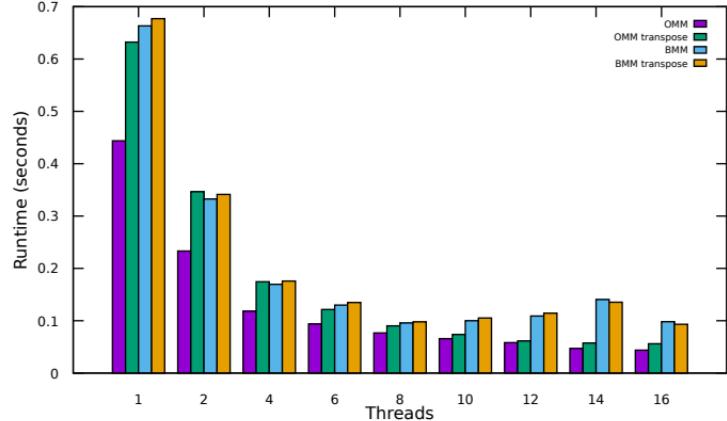
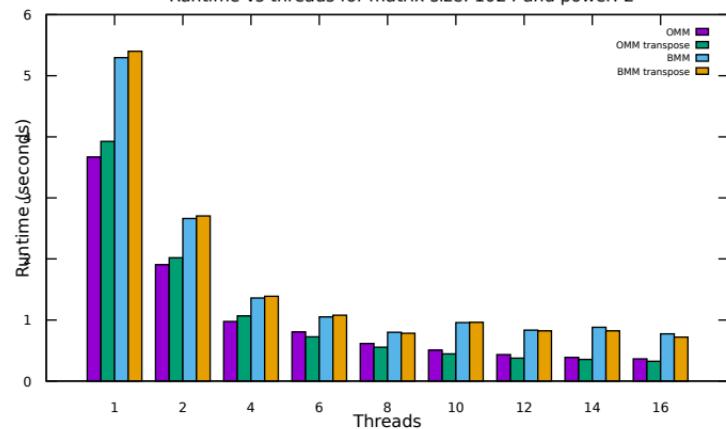


# Comparing the runtime for all the 4 methods implemented

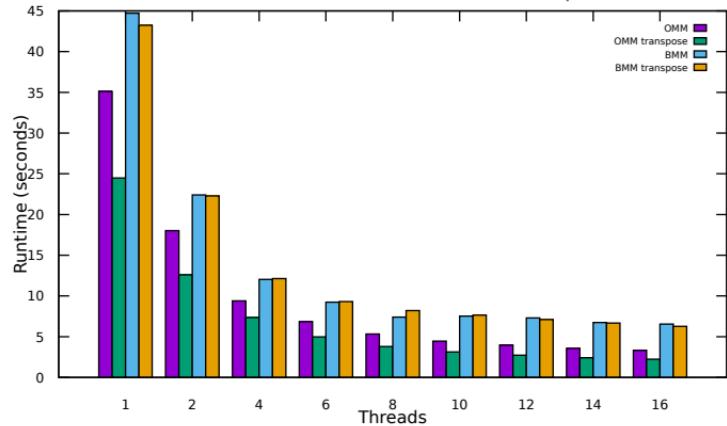
Runtime vs threads for matrix size: 512 and power: 2



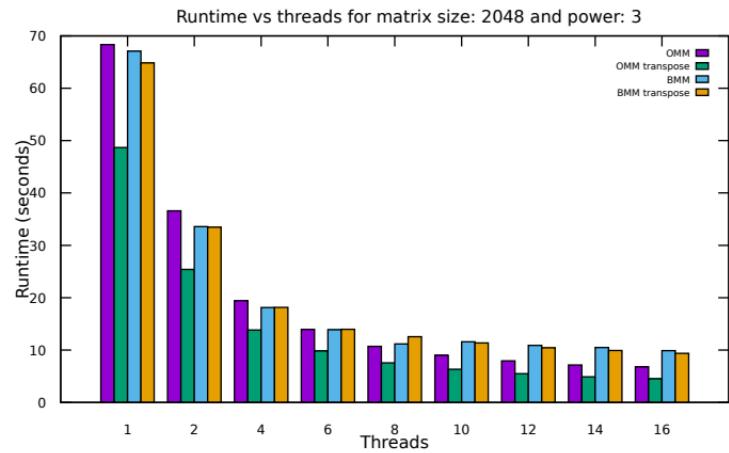
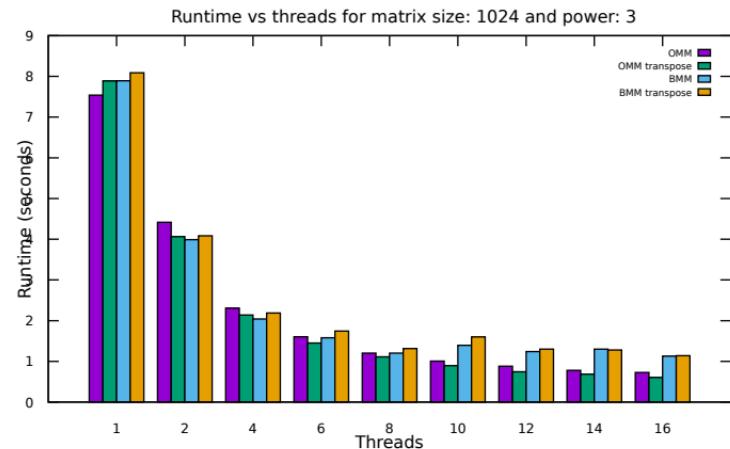
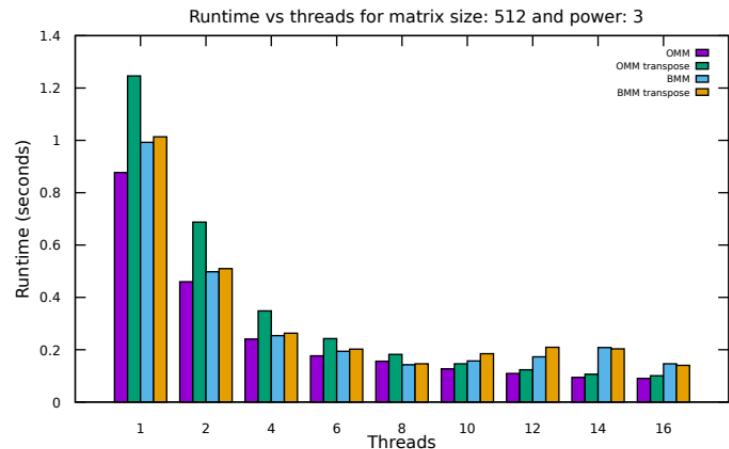
Runtime vs threads for matrix size: 1024 and power: 2



