

CMPS 460 – Spring 2022

### MACHINE

LEARNING

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**Neural Networks II: Training** 



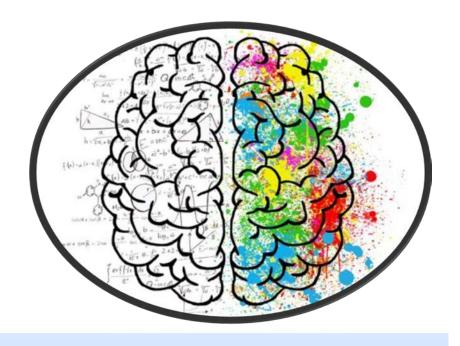


Handouts

### Roadmap ...



- How to train neural networks?
- What are commonly-used loss functions?
- Regularization
- Gradient Descent & variants
- What are commonly-used activation functions?
- Weight initialization
- Demo with Playground!



# How to train neural networks?

# Cross-Entropy Loss (Binary classif.)



#### Recall:

• 
$$L_i(\hat{y}_i, y_i) = -y_i \log \hat{y}_i - (1 - y_i) \log(1 - \hat{y}_i)$$





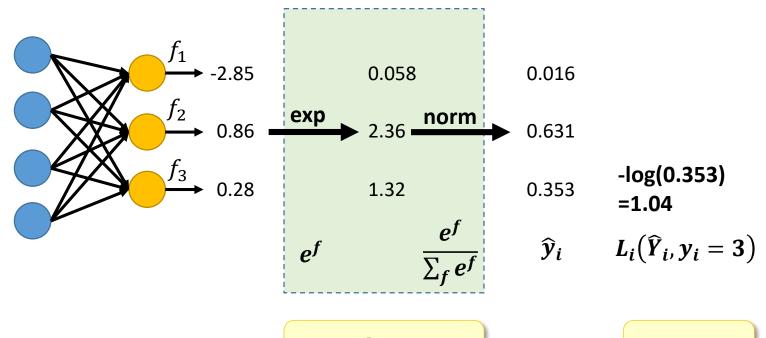
• 
$$L_i(\widehat{Y}_i, y_i) = -\log \widehat{y}_i$$

• 
$$\hat{y}_i = p(y_i|\theta) = \frac{e^{f_i}}{\sum_i e^{f_j}}$$

Softmax function

### Example





**Softmax** 

**CE Loss** 

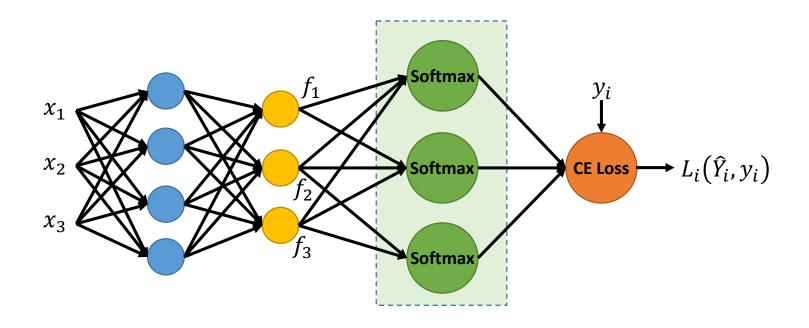




Back-propagation + Gradient Descent



### Computational Graph (w/o Reg.)





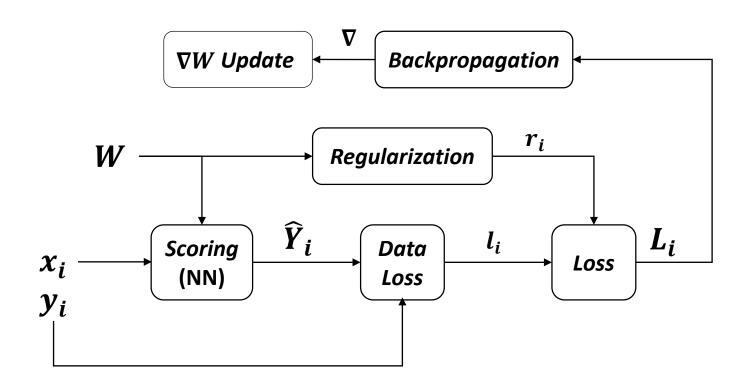
### Hands-on Exercise



 Backpropagation for 3-class classification with 2-layer network, 2 input features, 2 hidden units (with sigmoid).

