

Computability and Complexity
COSC 4200

Undecidability

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Some decision problems do not have an algorithmic solutions. Such problems are called *undecidable*. To prove that undecidable problems exist, we will use the technique of *diagonalization*.

First we review the original use of the technique to prove the uncountability of the real numbers.

Countable Sets

The natural numbers is the set $\mathbb{N} = \{0, 1, 2, \dots\}$.

A function is a bijection if it is both one-to-one and onto.

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A set X is *countable* if there is a bijection $f : \mathbb{N} \rightarrow X$.

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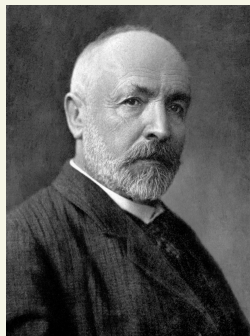
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- $L(M)$ for any Turing machine M
- $\{M \mid M \text{ is a Turing machine}\}$

The Real Numbers are Uncountable

Theorem (Cantor, 1874)

The set of real numbers \mathbb{R} is uncountable.



Georg Cantor (1845-1918)

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We define a new number x by $x = 0.e_0 e_1 e_2 e_3 \dots$, where

$$e_i = \begin{cases} 0 & \text{if } d_i^i \neq 0 \\ 1 & \text{if } d_i^i = 0 \end{cases}$$

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Then for all i , $e_i \neq d_i^i$. Therefore $x \neq f(i)$ for all i , so f is not onto. □

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If M does not halt on w , then U will not halt. This is why U does not decide A_{TM} .

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Proof. Assume that A_{TM} is decidable. Suppose that H is a decider for A_{TM} . Then

$$H(\langle M, w \rangle) = \begin{cases} \text{accept} & \text{if } M \text{ accepts } w \\ \text{reject} & \text{if } M \text{ does not accept } w. \end{cases}$$

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Algorithm D: On input $\langle M \rangle$, where M is a TM:

- ① Run H on input $\langle M, \langle M \rangle \rangle$.
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For any M ,

$$D(\langle M \rangle) = \begin{cases} \text{accept} & \text{if } M \text{ does not accept } \langle M \rangle \\ \text{reject} & \text{if } M \text{ accepts } \langle M \rangle. \end{cases}$$

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Whatever D does, this says that D does the opposite, a contradiction. Therefore neither D or H can exist, so A_{TM} is undecidable. □

To make the diagonalization argument more explicit, we define the *diagonal halting problem*

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In either case, M does not decide K correctly on input $\langle M \rangle$.
Therefore M does not decide K . □

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Then D decides K :

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But K is undecidable, a contradiction. Therefore A_{TM} is undecidable. □

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Equivalently,

- $w \notin A \Rightarrow M$ accepts w .
- $w \in A \Rightarrow M$ does not accept w .

A is *decidable* if there is a TM M such that for all w ,

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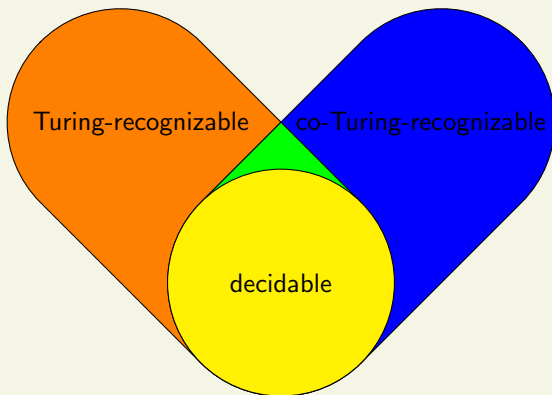
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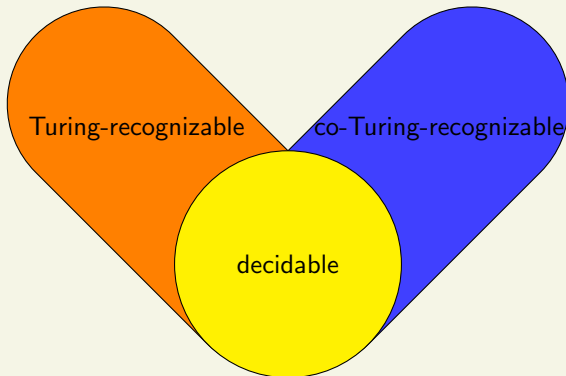


The theorem says the green region is empty.

