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RH850/D1x Device Family
Renesas Graphics Library
OctaBus Controller (OCTA) Driver
User's Manual: Software

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How to Use This Manual

1. Purpose and Target Readers

This manual is designed to provide the user with an understanding the functions of OCTA driver. This manual is written for engineers who use OCTA driver.

Particular attention should be paid to the precautionary notes when using the manual. These notes occur within the body of the text, at the end of each section, and in the Usage Notes section.

The revision history summarizes the locations of revisions and additions. It does not list all revisions. Refer to the text of the manual for details.

Please refer to documents of drivers and hardware for a target system implementing OCTA as necessary.

The following documents are related documents. Make sure to refer to the latest versions of these documents.

| Document Type | Description | Document Title | Document No. |
|----------------------------|---|--|---------------------------------|
| User's manual for Hardware | Hardware specifications (pin assignments, memory maps, peripheral function specifications, electrical characteristics, timing charts) and operation description | RH850/D1L/D1M Group User's Manual: Hardware | R01UH0451EJ0220 |
| User's manual for Software | Description of RGL overview | Renesas Graphics Library User's Manual: Software | R01US0181ED0400 |
| | Description of WM | Renesas Graphics Library Window Manager (WM) Driver User's Manual: Software | LLWEB-10035990 |
| | Description of SPEA | Renesas Graphics Library Sprite Engine A (SPEA) Driver User's Manual: Software | LLWEB-10035991 |
| | Description of VDCE | Renesas Graphics Library Video Data Controller E (VDCE) Driver User's Manual: Software | LLWEB-10035992 |
| | Description of VOWE | Renesas Graphics Library Video Output Warping Engine (VOWE) Driver User's Manual: Software | LLWEB-10035993 |
| | Description of JCUA | Renesas Graphics Library JPEG Codec Unit A (JCUA) Driver User's Manual: Software | LLWEB-10035994 |
| | Description of SFMA | Renesas Graphics Library Serial Flash Memory Interface A (SFMA) Driver User's Manual: Software | LLWEB-10064753 |
| | Description of HYPB | Renesas Graphics Library HyperBus Controller (HYPB) Driver User's Manual: Software | LLWEB-10064754 |
| | Description of OCTA | Renesas Graphics Library OctaBus Controller (OCTA) Driver User's Manual: Software | LLWEB-10064755 (This manual) |
| | Description of VOCA | Renesas Graphics Library Video Output Checker A (VOCA) Driver User's Manual: Software | LLWEB-10063801 |

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| | | | |
|------------------------|--|--|----------------|
| | Description of DISCOM | Renesas Graphics Library Display Output Comparator (DISCOM) Driver User's Manual: Software | LLWEB-10063802 |
| | Description of DRW2D | Renesas Graphics Library 2D Graphics (DRW2D) Driver User's Manual: Software | LLWEB-10059472 |
| Porting Layer Guide | Description of porting layer of RGL | Renesas Graphics Library Porting Layer Guide | LLWEB-10035995 |

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2. Notation of Numbers and Symbols

This manual uses the following notation.

Binary 0bXXXXXXXX (X=0 or 1)
Decimal XXX (X=0-9)
Hex 0XXXXXXXX (X=0-9,A-F)

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3. List of Abbreviations and Acronyms

| Abbreviation | Full Form |
|--------------|-----------------------------------|
| A0 | Address bit 0 |
| API | Application Programming Interface |
| CS | Chip Select |
| DOPI | Octa I/O DTR |
| DOS | DQS on STR mode |
| DQS | Data Strobe Signal |
| DTR | Double Transfer Rate |
| H/W | Hardware |
| MCLK | Memory Clock |
| OCTA | OctaBus |
| OPI | Octa I/O STR |
| RWW | Read-While-Write |
| SCLK | Serial Clock |
| SPI | Single I/O STR |
| STR | Single Transfer Rate |

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1. Overview

1.1 Feature and Scope

The OCTA driver is a driver stack, which enables an abstract access to OctaRAM or OctaFlash memory. The abstraction shall simplify the usage by the application developer and also make it possible to use the same API for different hardware.

1.2 Component Structure

The component structure of OCTA is shown in [Figure 1-1](#).

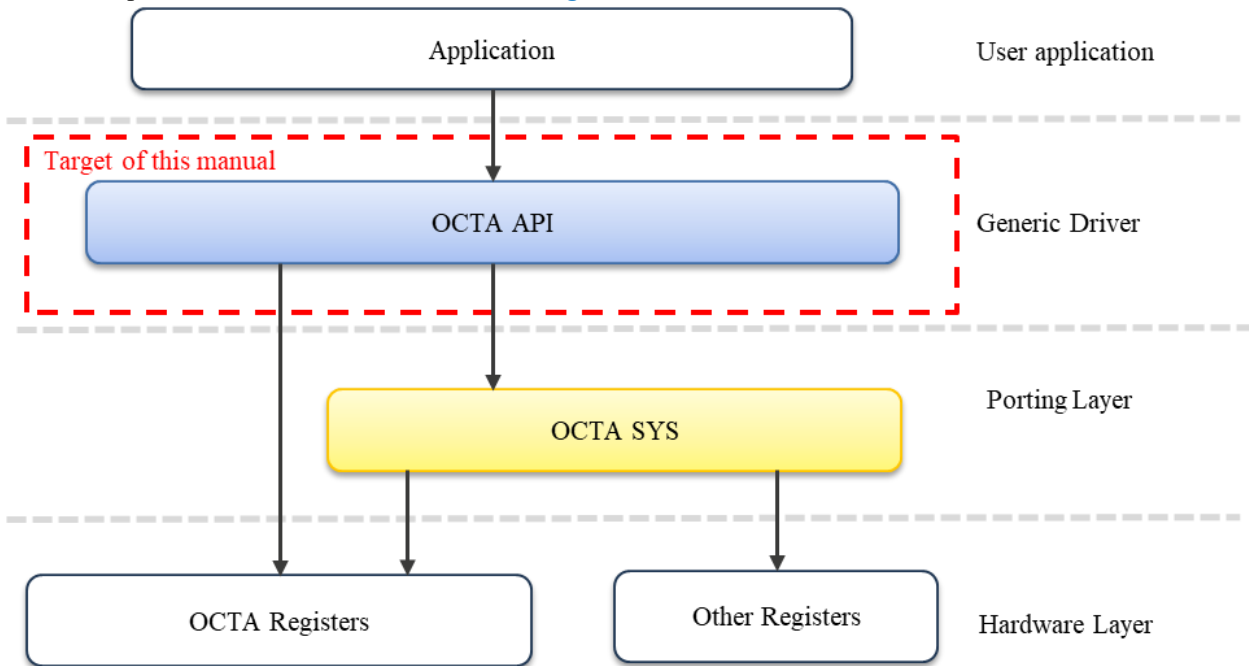


Figure 1-1 Component Structure

For the details of the API, please refer to [Chapter 4](#).

2. Basic Specification

2.1 Summary Specification

The summary of specification is described in [Table 2-1](#).

Table 2-1 Summary Specification

| Items | Description |
|-------------------|---|
| Target LSI | RH850/D1M1-V2, RH850/D1M1A |
| Main Feature | <ul style="list-style-type: none"> Number of connected devices <ul style="list-style-type: none"> Up to two OctaRAM / OctaFlash memory per unit can be connected. Two device channels can be configured as: <ul style="list-style-type: none"> OctaFlash only OctaRAM only OctaFlash / OctaRAM Data bus width <ul style="list-style-type: none"> Octa Flash <ul style="list-style-type: none"> 1 bit / 8 bits Octa RAM <ul style="list-style-type: none"> 8 bits Data transfer mode <ul style="list-style-type: none"> Octa Flash <ul style="list-style-type: none"> Single I/O STR (Single Transfer Rate), 1 bit per cycle mode. Octa I/O STR (Single Transfer Rate), 8 bit per cycle mode. Octa I/O DTR (Double Transfer Rate), 16 bit per cycle mode. Octa RAM <ul style="list-style-type: none"> Octa I/O DTR (Double Transfer Rate), 16 bit per cycle mode. Operating mode <ul style="list-style-type: none"> External address space mode Manual mode |
| Semaphore / Mutex | N/A. This can be implemented with porting layer. |
| Interrupts | N/A. |

2.2 Reserved Word

OCTA uses the following prefixes for avoiding confusion from other software. Prefixes of OCTA is described in [Table 2-2](#).

Table 2-2 Prefixes

| Prefix | Description |
|----------|------------------------|
| R_OCTA_* | Prefix for OCTA Module |
| r_octa_* | |

2.3 Interrupt Handler List

None.

2.4 Error Handling

2.4.1 Return code

OCTA driver has 5 types of error codes.

2.4.1.1 Parameter level

Following errors occur by a cause such as abnormality of parameter. In this case, please set valid parameter again.

- R_OCTA_ERR_PARAM_INCORRECT
- R_OCTA_ERR_RANGE_UNIT
- R_OCTA_ERR_RANGE_PARAM

2.4.1.2 Timing level

Following errors occur by a cause such as abnormality of execution timing. In this case, please call again after changing to valid state or timing.

- R_OCTA_ERR_NOT_ACCEPTABLE
- R_OCTA_ERR_COMMAND
- R_OCTA_ERR_LATENCY
- R_OCTA_ERR_PROTECTED
- R_OCTA_ERR_ABORTED
- R_OCTA_ERR_TIMEOUT

2.4.1.3 System level

Following errors occur by a cause such as OS dependent error (e.g. system call error, resource shortage). In this case, please do recovery processing from a system layer, because this status cannot be restored only in this library.

- R_OCTA_ERR_FATAL_OS

2.4.1.4 Hardware level

Following errors occur when unexpected error occurs internally. In this case, please reset the RH850/D1x device.

- R_OCTA_ERR_NG
- R_OCTA_ERR_FATAL_HW

2.4.1.5 Device level

Following errors occur when the function is not supported with target device. In this case, please skip the function call.

- R_OCTA_ERR_DEVICE

2.5 State Transition

Each OCTA unit has following status.

Table 2-3 OCTA unit State Details

| No. | State Name | Description |
|-----|---------------|--|
| (1) | Uninitialized | Specifies that the OCTA driver is not initialized. |
| (2) | Initialized | Specifies that the OCTA driver is initialized. |
| (3) | Idle | Specifies that Manual mode is enabled. |
| (4) | Executing | Specifies that External address space mode is enabled. |

The image describes state transition.

