

NADZEYA SHPAKOUSKAYA

iOS Developer

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SUMMARY

I have experience with Swift, iOS SDK and am familiar with the SwiftUI framework. I can effectively manage my time during solo projects and be part of a productive team. I am always eager to learn something new and put it into practice to improve my skills because it helps to be at the peak of your possibilities.

I love spending my time playing board games with my family and friend. And I like to go outside and explore cultures and regions with interesting hidden spots.

EXPERIENCE

INDEPENDENT IOS DEVELOPER

Jan 2021 - Present

1. **Game Level Helper** - The utility for the "Munchkin" board game. [AppStore Link](#)
Stack: UIKit, SwiftUI, async/await, UserDefaults, InApp Purchase, Localization (Ru/Eng)
2. **Crypto In Pocket** - A tracker for cryptocurrency rates [GitHub Link](#)
Stack: SwiftUI, async/await, UserDefaults, MVVM.
3. **EasyMath** - Kid's app to learn and practice multiplication tables. [GitHub Link](#)
Stack: SwiftUI, async/await, UserDefaults, MVVM.

IOS ENGINEERING SCHOOL

Dec 2022 - Jul 2023

- Woof** - The app to connect pet owners and pet sitters. [GitHub Link](#)
Stack: SwiftUI, async/await, UserDefaults, MVVM, SPM, Unit Tests, GitHub actions, release process on GitHub, SCRUM

PROPERTY FINDER (INTERNSHIP), DUBAI (UAE)

Oct 2020 – Jan 2021

- The app for searching properties with specific requirements.
Stack: MVVM, Network (URLSession), UIKit, UserDefaults, SPM, Unit Tests, Swiftlint, Kingfisher, Jira, Confluence, SCRUM.

Courses:

1. **CS-50 Computer Science** - [Certificate Link](#)
Learned Technologies: algorithms, data structures, and basics of languages like C, Python, and SQL.
2. **Become ios developer in 20 weeks** - [Certificate Link](#)
Learned Technologies: UIKit, SwiftUI, URLSession, Realm, CoreData, UITableView, UICollectionView, App and ViewController Lifecycle, Unit Tests, architectural patterns: MVC, MVVM.
3. **100 Days of SwiftUI** - [Certificate Link](#)
Learned Technologies: SwiftUI - basic views and modifiers, animation, navigation, URLSession, CoreData, MapKit and CoreLocation, notifications.
4. **iOS Engineering School**
Learned Technologies: basics of algorithm and data structures, command line, Git, OOP, Agile methodologies, create CLI apps for macOS, MVC, MVVM architectural pattern.

EDUCATION

Belarussian State Economic University (BSEU)
Minsk **2006 - 2012**
Bachelor's degree *in Management and Economics*

LANGUAGES

English
Belarussian
Russian