

# DECISIONS !



## CONTROL STATEMENTS

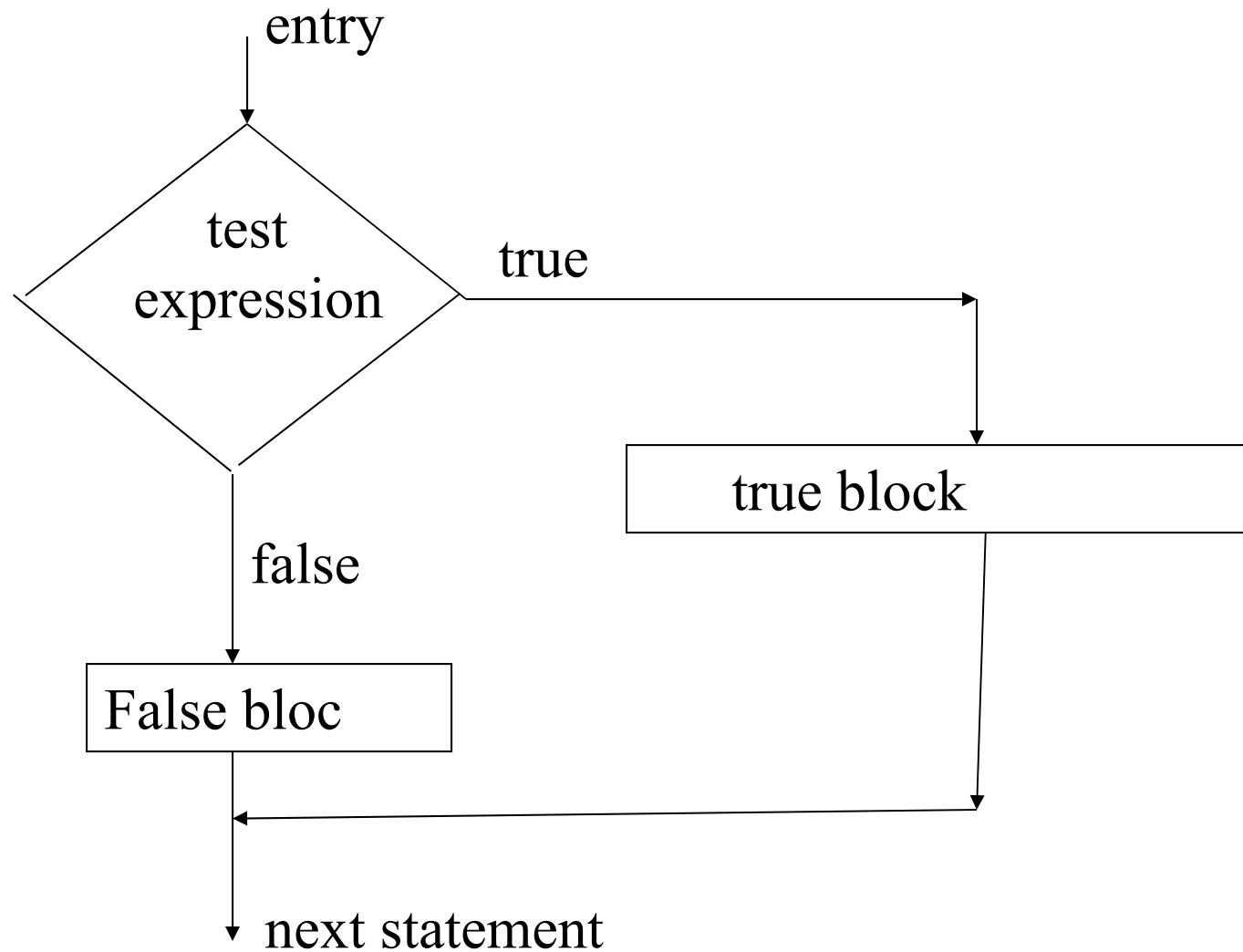
✓ **if** statement

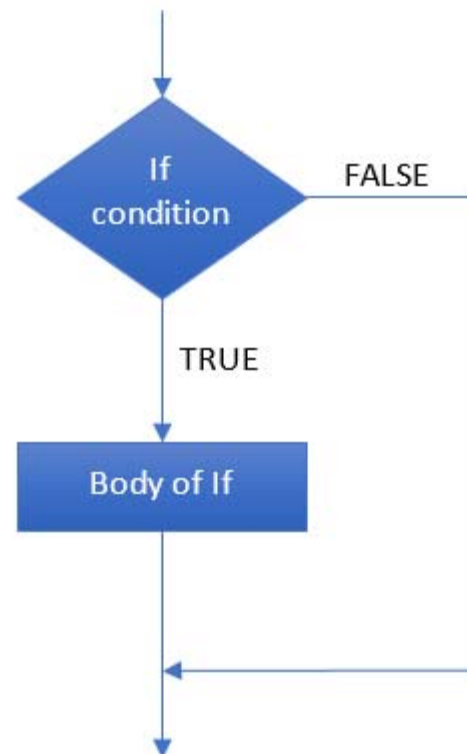
✓ **switch** statement

