NADZEYA SHPAKOUSKAYA

iOS Developer

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in nadzeya-shpakouskaya

SUMMARY

I am an iOS developer with experience in building and testing mobile apps. I have experience with Swift, iOS SDK and am familiar with the SwiftUI framework. I can effectively manage my time during solo projects and be part of a productive team.
I am always eager to learn something new and put it into practice to improve my skills.

COURSES & CERTIFICATES

- ☐ "100 Days of SwiftUI"
- ☐ "CS-50 Computer Science"
- ☐ "Become ios developer in 20 weeks"
- ☐ "Swift 5 Essential Training"

EXPERIENCE

Independent iOS Developer   **Jan 2021 - Present**
Working on personal projects:

Game Level Helper   (AppStore)
The app helps to track and manage the progress of the board game Munchkin.

Crypto In Pocket   (pet-project)
The app about crypto markets based on free API

Board Game Library   (in progress)
The app helps manage your boardgame's collection.

Property Finder, Dubai (UAE)   **Oct 2020 – Jan 2021**
iOS Developer (internship)

Creating the prototype of the app with specific requirements.
Stack technologies and using instruments:
- MVVM as an architecture pattern
- CoreLayer is implemented using a SPM
- Unit testing, SwiftLing, Kingfisher
- Participated in daily scrum standup meetings and weekly sprint planning.
- Using Jira and Confluence for task tracking.

SKILLS

- ☐ Swift (2)
- ☐ UIKit, SwiftUI
- ☐ Autolayout, Storyboard/xib
- ☐ MV(C/VM/P)
- ☐ Realm, CoreData
- ☐ URLSessions, HTTP Rest API, JSON, Alamofire
- ☐ Unit tests
- ☐ SPM / CocoaPods
- ☐ Git
- ☐ Jira, Confluence
- ☐ Scrum, Agile methodologies

EDUCATION

Belarusian State Economic University (BSEU),
Minsk 2006 - 2012
Bachelor's degree:
Management and Economics

LANGUAGES

English - Intermediate
Russian - Native
Belarussian - Native