```
1 import tkinter as tk
 2 from tkinter import messagebox
 3 import random
 4
 5 class QuizGameGUI:
       def __init__(self, root):
 6
 7
           self.root = root
 8
           self.root.title("India Quiz")
 9
10
           self.questions = [
11
                {
                    'question': 'Who is the current Prime
12
    Minister of India?',
13
                    'choices': ['Narendra Modi', 'Rahul
   Gandhi', 'Amit Shah'],
14
                    'correct_choice': 'Narendra Modi'
15
               },
16
               {
17
                    'question': 'What is India\'s
   national animal?',
18
                    'choices': ['Lion', 'Tiger', '
   Elephant'],
19
                    'correct_choice': 'Tiger'
20
               },
21
                {
22
                    'question': 'What is the emblem of
   India?',
23
                    'choices': ['Lotus', 'Peacock', '
   Ashoka Chakra'],
                    'correct_choice': 'Ashoka Chakra'
24
25
26
               # Add more questions here
27
           ]
28
29
           self.score = 0
30
           self.current_question = 0
31
           self.question_label = tk.Label(root, text=""
32
   , wraplength=400, font=("Helvetica", 14, "bold"))
           self.question_label.pack(pady=10)
33
34
```

```
35
           self.choice_var = tk.StringVar()
36
           self.choice_buttons = []
37
           for i in range(3):
38
               button = tk.Radiobutton(root, text="",
   variable=self.choice_var, value=i, font=("Helvetica"
   , 12))
39
               self.choice_buttons.append(button)
40
               button.pack()
41
42
           self.submit_button = tk.Button(root, text="
   Submit", command=self.submit_answer, font=("Helvetica")
   ", 12, "bold"))
43
           self.submit_button.pack(pady=10)
44
45
           self.next_button = tk.Button(root, text="Next
    Question", command=self.next_question, state=tk.
   DISABLED, font=("Helvetica", 12, "bold"))
           self.next_button.pack(pady=10)
46
47
48
           self.load_question()
49
50
       def load_question(self):
51
           if self.current_question < len(self.questions</pre>
   ):
52
               question = self.questions[self.
   current_question]
53
               self.question_label.config(text=question[
   'question'])
54
               for i, button in enumerate(self.
   choice_buttons):
                   button.config(text=question['choices'
55
   ][i])
56
               self.choice_var.set(None)
57
               self.submit_button.config(state=tk.NORMAL
   )
58
               self.next_button.config(state=tk.DISABLED
   )
59
           else:
60
               self.display_final_results()
61
62
       def submit_answer(self):
```

```
if self.choice_var.get() is not None:
63
               question = self.questions[self.
64
   current_question]
65
               user_choice = self.choice_var.get()
               if question['choices'][int(user_choice
66
   )] == question['correct_choice']:
                   self.score += 1
67
68
                   messagebox.showinfo("Result", "
   Correct!", icon="info")
69
               else:
70
                   correct_answer = question['
   correct_choice']
71
                   messagebox.showerror("Result", f"
   Incorrect. The correct answer is: {correct_answer}"
   , icon="error")
72
               self.submit_button.config(state=tk.
   DISABLED)
73
               self.next_button.config(state=tk.NORMAL)
74
       def next_question(self):
75
76
           self.current_question += 1
77
           self.load_question()
78
79
       def display_final_results(self):
           total_questions = len(self.questions)
80
           result_message = f"Your Final Score: {self.
81
   score}/{total_questions}\n"
82
           if self.score == total_questions:
83
               result_message += "Congratulations! You
   answered all questions correctly."
           elif self.score >= total_questions * 0.7:
84
85
               result_message += "Great job! You did
   well."
86
           else:
87
               result_message += "Keep learning to
   improve your score."
88
           messagebox.showinfo("Final Results",
   result_message, icon="info")
           self.root.destroy()
89
90
91 if __name__ == "__main__":
```

File - C:\Users\Lenovo\PycharmProjects\pythonProject\venv\quiz.py			
	92 root = tk.Tk()		
	game app = QuizGameG	app = QuizGameGUI(root)	
	94 root.mainloop()		
	• ``		