✓ **conditional operator** statement

✓ **goto** statement

## if statement







## **if.....else statement (optional else)**

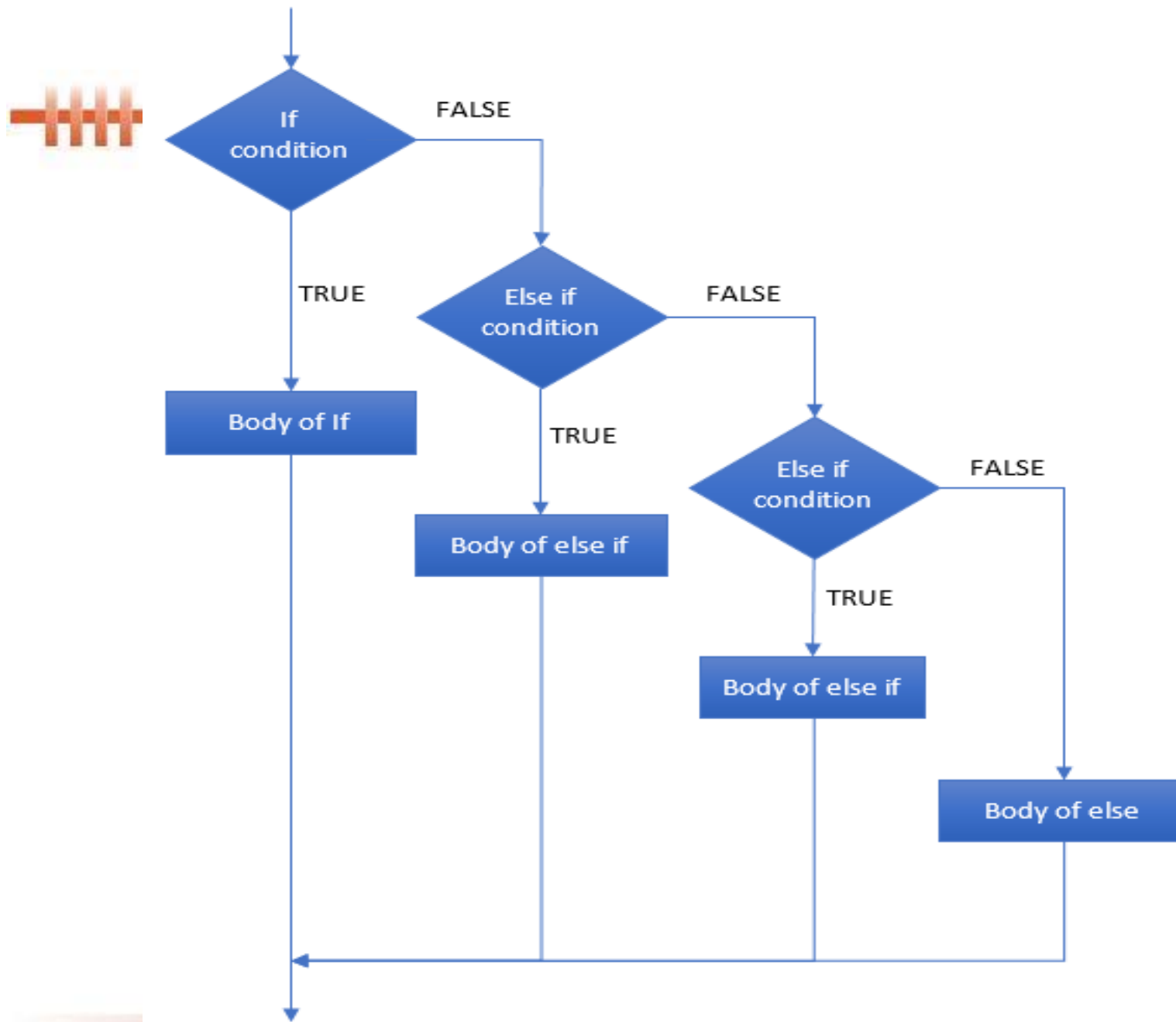
if(test expression)