*1 : Only Octa Flash is executable.

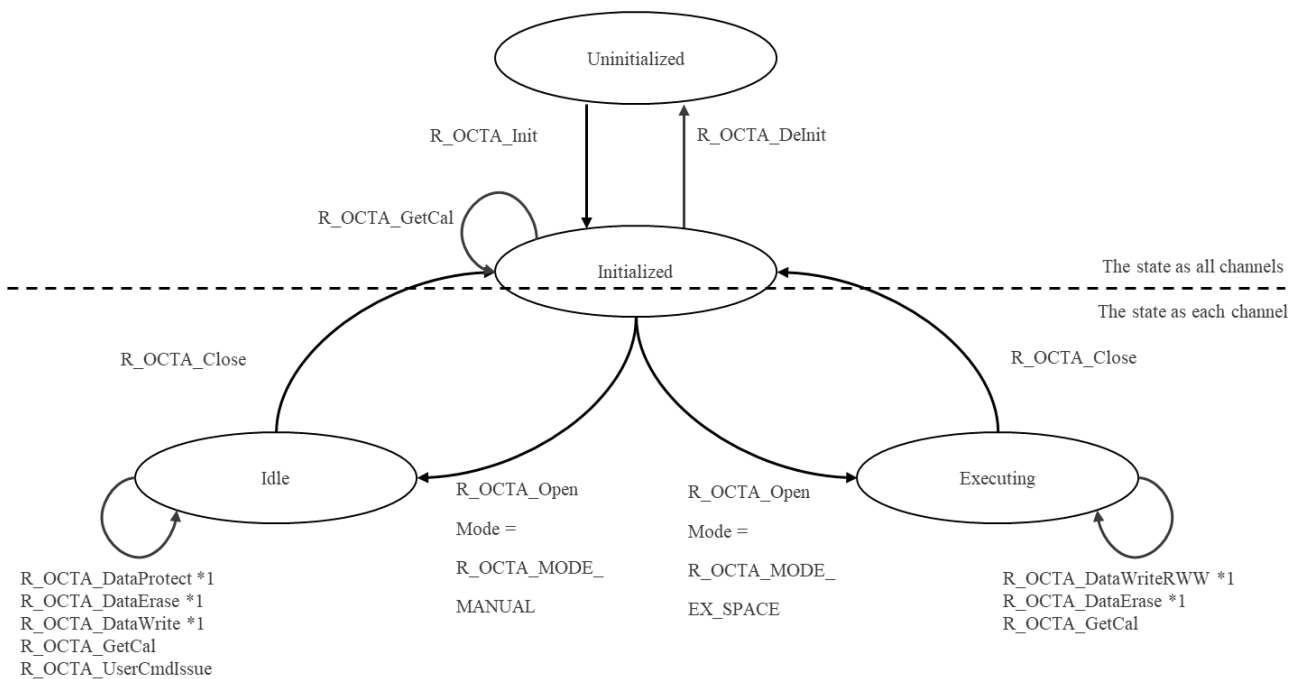


Figure 2-1 State Transition Diagram of OCTA driver

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Table 2-4 State Transition Table of OCTA unit

| Function Name | State | | | |
|-------------------------|---------------|-------------|------|-----------|
| | Uninitialized | Initialized | Idle | Executing |
| R_OCTA_Init | OK | NG | NG | NG |
| R_OCTA_DeInit | NG | OK | NG | NG |
| R_OCTA_Open | NG | OK | NG | NG |
| R_OCTA_Close | NG | NG | OK | OK |
| R_OCTA_DataProtect | NG | NG | OK | NG |
| R_OCTA_DataErase | NG | NG | OK | OK |
| R_OCTA_DataWrite | NG | NG | OK | NG |
| R_OCTA_DataWriteRWW | NG | NG | NG | OK |
| R_OCTA_UserCmdIssue | NG | NG | OK | NG |
| R_OCTA_GetCal | NG | OK | OK | OK |
| R_OCTA_VersionStringGet | OK | OK | OK | OK |

3.Function Description

3.1 Fundamental Concepts

3.1.1 OCTA unit

RH850/D1x device has the following number of units of the OCTA.

Table 3-1 Number of units

| Feature | RH850/D1x Device Name |
|------------|-----------------------|
| | D1M1-V2, D1M1A |
| OCTA Units | 1 |

Almost OCTA API functions have the argument “Unit”.

User specifies the OCTA H/W unit number to be controlled. The range is only 0.

3.1.2 OCTA channel

RH850/D1x device has the following number of channels of the OCTA.

Table 3-2 Number of channels

| Feature | RH850/D1x Device Name |
|-----------------|-----------------------|
| | D1M1-V2, D1M1A |
| OCTA channels | 2 |
| channel indexes | channel 0. channel 1 |

Almost OCTA API functions have the argument “Channel”.

User specifies the OCTA H/W channel number to be controlled. The range is 0 - 1.

3.1.3 System Configuration

This configuration has selected 8 bits data bus width. Then, SIO[7:0]_IN / SIO[7:0]_OUT pins are either the input pins or the output pins.

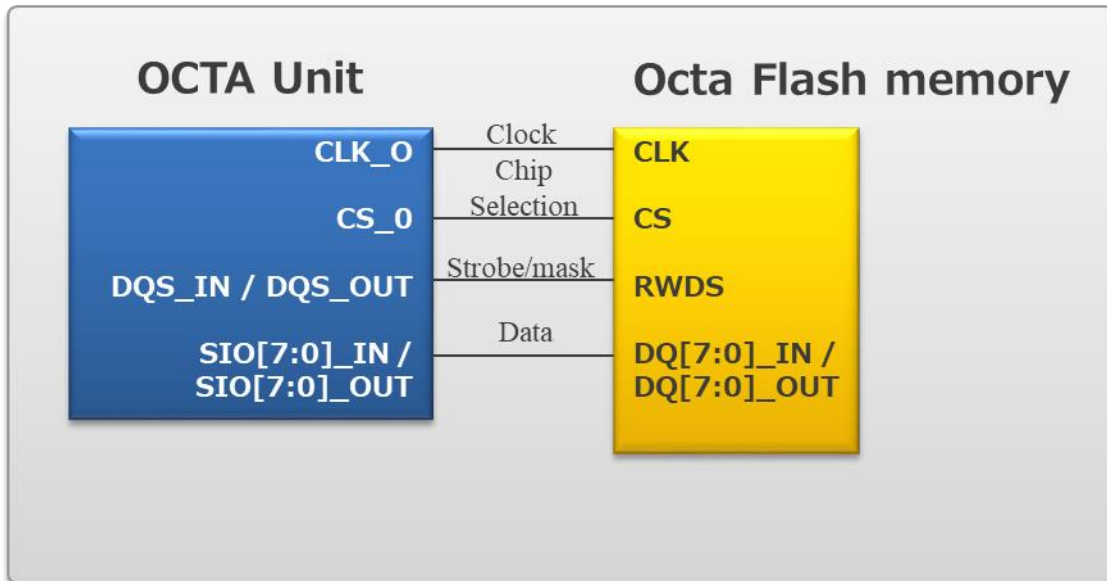


Figure 3-1 System Configuration

3.1.4 Operating Mode

The OCTA driver has two operating modes: external address space read mode and manual mode.

3.1.4.1 External address space mode

This mode is responsible for handling memory-map read/write operations. The whole space of ram memory is logically mapped to the master's address map and can be read or written directly. The flash memory can be read directly, and can be written by using Read-While-Write (RWW) function. RWW means read data one bank while another bank is programming or erasing.

In External address space mode, up to two OctaRAM / OctaFlash memory per unit can be connected. The Octa RAM / Octa Flash memory and OctaBus to be connected are assigned in the memory-map space.

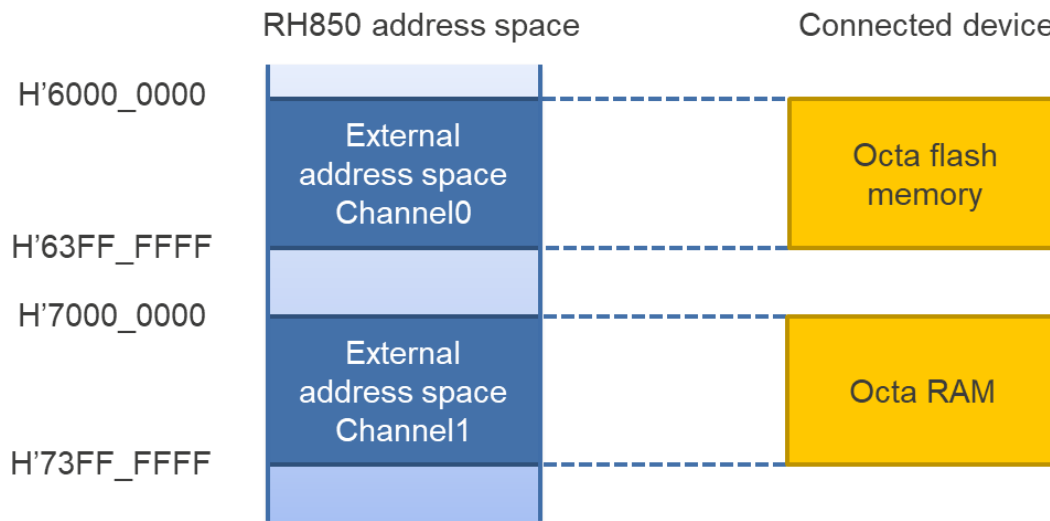


Figure 3-2 Address map (example for channel0 = Octa Flash, channel1 = Octa RAM)

3.1.4.2 Manual mode

Desired command accesses to the OctaRAM or OctaFlash memory are possible.

Note: The octa flash memory has protection function which prohibits writing and erasing. The control method of the protection function is different depending on octa flash memory.

3.1.5 Dependence command of the Octa flash / Octa RAM

The OCTA driver can support Octa Flash / Octa RAM memory if it is compatible with Macronix OctaFlash / OctaRAM family. To support various Octa Flash / Octa RAM memories, the control commands, which depended on the Octa Flash / Octa RAM memory, must be set. The command depending on the Octa Flash / Octa RAM memory sets it to `r_octa_Command_t` structure and it must be handed to the `Open` function.

