

## SORCEROUS ORIGIN: THE MIMIC SOUL

Your magic is not merely energy; it is a hungry, living thing. Your spells manifest as gnashing teeth, lashing tongues, and corrosive slime. You do not just cast magic—you feed it to your enemies.



### FALSE APPEARANCE

#### *1st-Level Feature*

- ❖ **Object Form.** Action to transform into a mundane object.
- ❖ **Ambush Caster.** Advantage on attack rolls if you cast from Object Form or while Hidden.

### RAVENOUS MAGIC

#### *1st-Level Feature*

Immediately after casting a leveled spell that deals damage, use a **Bonus Action** to make a melee spell attack. **1d8 + Cha Acid** damage.

### CORROSIVE POTENCY

#### *6th-Level Feature*

Spend 1 SP to change spell damage to Acid. Add Cha mod to damage of Acid spells.

### LIQUID DEFENSE

#### *14th-Level Feature*

Reaction when hit: Dissolve into goo. Take half damage and move 30ft without opportunity attacks.

### MAW OF THE DUNGEON

#### *18th-Level Feature*

Action (5 SP): Transform into a Large predator for 1 minute. Immune to Acid. Creatures within 5ft take 2d8 Acid damage when they hit you. Your Ravenous Magic makes two attacks.