    True block statement;

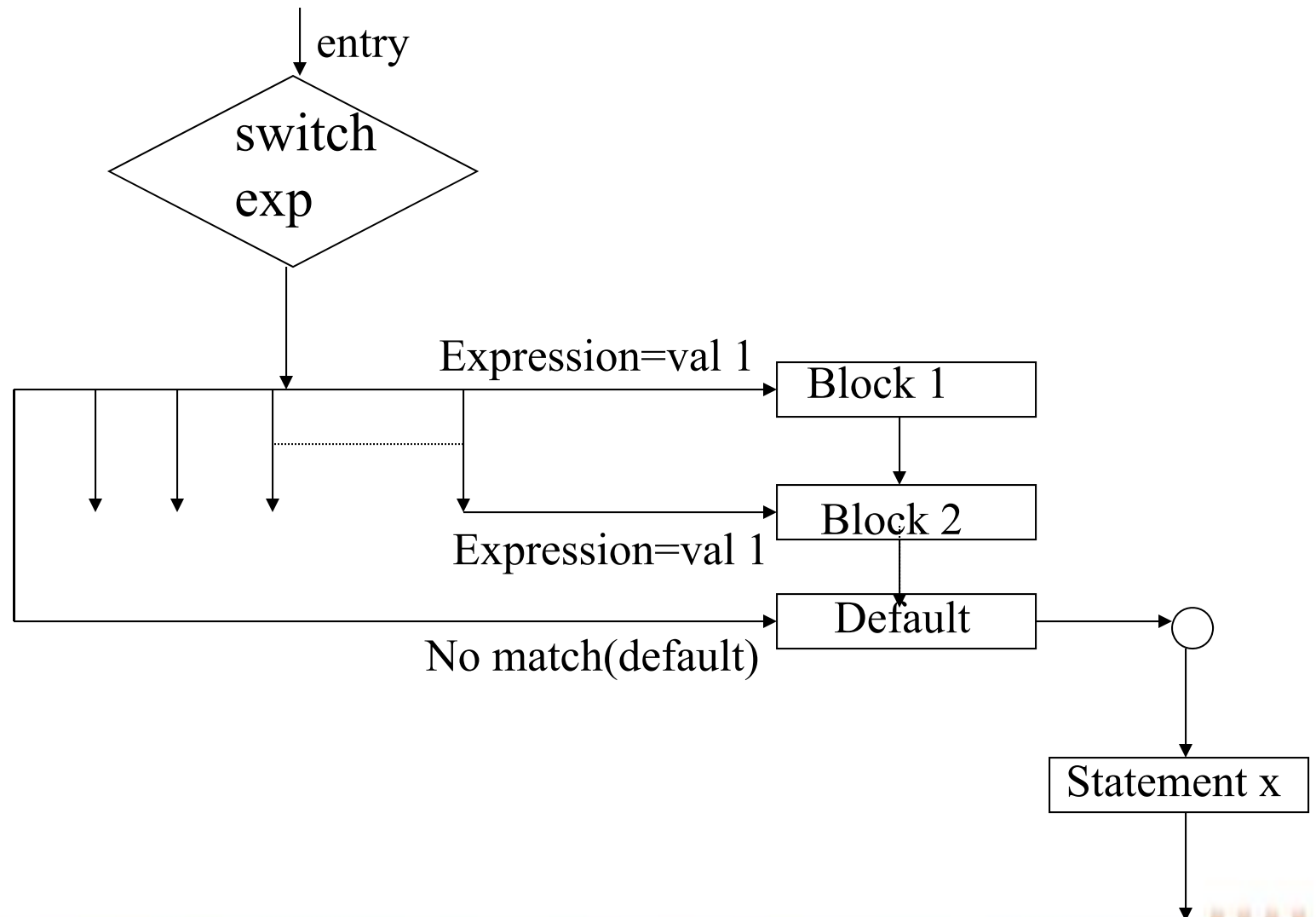
else

    false block statement;

statement x;



