

Programming OpenMP

Tasking Model

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Tasking Overview

What is a task in OpenMP?

- Tasks are work units whose execution
 - may be deferred or...
 - ... can be executed immediately
- Tasks are composed of
 - **code** to execute, a **data** environment (initialized at creation time), internal **control** variables (ICVs)
- Tasks are created...
 - ... when reaching a parallel region → implicit tasks are created (per thread)
 - ... when encountering a task construct → explicit task is created
 - ... when encountering a taskloop construct → explicit tasks per chunk are created
 - ... when encountering a target construct → target task is created

Tasking execution model

- Supports unstructured parallelism

→ unbounded loops

```
while ( <expr> ) {  
    ...  
}
```

→ recursive functions

```
void myfunc( <args> )  
{  
    ...; myfunc( <newargs> ); ...;  
}
```

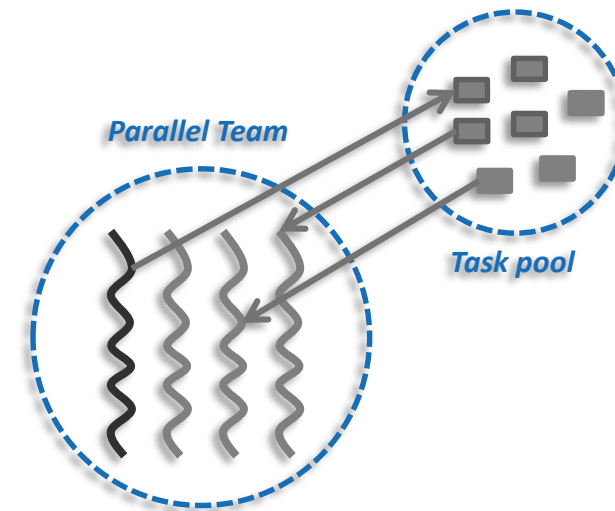
- Several scenarios are possible:

→ single creator, multiple creators, nested tasks (tasks & WS)

- All threads in the team are candidates to execute tasks

- Example (unstructured parallelism)

```
#pragma omp parallel  
#pragma omp master  
while (elem != NULL) {  
    #pragma omp task  
    compute(elem);  
    elem = elem->next;  
}
```



The task construct

- Deferring (or not) a unit of work (executable for any member of the team)

```
#pragma omp task [clause[[,] clause]...]  
{structured-block}
```

```
!$omp task [clause[[,] clause]...]  
...structured-block...  
!$omp end task
```

- Where clause is one of:

→ private(list)
→ firstprivate(list)
→ shared(list)
→ default(shared | none)
→ in_reduction(r-id: list)

Data Environment

→ allocate([allocator:] list)
→ detach(event-handler)

Miscellaneous

→ if(scalar-expression)
→ mergeable
→ final(scalar-expression)

Cutoff Strategies

→ depend(dep-type: list)

Synchronization

→ untied
→ priority(priority-value)
→ affinity(list)

Task Scheduling

Task scheduling: tied vs untied tasks

- Tasks are tied by default (when no untied clause present)
 - tied tasks are executed always by the same thread (not necessarily creator)
 - tied tasks may run into performance problems
- Programmers may specify tasks to be untied (relax scheduling)

```
#pragma omp task untied  
{structured-block}
```

- can potentially switch to any thread (of the team)
- bad mix with thread based features: thread-id, threadprivate, critical regions...
- gives the runtime more flexibility to schedule tasks
- but most of OpenMP implementations doesn't "honor" untied ☹

