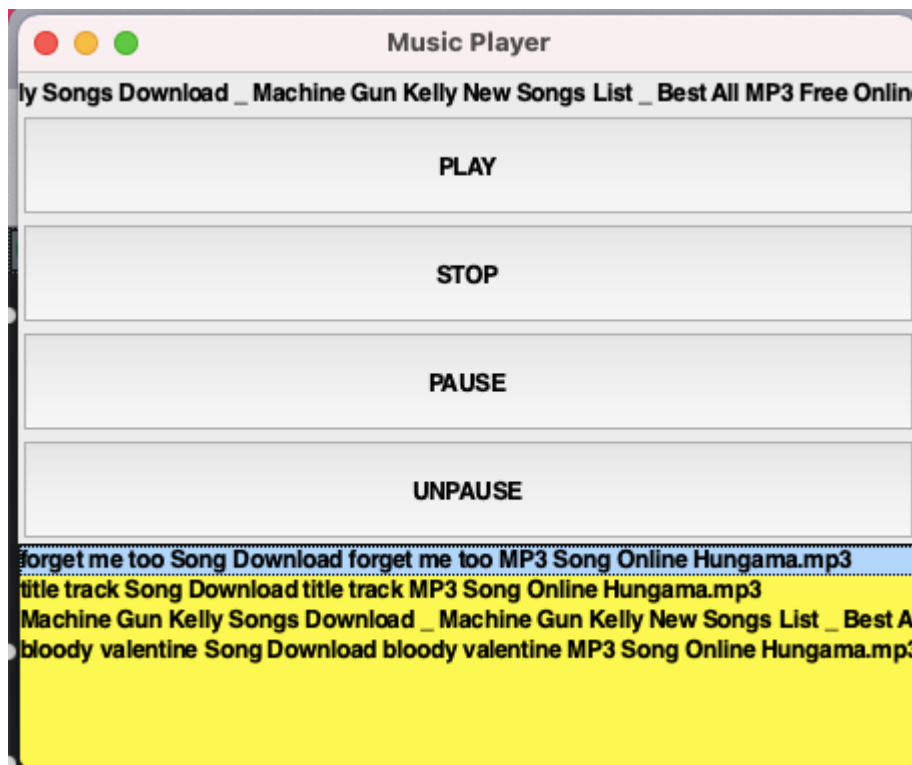


Documentation of The Project (Music Player)

In step 1, we installed the modules. In this step, we imported pygame and tkinter. In step 2, we created an application window named "Music Player". In step 3, we created a directory as a collection of our favourite songs. In the next step, we made a listbox of songs to display the songs to the users. Afterward, we added 'for loop' in order to iterate over the music list. Then we defined our functions for initialising buttons. The buttons we created are 'play', 'ExitMusicPlayer', 'pause' and 'unpause'.

Later on, we set our buttons' colour. And we displayed the song titles using the variable 'songtitle' in the last step.



The picture given above is our user interface.

The project was done by Nafim & Labiba.

