

## PROGRAM 23:

```
#include<stdio.h>

#include<conio.h>

#define INFINITY 9999

#define MAX 10

void dijkstra(int G[MAX][MAX],int n,int startnode);

int main()
{
    int G[MAX][MAX],i,j,n,u;

    printf("Enter no. of vertices:");

    scanf("%d",&n);

    printf("\nEnter the adjacency matrix:\n");

    for(i=0;i<n;i++)
    for(j=0;j<n;j++)
    scanf("%d",&G[i][j]);

    printf("\nEnter the starting node:");

    scanf("%d",&u);

    dijkstra(G,n,u);

    return 0;
}

void dijkstra(int G[MAX][MAX],int n,int startnode)
{

    int cost[MAX][MAX],distance[MAX],pred[MAX];
```

```
int visited[MAX],count,mindistance,nextnode,i,j;
```

```
for(i=0;i<n;i++)
```

```
for(j=0;j<n;j++)
```

```
if(G[i][j]==0)
```

```
cost[i][j]=INFINITY;
```

```
else
```

```
cost[i][j]=G[i][j];
```

```
for(i=0;i<n;i++)
```

```
{
```

```
distance[i]=cost[startnode][i];
```

```
pred[i]=startnode;
```

```
visited[i]=0;
```

```
}
```

```
distance[startnode]=0;
```

```
visited[startnode]=1;
```

```
count=1;
```

```
while(count<n-1)
```

```
{
```

```
mindistance=INFINITY;
```

```
for(i=0;i<n;i++)
```

```
if(distance[i]<mindistance&&!visited[i])
```

```
{
```

```
mindistance=distance[i];
```

```
nextnode=i;
```

```
}
```

```

visited[nextnode]=1;
for(i=0;i<n;i++)
if(!visited[i])
if(mindistance+cost[nextnode][i]<distance[i])
{
distance[i]=mindistance+cost[nextnode][i];
pred[i]=nextnode;
}
count++;
}
for(i=0;i<n;i++)
if(i!=startnode)
{
printf("\nDistance of node%d=%d",i,distance[i]);
printf("\nPath=%d",i);
j=i;
do
{
j=pred[j];
printf("<-%d",j);
}while(j!=startnode);
}
}

```

**OUTPUT:**

Enter no. of vertices:5

Enter the adjacency matrix:  
4\*5

Enter the starting node:  
-----

Process exited after 9.34 seconds with return value 3221225477

Press any key to continue . . .