3.2 Using the API

3.2.1 Initialization / De-Initialization

R_OCTA_Init initializes the driver and the hardware as far as necessary. The Unit parameter holds a number that specifies the OCTA unit number being initialized. R_OCTA_DeInit function de-initializes the driver and the hardware as far as necessary.

3.2.2 Octa RAM - External address space mode

The sample code of External address space mode for Octa RAM connected to channel 1 is shown below. After setting completion, the Octa RAM is assigned to linear memory space from 0x70000000 to 0x707FFFFFFF.

```
void SampleExternalAddressMode(void)
{
    uint32_t channel = 1;
    r_octa_Config_t config;
    uint32_t* read_pointer;
    uint32_t* write_pointer;
    uint32_t i;

    /* Init */
    R_OCTA_Init(LOC_OCTA_UNIT);

    /* Open */
    config.DeviceType = R_OCTA_DEVICE_RAM;
    config.OpeMode = R_OCTA_MODE_EX_SPACE;
    config.DataTransferMode = R_OCTA_MODE_DOPI;
    config.AddressMode = R_OCTA_ADDRESS_32BIT;
    config.MemorySize = 8 * 1024 * 1024; /* Byte */
    config.SectorSize = 0;
    config.PageSize = 0;
    config.Command = &r_octacdb_RamCmdTabl;
    config.RelaxSize = 0;
    config.PreCycle = R_OCTA_PRECYCLE_OFF;
    config.DQSDelay.EnableCnt = 6;
    config.DQSDelay.Delay = 0x17;
    config.CalAddress = 0xFFFFFFFF;

    R_OCTA_Open(LOC_OCTA_UNIT, channel, &config);

    /* Read & Write sample */
    read_pointer = (uint32_t*)0x70000000;
    write_pointer = (uint32_t*)0x70100000;
    for (i = 0; i < 100; i++)
    {
        write_pointer[i] = read_pointer[i];
    }
}
```

3.2.3 Octa Flash - External address space mode

The sample code of External address space mode for Octa Flash connected to channel 0 is shown below. After setting completion, the Octa Flash is assigned to linear memory space from 0x60000000 to 0x63FFFFFF.

```
void SampleExternalAddressMode(void)
{
    uint32_t channel = 0;
    r_octa_Config_t config;
    uint32_t* read_pointer;
    uint32_t* write_pointer;
    uint32_t i;

    /* Init */
    R_OCTA_Init(LOC_OCTA_UNIT);

    /* Open */
    config.DeviceType = R_OCTA_DEVICE_FLASH;
    config.OperMode = R_OCTA_MODE_EX_SPACE;
    config.DataTransferMode = R_OCTA_MODE_DOPI;
    config.AddressMode = R_OCTA_ADDRESS_32BIT;
    config.MemorySize = 64 * 1024 * 1024; /* Byte */
    config.SectorSize = 4 * 1024; /* Byte */
    config.PageSize = 256; /* Byte */
    config.Command = &r_octacdb_FlashCmdTbl;
    config.RelaxSize = 0;
    config.PreCycle = R_OCTA_PRECYCLE_OFF;
    config.DQSDelay.EnableCnt = 5;
    config.DQSDelay.Delay = 0x17;
    config.CalAddress = 0xFFFFFFFF;

    R_OCTA_Open(LOC_OCTA_UNIT, channel, &config);

    /* Read & Write sample */
    read_pointer = (uint32_t*)0x60000000;
    write_pointer = (uint32_t*)0x60100000;
    for (i = 0; i < 100; i++)
    {
        write_pointer[i] = read_pointer[i];
    }
}
```

3.2.4 Octa Flash - Manual mode

The sample code of manual mode for Octa Flash connected to channel 0 is shown below.

```
void SampleManualMode(void)
{
    uint32_t channel = 0;
    r_octa_Config_t config;
    uint8_t data[100];
    uint32_t i;
    uint32_t byte_size = 100;
    uint32_t byte_addr = 0;

    /* Init */
    R_OCTA_Init(LOC_OCTA_UNIT);

    /* Open */
    config.DeviceType = R_OCTA_DEVICE_FLASH;
    config.OpeMode = R_OCTA_MODE_MANUAL;
    config.DataTransferMode = R_OCTA_MODE_DOPI;
    config.AddressMode = R_OCTA_ADDRESS_32BIT;
    config.MemorySize = 64 * 1024 * 1024; /* Byte */
    config.SectorSize = 4 * 1024; /* Byte */
    config.PageSize = 256; /* Byte */
    config.Command = &r_octacdb_FlashCmdTbl;
    config.RelaxSize = 0;
    config.PreCycle = R_OCTA_PRECYCLE_OFF;
    config.DQSDelay.EnableCnt = 5;
    config.DQSDelay.Delay = 0x17;
    config.CalAddress = 0xFFFFFFFF;

    R_OCTA_Open(LOC_OCTA_UNIT, channel, &config);

    /* Make write data */
    for (i = 0; i < 100; i++) {
        data[i] = i;
    }

    /* Unprotect */
    R_OCTA_DataProtect(LOC_OCTA_UNIT, channel, R_OCTA_MODE_UNPROTECT);
    /* Erase sector */
    R_OCTA_DataErase(LOC_OCTA_UNIT, channel, byte_addr, byte_size);
    /* Write data */
    R_OCTA_DataWrite(LOC_OCTA_UNIT, channel, byte_addr, data, byte_size);
    /* Protect */
    R_OCTA_DataProtect(LOC_OCTA_UNIT, channel, R_OCTA_MODE_PROTECT);
}
```

3.2.5 Calibration

OCTA driver requires DQS delay value as argument of R_OCTA_Open. DQS delay value depends on the connected Octa Flash / Octa RAM memory, transfer mode (SPI, OPI, DOPI), board design and so on. It might be useful to run the calibration routines to determine the best value for the calibration.

If you want to be executed the calibration, please calibrate with data read / data write after calling the R_OCTA_Open function by setting calibration start address to CalAddress, DQS delay value to DQSDelay.Delay.

3.3 Device difference

The following table shows the function differences depending on the device.

Table 3-3 APIs supported by OCTA driver

| Feature | RH850/D1x Device Name | | | |
|------------------------|-----------------------|---------|----------------|---------|
| | D1L2(H) | D1M1(H) | D1M1-V2, D1M1A | D1M2(H) |
| All API of OCTA driver | No | No | Full | No |

3.4 Header File List

Table 3-4 Header File List

| No. | Header File Name | Description |
|-----|------------------|--|
| (1) | r_octa_api.h | Header file for OCTA API. |
| (2) | r_typedefs.h | Header file for predefined data types. |

4.Functions

4.1 Function List

This section describes about the OCTA API functions which are in [Table 4-1](#) and executable state of each function is described in the specification of each function.

Table 4-1 List of OCTA API Functions

| Function Name | Purpose |
|--------------------------------|--|
| <i>R_OCTA_Init</i> | This function initializes the OCTA driver. |
| <i>R_OCTA_DeInit</i> | This function de-initializes the OCTA driver. |
| <i>R_OCTA_Open</i> | This function opens the OCTA driver. |
| <i>R_OCTA_Close</i> | This function closes the OCTA driver. |
| <i>R_OCTA_DataProtect</i> | This function sets the protection mode of the Octa flash memory. |
| <i>R_OCTA_DataErase</i> | This function erases the data in the Octa flash memory. |
| <i>R_OCTA_DataWriteRWW</i> | This function writes data to the Octa Flash memory by RWW (Read-While-Write) function. |
| <i>R_OCTA_DataWrite</i> | This function writes data to the Octa Flash memory. |
| <i>R_OCTA_UserCmdIssue</i> | This function receives the DQS (Data Strobe Signal) delay value. |
| <i>R_OCTA_GetCal</i> | This function executes user command sequence. |
| <i>R_OCTA_VersionStringGet</i> | This function returns the version string of this OCTA driver. |
| <i>R_OCTA_MacroVersionGet</i> | This function returns the major and minor version of the H/W macro. |

4.2 OCTA API Functions

This chapter describes the application interface functions, which are required for general use of the driver.

4.2.1 Basic functions

The section describes driver functions, which are required for general use of the driver, but which are related to a specific functionality of the macro itself.

4.2.1.1 R_OCTA_Init

Function Prototypes

```
r_octa_Error_t R_OCTA_Init(const unit32_t    Unit)
```

Input Parameter

Table 4-2 Input parameter of R_OCTA_Init

| Parameter | Description |
|-----------|---------------------------------|
| Unit | Specifies the OCTA unit number. |

Input-Output Parameter

None

Output Parameter

None

Return Codes

| | |
|---------------------------|---|
| R_OCTA_ERR_OK | - No error occurred. |
| R_OCTA_ERR_RANGE_UNIT | - The unit-number was outside the range. |
| R_OCTA_ERR_NOT_ACCEPTABLE | - A function was called in an incorrect state. |
| R_OCTA_ERR_DEVICE | - OCTA driver is not applicable to target device. |
| R_OCTA_ERR_FATAL_OS | - Fatal error has occurred at OS interface. |

Description

This function initializes the OCTA driver.

This function calls R_OCTA_Sys_Init to initialize environment-dependent setting.

If the function successfully executes, the return code will be R_OCTA_ERR_OK and the state will be in the Initialize state.

Reentrancy

Non-reentrant

If user implements following functions to prevent multiple executions, this function will become re-entrant.

- R_OCTA_Sys_Lock
- R_OCTA_Sys_Unlock

Sync/Async

Synchronous

Call from Interrupt

Prohibited.

Preconditions

See [Table 2-4](#) about OCTA unit status conditions.

See also

r_octa_Error_t

4.2.1.2 R_OCTA_DeInit**Function Prototypes**

```
r_octa_Error_t R_OCTA_DeInit(const uint32_t      Unit)
```

Input Parameter**Table 4-3 Input parameter of R_OCTA_DeInit**

| Parameter | Description |
|-----------|---------------------------------|
| Unit | Specifies the OCTA unit number. |

Input-Output Parameter

None

Output Parameter

None

Return Codes

| | |
|---------------------------|--|
| R_OCTA_ERR_OK | - No error occurred. |
| R_OCTA_ERR_RANGE_UNIT | - The unit-number was outside the range. |
| R_OCTA_ERR_NOT_ACCEPTABLE | - A function was called in an incorrect state. |
| R_OCTA_ERR_FATAL_OS | - Fatal error has occurred at OS interface. |

Description

This function de-initializes the OCTA driver.