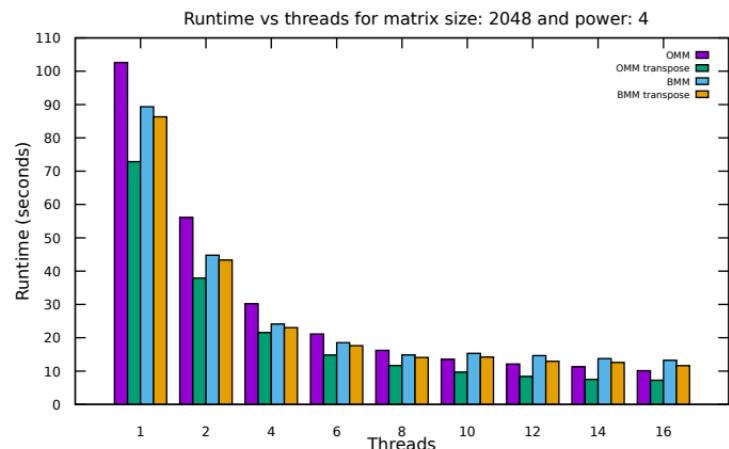
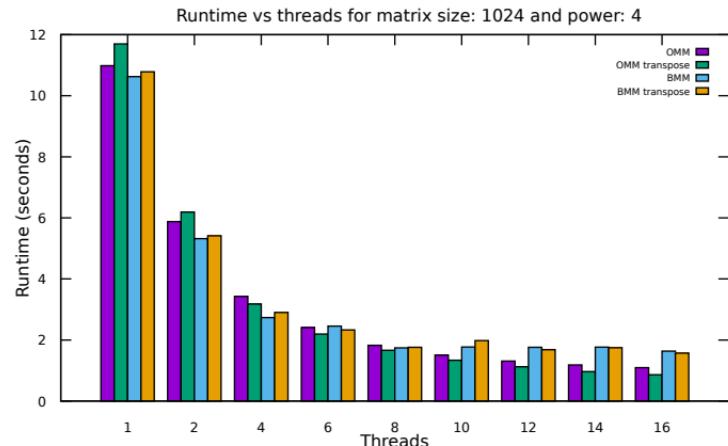
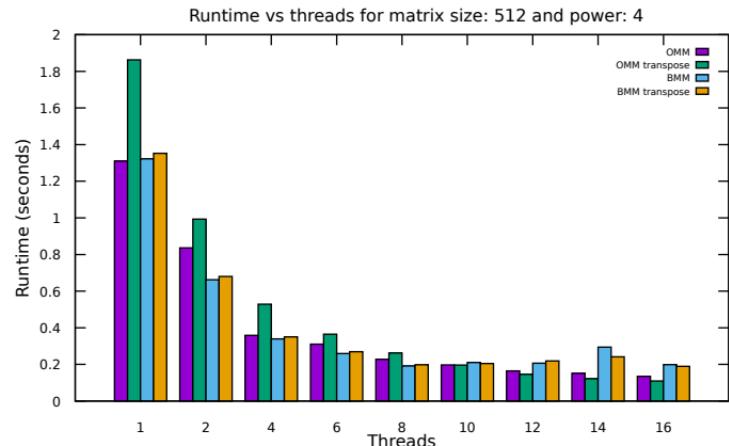
Runtime vs threads for matrix size: 2048 and power: 2



