Programmatics (Coding Competition)

Venue: CS LAB1

Timing: 10:00AM to 1:00PM (30-03-2019)

TYPE: SOLO EVENT

Contest will be hosted on Hackerrank (https://www.hackerrank.com)

5 questions will be asked:

2 easy2 marks each2 medium50 marks each1 hardof 100 marks

RULES AND REGULATIONS:

- 1. Participant with highest score wins. If there's a tie, winner will be decided based on time of submission i.e. the participant that will submit first will be the winner.
- 2. Participants must sign up for the contest on Hackerrank before it begins. (No entries will be allowed once competition starts)
- 3. On the spot registration will stop 15 minutes before the contest begins.
- 4. Participants have to be present in the lab during the contest.
- 5. Participants may bring their own laptop.
- 6. Participants must solve the problems in any browser in full screen mode.
- 7. Participants cannot bring any notes to the contest room. Blank sheets of paper and pen will be provided.