This function calls R_OCTA_Sys_DeInit to de-initialize environment-dependent setting.

If the function successfully executes, the return code will be R_OCTA_ERR_OK and the state will be in the Uninitialize state.

Reentrancy

Non-reentrant as default.

If user implements following functions to prevent multiple executions, this function will become re-entrant.

- R_OCTA_Sys_Lock
- R_OCTA_Sys_Unlock

Sync/Async

Synchronous

Call from Interrupt

Prohibited.

Preconditions

See [Table 2-4](#) about OCTA unit status conditions.

See also

r_octa_Error_t

4.2.1.3 R_OCTA_Open

Function Prototypes

```
r_octa_Error_t R_OCTA_Open(const uint32_t          Unit,
                           const uint32_t          Channel,
                           const r_octa_Config_t * const Config)
```

Input Parameter

Table 4-4 Input parameter of R_OCTA_Open

| Parameter | Description |
|-----------|---|
| Unit | Specifies the OCTA unit number. |
| Channel | Device Channel number. |
| Config | Pointer to the r_octa_Config_t structure. |

Input-Output Parameter

None

Output Parameter

None

Return Codes

| | |
|----------------------------|--|
| R_OCTA_ERR_OK | - No error has occurred. |
| R_OCTA_ERR_PARAM_INCORRECT | - A parameter provided to a function is incorrect. |
| R_OCTA_ERR_NOT_ACCEPTABLE | - A function was called in an incorrect state. |
| R_OCTA_ERR_RANGE_UNIT | - The unit-number is the outside of the range. |
| R_OCTA_ERR_RANGE_PARAM | - A parameter is out of range. |
| R_OCTA_ERR_FATAL_OS | - Fatal Error has occurred at OS interface. |
| R_OCTA_ERR_FATAL_HW | - Fatal error has occurred at H/W. |
| R_OCTA_ERR_PROTECTED | - A process is aborted because of memory protection. |
| R_OCTA_ERR_COMMAND | - A command is not supported. |
| R_OCTA_ERR_LATENCY | - A latency value is invalid. |

Description

This function opens the OCTA driver.

This function opens the OCTA driver with the operating mode and device type that is specified.

This function opens for each specified channel device.

In case of external address space mode, Read command and Write command are set to H/W and it enables access from memory-map space. For Octa RAM can be read / write directly.

For Octa flash memory can be read directly. Read command and Write command to be set are different depending on the data transfer mode.

In case of manual mode, the function enables access the status/configuration register for Octa RAM/flash memory. And enables Write access to memory for Octa flash memory.

If the function successfully executes, the return code will be R_OCTA_ERR_OK. and the status will be changed to Idle if R_OCTA_MODE_MANUAL is specified. The status will be changed to Executing if R_OCTA_MODE_EX_SPACE is specified.

Reentrancy

Non-reentrant as default.

If user implements following functions to prevent multiple executions, this function will become re-entrant.

- R_OCTA_Sys_Lock
- R_OCTA_Sys_Unlock

Sync/Async

Synchronous

Call from Interrupt

Prohibited.

Preconditions

See [Table 2-4](#) about OCTA unit status conditions.

See also

r_octa_Error_t
r_octa_Config_t

4.2.1.4 R_OCTA_Close**Function Prototypes**

```
r_octa_Error_t R_OCTA_Close(const uint32_t Unit,  
                             const uint32_t Channel)
```

Input Parameter**Table 4-5 Input parameter of R_OCTA_Close**

| Parameter | Description |
|-----------|---------------------------------|
| Unit | Specifies the OCTA unit number. |
| Channel | Device Channel number. |

Input-Output Parameter

None

Output Parameter

None

Return Codes

| | |
|---------------------------|--|
| R_OCTA_ERR_OK | - No error occurred. |
| R_OCTA_ERR_RANGE_UNIT | - The unit-number was outside the range. |
| R_OCTA_ERR_NOT_ACCEPTABLE | - A function was called in an incorrect state. |
| R_OCTA_ERR_FATAL_OS | - Fatal error has occurred at OS interface. |
| R_OCTA_ERR_FATAL_HW | - Fatal error has occurred at H/W. |

Description

This function closes the OCTA driver.

In case of external address space mode, this function disables access from the memory-map space..

If the function successfully executes, the return code will be R_OCTA_ERR_OK and the state will be in the Initialize state.

Reentrancy

Non-reentrant as default.

If user implements following functions to prevent multiple executions, this function will become re-entrant.

- R_OCTA_Sys_Lock
- R_OCTA_Sys_Unlock

Sync/Async

Synchronous

Call from Interrupt

Prohibited.

Preconditions

See [Table 2-4](#) about OCTA unit status conditions.

See also

r_octa_Error_t

4.2.1.5 R_OCTA_DataProtect**Function Prototypes**

```
r_octa_Error_t R_OCTA_DataProtect(const uint32_t Unit,  
                                   const uint32_t Channel,  
                                   const r_octa_ProtectionMode_t Mode)
```

Input Parameter**Table 4-6 Input parameter of R_OCTA_DataProtect**

| Parameter | Description |
|-----------|---------------------------------|
| Unit | Specifies the OCTA unit number. |
| Channel | Device Channel number. |
| Mode | Protection mode. |

Input-Output Parameter

None

Output Parameter

None

Return Codes

| | |
|----------------------------|--|
| R_OCTA_ERR_OK | - No error occurred. |
| R_OCTA_ERR_PARAM_INCORRECT | - A parameter is incorrect. |
| R_OCTA_ERR_NOT_ACCEPTABLE | - A function was called in an incorrect state. |
| R_OCTA_ERR_RANGE_UNIT | - The unit-number is the outside of the range. |
| R_OCTA_ERR_RANGE_PARAM | - A parameter is the outside of the range. |
| R_OCTA_ERR_FATAL_OS | - Fatal Error has occurred at OS interface. |
| R_OCTA_ERR_FATAL_HW | - Fatal error has occurred at H/W. |

Description

This function sets the protection mode of the Octa flash memory.
The write and erase access to Octa Flash memory is prohibited if protection is set.

Reentrancy

Non-reentrant as default.

If user implements following functions to prevent multiple executions, this function will become re-entrant.

- R_OCTA_Sys_Lock
- R_OCTA_Sys_Unlock

Sync/Async

Synchronous

Call from Interrupt

Prohibited.

Preconditions

See [Table 2-4](#) about OCTA unit status conditions.

See also

r_octa_Error_t
r_octa_ProtectionMode_t

4.2.1.6 R_OCTA_DataErase**Function Prototypes**

```
r_octa_Error_t R_OCTA_DataErase(const uint32_t    Unit,  
                                const uint32_t    Channel,  
                                const uint32_t    Addr,  
                                const uint32_t    Size )
```

Input Parameter**Table 4-7 Input parameter of R_OCTA_DataErase**

| Parameter | Description |
|-----------|---|
| Unit | Specifies the OCTA unit number. |
| Channel | Device Channel number. |
| Addr | Erase start address of the Octa flash memory. |
| Size | Data size to erase. |

Input-Output Parameter

None

Output Parameter

None

Return Codes

| | |
|----------------------------|--|
| R_OCTA_ERR_OK | - No error occurred. |
| R_OCTA_ERR_RANGE_UNIT | - The unit-number was outside the range. |
| R_OCTA_ERR_PARAM_INCORRECT | - A parameter provided to a function is incorrect. |
| R_OCTA_ERR_RANGE_PARAM | - A parameter is the outside of the range. |
| R_OCTA_ERR_NOT_ACCEPTABLE | - A function was called in an incorrect state. |
| R_OCTA_ERR_FATAL_OS | - Fatal error has occurred at OS interface. |
| R_OCTA_ERR_FATAL_HW | - Fatal error has occurred at H/W. |
| R_OCTA_ERR_COMMAND | - A command is not supported. |
| R_OCTA_ERR_PROTECTED | - A process is aborted because of memory protection. |
| R_OCTA_ERR_TIMEOUT | - Status polling is timeout. |

Description

This function erases the data in the Octa flash memory.

This function erases the data in a unit of sector. Therefore, this function erases data of the sector including the size from the address.

This function erases the sectors in following range.

Start sector Sector that Addr is belonged.

End sector Sector that (Addr + Size - 1) is belonged.

In the case of Octa flash memory compatible with RWW (Read-While-Write), it can be executed while reading into the memory map space in external address space mode.

This function has the possibility that the processing takes time. Therefore, R_OCTA_Sys_Relax is sometimes executed.

If the function successfully executes, the return code will be R_OCTA_ERR_OK.

Reentrancy

Non-reentrant as default.

If user implements following functions to prevent multiple executions, this function will become re-entrant.

- R_OCTA_Sys_Lock
- R_OCTA_Sys_Unlock

Sync/Async

Synchronous

Call from Interrupt

Prohibited.

Preconditions

See [Table 2-4](#) about OCTA unit status conditions.

See also

r_octa_Error_t

4.2.1.7 R_OCTA_DataWriteRWW

Function Prototypes

```
r_octa_Error_t R_OCTA_DataWriteRWW(const uint32_t    Unit,
                                   const uint32_t    Channel,
                                   const uint32_t    Addr,
                                   const uint8_t*     Buf,
                                   const uint32_t    Size)
```

Input Parameter

Table 4-8 Input parameter of R_OCTA_DataWriteRWW

| Parameter | Description |
|-----------|---|
| Unit | Specifies the OCTA unit number. |
| Channel | Device Channel number. |
| Addr | The parameter specifies the write address of the Octa flash memory. If the data transfer mode is R_OCTA_MODE_DOPI, Addr given must be even address. |
| Buf | This is a pointer to the buffer stored write data. |
| Size | The parameter specifies the data byte-size to write. If the data transfer mode is R_OCTA_MODE_DOPI, Size given must be even data size. |

Input-Output Parameter

None

Output Parameter

None

Return Codes

| | |
|----------------------------|--|
| R_OCTA_ERR_OK | - No error occurred. |
| R_OCTA_ERR_RANGE_UNIT | - The unit-number was outside the range. |
| R_OCTA_ERR_PARAM_INCORRECT | - A parameter provided to a function is incorrect. |
| R_OCTA_ERR_RANGE_PARAM | - A parameter is the outside of the range. |
| R_OCTA_ERR_NOT_ACCEPTABLE | - A function was called in an incorrect state. |
| R_OCTA_ERR_FATAL_OS | - Fatal error has occurred at OS interface. |
| R_OCTA_ERR_FATAL_HW | - Fatal error has occurred at H/W. |
| R_OCTA_ERR_COMMAND | - A command is not supported. |
| R_OCTA_ERR_PROTECTED | - A process is aborted because of memory protection. |
| R_OCTA_ERR_TIMEOUT | - Status polling is timeout |

Description

This function writes data to the Octa Flash memory by RWW (Read-While-Write) function. RWW function means read data one bank while another bank is programing or erasing.