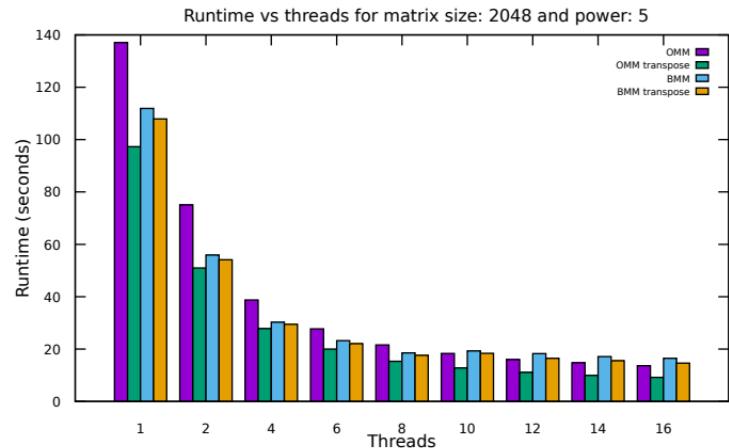
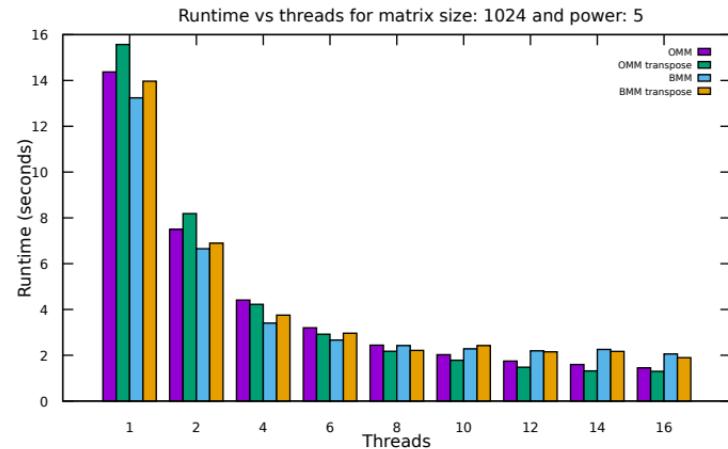
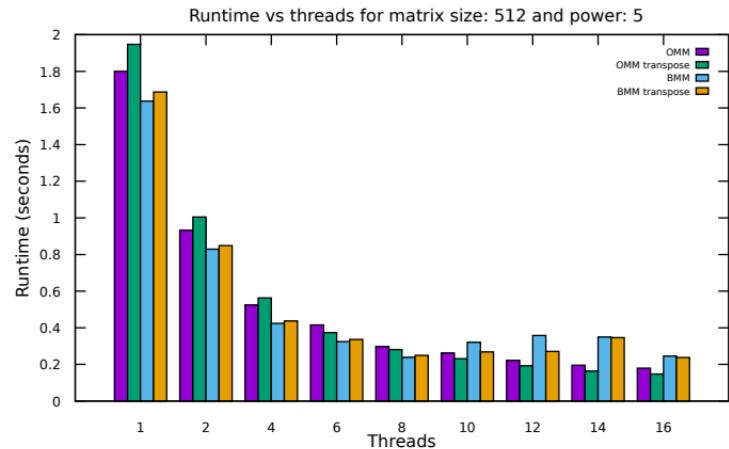
# Comparing the runtime for all the 4 methods implemented



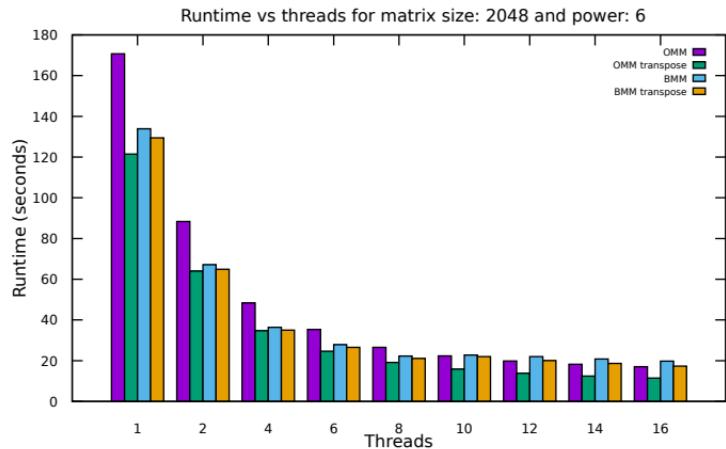
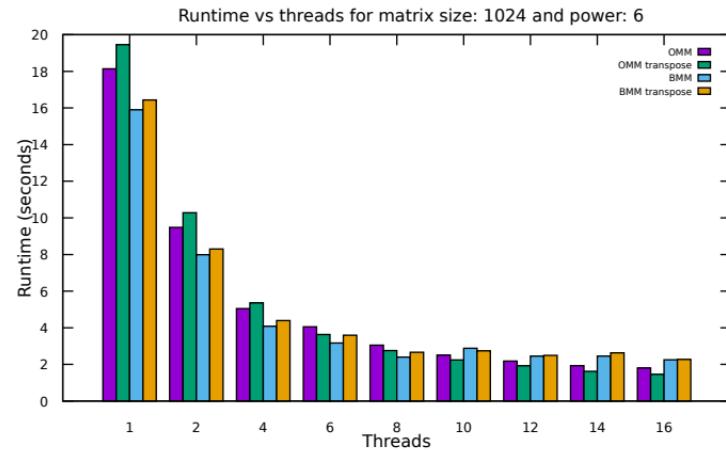
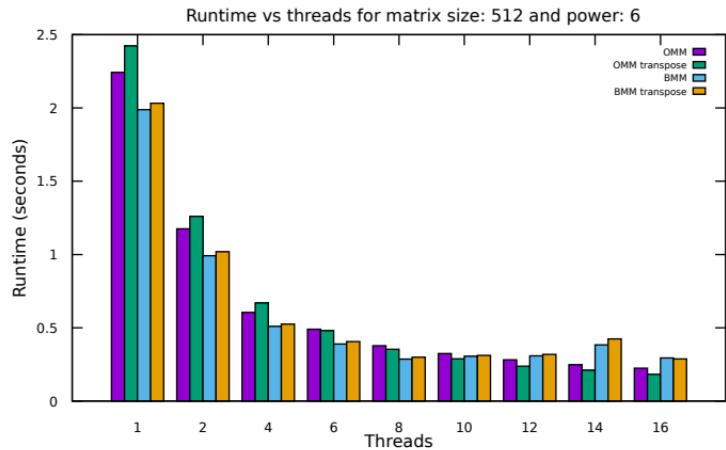
# Comparing the runtime for all the 4 methods implemented



