

COUNTER STRIKE CONDITION ZERO

“The Game of Real Warriors, it’s time to show off your gaming calibre!”

GENERAL RULE

- Participants are supposed to bring their college/institution identity cards that will verify that the participant is a student of the mentioned institution.
- Registrations can be done on the fest’s website. On spot registration is also allowed.
- Team’s strength should consist of at most 5 members.
- Game version Counter-Strike Condition Zero.
- The Tournament Organizers reserves the right to cancel or modify the tournament rules if fraud, technical failures or any other factor beyond reasonable control, impair the integrity of the tournament.
- Players should bring their own headphone for the tournament.
- Only Standard Keyboard and Mouse are provided. Competitors can bring their own Keyboard and Mouse if desired.

SIDE SELECTION

- By coin toss, at admin discretion.
- After 8 rounds teams will switch.
- Break for half time will be of maximum 2 minutes.

COMPETITION STRUCTURE

The tournament will be knockout. The team which wins its first stage matches advances to the next stage. The knockout continues till we get final 4 top scoring teams for semi-final. There will not be any match for the for the semi-finals. There will not be any match for the third played for the third spot.

MAP POOL

- de_dust2
- de_nuke
- de_inferno
- de_cbble
- cs_office
- The above maps will be selected by a lottery system.
- Surprise map for finalists will be there.

TOURNAMENT RULES

- A game will contain 2 periods, each period including 8 rounds. A round last for 2 minutes. One period as terrorist and other as counter-terrorist.
- In the incident of tie, there will be a tie-breaker match.
- Team members may not communicate (speak) when the player is dead. The only exception is when all the members are eliminated in the game.
- Organiser's decision will be considered as final verdict.

RESTRICTIONS

- Use of tactical shield is not allowed, if found team will be disqualified.
- Use of auto sniper [D3/AU-1 (For terrorist) and KREIG 550 Commando (for counter terrorist)] is prohibited. If found the team will be disqualified on the spot.
- No cheats like for bunny hop will be allowed in the game.
- Use of any unapproved textures or models will not be allowed for except default CZ models. Punishment for any violation will be at sole discretion of the administrators.
- Competitors are not allowed to use global in-game chat for any abusive or vulgar manner in any match.

UNINTENTIONAL ISSUES

- Server crash: - The server machine crashes/freezes/etc. causing the match server to stop responding
Solution an administrator will restart the server, stop the tournament clock, and play will continue from the point of disruption.
Points will be added to the total points before the disruption.
- Client crash: - A player's computer crash/freezes/etc. causing the participant to be unable to continue play
Solution play will be paused by a team captain at the freeze time of the next round until the client can reconnect or 5minute passes, whichever comes first.

For any queries contact organisers: -

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