This function can be executed for Octa flash memory with supporting RWW. If Octa flash memory is not supported RWW, does not guarantee the operation.

This function is executed WriteBufInitial, WriteBufContinue and WriteBufConfirm command. These commands to be set are different depending on the data transfer mode.

In DTR OPI, the starting address given must be even address (A0=0) and data byte number must be even.

This function has the possibility that the processing takes time. Therefore, R_OCTA_Sys_Relax is sometimes executed.

Reentrancy

Non-reentrant as default.

If user implements following functions to prevent multiple executions, this function will become re-entrant.

- R_OCTA_Sys_Lock
- R_OCTA_Sys_Unlock

Sync/Async

Synchronous

Call from Interrupt

Prohibited.

Preconditions

See [Table 2-4](#) about OCTA unit status conditions.

See also

r_octa_Error_t

4.2.1.8 R_OCTA_DataWrite

Function Prototypes

```
r_octa_Error_t R_OCTA_DataWrite(const uint32_t    Unit,
                                const uint32_t    Channel,
                                const uint32_t    Addr,
                                const uint8_t*    Buf,
                                const uint32_t    Size)
```

Input Parameter

Table 4-9 Input parameter of R_OCTA_DataWrite

| Parameter | Description |
|-----------|--|
| Unit | Specifies the OCTA unit number. |
| Channel | Device Channel number. |
| Addr | The parameter specifies the write address of the Octa flash memory. This parameter aligns in the page size of the Octa flash memory. If the data transfer mode is R_OCTA_MODE_DOPI, Addr given must be even address. |
| Buf | This is a pointer to the buffer stored write data. |
| Size | The parameter specifies the data byte-size to write. If the data transfer mode is R_OCTA_MODE_DOPI, Size given must be even data size. |

Input-Output Parameter

None

Output Parameter

None

Return Codes

| | |
|----------------------------|--|
| R_OCTA_ERR_OK | - No error occurred. |
| R_OCTA_ERR_RANGE_UNIT | - The unit-number was outside the range. |
| R_OCTA_ERR_PARAM_INCORRECT | - A parameter provided to a function is incorrect. |
| R_OCTA_ERR_RANGE_PARAM | - A parameter is the outside of the range. |
| R_OCTA_ERR_NOT_ACCEPTABLE | - A function was called in an incorrect state. |
| R_OCTA_ERR_FATAL_OS | - Fatal error has occurred at OS interface. |
| R_OCTA_ERR_FATAL_HW | - Fatal error has occurred at H/W. |
| R_OCTA_ERR_COMMAND | - A command is not supported. |
| R_OCTA_ERR_PROTECTED | - A process is aborted because of memory protection. |
| R_OCTA_ERR_TIMEOUT | - Status polling is timeout |

Description

This function writes data to the Octa Flash memory.

In order to write data to Octa Flash, the data of the sector must have been erased previously.

This function executes Write command. Write commands to be set are different depending on the data transfer mode.

In DTR OPI, the starting address given must be even address (A0=0) and data byte number must be even.

This function has the possibility that the processing takes time. Therefore, R_OCTA_Sys_Relax is sometimes executed.

Reentrancy

Non-reentrant as default.

If user implements following functions to prevent multiple executions, this function will become re-entrant.

- R_OCTA_Sys_Lock
- R_OCTA_Sys_Unlock

Sync/Async

Synchronous

Call from Interrupt

Prohibited.

Preconditions

See [Table 2-4](#) about OCTA unit status conditions.

See also

r_octa_Error_t

4.2.1.9 R_OCTA_UserCmdIssue

Function Prototypes

```
r_octa_Error_t R_OCTA_UserCmdIssue(const uint32_t Unit,
                                     const uint32_t Channel,
                                     const r_octa_CmdTransaction_t* const CmdTransaction,
                                     uint8_t* const Buf,
                                     const uint32_t BufSize)
```

Input Parameter

Table 4-10 Input parameter of R_OCTA_UserCmdIssue

| Parameter | Description |
|----------------|--|
| Unit | Specifies the OCTA unit number. |
| Channel | Device Channel number. |
| CmdTransaction | Command sequence. |
| BufSize | Byte-size of data that can be stored to Buf. |

Input-Output Parameter

None

Output Parameter

Table 4-11 Output parameter of R_OCTA_UserCmdIssue

| Parameter | Description |
|-----------|--|
| Buf | This is a pointer to the Buffer to store the read/write data. If read transaction is not existed in command sequence, please set to R_NULL. |

Return Codes

| | |
|----------------------------|--|
| R_OCTA_ERR_OK | - No error occurred. |
| R_OCTA_ERR_RANGE_UNIT | - The unit-number was outside the range. |
| R_OCTA_ERR_PARAM_INCORRECT | - A parameter provided to a function is incorrect. |
| R_OCTA_ERR_NOT_ACCEPTABLE | - A function was called in an incorrect state. |
| R_OCTA_ERR_RANGE_PARAM | - A parameter is the outside of the range. |
| R_OCTA_ERR_FATAL_OS | - Fatal error has occurred at OS interface. |
| R_OCTA_ERR_FATAL_HW | - Fatal error has occurred at H/W. |
| R_OCTA_ERR_COMMAND | - A command is not supported. |

Description

This function executes user command sequence.

This function executes when user read / write the status/configuration register and read device ID for Octa RAM/flash memory.

Reentrancy

Non-reentrant as default.

If user implements following functions to prevent multiple executions, this function will become re-entrant.

- R_OCTA_Sys_Lock
- R_OCTA_Sys_Unlock

Sync/Async

Synchronous

Call from Interrupt

Prohibited.

Preconditions

See [Table 2-4](#) about OCTA unit status conditions.

See also

r_octa_Error_t
r_octa_CmdTransaction_t

4.2.1.10 R_OCTA_GetCal**Function Prototypes**

```
r_octa_Error_t R_OCTA_GetCal(const uint32_t      Unit,  
                             const uint32_t      Channel,  
                             uint8_t* const      Delay)
```

Input Parameter**Table 4-12 Input parameter of R_OCTA_GetCal**

| Parameter | Description |
|-----------|---------------------------------|
| Unit | Specifies the OCTA unit number. |
| Channel | Device Channel number. |

Input-Output Parameter

None

Output Parameter**Table 4-13 Output parameter of R_OCTA_GetCal**

| Parameter | Description |
|-----------|---------------------------------|
| Delay | Pointer to the DQS delay value. |

Return Codes

| | |
|----------------------------|--|
| R_OCTA_ERR_OK | - No error occurred. |
| R_OCTA_ERR_RANGE_UNIT | - The unit-number was outside the range. |
| R_OCTA_ERR_PARAM_INCORRECT | - A parameter provided to a function is incorrect. |
| R_OCTA_ERR_NOT_ACCEPTABLE | - A function was called in an incorrect state. |
| R_OCTA_ERR_RANGE_PARAM | - A parameter is the outside of the range. |
| R_OCTA_ERR_FATAL_OS | - Fatal error has occurred at OS interface. |

Description

This function receives the DQS (Data Strobe Signal) delay value.

The DQS delay value uses to adjusting the calibration.

This function uses to get the DQS delay value after executing the calibration. The calibration is adjusted by actually reading / writing to the connected OCTA RAM / flash memory while changing the DQS delay value.

The DQS delay value was received in this function is sets to DQSDelay.Delay member of r_octa_Config_t structure of argument for R_OCTA_Open function.

Reentrancy

Non-reentrant as default.

If user implements following functions to prevent multiple executions, this function will become re-entrant.

- R_OCTA_Sys_Lock
- R_OCTA_Sys_Unlock

Sync/Async

Synchronous

Call from Interrupt

Prohibited.

Preconditions

See [Table 2-4](#) about OCTA unit status conditions.

See also

r_octa_Error_t

4.2.1.11 R_OCTA_VersionStringGet

Function Prototypes

```
const uint8_t* R_OCTA_VersionStringGet(void)
```

Input Parameter

None

Input-Output Parameter

None

Output Parameter

None

Return Codes

Version string.

Description

This function returns version string of the OCTA driver.

Reentrancy

Reentrant.

Sync/Async

Synchronous

Call from Interrupt

Prohibited.

Preconditions

See [Table 2-4](#) about OCTA unit status conditions.

See also

None

4.2.1.12 R_OCTA_MacroVersionGet**Function Prototypes**

```
r_octa_Error_t R_OCTA_MacroVersionGet(uint32_t * const Major,  
                                       uint32_t * const Minor)
```

Input Parameter

None

Input -Output Parameter

None

Output Parameter**Table 4-14 Output parameter of R_OCTA_MacroVersionGet**

| Parameter | Description |
|-----------|--------------------|
| Major | The major version. |
| Minor | The minor version. |

Return Codes

| | |
|----------------------------|--|
| R_OCTA_ERR_OK | - No error has occurred. |
| R_OCTA_ERR_PARAM_INCORRECT | - Either parameter Major or parameter Minor was R_NULL |

Description

This function returns the major and minor version of the H/W macro.

Reentrancy

Reentrant.

Sync/Async

Synchronous

Call from Interrupt

Prohibited.

Preconditions

See [Table 2-4](#) about OCTA unit status conditions.

See also

r_octa_Error_t

4.2.2 Interrupt functions

None.

5.Types

5.1 Basic Types

This section shows the basic types used on this library.

Table 5-1 Basic type

| Types | Definition | Basic types |
|-----------|-------------------------------------|--------------------|
| char_t | typedef char char_t | signed char |
| int8_t | typedef signed char int8_t | signed char |
| int16_t | typedef signed short int16_t | signed short |
| int32_t | typedef signed int int32_t | signed int |
| int64_t | typedef signed long long int64_t | signed long long |
| uint8_t | typedef unsigned char uint8_t | unsigned char |
| uint16_t | typedef unsigned short uint16_t | unsigned short |
| uint32_t | typedef unsigned int uint32_t | unsigned int |
| uint64_t | typedef unsigned long long uint64_t | unsigned long long |
| float32_t | typedef float float32_t | float |
| float64_t | typedef double float64_t | double |

5.2 Definition

This section shows the definitions used in OCTA API.