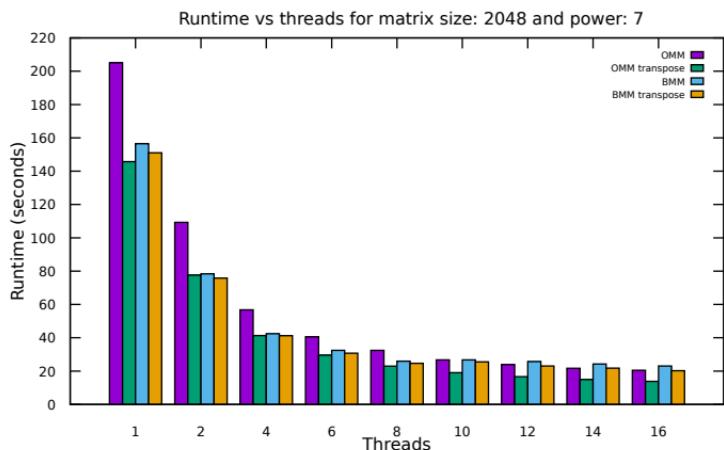
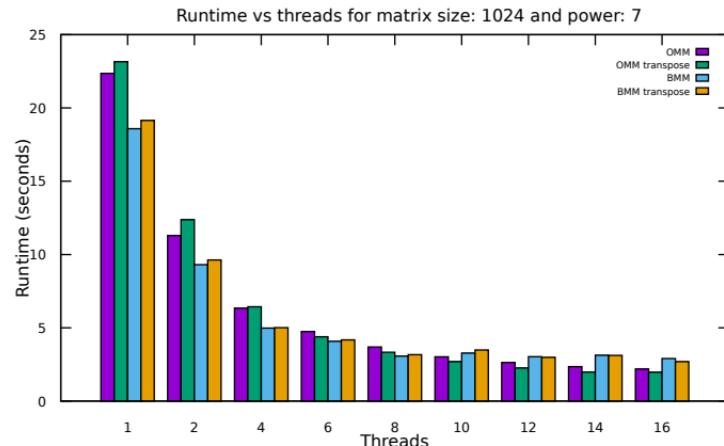
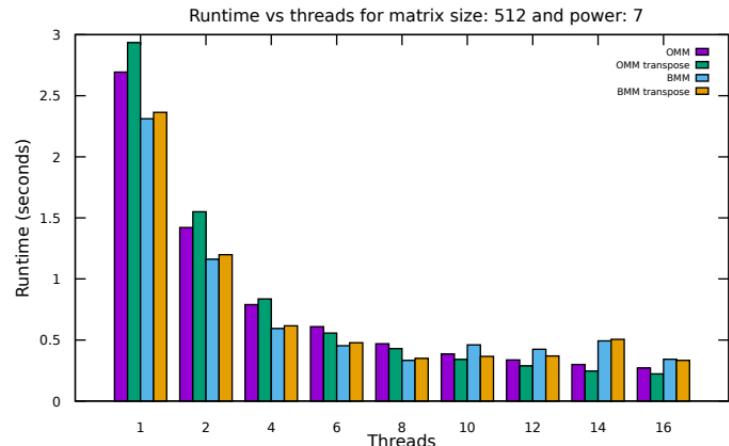
# Comparing the runtime for all the 4 methods implemented



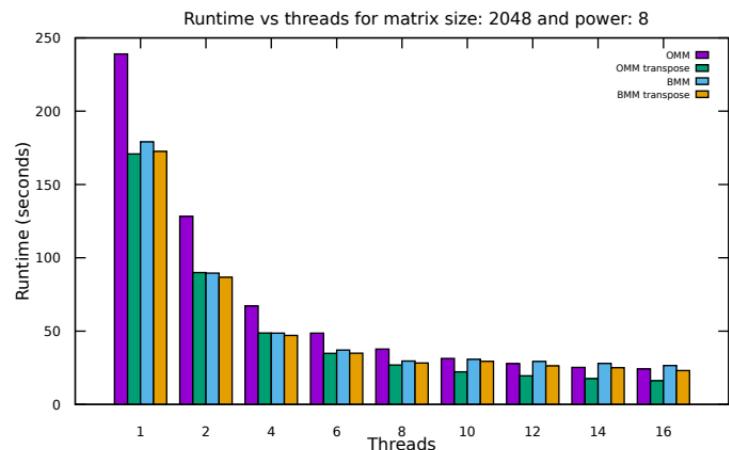
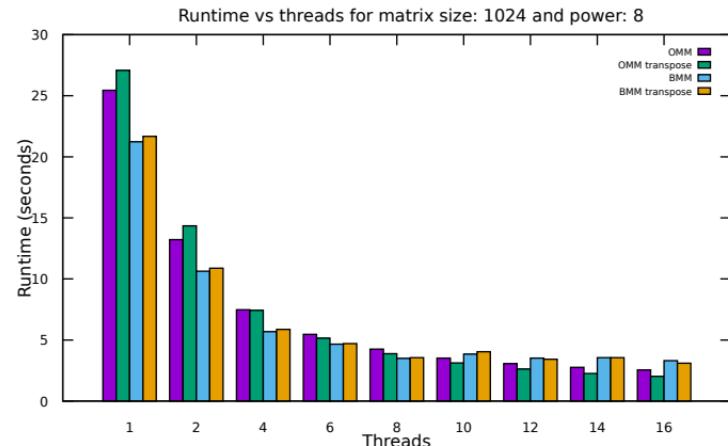
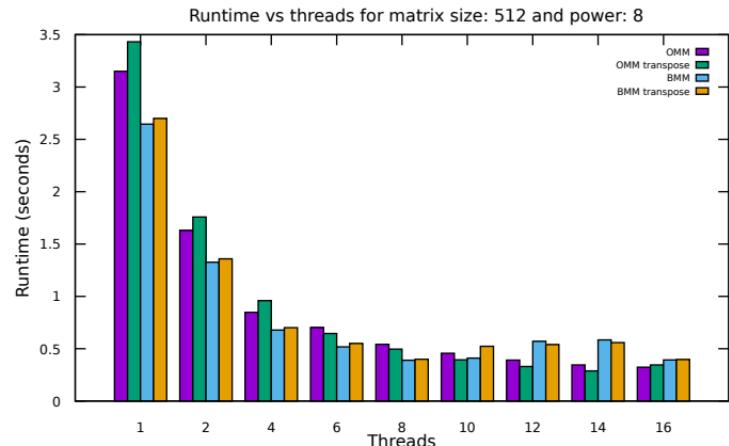
# Comparing the runtime for all the 4 methods implemented