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Proof. Let A be a language.

(\Rightarrow) If A is decidable, then A^c is also decidable.

Since every decidable language is Turing-recognizable, both A and A^c are Turing-recognizable.

(\Leftarrow) Suppose that A and A^c are Turing-recognizable. Let M_1 be a recognizer for A and let M_2 be a recognizer for A^c .

Then

- $w \in A \Rightarrow M_1$ accepts w .
- $w \notin A \Rightarrow M_1$ does not accept w .

and

- $w \in A \Rightarrow M_2$ does not accept w .
- $w \notin A \Rightarrow M_2$ accepts w .

When M_1 or M_2 does not accept, they may run forever.

Let M be the following TM:

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- ① Run both M_1 and M_2 on w in parallel.
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Running in “parallel” means using two tapes (which can be simulated by a one-tape TM).

- Copy the input from the first tape to the second tape. Move both tape heads to the beginning.
- Run M_1 on the first tape and M_2 on the second tape simultaneously.
- Accept if M_1 accepts. Reject if M_2 accepts.

We have

$$\begin{aligned}w \in A &\Rightarrow M_1 \text{ accepts } w \\&\Rightarrow M \text{ accepts } w\end{aligned}$$

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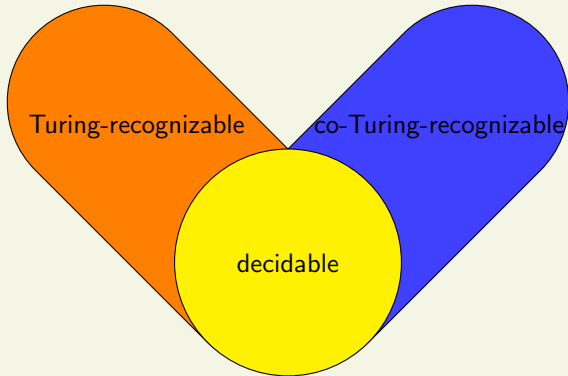
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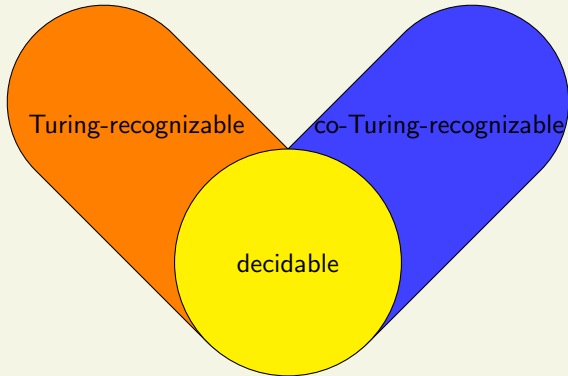
Then M decides A , so A is decidable.





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Corollary

- 1 *If A is Turing-recognizable but not decidable, then A is not co-Turing-recognizable.*
- 2 *If A is co-Turing-recognizable but not decidable, then A is not Turing-recognizable.*

Corollary

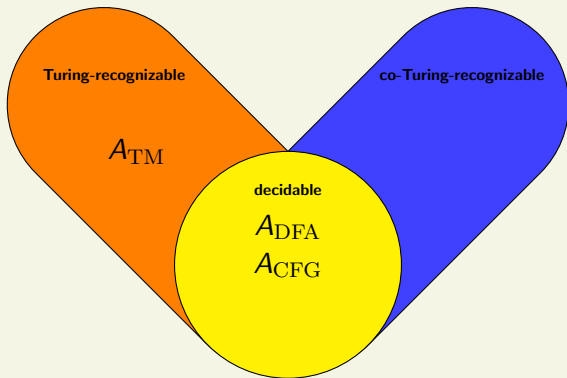
A_{TM} *is not co-Turing-recognizable.*

Corollary

A_{TM} is not co-Turing-recognizable.