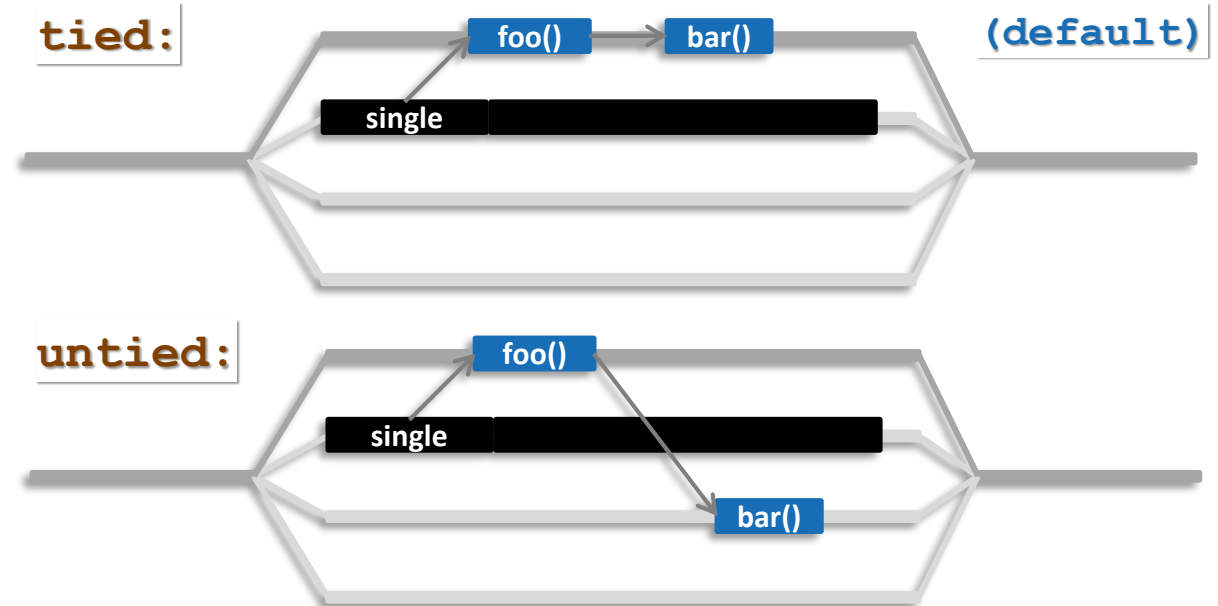
Task scheduling: taskyield directive

- Task scheduling points (and the taskyield directive)
 - tasks can be suspended/resumed at TSPs → some additional constraints to avoid deadlock problems
 - implicit scheduling points (creation, synchronization, ...)
 - explicit scheduling point: the taskyield directive

```
#pragma omp taskyield
```

- Scheduling [tied/untied] tasks: example

```
#pragma omp parallel
#pragma omp single
{
    #pragma omp task untied
    {
        foo();
        #pragma omp taskyield
        bar()
    }
}
```



Task synchronization: taskwait directive

- The taskwait directive (shallow task synchronization)

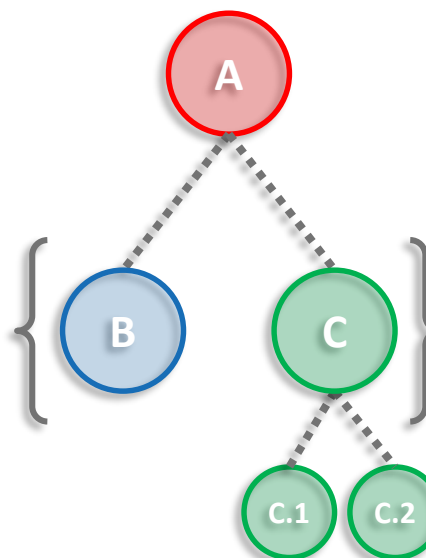
→ It is a stand-alone directive

```
#pragma omp taskwait
```

→ wait on the completion of child tasks of the current task; just direct children, not all descendant tasks;
includes an implicit task scheduling point (TSP)

```
#pragma omp parallel
#pragma omp single
{
    #pragma omp task :A
    {
        #pragma omp task :B
        { ... }
        #pragma omp task :C
        { ... #C.1; #C.2; ... }
        #pragma omp taskwait
    }
} // implicit barrier will wait for C.x
```

wait for...



Task synchronization: barrier semantics

- OpenMP barrier (implicit or explicit)

- All tasks created by any thread of the current team are guaranteed to be completed at barrier exit

```
#pragma omp barrier
```

- And all other implicit barriers at parallel, sections, for, single, etc...

Task synchronization: taskgroup construct

■ The taskgroup construct (deep task synchronization)

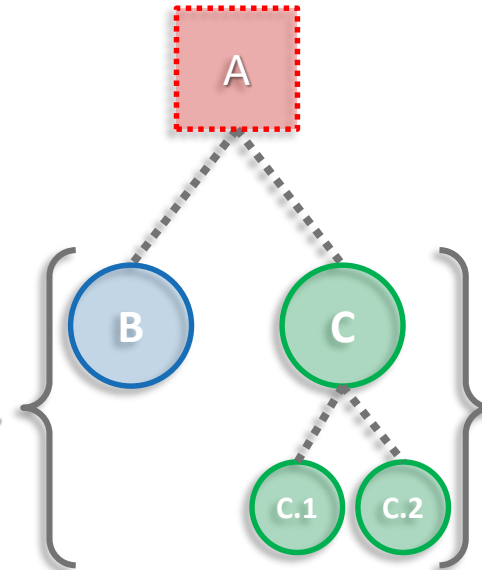
→ attached to a structured block; completion of all descendants of the current task; TSP at the end

```
#pragma omp taskgroup [clause[,] clause]...  
{structured-block}
```

→ where clause (could only be): reduction(reduction-identifier: list-items)

```
#pragma omp parallel  
#pragma omp single  
{  
  #pragma omp taskgroup :A  
  {  
    #pragma omp task :B  
    { ... }  
    #pragma omp task :C  
    { ... #C.1; #C.2; ... }  
  } // end of taskgroup  
}
```

wait for...