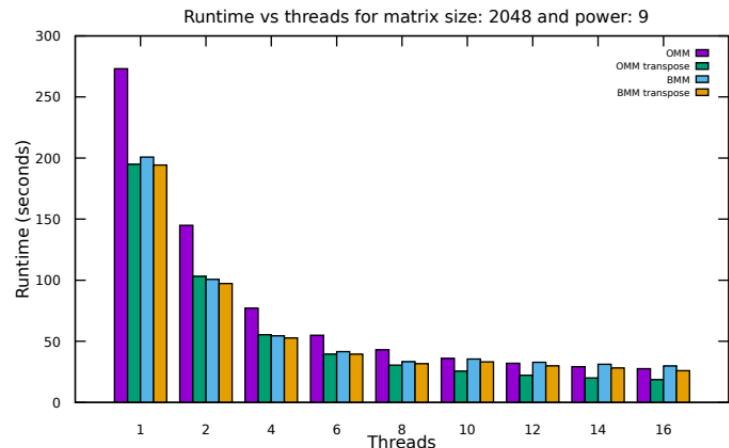
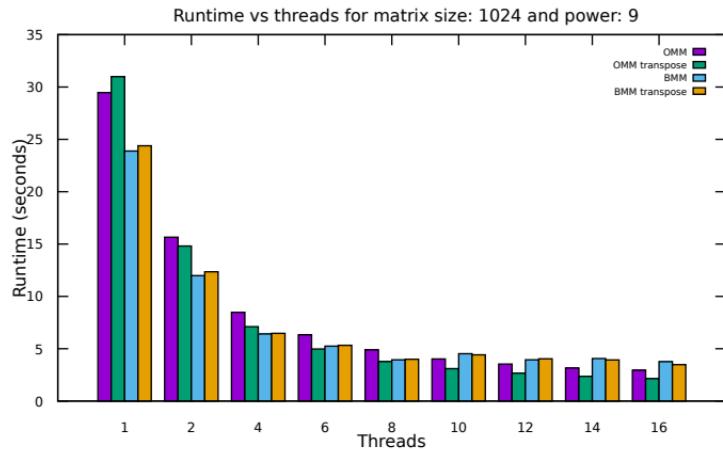
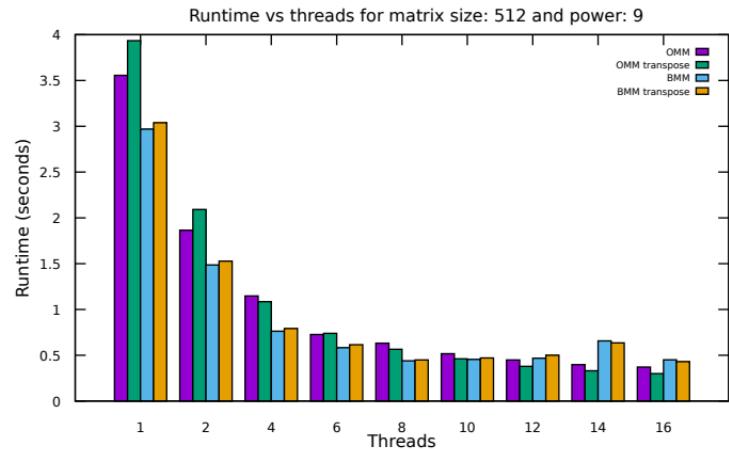
# Comparing the runtime for all the 4 methods implemented



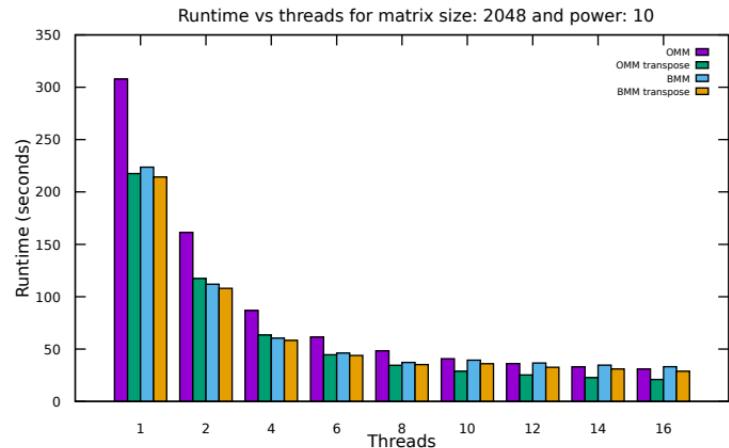
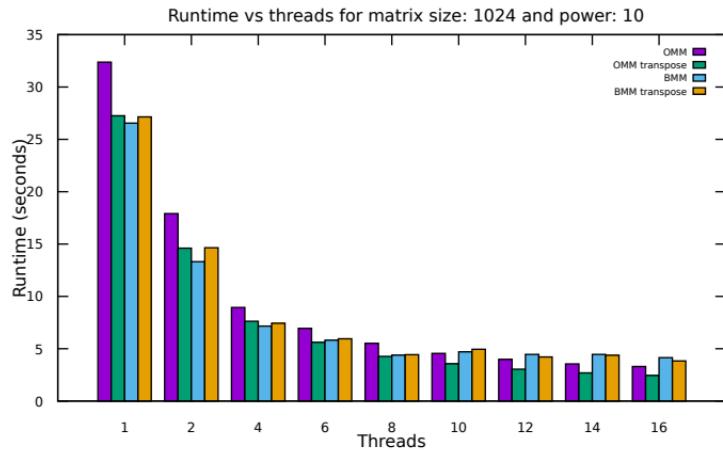
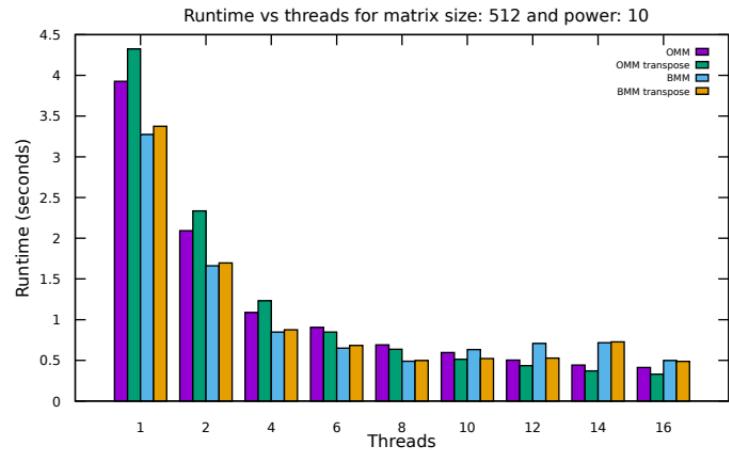
# Comparing the runtime for all the 4 methods implemented