### The Big Picture! (for 1 training ex.)





... then next example!



### **Data Loss Functions**





### **Binary Classification**

$$L_i(\hat{y}_i, y_i) = -y_i \log \hat{y}_i - (1 - y_i) \log(1 - \hat{y}_i)$$

### **MC Classification**

$$L_i(\hat{Y}_i, y_i) = -\log \hat{y}_i$$
 ,  $\hat{y}_i = p(y_i|\theta) = \frac{e^{f_i}}{\sum_i e^{f_i}}$ 



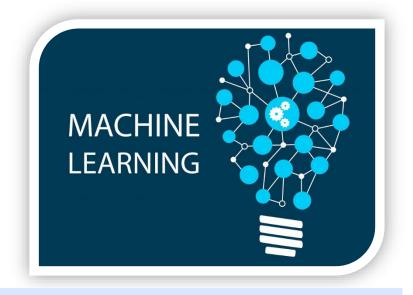


#### **Multi-Label Classification**

$$L_i(\hat{Y}_i, Y_i) = \sum_{i} -y_{ij} \log \hat{y}_{ij} - (1 - y_{ij}) \log(1 - \hat{y}_{ij})$$

### Regression

$$L_i = ||f - y_i||^2$$



# Regularization

### L2 & L1 Regularization



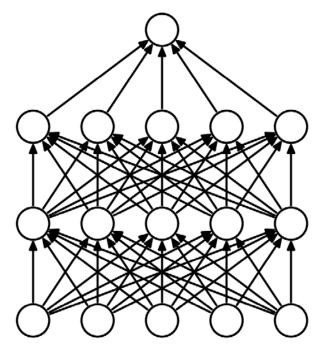
We can still use them!

• Elastic net regularization: combining L1 regularization with L2 regularization:  $\lambda_1 |w| + \frac{1}{2} \lambda_2 w^2$ .

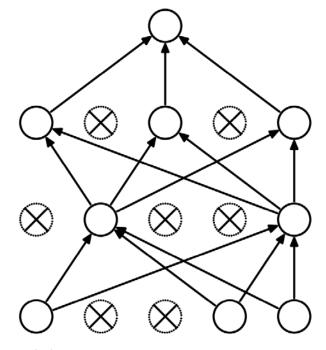
### Dropout



- Extremely effective, simple and recently introduced.
- Keeping a neuron active with some probability p (a hyper-parameter), or setting it to zero otherwise.



(a) Standard Neural Net



(b) After applying dropout.

### Dropout



• Intuition: By avoiding training all nodes on all training data, dropout decreases overfitting.

• The method also significantly improves training speed.

**Prediction?** 

### **DropConnect**



- Generalization of dropout: each connection, rather than each output unit, can be dropped with probability p.
  - i.e., a random set of weights is instead set to zero during forward pass.



# **Gradient Descent & Variants**

### Vanilla Gradient Descent



 Compute and accumulate gradients from all training examples before updating the parameters.

What happens with large training data?

### Mini-batch Gradient Descent



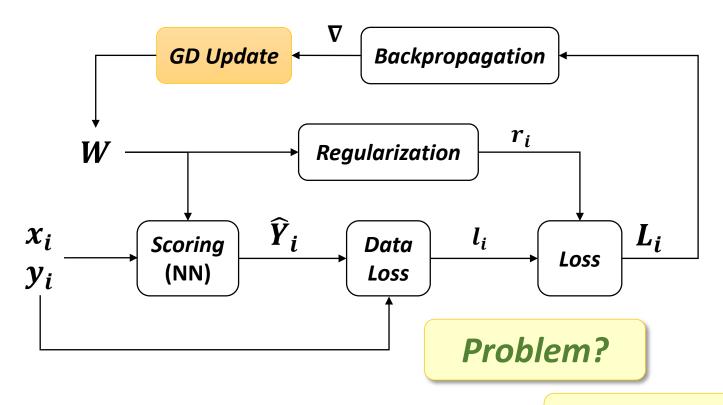
- Compute the gradient over batches of the training data.
- Gradient from a mini-batch is a good approximation of the gradient of the full objective.
  - much faster convergence by more frequent parameter updates.
- epoch: one full round over the entire data.
- mini-batch size: a hyper-parameter.
  - usually based on memory constraints (if any), or set to some value, e.g., 32, 64 or 128.

