Cairo University   **Faculty of Computers and Information**

CS352 – Software Engineering II

Daily scrum meeting

2017

Project Team

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Contents

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Meeting # 1:

Done requirements

All Team members: Read the requirements document.

All Team members: Search about Design Patterns.

What will be done today

All Team members: Choose which Design Pattern we will use.

All Team members: Assign the required new features over the members.

Current obstacles

All Team members: Don't know how to implement the Design Patterns.

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Meeting # 2:

Done requirements

Monica: Implement service CopyGame , EditGame, Cancel and Uncancel Game, Add Collaborator, Add Comment.

Nada: Implement service Notify Game and Notify Comment.

Michael: Testing with selenium.

Mina: Download html and CSS templates for the new required forms.

What will be done today

Monica: Finish the required documentation.

Michael: Deploy the website.

Nada, Mina: Connect all the views with the services.

Current obstacles

Michael: Facing issues in deployment.