

# Lab: Iterators and Generators

Problems for in-class lab for the [Python OOP Course @SoftUni](https://softuni.org). Submit your solutions in the SoftUni judge system at <https://judge.softuni.bg/Contests/1944>

## 1. Custom Range

Create a **class** called **custom\_range** that receives **start** and **end** upon initialization. Implement the **\_\_iter\_\_** and **\_\_next\_\_** methods, so the iterator returns the numbers from the start to the end (inclusive).

**Note: Submit only the class in the judge system**

### Examples

Test Code	Output
one_to_ten = custom_range(1, 10) for num in one_to_ten: print(num)	1 2 3 4 5 6 7 8 9 10

## 2. Reverse Iter

Create a class called **reverse\_iter** which should receive an iterable upon initialization. Implement the **\_\_iter\_\_** and **\_\_next\_\_** methods, so the iterator returns the items of the iterable in **reversed** order.

**Note: Submit only the class in the judge system**

### Examples

Test Code	Output
reversed_list = reverse_iter([1, 2, 3, 4]) for item in reversed_list: print(item)	4 3 2 1

## 3. Squares

Create a generator function called **squares** that should receive a number **n**. It should generate the squares of all numbers from **1 to n** (inclusive).

**Note: Submit only the function in the judge system**

## Examples

Test Code	Output
<code>print(list(squares(5)))</code>	<code>[1, 4, 9, 16, 25]</code>

## 4. Generator Range

Create a generator function called **genrange** that receives a **start** and an **end**. It should generate all the numbers from the **start** to the **end** (inclusive).

**Note: Submit only the function in the judge system**

## Examples

Test Code	Output
<code>print(list(genrange(1, 10)))</code>	<code>[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]</code>