Table 5-2 Definition of OCTA API

| Name | Description |
|-------------------|---|
| R_OCTA_VERSION_HI | MSB byte of the version information. It is major version information. This value is changed with release version. |
| R_OCTA_VERSION_LO | LSB byte of the version information. It is miner version information. This value is changed with release version. |

Table 5-3 Definition of Command Option

| Name | Description |
|-----------------------|---|
| R_OCTA_CMD_WRITE | Use Write transaction. |
| R_OCTA_CMD_READ | Use Read transaction. |
| R_OCTA_CMD_SIZE_NONE | Size is none. |
| R_OCTA_CMD_SIZE_8 | 8 bitwise access. |
| R_OCTA_CMD_SIZE_16 | 16 bitwise access. |
| R_OCTA_CMD_SIZE_MASK | Mask for size get. |
| R_OCTA_CMD_WRITE_NONE | Use Write transaction. No Write size. Only command issue. |
| R_OCTA_CMD_WRITE8 | Use Write transaction. 8 bitwise access.. |
| R_OCTA_CMD_WRITE16 | Use Write transaction. 16 bitwise access. |
| R_OCTA_CMD_READ8 | Use Read transaction. 8 bitwise access.. |
| R_OCTA_CMD_READ16 | Use Read transaction. 16 bitwise access. |
| R_OCTA_CMD_NONE | If the command is not supported, please set to this flag. |

5.3 Enumerated Type

This section shows the enumerated types used in OCTA API Function.

5.3.1 r_octa_Error_t

Description

OCTA driver error code.

If an error occurs, these enumerations give information about the reason.

Definition

```
typedef enum
{
    R_OCTA_ERR_OK = 0,
    R_OCTA_ERR_NG,
    R_OCTA_ERR_PARAM_INCORRECT,
    R_OCTA_ERR_RANGE_UNIT,
    R_OCTA_ERR_RANGE_PARAM,
    R_OCTA_ERR_NOT_ACCEPTABLE,
    R_OCTA_ERR_DEVICE,
    R_OCTA_ERR_FATAL_OS,
    R_OCTA_ERR_FATAL_HW,
    R_OCTA_ERR_PROTECTED,
    R_OCTA_ERR_TIMEOUT,
    R_OCTA_ERR_COMMAND,
    R_OCTA_ERR_LATENCY
} r_octa_Error_t;
```

Table 5-4 Enumerator of r_octa_Error_t

| Name | Description |
|----------------------------|--|
| R_OCTA_ERR_OK | No error occurred. |
| R_OCTA_ERR_NG | An error has occurred, but no specific error code is defined for it. |
| R_OCTA_ERR_PARAM_INCORRECT | A parameter provided to a function was incorrect. |
| R_OCTA_ERR_RANGE_UNIT | The unit-number was outside the range. |
| R_OCTA_ERR_RANGE_PARAM | Parameter is the outside the range. |
| R_OCTA_ERR_NOT_ACCEPTABLE | A function was called in an incorrect state. |
| R_OCTA_ERR_DEVICE | OCTA driver is not applicable to target d1x device. |
| R_OCTA_ERR_FATAL_OS | Fatal error has occurred at OS interface. |
| R_OCTA_ERR_FATAL_HW | Fatal error has occurred at H/W. |
| R_OCTA_ERR_PROTECTED | A process is aborted because of memory protection. |
| R_OCTA_ERR_TIMEOUT | Status polling is timeout. |
| R_OCTA_ERR_COMMAND | A command is not supported. |
| R_OCTA_ERR_LATENCY | A latency value is invalid. |

See also

None

5.3.2 r_octa_DeviceType_t**Description**

This type describes the control device type.

Definition

```
typedef enum
{
    R_OCTA_DEVICE_FLASH = 0,
    R_OCTA_DEVICE_RAM
} r_octa_DeviceType_t;
```

Table 5-5 Enumerator of r_octa_DeviceType_t

| Name | Description |
|---------------------|--------------------|
| R_OCTA_DEVICE_FLASH | Octa Flash. |
| R_OCTA_DEVICE_RAM | Octa RAM. |

See also

None

5.3.3 r_octa_OperatingMode_t**Description**

This type describes the operating mode.

Definition

```
typedef enum
{
    R_OCTA_MODE_EX_SPACE = 0,
    R_OCTA_MODE_MANUAL
} r_octa_OperatingMode_t;
```

Table 5-6 Enumerator of r_octa_OperatingMode_t

| Name | Description |
|----------------------|---|
| R_OCTA_MODE_EX_SPACE | External address space mode. Read/Write access to memory-mapped space is possible for Octa RAM/flash memory. |
| R_OCTA_MODE_MANUAL | Manual mode. In case of Octa flash, Read/Write access to register area and Write access to memory is possible. In case of Octa RAM, Read/Write access to register area is possible. |

See also

None

5.3.4 r_octa_DataTransferMode_t**Description**

This type describes the data transfer mode.

Definition

```
typedef enum
{
    R_OCTA_MODE_SPI = 0,
    R_OCTA_MODE_OPI,
    R_OCTA_MODE_DOPI
} r_octa_DataTransferMode_t;
```

Table 5-7 Enumerator of r_octa_DataTransferMode_t

| Name | Description |
|------------------|---|
| R_OCTA_MODE_SPI | Single I/O STR (Single Transfer Rate), 1 bit per cycle mode. In case of Octa Flash, Read/Write to memory/register access is possible. In case of Octa RAM, it is not supported. |
| R_OCTA_MODE_OPI | Octa I/O STR (Single Transfer Rate), 8 bit per cycle mode. In case of Octa Flash, Read/Write to memory/register access is possible. In case of Octa RAM, it is not supported. |
| R_OCTA_MODE_DOPI | Octa I/O DTR (Double Transfer Rate), 16 bit per cycle mode. In case of Octa Flash, Read/Write to memory/register access is possible. In case of Octa RAM, Read/Write to memory/register access is possible. |

See also

None

5.3.5 r_octa_AddressMode_t**Description**

This type describes the format of address output to the Octa flash memory. In case of Octa RAM, please set to R_OCTA_ADDRESS_32BIT.

Definition

```
typedef enum
{
    R_OCTA_ADDRESS_24BIT = 0,
    R_OCTA_ADDRESS_32BIT
} r_octa_AddressMode_t;
```

Table 5-8 Enumerator of r_octa_AddressMode_t

| Name | Description |
|----------------------|-------------------------|
| R_OCTA_ADDRESS_24BIT | 24 bits address output. |
| R_OCTA_ADDRESS_32BIT | 32 bits address output. |

See also

None

5.3.6 r_octa_ProtectionMode_t**Description**

This type describes the protection mode of the Octa flash memory.

Definition

```
typedef enum
{
    R_OCTA_MODE_PROTECT = 0,
    R_OCTA_MODE_UNPROTECT
} r_octa_ProtectionMode_t;
```

Table 5-9 Enumerator of r_octa_ProtectionMode_t

| Name | Description |
|-----------------------|---------------------|
| R_OCTA_MODE_PROTECT | Protection mode. |
| R_OCTA_MODE_UNPROTECT | Un-protection mode. |

See also

None

5.3.7 r_octa_Reg_t**Description**

This type describes the register of the Octa RAM/flash memory.

Definition

```
typedef enum
{
    R_OCTA_STATUS_REG = 0,
    R_OCTA_CONFIG_REG,
    R_OCTA_CONFIG2_REG,
    R_OCTA_NONE_REG
} r_octa_Reg_t;
```

Table 5-10 Enumerator of r_octa_Reg_t

| Name | Description |
|--------------------|--------------------------|
| R_OCTA_STATUS_REG | Status Register. |
| R_OCTA_CONFIG_REG | Configuration Register. |
| R_OCTA_CONFIG2_REG | Configuration2 Register. |
| R_OCTA_NONE_REG | Un used. |

See also

None

5.3.8 r_octa_PreCycle_t**Description**

This type describes the pre-cycle mode of the Octa RAM/flash memory. This type is used when the data transfer mode is R_OCTA_MODE_DOPI.

Definition

```
typedef enum
{
    R_OCTA_PRECYCLE_OFF = 0,
    R_OCTA_PRECYCLE_ON,
} r_octa_PreCycle_t;
```

Table 5-11 Enumerator of r_octa_PreCycle_t

| Name | Description |
|---------------------|---------------------|
| R_OCTA_PRECYCLE_OFF | pre-cycle mode off. |
| R_OCTA_PRECYCLE_ON | pre-cycle mode on. |

See also

None

5.3.9 r_octa_LowPeriod_t**Description**

This type describes the setting of the period for issuing command when the device chip select pull down. (from the last SCLK low to CS high)

Its unit is MCLK cycle.

In case of DOPI mode, Actual Cycle is set value - 0.5 clk. If Low=3 is set, actual delay is 2.5 clock (for DOPI mode). (e.g. It is described as tSLCH in data sheet of MX25LW51245G.)

Definition

```
typedef enum
{
    R_OCTA_LOWPERIOD_2 = 0,
    R_OCTA_LOWPERIOD_3,
    R_OCTA_LOWPERIOD_4,
    R_OCTA_LOWPERIOD_5
} r_octa_LowPeriod_t;
```

Table 5-12 Enumerator of r_octa_LowPeriod_t

| Name | Description |
|--------------------|-------------|
| R_OCTA_LOWPERIOD_2 | 2 cycles. |
| R_OCTA_LOWPERIOD_3 | 3 cycles. |
| R_OCTA_LOWPERIOD_4 | 4 cycles. |
| R_OCTA_LOWPERIOD_5 | 5 cycles. |

See also

None

5.3.10 r_octa_HighPeriod_t**Description**

This type describes the setting of the period for the device chip select pull up after the command is finished. (from the last SCLK low to CS high)

Its unit is MCLK cycle.

In case of DOPI mode, Actual Cycle is set value - 0.5 clk. If High=3 is set, actual delay is 2.5 clock (for DOPI mode). (e.g. It is described as tCLSH in data sheet of MX25LW51245G.)