# switch STATEMENT



switch(expression)

{

case label1: statement1;  
                  statement2;  
                  break;

case label2: statement;

case label3: statement;

default : statement;

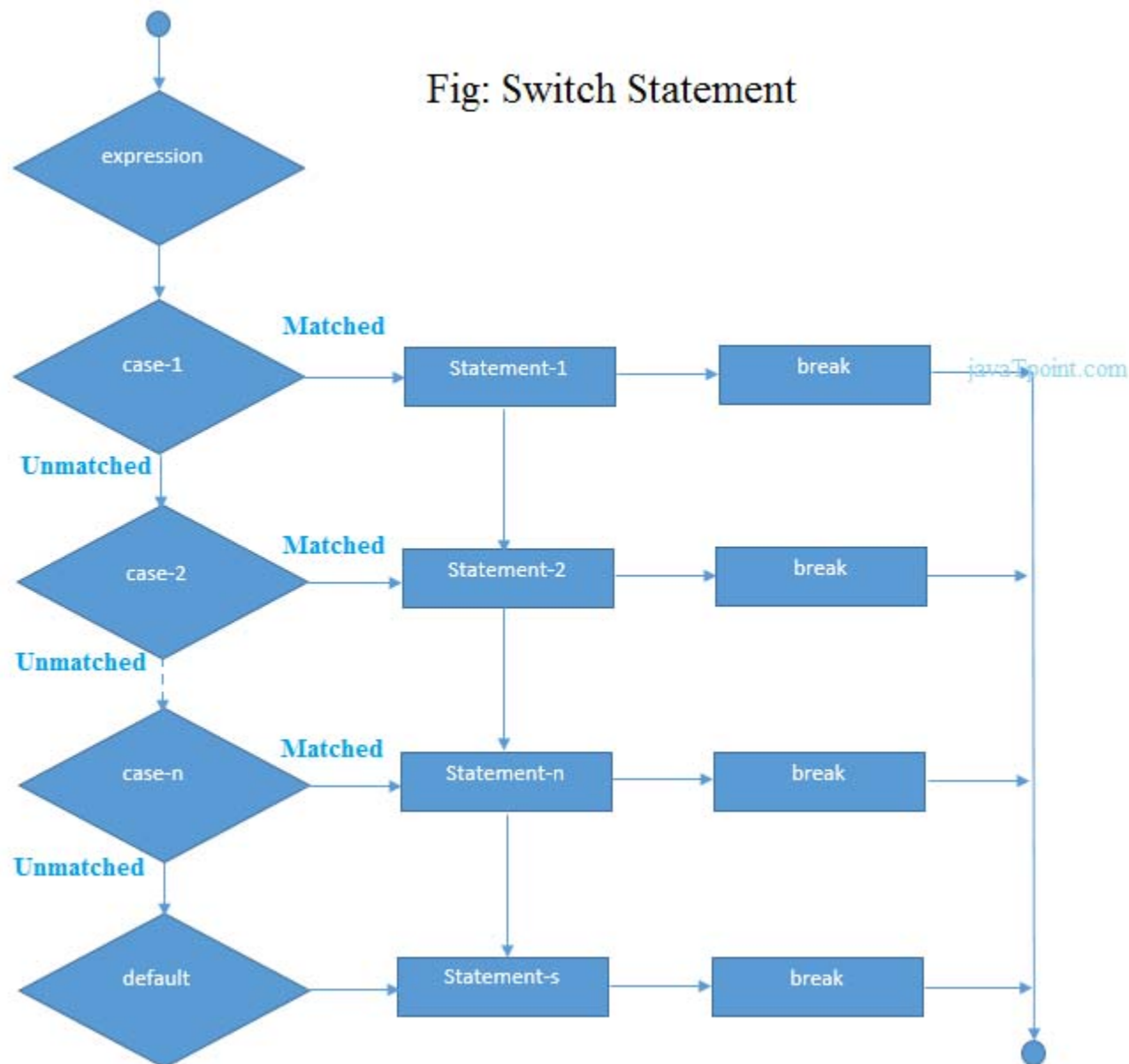
}

Expression  
evaluates to  
integer

Case labels must  
be constant  
int.expns



Fig: Switch Statement



# THE ? : OPERATOR

CONDITIONAL EXPRESSION? EXPRESSION1:EXPRESSION2

Ex:

if(x<0)

flag=0;

else

flag=1;

