS, Javascript, React, Redux, Redux Toolkit, PostgreSQL, MongoDB, Node.js, Express, Sequelize, Scrum, Tailwind

Experience (Projects)

Full Stack Web Developer - Video games App

Henry Bootcamp

(June 2022 - July 2022)

- Design and development of a video game App that included: searching, filtering, sorting, and creation.
- Develop the app using React, Redux, and native CSS at the FrontEnd, and Node.js with Express at the BackEnd. Database in PostgreSQL and Sequelize.

[Video Games App](#)

Front End Web Developer - Foodify App

Henry Bootcamp

(July 2022 - August 2022)

- Design and develop combined filters, searches, and sorting in all the necessary components.

- Integrate Redux Toolkit into the application and instruct the other members of the project on its use.
- Finding and adjusting defects in the operation of the application (Debugging).

[Foodify App](#)

Education

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- Full Stack Web Developer. Henry Bootcamp. 700 hours of theoretical-practical course. 2022
 - Programming at the University of Technology (March 2021 - July 2021)

Languages

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- Spanish: Native
 - English: Upper Intermediate (B2) [EFSET Certificate](#)