

CSE 3203 CT 4 Assignment
Roll No: 1903100

Assignment Problem:

Build CPU based on following requirements:

1. Word Size of CPU = 6
2. ALU Operations = AND, ADD, SHL
3. Register Number = 6
4. Size of RAM = 9
5. Word size of ISA and RAM = 18
6. CPU Instructions = Register Mode, Immediate Mode, JMP, JE

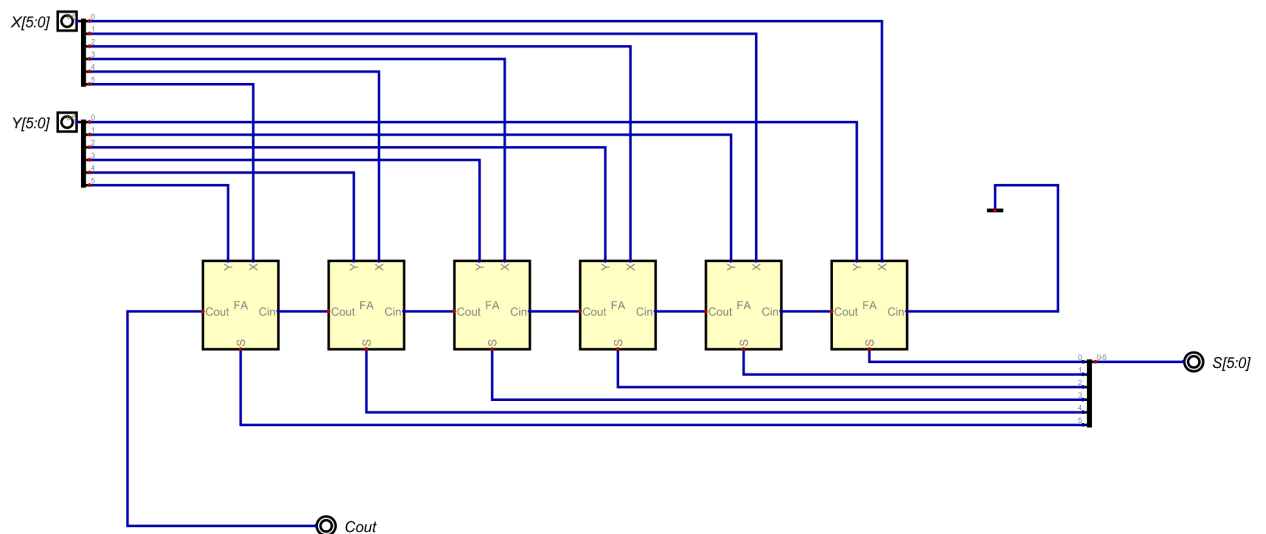
Solution:

<https://drive.google.com/file/d/1zFQKhH2B-uN4ZgzgsnQMD4yrEEVcZFPJ/view?usp=sharing>

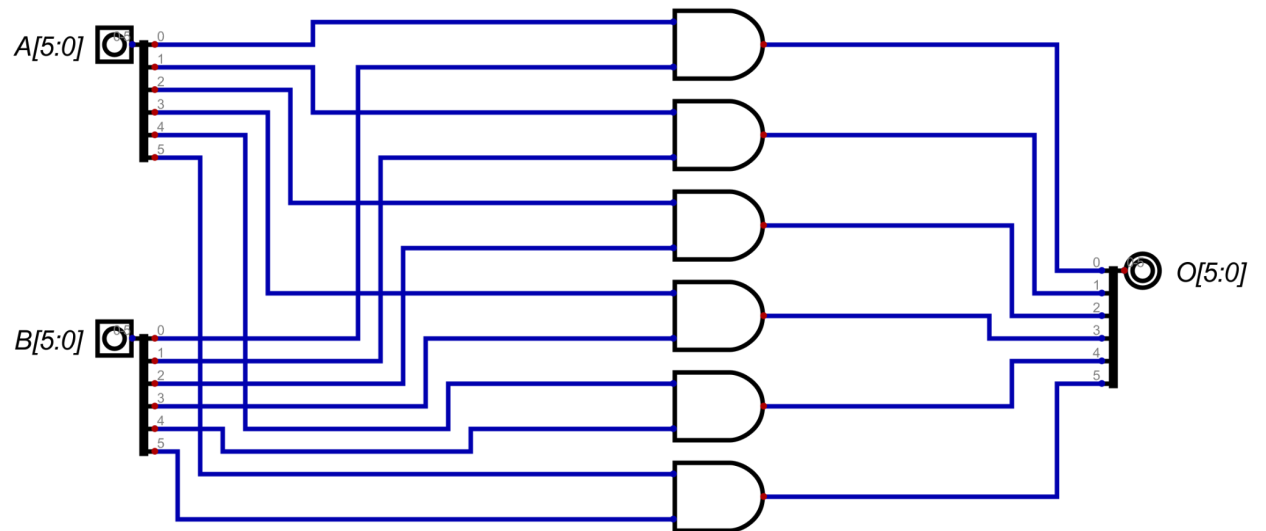
Simulator Design:

1. ALU Circuit :

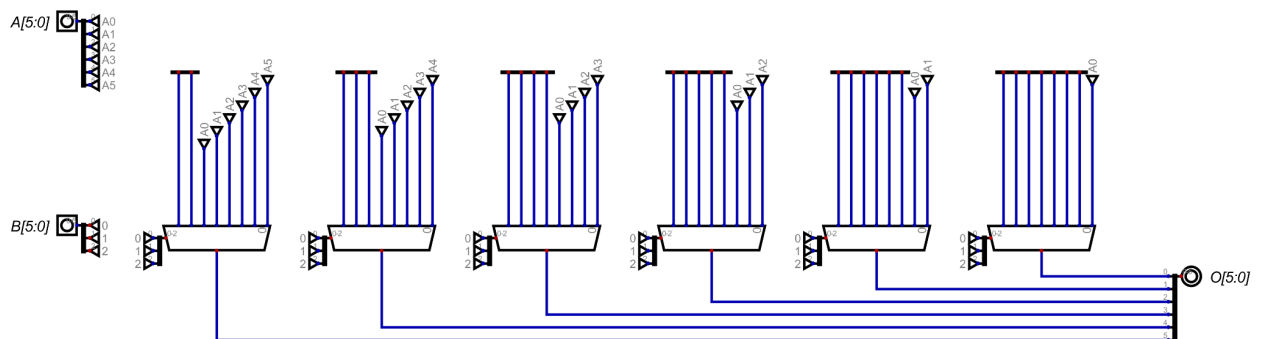
6 bit Adder:



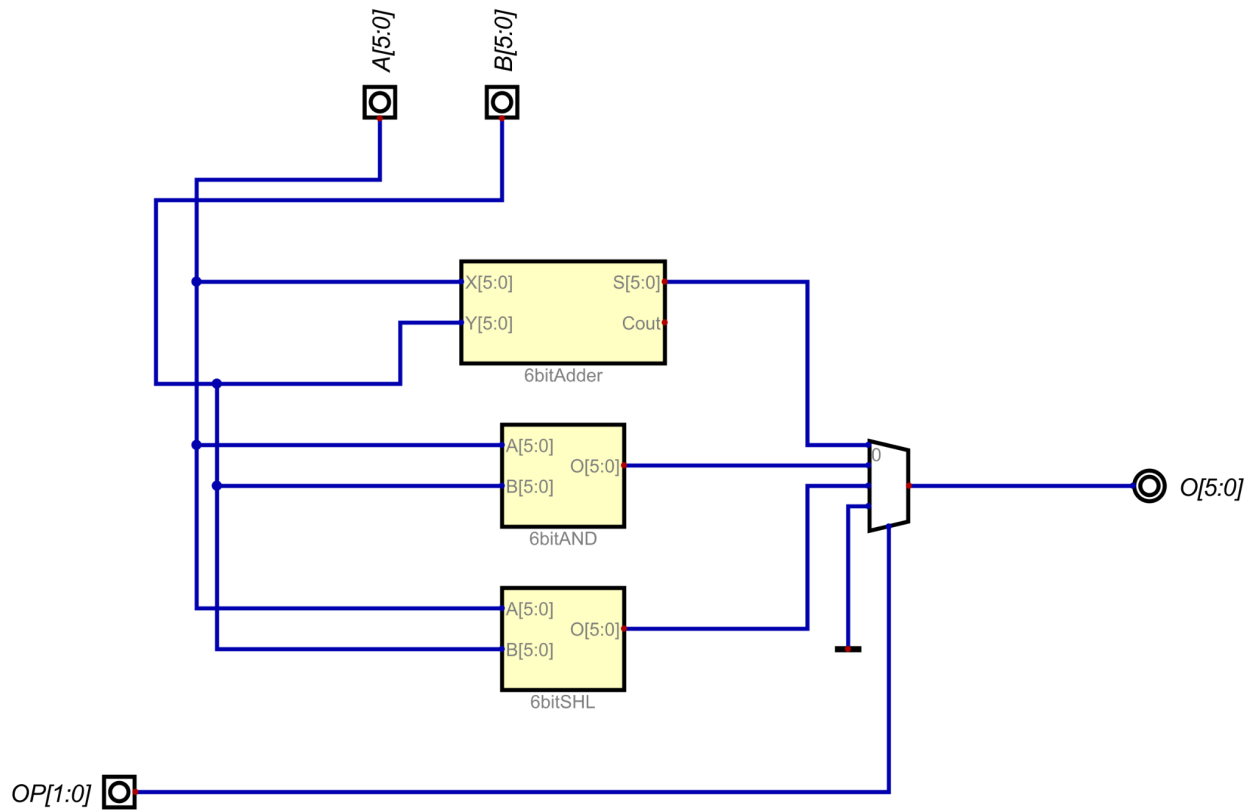
6 bit AND:



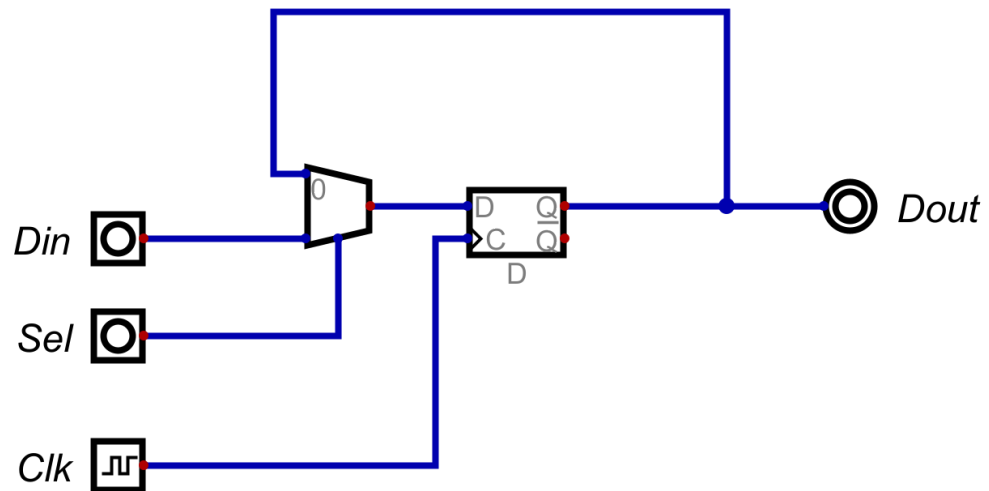
6 bit SHL:



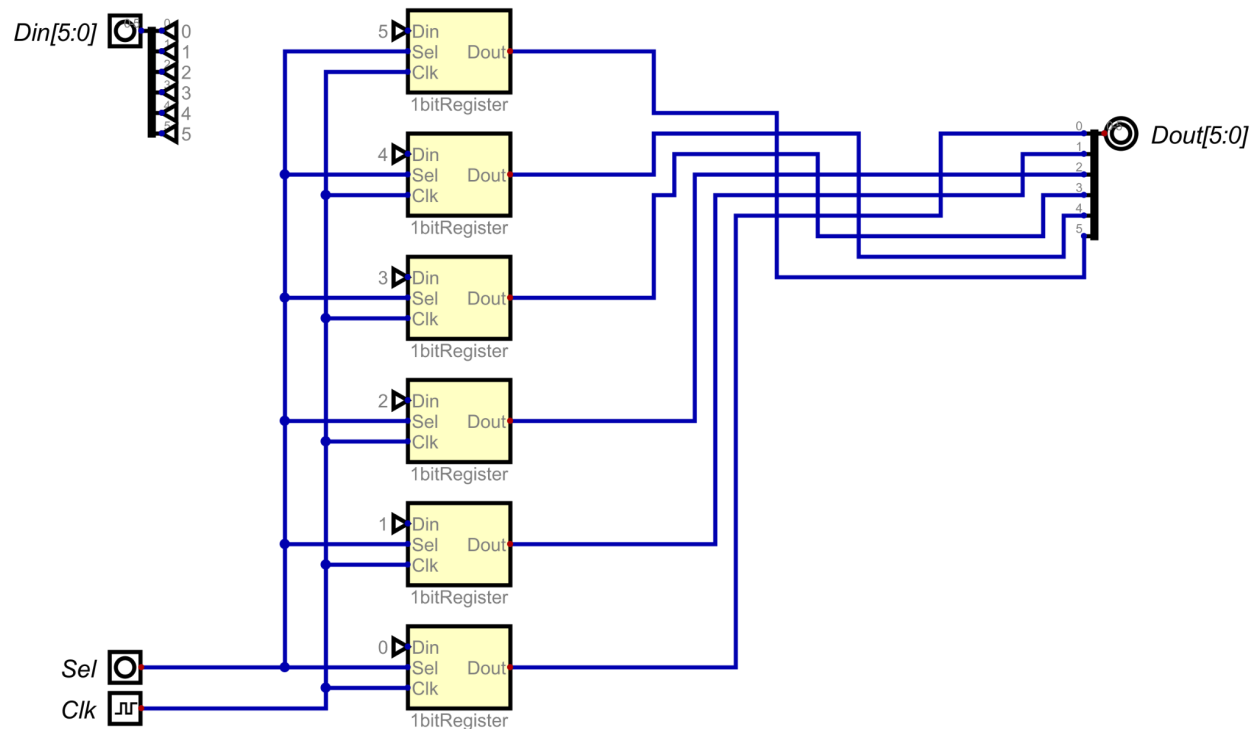
6 bit ALU:



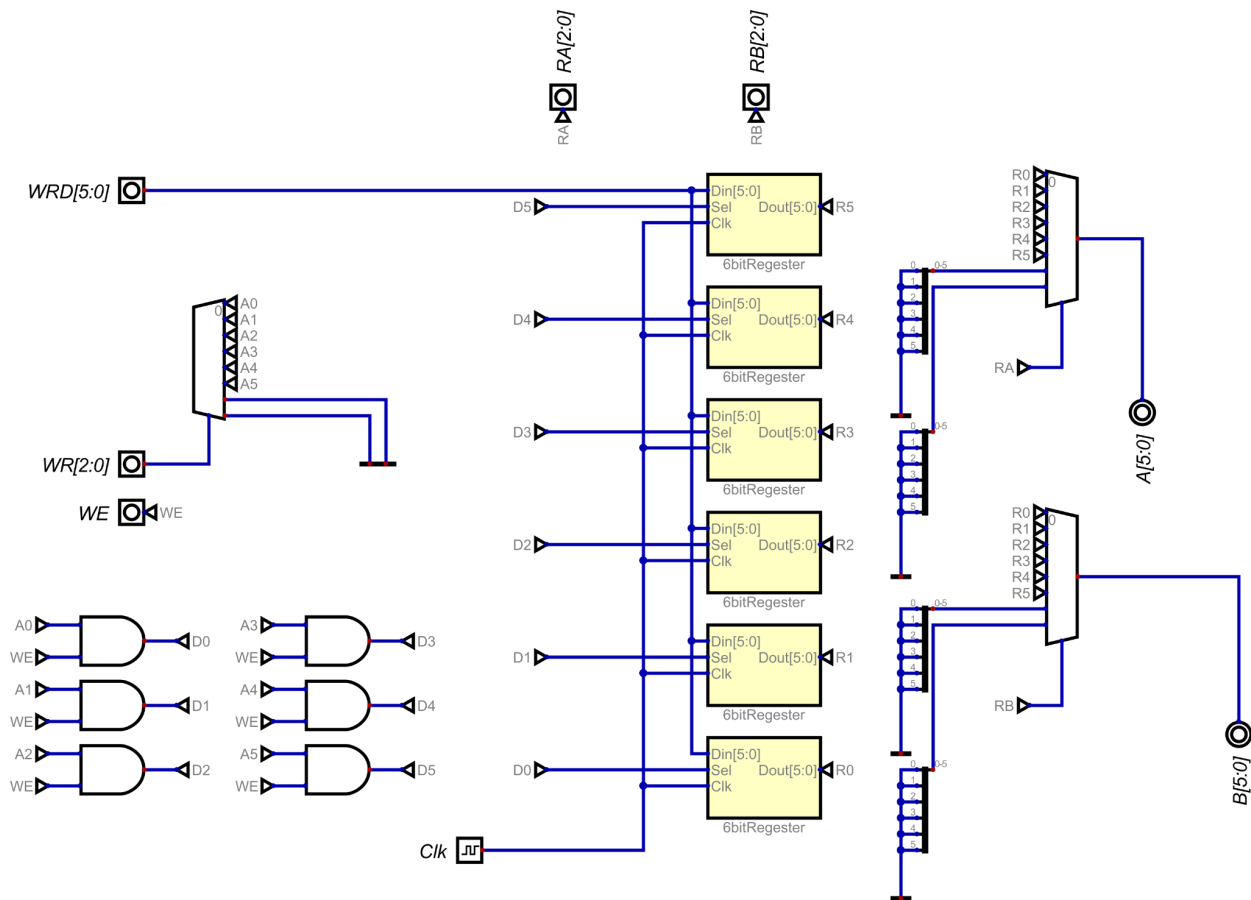
2. Register Set Circuit : 1 bit Register:



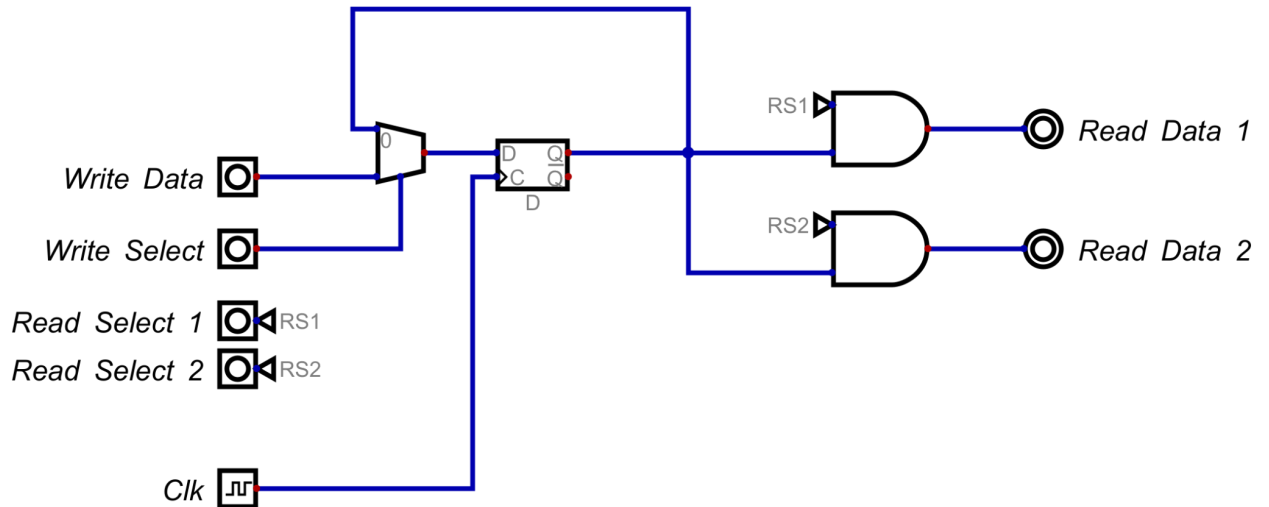
6 bit Register:



6 bit Register Set with 6 Registers:



3. RAM Circuit: 1x1 RAM:

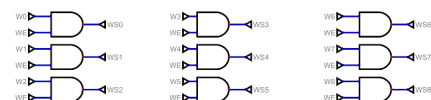
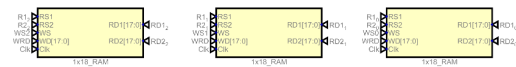
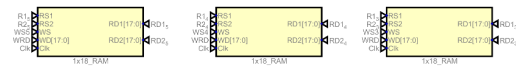
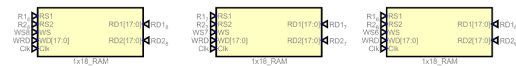
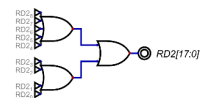
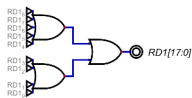
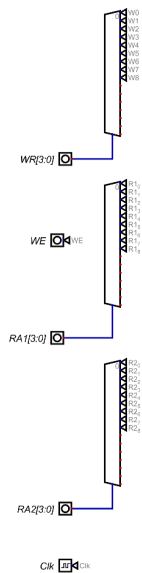