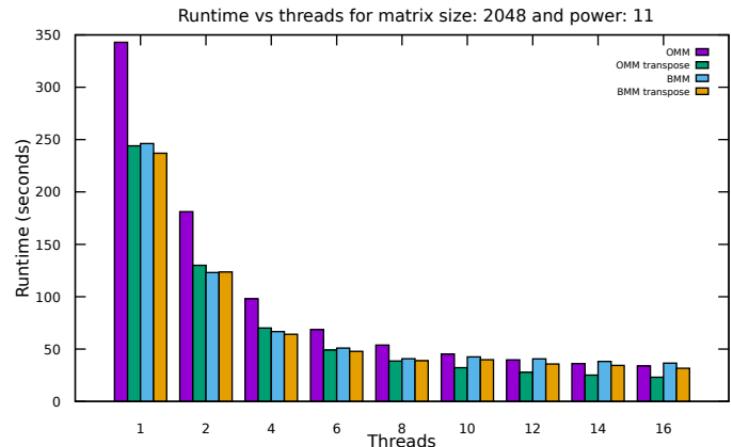
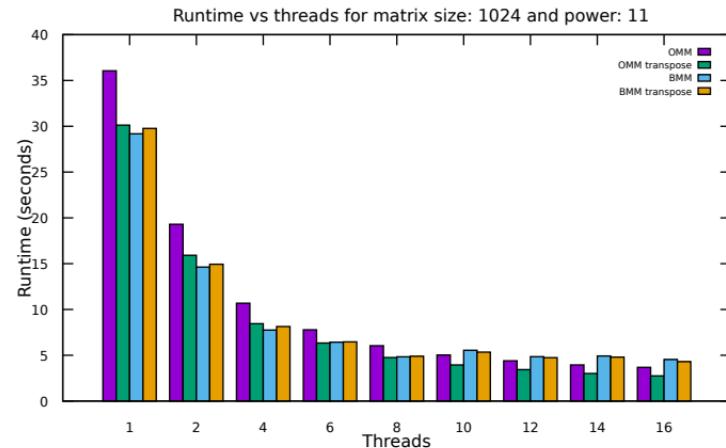
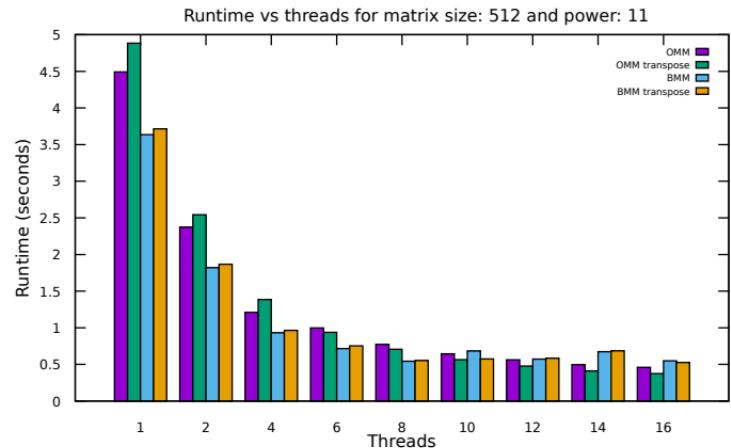
# Comparing the runtime for all the 4 methods implemented



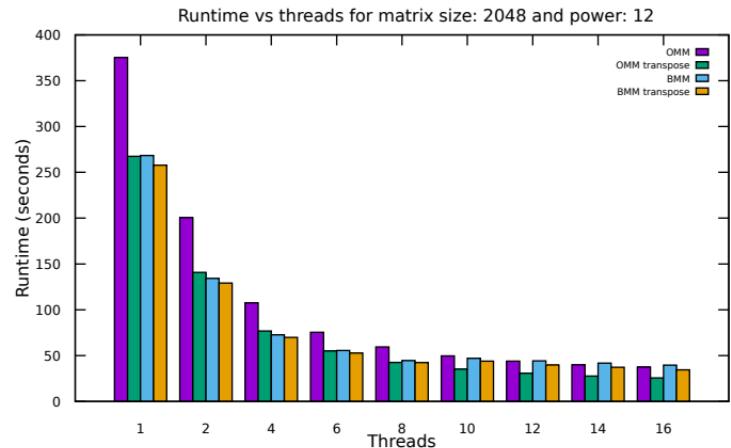
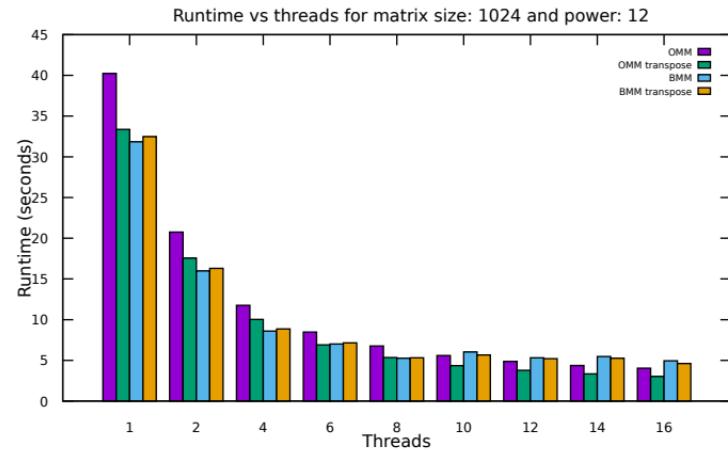
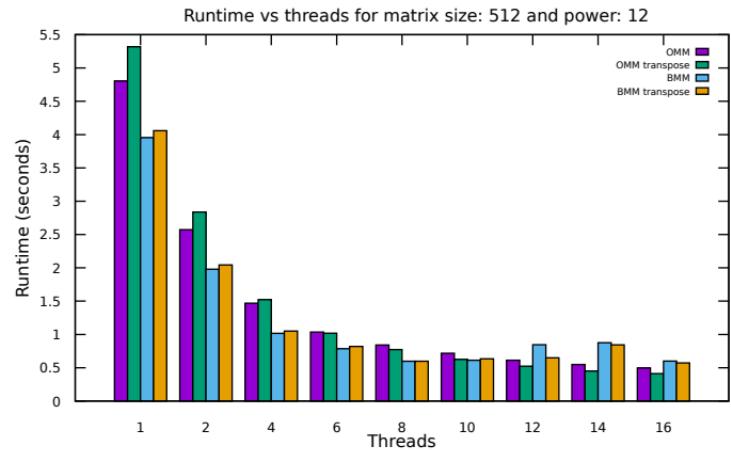
# Comparing the runtime for all the 4 methods implemented