Same statements using ? : operator

flag= (x < 0) ? 0 : 1;

# THE GOTO STATEMENT

**goto label;**

statement1;

statement2;

statementn;

**label:** statement;

# DECISION MAKING AND LOOPING

**while loop is an entry controlled loop**  
**while(test condition)**

{

body of the loop

}

```
sum=0;  
n=1;  
while(n<=5)  
{      sum=sum+n;  
        n=n+1;  
}  
printf("sum=%d",sum);
```

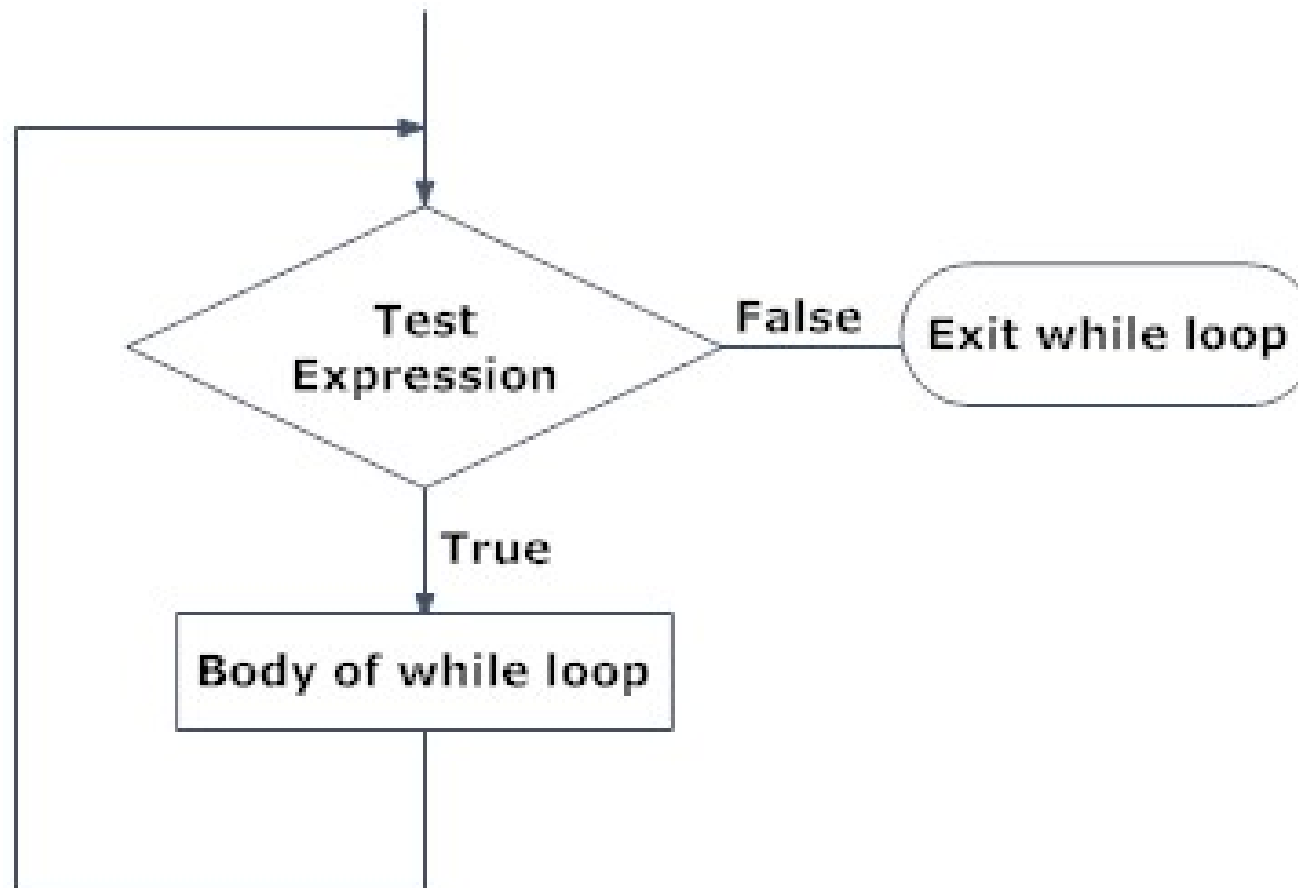


