



# Demonstration & Presentation

Agile Professional Team Project



# Team



Nadun



Keshan



Danidu



Denura

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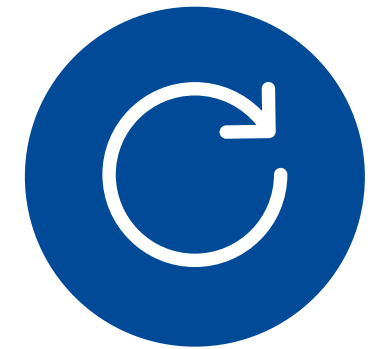
**Conslusion**



# **Quick Recap of Research**

# Research Highlights

Main areas that we talked about in our research



1

Categories of AR

1. Marker-Based
2. Marker-Less

2

How to cure ASD

- Therapy

3

Technologies used

- Unity
- Vuforia
- Blender

4

Releated Work

- Prayers for Muslim Children
- Eating skills development app



# Map with Research



# Map with Research



Marker-Based AR



Focusing on Therapy



Used Unity, Vuforia, and Blender as Development Tools

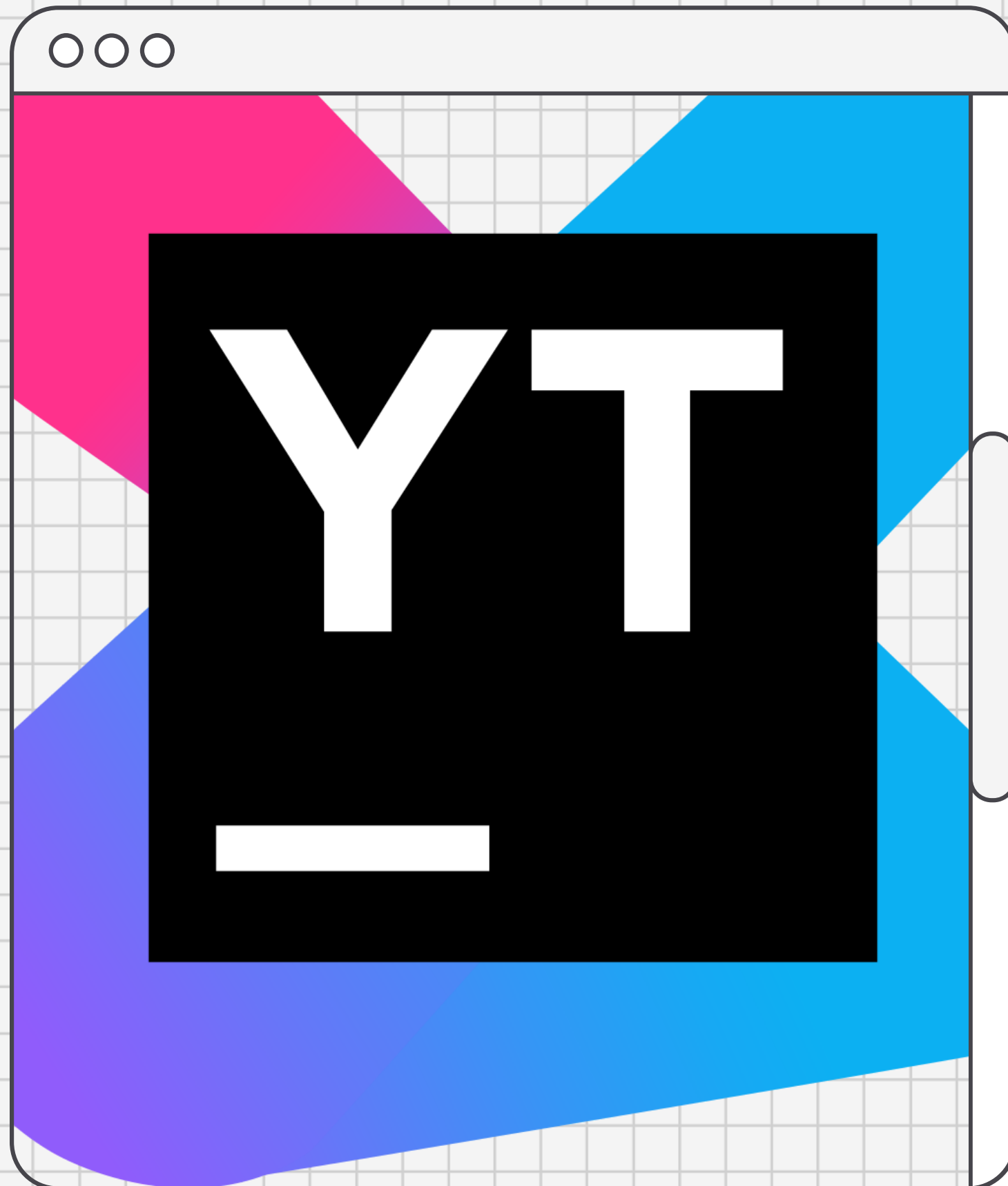


Our solution matches with the previous researches that has been already done

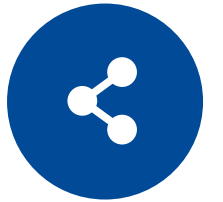


# Development Process





# Development Process



YouTrack as Project Management Solution



Agile as the development technique



Git for version control



Conducted Planning, scrum and review and retrospective meetings



Discord and Teams as Communicating Platforms

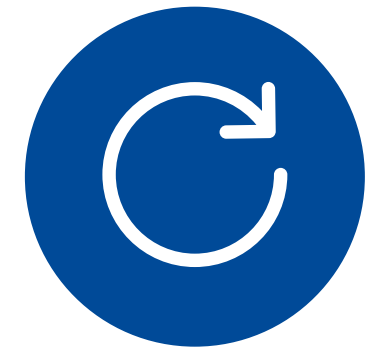


**Are you ready  
to play?**



# How it Benefits

# How it Benefits to Austistic Children



1

Therapy

2

Consentration

3

Quick Decisions

4

Correct their  
Behaviour

5

Exercise for their  
body



# **Future Improvements**



# Future Improvements



Adding multiplayer support



Add more Exercises



More animated guidelines



Improvements in graphics



**Thank you!**