Data Environment

Explicit data-sharing clauses

- Explicit data-sharing clauses (shared, private and firstprivate)

```
#pragma omp task shared(a)
{
    // Scope of a: shared
}
```

```
#pragma omp task private(b)
{
    // Scope of b: private
}
```

```
#pragma omp task firstprivate(c)
{
    // Scope of c: firstprivate
}
```

- If **default** clause present, what the clause says

→ shared: data which is not explicitly included in any other data sharing clause will be **shared**

→ none: compiler will issue an error if the attribute is not explicitly set by the programmer (very useful!!!)

```
#pragma omp task default(shared)
{
    // Scope of all the references, not explicitly
    // included in any other data sharing clause,
    // and with no pre-determined attribute: shared
}
```

```
#pragma omp task default(none)
{
    // Compiler will force to specify the scope for
    // every single variable referenced in the context
}
```

Hint: Use default(none) to be forced to think about every variable if you do not see clearly.

Pre-determined data-sharing attributes

- threadprivate variables are threadprivate (1)
- dynamic storage duration objects are shared (malloc, new,...) (2)
- static data members are shared (3)
- variables declared inside the construct
 - static storage duration variables are shared (4)
 - automatic storage duration variables are private (5)
- the loop iteration variable(s)...

```
int A[SIZE];
#pragma omp threadprivate(A)

// ...
#pragma omp task
{
    // A: threadprivate
}
```

1

```
int *p;

p = malloc(sizeof(float)*SIZE);

#pragma omp task
{
    // *p: shared
}
```

2

```
void foo(void){
    static int s = MN;
}

#pragma omp task
{
    foo(); // s@foo(): shared
}
```

3

```
#pragma omp task
{
    int x = MN;
    // Scope of x: private
}
```

5

```
#pragma omp task
{
    static int y;
    // Scope of y: shared
}
```

4

Implicit data-sharing attributes (in-practice)

■ Implicit data-sharing rules for the task region

- the **shared** attribute is lexically inherited
- in any other case the variable is **firstprivate**

- Pre-determined rules (could not change)
- Explicit data-sharing clauses (+ default)
- Implicit data-sharing rules

```
int a = 1;
void foo() {
    int b = 2, c = 3;
    #pragma omp parallel private(b)
    {
        int d = 4;
        #pragma omp task
        {
            int e = 5;
            // Scope of a:
            // Scope of b:
            // Scope of c:
            // Scope of d:
            // Scope of e:
        }
    }
}
```

■ (in-practice) variable values within the task:

- value of a: 1
- value of b: x // undefined (undefined in parallel)
- value of c: 3
- value of d: 4
- value of e: 5

Task reductions (using taskgroup)

■ Reduction operation

- perform some forms of recurrence calculations
- associative and commutative operators

■ The (taskgroup) scoping reduction clause

```
#pragma omp taskgroup task_reduction(op: list)
{structured-block}
```

- Register a new reduction at [1]
- Computes the final result after [3]

■ The (task) in_reduction clause [participating]

```
#pragma omp task in_reduction(op: list)
{structured-block}
```

- Task participates in a reduction operation [2]

```
int res = 0;
node_t* node = NULL;
...
#pragma omp parallel
{
    #pragma omp single
    {
        #pragma omp taskgroup task_reduction(+: res)
        { // [1]
            while (node) {
                #pragma omp task in_reduction(+: res) \
                    firstprivate(node)

                { // [2]
                    res += node->value;
                }
                node = node->next;
            }
        } // [3]
    }
}
```

Task reductions (+ modifiers)

■ Reduction modifiers

- Former reductions clauses have been extended
- task modifier allows to express task reductions
- Registering a new task reduction [1]
- Implicit tasks participate in the reduction [2]
- Compute final result after [4]

■ The (task) in_reduction clause [participating]

```
#pragma omp task in_reduction(op: list)
{structured-block}
```

- Task participates in a reduction operation [3]

```
int res = 0;
node_t* node = NULL;
...
#pragma omp parallel reduction(task,+: res)
{ // [1][2]
    #pragma omp single
    {
        #pragma omp taskgroup
        {
            while (node) {
                #pragma omp task in_reduction(+: res) \
                    firstprivate(node)
                { // [3]
                    res += node->value;
                }
                node = node->next;
            }
        }
    }
} // [4]
```

Intel compiler 2021 still not able to compile!
Can be compiled with Clang 11!