Figure: Flowchart of while loop

## THE do-while LOOP

the do-while loop

```
do
{
    body of the loop
}
while(test condition);
```

is an exit controlled statement

Executed at least once

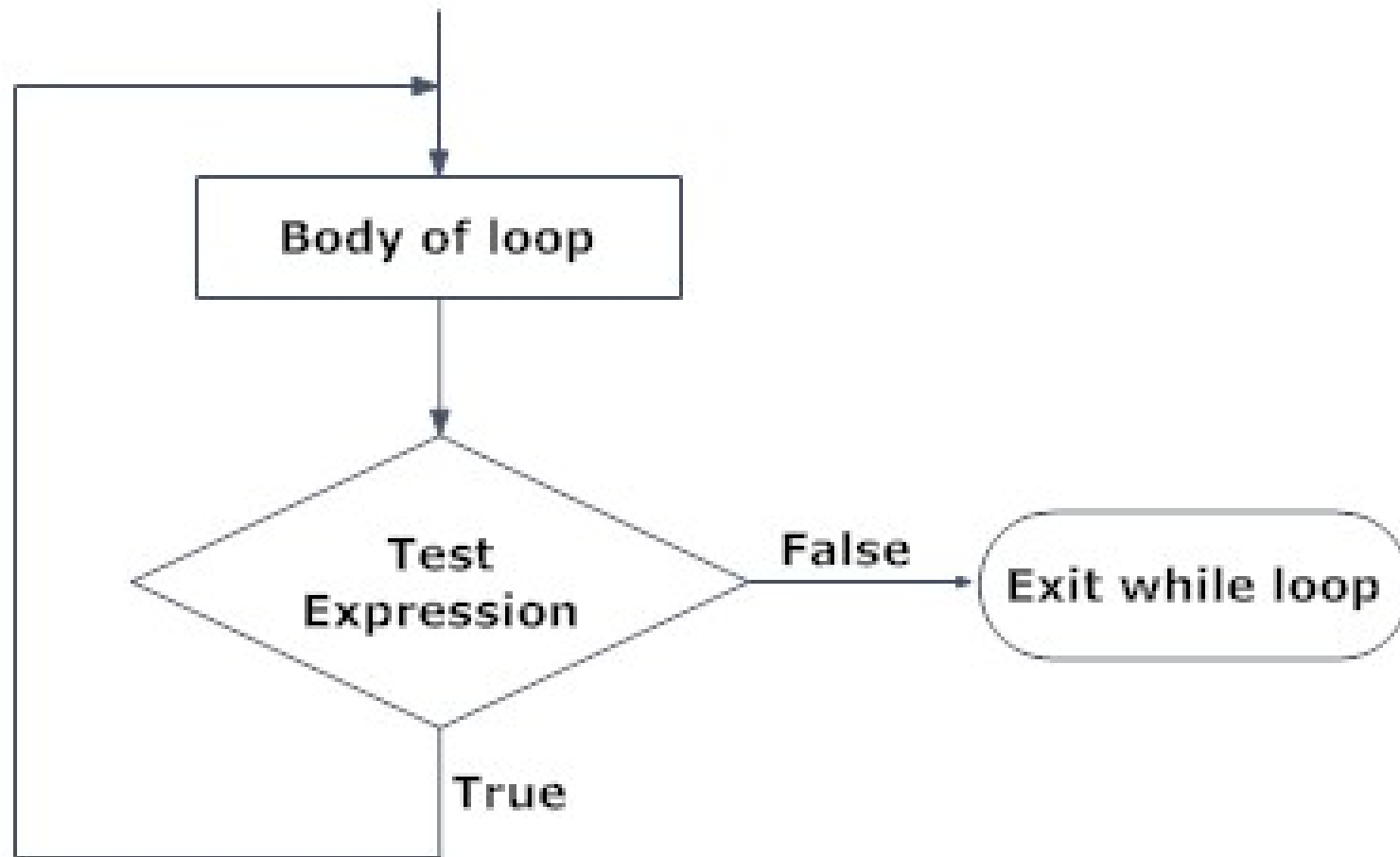



Figure: Flowchart of do...while loop

## THE for LOOP



---

```
for (initialization ; test condition ; increment)
{
    body of the loop
}
```

```
sum=0;
for ( i=0 ; i<6; i++)
{
    sum=sum+i;
}
```