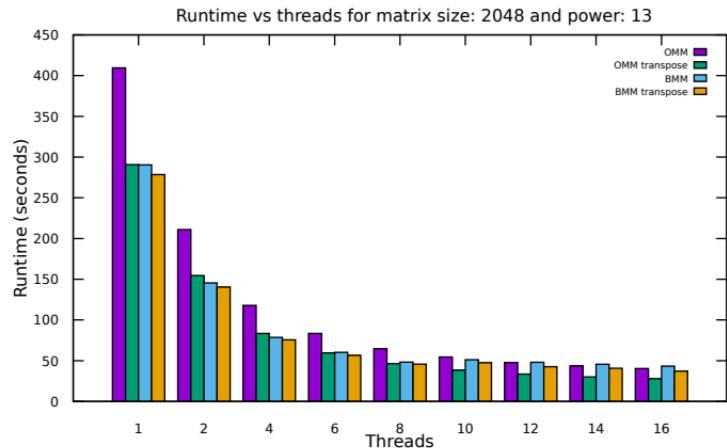
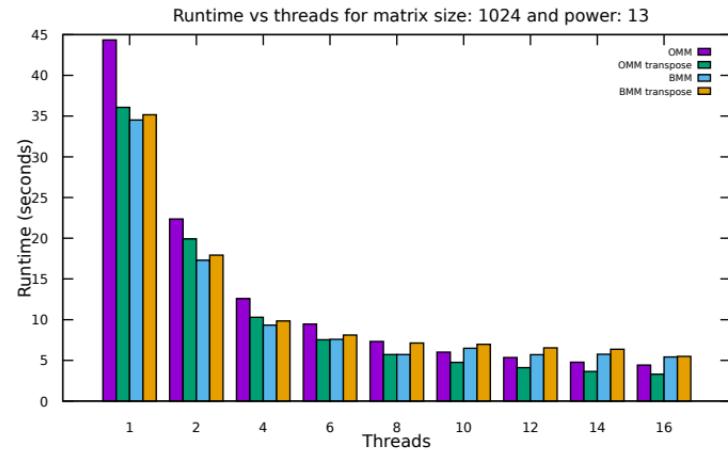
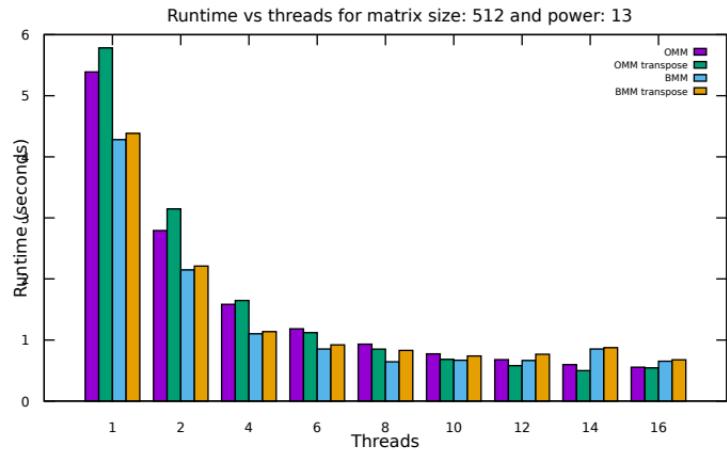
# Comparing the runtime for all the 4 methods implemented



