

Nafee Jan

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Education

University of Pittsburgh, School of Computing and Information

Pittsburgh, PA
Expected April 2023

- **Bachelor of Science in Computer Science**
 - **GPA:** 3.84
 - **Relevant Coursework**
 - Computer Organization & Assembly Language
 - Data Structures
 - Discrete Structures for CS
 - Intermediate Programming in Java
 - **Honors & Awards:** Dean's List, Pitt Success Grant

Skills

Languages

- *Proficient:* Java, C#, MIPS Assembly
- *Familiar:* Swift, Kotlin, Javascript, C++, Python

Technologies: Git/GitHub, Unity, XCode, Visual Studio, Visual Studio Code, IntelliJ

Projects (code available on GitHub)

BatteryEstimate

Nov 2019 – Feb 2020

- Designed MacOS app to bring back the estimated battery time remaining to the menu bar
- Built with Swift using Git/GitHub and XCode

InputPrefs

Mar 2020

- Designed MacOS app to quickly change function row and scrolling direction
- Built with Swift using Git/GitHub and XCode

Bounce Games

July 2020 - Present

- Designed set of simple 2D physics games of bouncing objects with a template to create new games with different objects
- Built with C# using Unity 2D, Git/GitHub, and Visual Studio
- Compiled to WebGL and hosted on GitHub Pages

Personal Website

Aug 2020 - Present

- Personal website for displaying portfolio of projects
- Built with Javascript, HTML, and CSS using Git/GitHub, and Visual Studio Code
- Hosted on GitHub Pages

Bushido in Samurai Films

Apr 2020

- Showcases the role of bushido in samurai films
- Final Visualization Project for JPNSE 1058
- Built with HTML and CSS using Git/GitHub, and Visual Studio Code
- Hosted on GitHub Pages

Open Source Contributions

- Unity Library Aug 2020
 - Repository of community made scripts for game development
 - Improved upon efficiency and flexibility of a script in C#
- Peko Button Aug 2020
 - Soundboard built with Vue.js
 - Improved upon English translations and added new sound
 - Communicated across language barrier with Chinese owner