Definition

```
typedef enum
{
    R_OCTA_HIGHPERIOD_2 = 0,
    R_OCTA_HIGHPERIOD_3,
    R_OCTA_HIGHPERIOD_4,
    R_OCTA_HIGHPERIOD_5,
    R_OCTA_HIGHPERIOD_6,
    R_OCTA_HIGHPERIOD_7,
    R_OCTA_HIGHPERIOD_8,
    R_OCTA_HIGHPERIOD_9
} r_octa_HighPeriod_t;
```

Table 5-13 Enumerator of r_octa_HighPeriod_t

| Name | Description |
|---------------------|-------------|
| R_OCTA_HIGHPERIOD_2 | 2 cycles. |
| R_OCTA_HIGHPERIOD_3 | 3 cycles. |
| R_OCTA_HIGHPERIOD_4 | 4 cycles. |
| R_OCTA_HIGHPERIOD_5 | 5 cycles. |
| R_OCTA_HIGHPERIOD_6 | 6 cycles. |
| R_OCTA_HIGHPERIOD_7 | 7 cycles. |
| R_OCTA_HIGHPERIOD_8 | 8 cycles. |
| R_OCTA_HIGHPERIOD_9 | 9 cycles. |

See also

None

5.3.11 r_octa_BetweenPeriod_t**Description**

This type describes the setting of the period between two commands. (from CS high to the next CS low).
Its unit is MCLK cycle.
(e.g. It is described as tSHSL in data sheet of MX25LW51245G.)

Definition

```
typedef enum
{
    R_OCTA_BETWEENPERIOD_2 = 0,
    R_OCTA_BETWEENPERIOD_5,
    R_OCTA_BETWEENPERIOD_7,
    R_OCTA_BETWEENPERIOD_9,
    R_OCTA_BETWEENPERIOD_11,
    R_OCTA_BETWEENPERIOD_13,
    R_OCTA_BETWEENPERIOD_15,
    R_OCTA_BETWEENPERIOD_17
} r_octa_BetweenPeriod_t;
```

Table 5-14 Enumerator of r_octa_BetweenPeriod_t

| Name | Description |
|-------------------------|-------------|
| R_OCTA_BETWEENPERIOD_2 | 2 cycles. |
| R_OCTA_BETWEENPERIOD_5 | 5 cycles. |
| R_OCTA_BETWEENPERIOD_7 | 7 cycles. |
| R_OCTA_BETWEENPERIOD_9 | 9 cycles. |
| R_OCTA_BETWEENPERIOD_11 | 11 cycles. |
| R_OCTA_BETWEENPERIOD_13 | 13 cycles. |
| R_OCTA_BETWEENPERIOD_15 | 15 cycles. |
| R_OCTA_BETWEENPERIOD_17 | 17 cycles. |

See also

None

5.3.12 r_octa_StateType_t**Description**

This type describes the state type of the register.

Definition

```
typedef enum
{
    R_OCTA_TYPE_WEL = 0,
    R_OCTA_TYPE_WIP,
    R_OCTA_TYPE_BP,
    R_OCTA_TYPE_PCM,
    R_OCTA_TYPE_DTM,
    R_OCTA_TYPE_DOS,
    R_OCTA_TYPE_DL,
} r_octa_StateType_t;
```

Table 5-15 Enumerator of r_octa_StateType_t

| Name | Description |
|-----------------|------------------------------|
| R_OCTA_TYPE_WEL | State of Write enable latch. |
| R_OCTA_TYPE_WIP | State of Write In Progress. |
| R_OCTA_TYPE_BP | State of Block Protect. |
| R_OCTA_TYPE_DTM | State of Data Transfer mode. |
| R_OCTA_TYPE_PCM | State of Pre-cycle mode. |
| R_OCTA_TYPE_DOS | State of DOS. |
| R_OCTA_TYPE_DL | State of Dummy Length. |

See also

None

5.4 Structure Type

This section shows the structure used in OCTA API Function.

5.4.1 r_octa_CmdTransaction_t

Description

This type describes the Octa RAM/flash commands.

Definition

```
typedef struct
{
    uint16_t          Cmd;
    uint32_t          Address;
    uint8_t           CmdLength;
    uint8_t           AddressLength;
    uint8_t           DummyLength;
    uint8_t           DataLength;
    uint32_t          OpeFlags;
} r_octa_CmdTransaction_t;
```

Table 5-16 Member of r_octa_CmdTransaction_t

| Name | Description |
|---------------|--|
| Cmd | Command for Octa RAM/flash memory. In case of Octa flash memory, Cmd is set 1st byte for SPI register commands or 1st byte ~ 2nd byte for OPI register commands. In case of Octa RAM, Cmd is set command address. If the command is not supported, please set to 0xFFFF. |
| Address | Address of the command for Octa RAM/flash memory. In case of Octa flash memory, Address is set 3rd byte~6th byte for OPI register commands. In case of Octa RAM, Address is set Row address and Column address. If the address is not defined, please set to 0. |
| CmdLength | Command length of the command. Its unit is byte. If the command is not supported, please set to 0. |
| AddressLength | Address length of the command. Its unit is byte. If the address is not defined, please set to 0. |
| DummyLength | Dummy length of the command. Its unit is clock cycle. The range is 3 to 20. In case of Octa flash memory, Set Dummy Cycle. In case of Octa RAM, Set Latency Counter. If dummy length is not needed, please set to 0. |
| DataLength | Data length of the command. If data length is not needed, please set to 0. |
| OpeFlags | Operation Flags. Multiple flags can be set with ' '. In case of DOPI mode, if R_OCTA_CMD_SIZE_16 is set, the data gets in units of 2-bytes. See Table 5-3 . |

See also

None

5.4.2 r_octa_RegInfo_t**Description**

This type describes register information of the Octa RAM/flash memory.

Definition

```
typedef struct
{
    r_octa_Reg_t      Reg;
    uint32_t          Address;
    uint8_t           AddressLength;
    uint16_t          BitPosition;
} r_octa_RegInfo_t;
```

Table 5-17 Member of r_octa_RegInfo_t

| Name | Description |
|---------------|---|
| Reg | The register of the Octa RAM/flash memory |
| Address | Address of the command for Octa RAM/flash memory. In case of Octa flash memory, Address is set 2nd byte~5th byte for SPI register commands or Address is set 3rd byte~6th byte for OPI register commands. In case of Octa RAM, Address is set Row address and Column address. If the address is not defined, please set to 0. |
| AddressLength | Address length of the command. Its unit is byte. If the address is not defined, please set to 0. |
| BitPosition | Bit position of status register or configuration register. |

See also

r_octa_Reg_t

5.4.3 r_octa_RegSetParam_t**Description**

This type describes register information and set parameter of the Octa RAM/flash memory.

Definition

```
typedef struct
{
    r_octa_Reg_t      Reg;
    uint32_t          Address;
    uint8_t           AddressLength;
    uint16_t          BitMask;
    uint16_t          BitSet;
} r_octa_RegSetParam_t;
```

Table 5-18 Member of r_octa_RegSetParam_t

| Name | Description |
|---------------|---|
| Reg | The register of the Octa RAM/flash memory |
| Address | Address of the command for Octa RAM/flash memory. In case of Octa flash memory, Address is set 2nd byte~5th byte for SPI register commands or Address is set 3rd byte~6th byte for OPI register commands. In case of Octa RAM, Address is set Row address and Column address. If the address is not defined, please set to 0. |
| AddressLength | Address length of the command. Its unit is byte. If the address is not defined, please set to 0. |
| BitMask | Bit mask of status register or configuration register. |
| BitSet | Value of status register or configuration register. |

See also

r_octa_Reg_t

5.4.4 r_octa_Timing_t**Description**

This type describes the latency.

Definition

```
typedef struct
{
    r_octa_LowPeriod_t        Low;
    r_octa_HighPeriod_t       High;
    r_octa_BetweenPeriod_t    Between;
} r_octa_Timing_t;
```

Table 5-19 Member of r_octa_Timing_t

| Name | Description |
|---------|--|
| Low | Set the period for issuing command when the device chip select pull down. |
| High | Set the period for the device chip select pull up after the command is finished. |
| Between | Set the period between two commands. |

See also

r_octa_LowPeriod_t
r_octa_HighPeriod_t
r_octa_BetweenPeriod_t

5.4.5 r_octa_Command_t

Description

This type describes the Octa RAM/flash commands.

Definition

```
typedef struct
{
    r_octa_RegInfo_t          BlockProtect;
    r_octa_RegInfo_t          WriteEnableLatch;
    r_octa_RegInfo_t          WriteInProgress;
    r_octa_RegInfo_t          PreCycle;
    r_octa_RegInfo_t          FlashTransferType;
    r_octa_RegInfo_t          DOS;
    r_octa_RegSetParam_t      DummyCycle;
    r_octa_Timing_t           ReadTiming;
    r_octa_Timing_t           WriteTiming;
    r_octa_Timing_t           CfgTiming;
    r_octa_CmdTransaction_t    ReadSPI3B;
    r_octa_CmdTransaction_t    ReadSPI4B;
    r_octa_CmdTransaction_t    ReadOPI;
    r_octa_CmdTransaction_t    ReadDOPI;
    r_octa_CmdTransaction_t    WriteSPI3B;
    r_octa_CmdTransaction_t    WriteSPI4B;
    r_octa_CmdTransaction_t    WriteOPI;
    r_octa_CmdTransaction_t    WriteDOPI;
    r_octa_CmdTransaction_t    WriteBufInitialSPI;
    r_octa_CmdTransaction_t    WriteBufInitialOPI;
    r_octa_CmdTransaction_t    WriteBufContinueSPI;
    r_octa_CmdTransaction_t    WriteBufContinueOPI;
    r_octa_CmdTransaction_t    WriteBufConfirmSPI;
    r_octa_CmdTransaction_t    WriteBufConfirmOPI;
    r_octa_CmdTransaction_t    WriteEnableSPI;
    r_octa_CmdTransaction_t    WriteEnableOPI;
    r_octa_CmdTransaction_t    EraseSPI3B;
    r_octa_CmdTransaction_t    EraseSPI4B;
    r_octa_CmdTransaction_t    EraseOPI;
    r_octa_CmdTransaction_t    ReadStsSPI;
    r_octa_CmdTransaction_t    ReadStsOPI;
    r_octa_CmdTransaction_t    ReadCfgSPI;
    r_octa_CmdTransaction_t    ReadCfgOPI;
    r_octa_CmdTransaction_t    ReadCfg2SPI;
    r_octa_CmdTransaction_t    ReadCfg2OPI;
    r_octa_CmdTransaction_t    WriteStsCfgSPI;
    r_octa_CmdTransaction_t    WriteStsOPI;
    r_octa_CmdTransaction_t    WriteCfgOPI;
    r_octa_CmdTransaction_t    WriteCfg2SPI;
    r_octa_CmdTransaction_t    WriteCfg2OPI;
    r_octa_CmdTransaction_t    ResetEnableSPI;
    r_octa_CmdTransaction_t    ResetEnableOPI;
    r_octa_CmdTransaction_t    ResetSPI;
    r_octa_CmdTransaction_t    ResetOPI;
    r_octa_CmdTransaction_t    ReadIDSPI;
    r_octa_CmdTransaction_t    ReadIDOPI;
} r_octa_Command_t;
```