# JUMPS IN THE LOOP

## break statement

```
while(test statement)
```

```
{
```

```
    statements
```

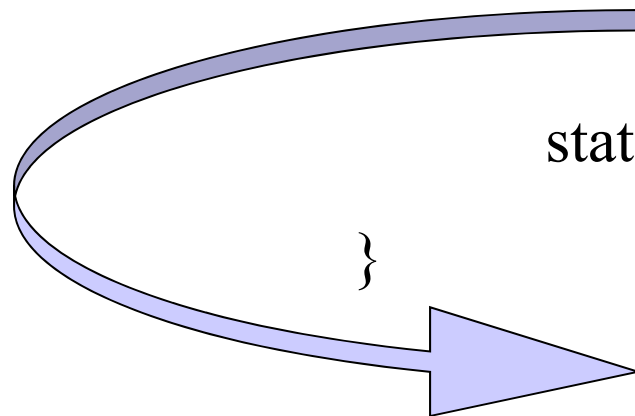
```
    if(condition)
```

```
        break;
```

```
    statements
```

```
}
```

statements outside the loop



## JUMP USING GOTO

```
for(.....)
```

```
{
```

```
    statements;
```

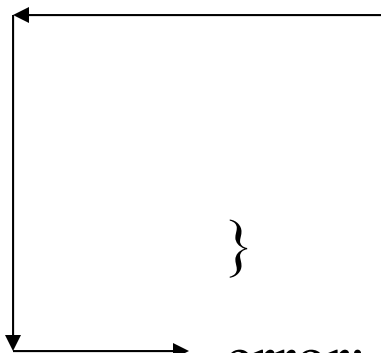
```
    if(error)
```

```
        goto error;
```

```
    statements;
```

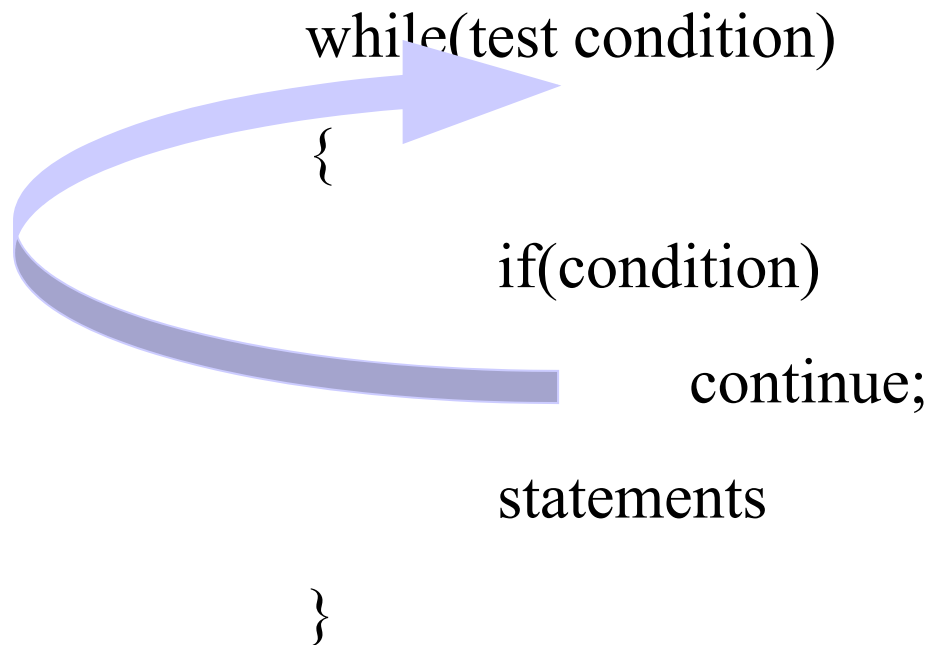
```
}
```

```
error: statements
```



## Skipping the current iteration

**continue**



# C Compilation process