Tasking illustrated

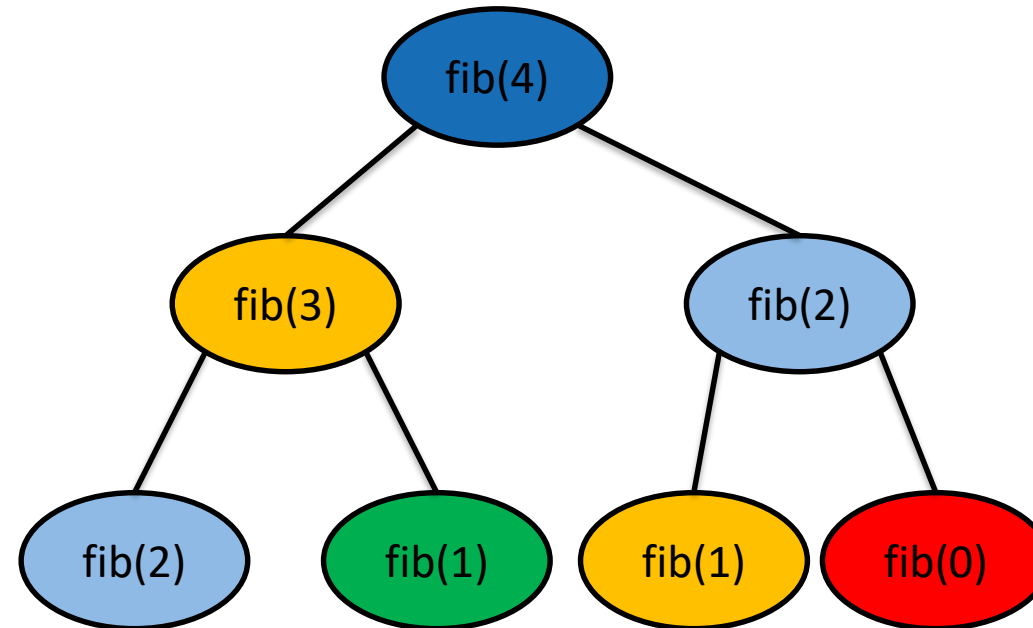
Fibonacci illustrated

```
1  int main(int argc,
2      char* argv[])
3  {
4      [...]
5      #pragma omp parallel
6      {
7          #pragma omp single
8          {
9              fib(input);
10         }
11     }
12     [...]
13 }
```

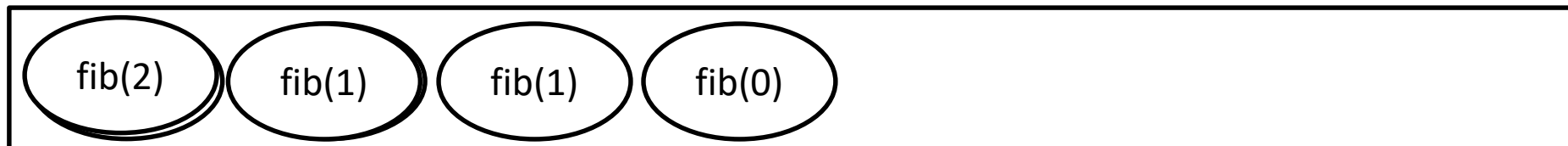
```
14 int fib(int n) {
15     if (n < 2) return n;
16     int x, y;
17     #pragma omp task shared(x)
18     {
19         x = fib(n - 1);
20     }
21     #pragma omp task shared(y)
22     {
23         y = fib(n - 2);
24     }
25     #pragma omp taskwait
26     return x+y;
27 }
```

- Only one Task / Thread enters fib() from main(), it is responsible for creating the two initial work tasks
- Taskwait is required, as otherwise x and y would get lost

- T1 enters fib(4)
- T1 creates tasks for fib(3) and fib(2)
- T1 and T2 execute tasks from the queue
- T1 and T2 create 4 new tasks
- T1 - T4 execute tasks



Task Queue



- T1 enters fib(4)
- T1 creates tasks for fib(3) and fib(2)
- T1 and T2 execute tasks from the queue
- T1 and T2 create 4 new tasks
- T1 - T4 execute tasks
- ...