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Table 5-20 Member of r_octa Command t

| Name | Description |
|---------------------|--|
| BlockProtect | Block Protection information. |
| WriteEnableLatch | Write Enable Latch. |
| WriteInProgress | Write in progress information. |
| PreCycle | Pre-cycle enable information. |
| FlashTransferType | Transfer type information of connected Octa flash memory. |
| DOS | DOS (DQS on STR mode) information. DQS is "Data Strobe Signal". |
| DummyCycle | Dummy cycle setting information. |
| ReadTiming | Read timing setting of connected Octa RAM/flash memory. |
| WriteTiming | Write timing setting of connected Octa RAM/flash memory. |
| CfgTiming | Configuration timing setting of connected Octa RAM/flash memory. |
| ReadSPI3B | Read SPI 3 bytes address command. |
| ReadSPI4B | Read SPI 4 bytes address command. |
| ReadOPI | Read OPI command. |
| ReadDOPI | Read DTR (Double Transfer Rate) OPI command. |
| WriteSPI3B | Write SPI 3 bytes address command. |
| WriteSPI4B | Write SPI 4 bytes address command. |
| WriteOPI | Write OPI command. |
| WriteDOPI | Write DTR (Double Transfer Rate) OPI command. |
| WriteBufInitialSPI | Write buffer Initial SPI command. |
| WriteBufInitialOPI | Write buffer Initial OPI command. |
| WriteBufContinueSPI | Write buffer Continue SPI command. |
| WriteBufContinueOPI | Write buffer Continue OPI command. |
| WriteBufConfirmSPI | Write buffer Confirm SPI command. |
| WriteBufConfirmOPI | Write buffer Confirm OPI command. |
| WriteEnableSPI | Write Enable SPI command. |
| WriteEnableOPI | Write Enable OPI command. |
| EraseSPI3B | Erase SPI 3 bytes address command. |
| EraseSPI4B | Erase SPI 4 bytes address command. |
| EraseOPI | Erase OPI command. |
| ReadStsSPI | Read Status SPI command. |
| ReadStsOPI | Read Status OPI command. |
| ReadCfgSPI | Read Configuration SPI command. |
| ReadCfgOPI | Read Configuration OPI command. |
| ReadCfg2SPI | Read Configuration2 SPI command. |
| ReadCfg2OPI | Read Configuration2 OPI command. |
| WriteStsCfgSPI | Write Status / Configuration SPI command. |
| WriteStsOPI | Write Status OPI command. |
| WriteCfgOPI | Write Configuration OPI command. |
| WriteCfg2SPI | Write Configuration2 SPI command. |
| WriteCfg2OPI | Write Configuration2 OPI command. |
| ResetEnableSPI | Reset Enable SPI command. |
| ResetEnableOPI | Reset Enable OPI command. |
| ResetSPI | Reset SPI command. |
| ResetOPI | Reset OPI command. |
| ReadIDSPI | Read ID SPI command. |

| | |
|-----------|----------------------|
| ReadIDOPi | Read ID OPI command. |
|-----------|----------------------|

See also

r_octa_RegInfo_t
r_octa_RegSetParam_t
r_octa_Timing_t
r_octa_CmdTransaction_t

5.4.6 r_octa_DQSDelay_t

Description

This type describes the DQS (Data Strobe Signal) delay.

Definition

```
typedef struct
{
    uint8_t      EnableCnt;
    uint8_t      Delay;
} r_octa_DQSDelay_t;
```

Table 5-21 Member of r_octa_DQSDelay_t

Table 3-21 Memory ON/Off: DQSDelay_t

| Name | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--------------|---|---------------|--------------|--------------|---------------|------------|--|--------------|--------------|---------------|--------------|--------------|---------------|---------|---|-------|-------|---|-------|-----------|---|---|---|---|-------|-----------|---|-------|---|---|-------|
| EnableCnt | <p>DQS enable counter.</p> <p>During read operation with DQS clock input (RAM/OPI/DOPI mode), DQS clock will transition from high-impedance to zero after command/address phase is finished.</p> <p>To prevent using such invalid DQS clock, user can adjust these configuration to guarantee data correctness.</p> <p>The range is 0 to 15. Actual enable DQS clock input is set value + 1 clock.</p> <p>If EnableCnt=0 is set, Enable DQS clock input at 1st SCLK.</p> <p>If EnableCnt=1 is set, Enable DQS clock input at 2nd SCLK.</p> <p>If EnableCnt=2 is set, Enable DQS clock input at 3rd SCLK.</p> <p>If EnableCnt=3 is set, Enable DQS clock input at 4th SCLK.</p> <p>...</p> <p>If EnableCnt=15 is set, Enable DQS clock input at 16th SCLK.</p> <p>Reference DQS enable counter settings (when SCLK frequency < 120 MHz)</p> <table><tr><th>DQS</th><th colspan="2">RAM</th><th>Flash OPI</th><th colspan="2">Flash DOPI</th></tr><tr><th>delay [SCLK]</th><th>Pre-cycle ON</th><th>Pre-cycle OFF</th><th>Pre-cycle ON</th><th>Pre-cycle ON</th><th>Pre-cycle OFF</th></tr><tr><td>0 - 0.5</td><td>3</td><td>3 - 4</td><td>7 - 8</td><td>5</td><td>5 - 6</td></tr><tr><td>0.5 - 1.5</td><td>4</td><td>5</td><td>8</td><td>6</td><td>6 - 7</td></tr><tr><td>1.5 - 2.5</td><td>5</td><td>5 - 6</td><td>9</td><td>7</td><td>7 - 8</td></tr></table> | DQS | RAM | | Flash OPI | Flash DOPI | | delay [SCLK] | Pre-cycle ON | Pre-cycle OFF | Pre-cycle ON | Pre-cycle ON | Pre-cycle OFF | 0 - 0.5 | 3 | 3 - 4 | 7 - 8 | 5 | 5 - 6 | 0.5 - 1.5 | 4 | 5 | 8 | 6 | 6 - 7 | 1.5 - 2.5 | 5 | 5 - 6 | 9 | 7 | 7 - 8 |
| DQS | RAM | | Flash OPI | Flash DOPI | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| delay [SCLK] | Pre-cycle ON | Pre-cycle OFF | Pre-cycle ON | Pre-cycle ON | Pre-cycle OFF | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 - 0.5 | 3 | 3 - 4 | 7 - 8 | 5 | 5 - 6 | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0.5 - 1.5 | 4 | 5 | 8 | 6 | 6 - 7 | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1.5 - 2.5 | 5 | 5 - 6 | 9 | 7 | 7 - 8 | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Delay | <p>DQS delay value.</p> <p>Delay value = SCLK output pad delay + SCLK wire bonding + DQS wire bonding + DQS input pad delay</p> <p>(Memory device delay has considered in this table, maximum 2 SCLK cycle)</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

See also

None

5.4.7 r_octa_Config_t

Description

This type describes the configuration of the unit.

Definition

```
typedef struct
{
    r_octa_DeviceType_t      DeviceType;
    r_octa_OperatingMode_t   OpeMode;
    r_octa_DataTransferMode_t  DataTransferMode;
    r_octa_AddressMode_t     AddressMode;
    uint32_t                 MemorySize;
    uint32_t                 SectorSize;
    uint32_t                 PageSize;
    r_octa_Command_t*        Command;
    uint32_t                 RelaxSize;
    r_octa_PreCycle_t        PreCycle;
    r_octa_DQSDelay_t        DQSDelay;
    uint32_t                 CalAddress;
} r_octa_Config_t;
```

Table 5-22 Member of r_octa_Config_t

| Name | Description |
|------------------|--|
| DeviceType | Control device type. |
| OpeMode | Operating mode. |
| DataTransferMode | Data transfer mode. |
| AddressMode | Address mode. |
| MemorySize | Total memory byte-size of connected Octa RAM/flash memory. MemorySize should be multiple of SectorSize if SectorSize is defined. (e.g. This size is 64 MBytes (64*1024*1024), when MX25LW51245G is connected.) |
| SectorSize | Erase Sector byte-size of connected Octa flash memory. Sector size must be power-of-two value (2^n). If not required, please set to 0. (e.g. This size is 4 Kbytes when MX25LW51245G is connected.) |
| PageSize | Page byte-size of connected Octa flash memory. Page byte-size must be power-of-two value (2^n). If not required, please set to 0. (e.g. This size is 256 bytes when MX25LW51245G is connected.) |
| Command | Command setting. This memory must be kept allocating till R_OCTA_Close is finished. |
| RelaxSize | Relax byte-size. Relax size must be multiple of 4-byte. This size is used in case of manual mode. Some APIs call R_OCTA_Sys_Relax in units of this size. If not required, please set to 0. |
| PreCycle | Pre-cycle mode. This mode is used when the data transfer mode is R_OCTA_MODE_DOPI. |
| DQSDelay | DQS delay. |
| CalAddress | Calibration Start address. This specifies the start address for executing the calibration. The calibration is adjusted by actually reading / writing to the connected OCTA RAM / flash memory while changing the DQS delay value. This driver doesn't executed the calibration. If you want to execute the calibration, please calibrate with data read / data write after calling the R_OCTA_Open function by setting calibration start address to CalAddress, DQS delay value to DQSDelay.Delay. CalAddress must be 32 bit address aligned. If not required, please set to 0xFFFFFFFF. See 3.2.5 . |

See also

r_octa_DeviceType_t
 r_octa_OperatingMode_t
 r_octa_DataTransferMode_t
 r_octa_AddressMode_t
 r_octa_Command_t
 r_octa_PreCycle_t
 r_octa_DQSDelay_t

| | |
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