Proof.

We know that A_{TM} is Turing-recognizable. If A_{TM} is also co-Turing-recognizable, then A_{TM} is decidable, but it is not. \square



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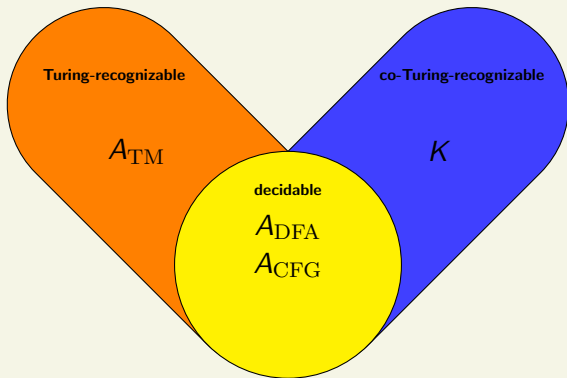
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Then R recognizes K^c :

- If $\langle M \rangle \in K$, then M does not accept $\langle M \rangle$, so R will not accept $\langle M \rangle$.
- If $\langle M \rangle \notin K$, then M accepts $\langle M \rangle$, so R will accept $\langle M \rangle$. \square



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$HALT_{TM}$ is Turing-recognizable.

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If M does not halt on w , then U will not halt. This is why U does not decide $HALT_{TM}$.

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- ① Run TM R on input $\langle M, w \rangle$.
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- ③ If R accepts, simulate M on w until it halts.
 - If M accepts, accept.
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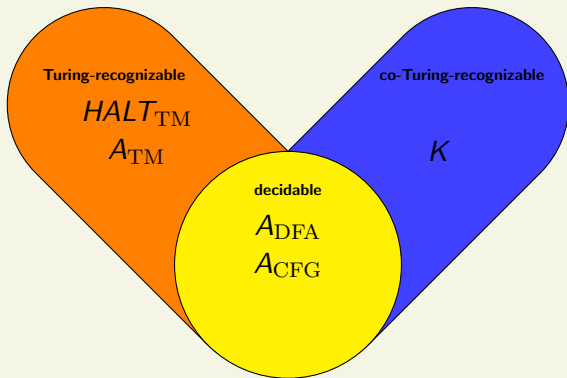
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In either case, S rejects $\langle M, w \rangle$.

Since A_{TM} is undecidable, decider S does not exist.

Therefore decider R for $HALT_{\text{TM}}$ does not exist and $HALT_{\text{TM}}$ must be undecidable. □



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Let M be a TM and w be an input for M . Here is the description of $M_{(w)}$. Note that w is hardcoded into $M_{(w)}$.

$M_{(w)}$: on any input x :

- 1 If $x \neq w$, reject.
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Then if M accepts w , $L(M_{(w)}) = \{w\}$.

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Now, assuming that E_{TM} is decidable, we can use an algorithm for E_{TM} to solve A_{TM} . Suppose R is a TM that decides E_{TM} .

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Therefore S decides A_{TM} , a contradiction, so E_{TM} is undecidable. □

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Proof. Let s_1, s_2, \dots be an enumeration of all strings in Σ^* .

Algorithm A: On input $\langle M \rangle$:

for $i = 1, 2, \dots$

for $j = 1$ to i

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Therefore E_{TM}^c is Turing-recognizable.



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Corollary

E_{TM} is not Turing-recognizable.

