### Computability and Complexity COSC 4200

# NP-Complete Problems

## Polynomial-Time Reductions

#### **Definition**

We say that A is polynomial-time mapping reducible to B, and write  $A \leq_P B$ , if there is a polynomial-time computable function  $f: \Sigma^* \to \Sigma^*$  such that for all  $w \in \Sigma^*$ ,

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Two implications:

$$w \in A \Rightarrow f(w) \in B$$
  
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Or equivalently:

$$w \in A \Rightarrow f(w) \in B$$
  
 $w \notin A \Rightarrow f(w) \notin B$ 

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- 2 Every NP-complete problem is in P.
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**Proof.**  $3 \Rightarrow 2$  and  $2 \Rightarrow 1$  are trivial.

#### Theorem

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- Some NP-complete problem is in P.
- 2 Every NP-complete problem is in P.
- P = NP.

**Proof.**  $3 \Rightarrow 2$  and  $2 \Rightarrow 1$  are trivial.

To see  $\bullet \Rightarrow \bullet$ , assume  $\bullet$  is true and let B be an NP-complete problem with  $B \in P$ .

- Let  $A \in NP$  be arbitrary.
- Then  $A \leq_{\mathrm{P}} B$  because B is NP-complete.
- Because  $B \in P$ , we have  $A \in P$  as well.

Therefore P = NP.

#### **Theorem**

The following are equivalent:

- Some NP-complete problem is in P.
- 2 Every NP-complete problem is in P.
- $\mathbf{O} P = NP.$

#### Corollary

The following are equivalent:

- Some NP-complete problem is not in P.
- **2** Every NP-complete problem is not in P.
- $\bigcirc$  P  $\neq$  NP.

## Satisfiability

A propositional formula is a sentence made from variables, operators  $\land$ ,  $\lor$ , and  $\neg$ , and parentheses. An example is

$$\phi = (x_1 \vee (x_2 \wedge x_3)) \wedge \neg (x_3 \wedge x_4).$$

A 3CNF formula is a propositional formula consisting of the conjunction of a number of disjunctive clauses with at most 3 literals. An example of this is

$$\phi = (x_1 \lor x_2 \lor \neg x_3) \land (x_2 \lor x_5) \land (\neg x_1 \lor x_4 \lor x_5)$$

#### Satisfiability

An assignment for a formula  $\phi$  is a true/false setting of  $\phi$ 's variables.

An assignment satisfies  $\phi$  if it makes  $\phi$  evaluate to true in the standard way.

A formula  $\phi$  is satisfiable if it has a satisfying assignment.

We define two satisfiability decision problems:

$$SAT = \{ \phi \, | \phi \text{ is a satisfiable formula} \}$$
 
$$3SAT = \{ \phi \, | \phi \text{ is a satisfiable 3CNF formula} \}$$

3SAT is NP-complete.

This requires showing that for every  $A \in NP$ ,  $A \leq_P 3SAT$ .

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- There is a polynomial-time nondeterministic Turing machine for A.
- The reduction from A to 3SAT expresses the computation of the nondeterministic Turing machine as a formula.

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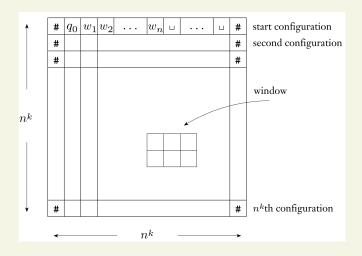
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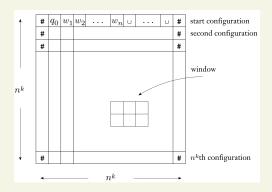
- There is a polynomial-time nondeterministic Turing machine for A.
- The reduction from A to 3SAT expresses the computation of the nondeterministic Turing machine as a formula.
- We will first show  $A \leq_P SAT$  and then we'll modify our proof to get  $A \leq_P 3SAT$ .