## Stochastic Gradient Descent (SGD)



### aka on-line gradient descent

The mini-batch is a single example!



When to use?



### **Activation Functions**

### Sigmoid



$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

$$\frac{d}{dx}\sigma(x) = \sigma(x)(1 - \sigma(x))$$

- takes a real-valued number and "squashes" it into range between 0 and 1.
- used historically, but recently fallen out of favor:
  - saturate (local gradient is very small) kill gradients
  - outputs are not zero-centered → inputs are always positive → weight updates are all +ve or -ve → zigzagging behavior in updates.

### Tanh



$$\tanh(x) = \frac{e^{x} - e^{-x}}{e^{x} + e^{-x}}$$

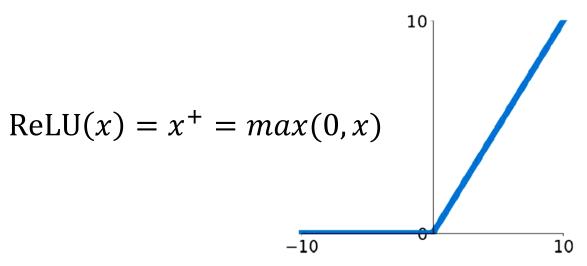
$$\tanh(x) = 2\sigma(2x) - 1$$

$$\frac{d}{dx} \tanh(x) = 1 - \tanh^{2}(x)$$

- Squashes a real-valued number to the range [-1, 1].
- Saturate, but its output is zero-centered.
- Therefore, in practice the tanh non-linearity is always preferred to the sigmoid nonlinearity.



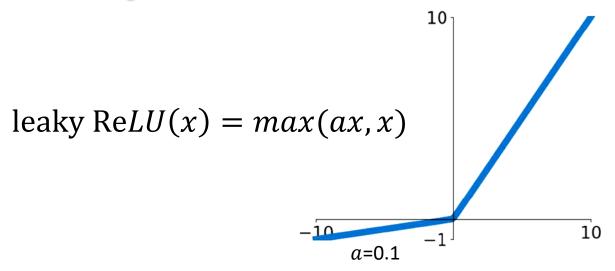




- become very popular recently.
- accelerates the convergence.
- can be implemented simply by thresholding at zero.
- can "die" during training (once it outputs zero). Careful learning rate mitigates.

### Leaky ReLU





- fixing the "dying ReLU" problem.
- Some success but not always consistent.
- Slope can be a parameter.



# Weight Initialization

### Why bother?



- Sensitive to initialization
  - Objective is non-convex, many local optima

### All-Zero Initialization



- Set all the initial weights to zero.
- Every neuron computes same output 
   same gradients
  - same parameter updates!

So what?

No source of asymmetry between neurons.

### **Small Random Numbers**



Initialize weights to small numbers → symmetry breaking.

• Idea: neurons will compute distinct updates and integrate themselves as diverse parts of the full network.

### Sparse Initialization



 Set all weight matrices to zero, but to break symmetry every neuron is randomly connected to a fixed number of neurons below it.

– e.g., 10.

### Initializing the Biases



More common to simply use 0 bias initialization.

Why not a problem?

• For ReLU, some people use small constant, e.g., 0.01, to ensures all ReLU units fire in the beginning and therefore obtain and propagate some gradient.



### Demo: NN Playground @



Play with different architectures and training parameters here: http://playground.tensorflow.org

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O' Allah, let us learn what would benefit us, benefit us from what we learned, and increase us in knowledge

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Whoever follows a path to seek knowledge therein, Allah will make easy for him a path to Paradise.

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