Activity 6: Designing

Activity 6: UX/UI Design

Group No: 35 **Group Member:**

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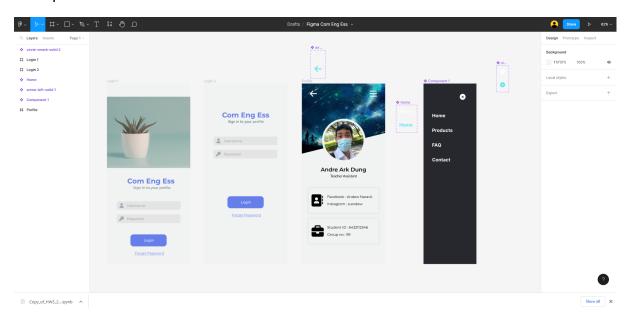
Part 3 Designing new Screens

3.1 Designing Figma Project

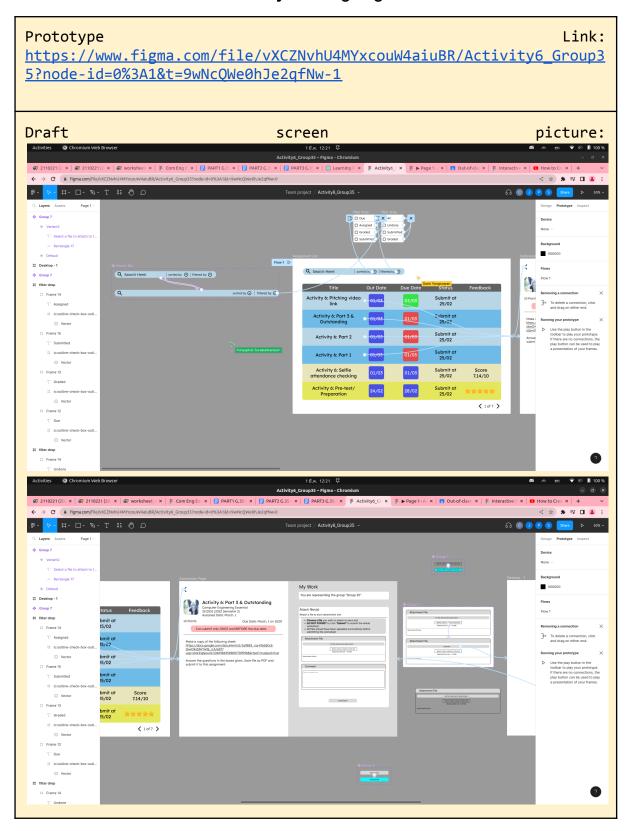
Create a Figma prototype showing screens based on the improvement your group suggested in part B.

* ANSWER THIS * Share the prototype link below and capture the draft screen.

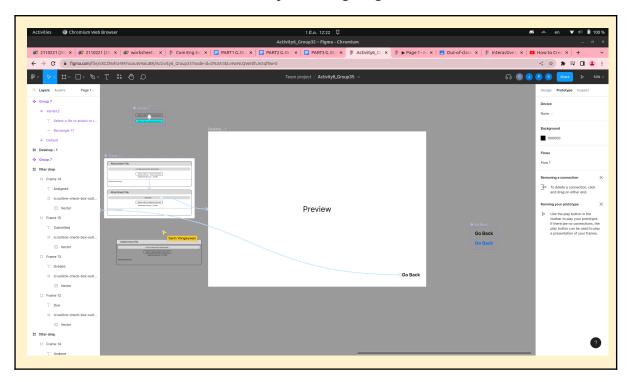
Example of a draft screen:



Activity 6: Designing



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3.2 Prototype Pitching

Record a pitching video (A video that shows what your group does) with duration not exceeding 3 minutes and upload to youtube.

Submit video link in Mycourseville by Friday (3/3/2023 23:59).

A Chance to be "Outstanding"

The staff will read your discussion in Part B, try out your prototype, and watch your pitching clip in Part C. Groups with outstanding and coherent works will be selected and awarded with the outstanding factor of this activity.

"Good Luck :) ●●●♥*"