Exercise: Functions Advanced

Problems for exercise and homework for the Python Advanced Course @SoftUni. Submit your solutions in the SoftUni judge system at https://judge.softuni.bg/Contests/1839

1. Arguments Length

Create a function called args length that returns the number of arguments. Submit only the function in the judge system.

Examples

| Test Code | Output |
|--|--------|
| <pre>print(args_length(1, 32, 5))</pre> | 3 |
| <pre>print(args_length("john", "peter"))</pre> | 2 |
| <pre>print(args_length([1, 2, 3]))</pre> | 1 |

2. Even or Odd

Create a function called even odd that can receive different amount of numbers and a command at the end. The command can be "even" or "odd". Filter the numbers depending on the command and return them in a list. Submit only the function in the judge system.

Examples

| Test Code | Output |
|---|-----------------|
| print(even_odd(1, 2, 3, 4, 5, 6, "even")) | [2, 4, 6] |
| print(even_odd(1, 2, 3, 4, 5, 6, 7, 8, 9, 10, "odd")) | [1, 3, 5, 7, 9] |

3. Function Executor

Create a function called **func executor** that can receive different amount of **tuples**, each of which will have exactly 2 elements: first will be a function and the second will be a tuple of the arguments that need to be passed to that function. Create a list which will contain all the results of the executed functions with its corresponding arguments. For more clarification, see the examples below. Submit only your function in the judge system.

Examples

| Test Code | Output |
|--|-----------------------|
| <pre>def sum_numbers(num1, num2): return num1 + num2</pre> | |
| <pre>def multiply_numbers(num1, num2): return num1 * num2</pre> | [<mark>3</mark> , 8] |
| <pre>print(func_executor((sum_numbers, (1, 2)), (multiply_numbers, (2, 4))))</pre> | |









4. Keyword Arguments Length

Create a function called kwargs_length which can receive different amount of keyword arguments and returns their length. Submit only the function in the judge system.

Examples

| Test Code | Output |
|--|--------|
| <pre>dictionary = {'name': 'Peter', 'age': 25}</pre> | 2 |
| <pre>print(kwargs_length(**dictionary))</pre> | |

5. Age Assignment

Create a function called age assignment that receives different amount of names and then different amount of key-value pairs. The key will be a single letter (first letter of a name), and the value a number (age). For each name, find its first letter in the key-value pairs and assign the age to the persons name. At the end return a dictionary with all the names and ages as shown in the example. Submit only the function in the judge system.

Examples

| Test Code | Output |
|--|--------------------------------------|
| <pre>print(age_assignment("Peter", "George", G=26, P=19))</pre> | {'Peter': 19, 'George': 26} |
| <pre>print(age_assignment("Amy", "Bill", "Willy", W=36, A=22, B=61))</pre> | {'Amy': 22, 'Bill': 61, 'Willy': 36} |

6. Recursion Palindrome

Write a recursive function called palindrome which will receive a word and an index (always 0). Implement the function, so it returns "{word} is a palindrome" if the word is a palindrome and "{word} is not a palindrome" if the word is not a palindrome using recursion. Submit only the function in the judge system.

Examples

| Test Code | Output |
|--|---------------------------|
| <pre>print(palindrome("abcba", 0))</pre> | abcba is a palindrome |
| <pre>print(palindrome("peter", 0))</pre> | peter is not a palindrome |

7. Recursive Power

Create a recursive function called recursive_power which should receive a number and a power. Using recursion **return** the result of **number** ** **power**. Submit only the function in the judge system.

Examples

| Test Code | Output |
|--|---|
| <pre>print(recursive_power(2, 10))</pre> | 1024 |
| <pre>print(recursive_power(10, 100))</pre> | 100000000000000000000000000000000000000 |