**Proof.** Let  $A \in NP$ . There is a nondeterministic TM that decides A in  $n^k$  time for some constant k.

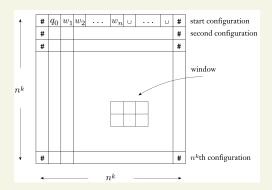
**Proof.** Let  $A \in NP$ . There is a nondeterministic TM that decides A in  $n^k$  time for some constant k.

A tableau for N on w is an  $n^k \times n^k$  table whose rows are the configurations of a branch of the computation of N on input w.

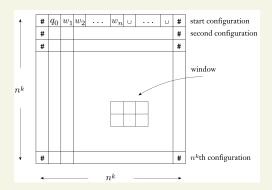




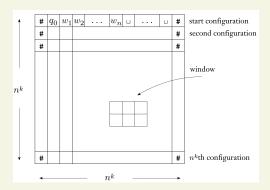
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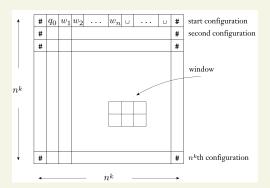
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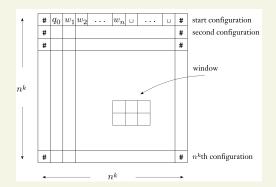
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- Each row follows the previous one according to N's transition function.



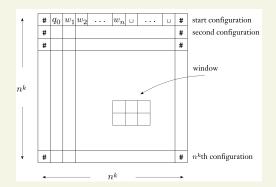
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- A tableau is *accepting* if any row is an accepting configuration.



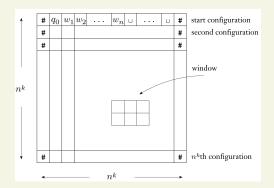
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- Each row follows the previous one according to *N*'s transition function.
- A tableau is accepting if any row is an accepting configuration.
- ullet Every accepting computation path of N corresponds to an accepting tableau.



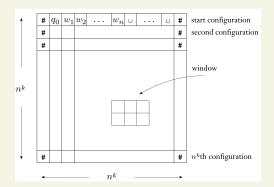
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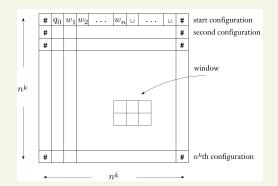
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- Each of the  $(n^k)^2$  entries of a tableau is called a *cell*.
- cell[i, j] is the cell in row i and column j.
- If  $x_{i,i,s} = 1$ , it means cell[i,j] contains an s.

Our formula  $\phi$  will be the conjunction of four parts:

$$\phi = \phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$

We will define these four parts separately.

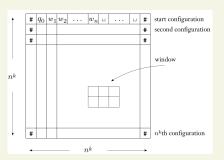
Recall the variable  $x_{i,j,s}$  corresponds to placing an s in cell[i,j].

The formula  $\phi_{\rm cell}$  ensures that exactly one variable is turned on for each cell.

$$\phi_{\text{cell}} = \bigwedge_{1 \leq i, j \leq n^k} \left[ \left( \bigvee_{s \in C} x_{i,j,s} \right) \wedge \left( \bigwedge_{\substack{s,t \in C \\ s \neq t}} \left( \overline{x_{i,j,s}} \vee \overline{x_{i,j,t}} \right) \right) \right]$$

The first part ensures that some variable is turned on. The second part ensures that only one variable is turned on.

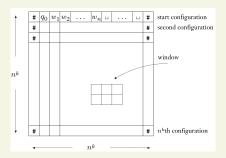
Note that  $\phi_{\rm cell}$  has size  $O(n^{2k})$  and may be computed in time  $O(n^{2k})$ .



The formula  $\phi_{\rm start}$  ensures the first row of the tableau is the start configuration of N on w.

Note that  $\phi_{\text{start}}$  has size  $O(n^k)$  and may be computed in time  $O(n^k)$ .