1x18 RAM:



9x18 RAM:

WRD[17:0] 4 WRD



4. a) ISA

ISA (Register Mode):

OP Code		Register 1	Register 2	Unused
2 bit (Types of Instruction (00))	2 bit Operations (ALU selection lines) ADD(00) AND(01) SHL(10)	3 bit(RA) (000-101)	3 bit(RB) (000-101)	8 bit (XXXX XXXX)

ISA (Immediate Mode):

OP Code		Register 1	Constant	Unused
2 bit (Types of Instruction (01))	2 bit Operations (ALU selection lines) ADD(00) AND(01) SHL(10)	3 bit(RA) (000-101)	6 bit (000000- 111111)	5 bit (XXXXX)

ISA (Branching Mode):

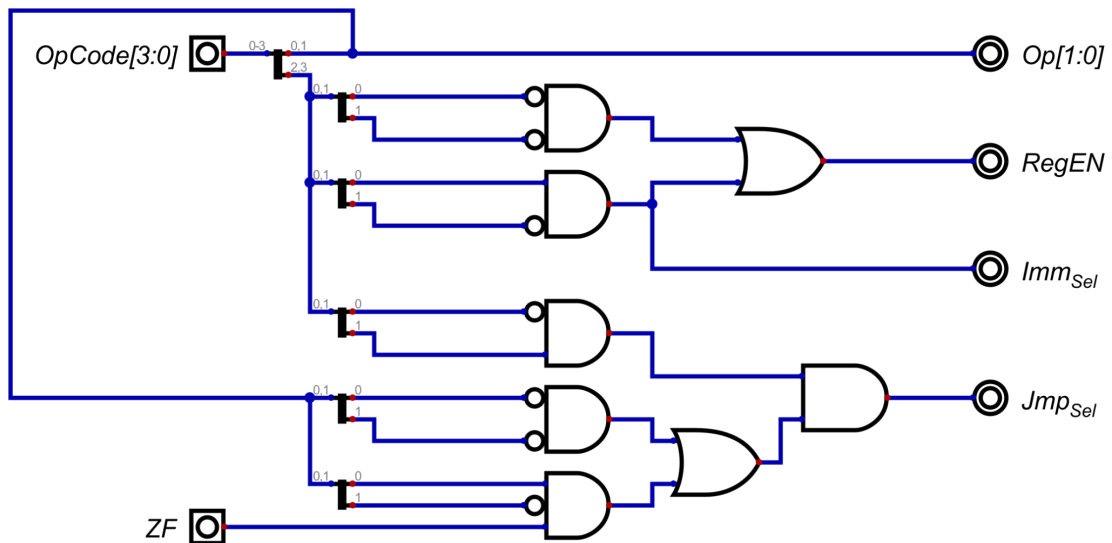
OP Code		Address	Unused
2 bit (Types of Instruction (10))	2 bit Operations JMP(00) JE(01)	4 bit (0000-1001)	10 bit (XXXXX XXXXX)

Sample Machine Code with assembly code in comments to be run on CPU:

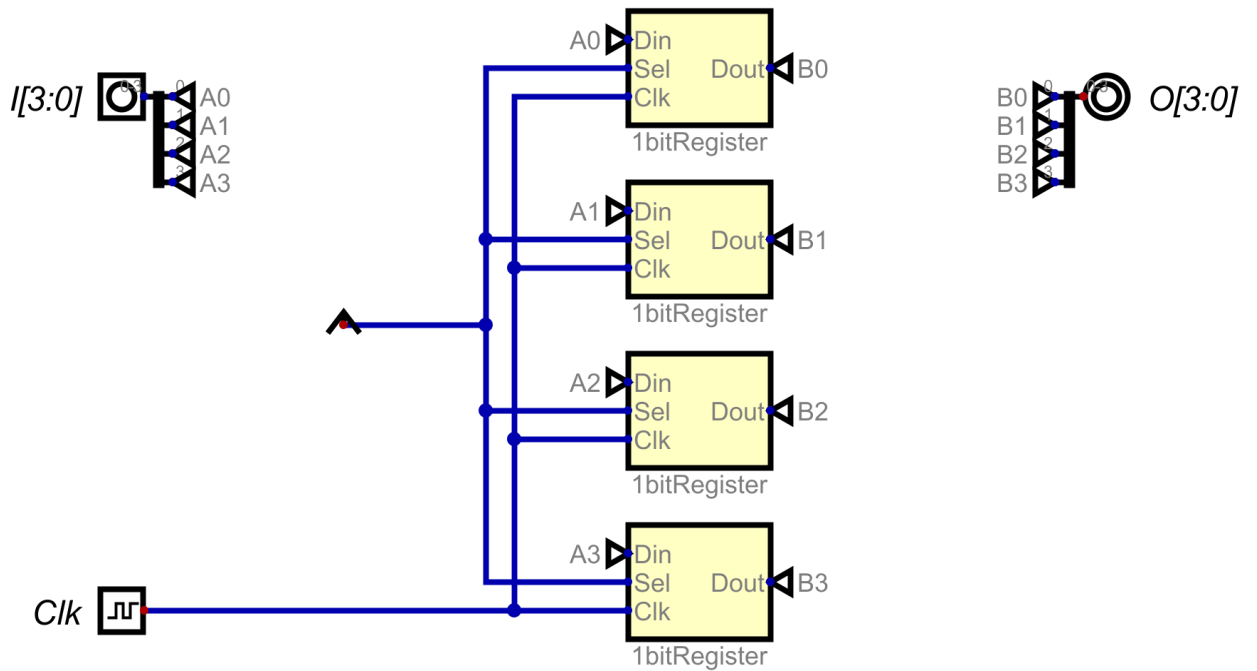
Machine Code	Assembly Code
010000100001100000	ADD R1,3
010001000001000000	ADD R2,2
000000101000000000	ADD R1,R2
010100100000000000	AND R1,0
011001000001000000	SHL R2,2
010000100000100000	ADD R1,1
100001010000000000	JMP 0101
010001000000100000	ADD R2,1
011001000000100000	SHL R2,1
100100010000000000	JE 0010

b) CPU:

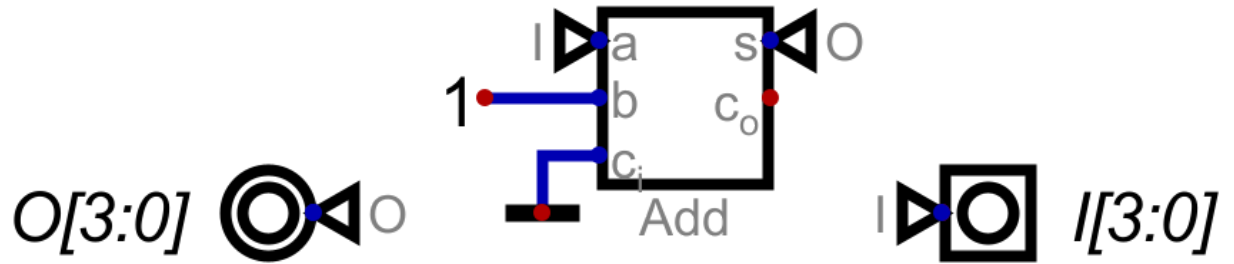
Control Unit:



Program Counter:



Adder for Counter:



CPU:

Register Mode(Type of Op = 00) = 2bit(Type of Mode) + 2bit (Op) + 3bit (Reg 1) + 3bit (Reg 2) + 8bit(Don't care)
 Immediate Mode(Type of Op = 01) = 2bit(Type of Mode) + 2bit (Op) + 3bit (Reg 1) + 6bit (Imm Value) + 5bit(Don't care)
 Jump Mode(Type of Op = 10) = 2bit(Type of Mode) + 2bit (Op) + 4bit (Address) + 10bit(Don't care)

ADD(Op = 00) AND(Op = 01) SHL(Op = 10) JMP (Op = 00) JE(Op = 01)

ADD R1,3—01 00 001 000011 00000
 ADD R2,2—01 00 010 000010 00000
 ADD R1,R2—00 00 001 010 00000000
 AND R1,0—01 01 001 000000 00000
 SHL R2,2—01 10 010 000010 00000
 ADD R1,1—01 00 001 000001 00000
 JMP 0101—10 00 0101 0000000000

ADD R2,1—01 00 010 000001 00000
 SHL R2,1—01 10 010 000001 00000
 JE 0010—10 01 0001 0000000000