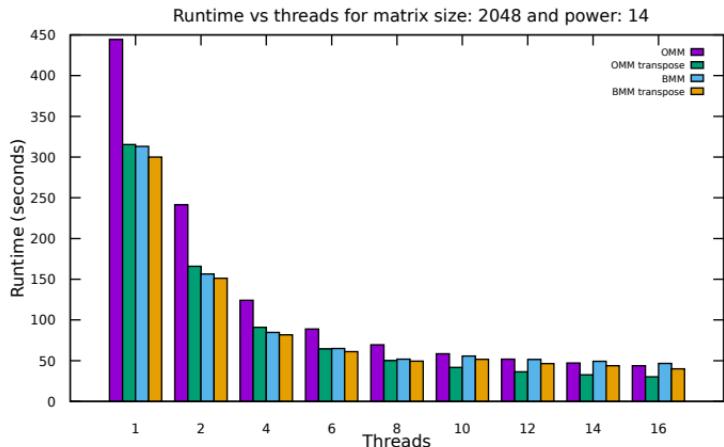
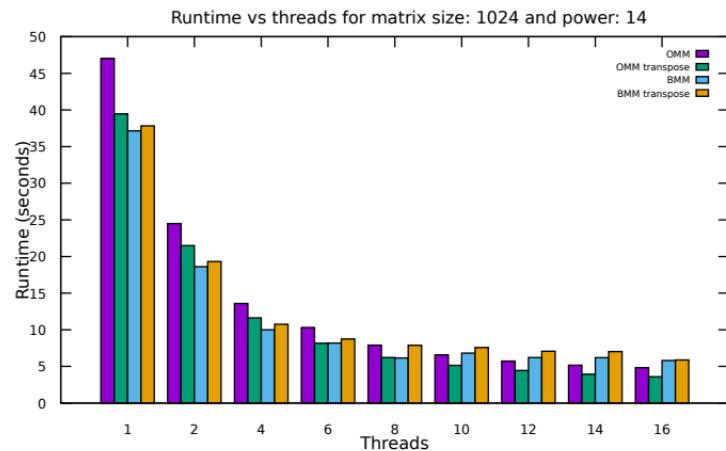
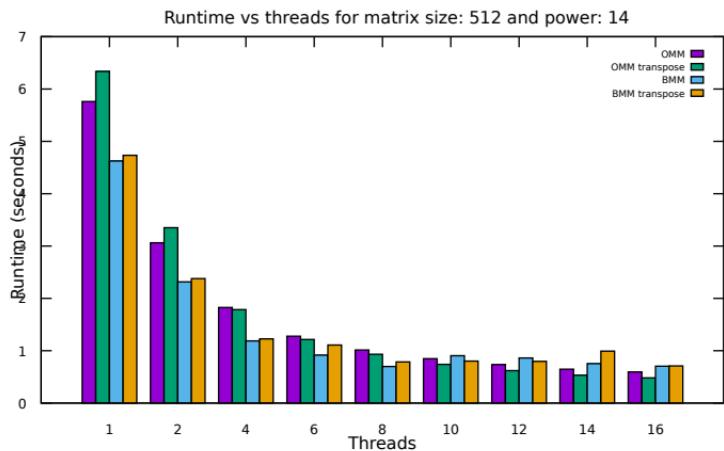
# Comparing the runtime for all the 4 methods implemented



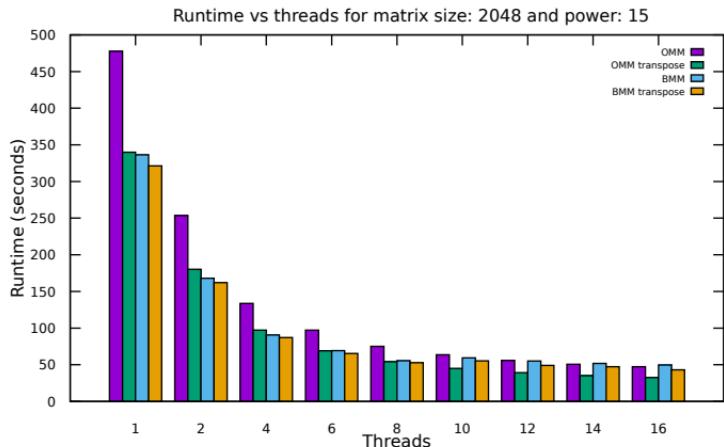
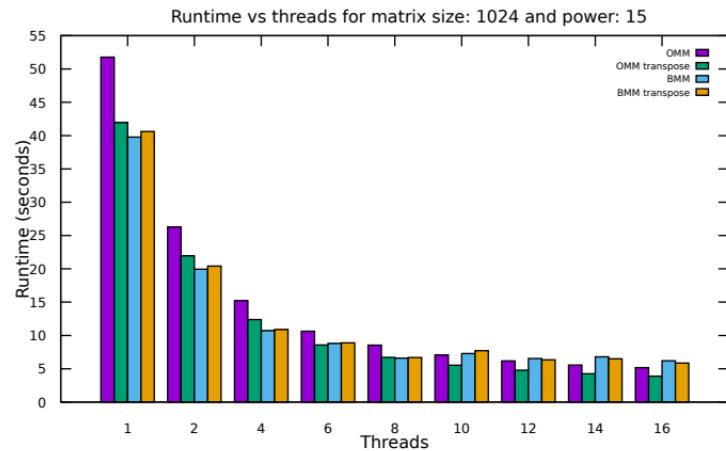
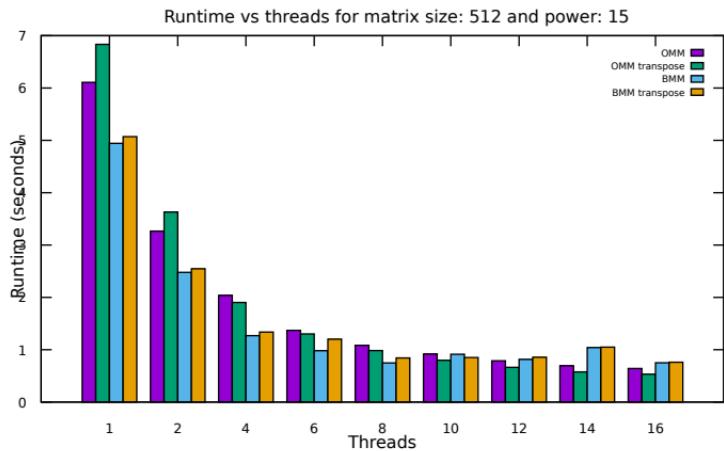
# Comparing the runtime for all the 4 methods implemented



# Comparing the runtime for all the 4 methods implemented



# Comparing the runtime for all the 4 methods implemented



# Comparing the runtime for all the 4 methods implemented