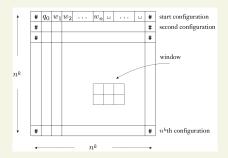
#### $\phi_{ m accept}$



The formula  $\phi_{\rm accept}$  ensures that an accepting computation appears in the tableau. The accept state  $q_{\rm accept}$  must appear in the tableau.

$$\phi_{\text{accept}} = \bigvee_{1 < i, j < n^k} x_{i, j, q_{\text{accept}}}$$

Note that  $\phi_{\text{accept}}$  has size  $O(n^{2k})$  and may be computed in time  $O(n^{2k})$ .



The formula  $\phi_{\mathrm{move}}$  ensures that each row of tableau is a configuration that follows the configuration in the previous row by one move of N's transition function. The formula ensures that each  $2\times 3$  window of cells is legal.

Suppose  $\delta(q_1, a) = \{(q_1, b, R)\}$  and  $\delta(q_1, b) = \{(q_2, c, L), (q_2, a, R)\}.$ 

(b) 
$$\begin{array}{c|cccc} a & q_1 & b \\ \hline a & a & q_2 \end{array}$$

(c) 
$$\begin{array}{c|cccc} a & a & q_1 \\ \hline a & a & b \end{array}$$

(e) 
$$\begin{array}{|c|c|c|c|c|c|} \hline a & b & a \\ \hline a & b & q_2 \\ \hline \end{array}$$

FIGURE **7.39** Examples of legal windows

(b) 
$$\begin{vmatrix} a & q_1 & b \\ q_2 & a & a \end{vmatrix}$$

(c) 
$$\begin{vmatrix} b & q_1 & b \\ \hline q_2 & b & q_2 \end{vmatrix}$$

FIGURE **7.40** Examples of illegal windows

The (i,j)-window has cell[i,j] in the upper central position. Let the six cells of the window be  $a_1, \ldots, a_6$ . Then we define

$$\psi_{i,j} = \bigvee_{\substack{a_1,\ldots,a_6 \ \text{is a legal window}}} \begin{pmatrix} x_{i,j-1,a_1} \wedge x_{i,j,a_2} \wedge x_{i,j+1,a_3} \wedge \\ x_{i+1,j-1,a_1} \wedge x_{i+1,j,a_2} \wedge x_{i+1,j+1,a_3} \end{pmatrix}$$

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Finally, we define

$$\phi_{\text{move}} = \bigwedge_{\substack{1 \le i \le n^k \\ 1 < i < n^k}} \psi_{i,j}.$$

Note that  $\phi_{\text{move}}$  has size  $O(n^{2k})$  and may be computed in time  $O(n^{2k})$ .

Our reduction f outputs the formula

$$\phi = \phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}.$$

Each of the four parts of  $\phi$  is computable in  $O(n^{2k})$  time, so  $\phi$  is computable in  $O(n^{2k})$  time. Thus f is polynomial-time computable.

We have

$$w \in A \iff N \text{ accepts } w$$
 $\iff \text{ there is an accepting computation history of } N \text{ on } w$ 
 $\iff \text{ there is an accepting tableau for } N \text{ on } w$ 

Therefore  $A \leq_{\mathrm{m}} \mathrm{SAT}$  via f.

 $\iff \phi \text{ is satisfiable.}$ 

We now modify the reduction to get  $A \leq_{\mathrm{m}} 3\mathrm{SAT}$ . In

$$\phi = \phi_{\rm cell} \wedge \phi_{\rm start} \wedge \phi_{\rm move} \wedge \phi_{\rm accept},$$

the formulas  $\phi_{\rm cell}$ ,  $\phi_{\rm start}$ , and  $\phi_{\rm accept}$  are in CNF. We can use the distributive law to put  $\phi_{\rm move}$  into CNF form as well.

