

# Nadraht Mohammed

Email: [mohammednadraht@gmail.com](mailto:mohammednadraht@gmail.com) | Phone: +2349130732850 |  
GitHub: <https://github.com/Nadraht>

## Professional Summary

Motivated Cybersecurity student with excellent academic standing (CGPA: **5.0/5.0**) and a strong foundation in web development, programming, and design. Skilled in **HTML, CSS, JavaScript, Python, and Figma**, with hands-on project experience building websites. Eager to gain practical experience in cybersecurity and IT during SIWES, contributing to secure systems while developing professional expertise in network security, penetration testing, and software security.

## Education

### B.Sc. Cybersecurity

Miva Open University, Nigeria | 200 Level, Expected Graduation: 2027

- **Current CGPA: 5.0 / 5.0**
- **Relevant Coursework:** Software Engineering, Cybersecurity & Strategy, Zero Trust Networking, Cybercrime Law & Countermeasures, Web Development, Programming with Python.

## Skills

### Technical Skills:

- Cybersecurity Fundamentals
- Web Development: HTML, CSS, JavaScript
- Programming: Python (Intermediate), JavaScript (Beginner)
- Design Tools: Figma

### Soft Skills:

- Problem-solving & critical thinking
- Fast learner, adaptable, and self-motivated
- Communication & teamwork
- Research and documentation

# Projects & Academic Work

## Responsive Website Development (School Project)

- Designed and developed a multi-page **responsive website** using **HTML, CSS, and JavaScript** as part of a school assignment.
- Focused on user-friendly navigation, visual layout, and mobile optimization.
- Gained experience in structuring clean code and debugging interface issues.

View project: [GitHub Repo](#) | [Hosted Version](#)

## Python Tic-Tac-Toe Game (Personal Learning Project)

- Built an interactive **Tic-Tac-Toe game in Python** to strengthen understanding of logic building and algorithm design.
- Implemented input validation, game loop, and win/draw conditions.
- Improved skills in Python programming, conditionals, and function handling.

View project: [GitHub Repo](#)

## Web-Based Tic-Tac-Toe Game (Personal Project)

- Recreated the **Tic-Tac-Toe game** as a **web version** using **HTML, CSS, and JavaScript**.
- Added responsive layout, score tracking, and player interaction.
- Practiced converting Python logic into web-based implementation, improving frontend logic skills.

View project: [GitHub Repo](#) | [Hosted Version](#)

## References

Available on request.