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To get 3CNF formulas we use additional variables to split each clause with more than 3 literals into multiple clauses that have 3 literals. For example, the clause  $(a_1 \lor a_2 \lor a_3 \lor a_4)$  is replaced by  $(a_1 \lor a_2 \lor z) \land (\overline{z} \lor a_3 \lor a_4)$ , where z is a new variable.

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More generally, a clause

$$(a_1 \lor a_2 \lor \ldots \lor a_l)$$

with I literals is replaced by I-2 clauses:

$$\big( a_1 \vee a_2 \vee z_1 \big) \wedge \big( \overline{z_1} \vee a_3 \vee z_2 \big) \wedge \big( \overline{z_2} \vee a_2 \vee z_3 \big) \wedge \dots \wedge \big( \overline{z_{l-3}} \vee a_{l-1} \vee a_l \big)$$

where the  $z_i$ 's are new variables.

We have shown that 3SAT is NP-complete. We can use the following lemma to build on this to show more problems are NP-complete.

#### Lemma

 $\leq_{\mathrm{P}}$  is transitive. That is, if  $A \leq_{\mathrm{P}} B$  and  $B \leq_{\mathrm{P}} C$ , then  $A \leq_{\mathrm{P}} C$ .

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**Proof.** Let f be the reduction from A to B and let g be the reduction from B to C. Then

- $I \in A \Leftrightarrow f(I) \in B$  for all instances I,
- $J \in B \Leftrightarrow g(J) \in C$  for all instances J,
- f is computable in some polynomial p(n) time, and
- g is computable in some polynomial q(n) time.

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Let n = |I|. To compute h(I) we need at most

- p(n) time to compute f(I).
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The total time p(n) + q(p(n)) is polynomial.

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Therefore  $A \leq_{P} C$  via h.  $\square$ 

## Corollary

Let  $A, B \in \mathrm{NP}$ . If A is  $\mathrm{NP}$ -complete and  $A \leq_{\mathrm{P}} B$ , then B is also  $\mathrm{NP}$ -complete.

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**Proof.** Because *A* is NP-complete,  $C \leq_{P} A$  for every  $C \in NP$ . By transitivity and  $A \leq_{P} B$ , we have  $C \leq_{P} B$  for every  $B \in NP$ .  $\square$ 

## Corollary

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**Proof.** Because A is NP-complete,  $C \leq_{\mathrm{P}} A$  for every  $C \in \mathrm{NP}$ . By transitivity and  $A \leq_{\mathrm{P}} B$ , we have  $C \leq_{\mathrm{P}} B$  for every  $B \in \mathrm{NP}$ .  $\square$ 

To prove that a problem  $B \in \mathrm{NP}$  is  $\mathrm{NP}$ -complete, we don't have to reduce every problem in  $\mathrm{NP}$  to it. We may select any  $\mathrm{NP}$ -complete problem A and show that  $A \leq_{\mathrm{P}} B$ .

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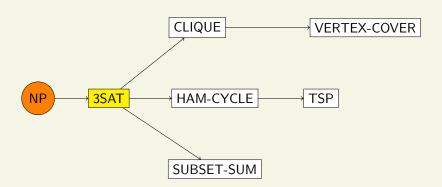
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Finally, we have to verify that the mapping is polynomial-time computable. Usually this doesn't require formal analysis of the algorithm.

### Plan for NP-completeness reductions:



## Clique

In a graph G=(V,E), a *clique* is a fully interconnected subset of the vertices. That is, a clique is a set  $V'\subseteq V$  such that for all  $u,v\in V'$ ,  $(u,v)\in E$ . The clique decision problem is

$$\text{CLIQUE} = \left\{ \left\langle G, k \right\rangle \middle| G \text{ has a clique of size } k \right\}.$$

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However, it is easy to see that  $\mathrm{CLIQUE} \in \mathrm{NP}$ . The clique itself is a witness. So  $\langle G, k \rangle \in \mathrm{CLIQUE} \iff (\exists V')|V'| = k$  and V' is a clique in G.

### Theorem

CLIQUE is NP-complete.

**Proof.** We will show  $3SAT \leq_P CLIQUE$ . Let  $\phi = C_1 \wedge ... \wedge C_k$  be a 3CNF formula, where each  $C_i$  is a clause with at most 3 literals. We construct a graph G as follows.

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For each clause  $C_i = \left( l_1^{(i)} \vee l_2^{(i)} \vee l_3^{(i)} \right)$  we put vertices  $v_1^{(i)}$ ,  $v_2^{(i)}$ ,  $v_3^{(i)}$  in G. (If  $C_i$  has 1 or 2 literals, we put 1 or 2 vertices in G.)

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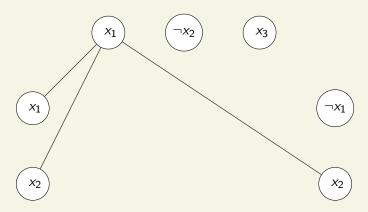
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- **1**  $i \neq j$ . In other words,  $v_a^{(i)}$  and  $v_b^{(j)}$  correspond to literals in different clauses.
- ②  $I_a^{(i)} \neq \neg I_b^{(j)}$ . In other words, the corresponding literals are consistent.

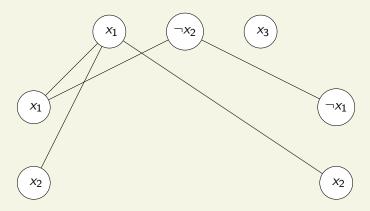
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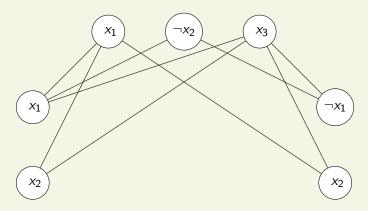
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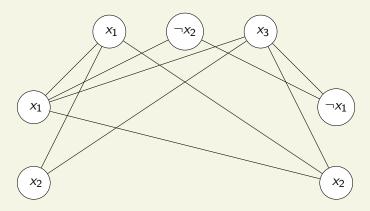
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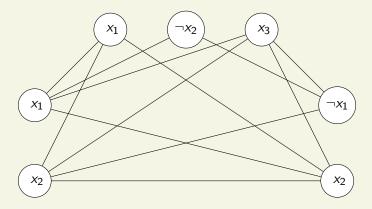
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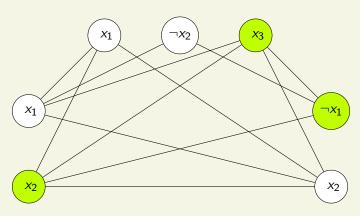
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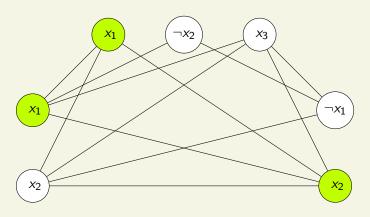
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This shows  $\phi \in 3SAT \Rightarrow \langle G, k \rangle \in CLIQUE$ .

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From V' we obtain a satisfying assignment for  $\phi$  by setting the variables to make each of the corresponding literals true.

- We can do this because there is no edge between a literal and its negation, thus we won't ever try to set a variable to both true and false.
- If a variable does not correspond to a vertex in V', then we can set it arbitrarily.

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This assignment satisfies at least one literal in each clause of  $\phi$ . Therefore,  $\langle G, k \rangle \in \mathrm{CLIQUE} \Rightarrow \phi \in \mathrm{3SAT}$ .

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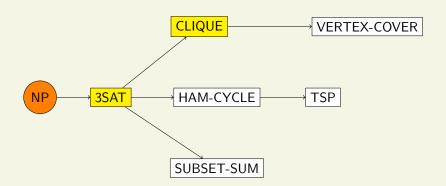
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Since the mapping  $\phi \mapsto \langle G, k \rangle$  can be computed in polynomial time, we have that  $3SAT \leq_P CLIQUE$ .

#### Plan for NP-completeness reductions:



### Vertex Cover

A *vertex cover* of a graph G = (V, E) is a subset  $V' \subseteq V$  such that if  $(u, v) \in E$ , then  $u \in V'$  or  $v \in V'$  (or both). In other words, a vertex cover is a subset of the vertices that touches all edges in the graph. The decision problem is

VERTEX-COVER =  $\{\langle G, k \rangle | G \text{ has a vertex cover of size } k \}$ .

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Note that V, the set of all vertices in the graph, is always a vertex cover. Also, if V' is a vertex cover and  $V''\supseteq V'$ , then V'' is also a vertex cover. The goal is to determine if small vertex covers exist.

#### **Theorem**

VERTEX-COVER is NP-complete.

**Proof.** To see that VERTEX-COVER  $\in$  NP, note that  $\langle G, k \rangle \in \text{VERTEX-COVER} \iff (\exists V')|V'| \leq k$  and V' is a vertex cover for G. The set V' is the witness and all we have to do is check if V' covers all the edges, which can be done in polynomial time.

#### **Theorem**

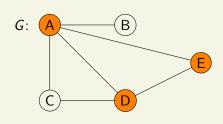
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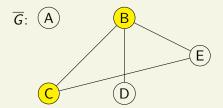
To show completeness, we will reduce CLIQUE to VERTEX-COVER. Given a graph G = (V, E), we define the complementary graph  $\bar{G} = (V, \bar{E})$ , where

$$\bar{E} = \{(u, v) \in V \times V | (u, v) \notin E \text{ and } u \neq v \}.$$

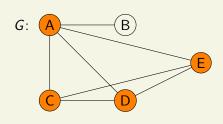
We claim that G has a clique of size k if and only if  $\overline{G}$  has a vertex cover of size |V|-k.



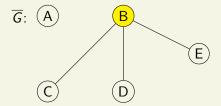
 $\{A, D, E\}$  is a clique of size 3



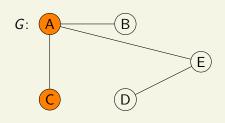
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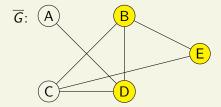
 $\{A, C, D, E\}$  is a clique of size 4



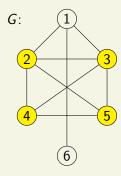
 $\{B\}$  is a vertex cover of size 1



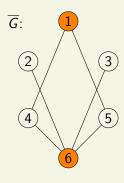
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 $\{B,D,E\}$  is a vertex cover of size 3



 $V' = \{2, 3, 4, 5\}$  is a clique of size 4



$$V-V'=\{1,6\}$$
 is a vertex cover of size 2

Suppose that G has a clique V' with |V'|=k. We claim that V-V' is a vertex cover in  $\bar{G}$ .

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To see this, let  $(u, v) \in \overline{E}$  be any edge in  $\overline{G}$ . Then  $(u, v) \notin E$ , so at least one of the two vertices is not in the clique: at least one of u, v is not in V'. Therefore at least one of u or v is in V - V'.

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Since |V - V'| = |V| - k, this shows

$$\langle G, k \rangle \in \text{CLIQUE} \Rightarrow \langle \bar{G}, |V| - k \rangle \in \text{VERTEX-COVER}.$$

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$$\langle \bar{G}, |V| - k \rangle \in \text{VERTEX-COVER} \Rightarrow \langle G, k \rangle \in \text{CLIQUE}.$$

We have shown that for any graph G = (V, E) and number k,

$$\langle G, k \rangle \in \text{CLIQUE} \iff \langle \bar{G}, |V| - k \rangle \in \text{VERTEX-COVER}.$$

Since the mapping  $\langle G, k \rangle \mapsto \langle \bar{G}, |V| - k \rangle$  can be computed in polynomial time, we have CLIQUE  $\leq_P VERTEX\text{-}COVER$ .

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