CartService.cs

using Microsoft.CodeAnalysis;

using ShoppingApp.Interfaces;

using ShoppingApp.Models;

using ShoppingApp.Models.DTOs;

namespace ShoppingApp.Services

{

public class CartService : ICartService

{

private readonly IRepository<int, Cart> \_cartRepository;

private readonly IRepository<int, CartItems> \_cartItemRepository;

private readonly IRepository<int, Product> \_productRepository;

public CartService(IRepository<int, Cart> cartRepository,

IRepository<int, CartItems> cartItemRepository,

IRepository<int, Product> productRepository)

{

\_cartRepository = cartRepository;

\_cartItemRepository = cartItemRepository;

\_productRepository = productRepository;

}

CartItems CreateCartItem(int cartNumber, CartDTO cartDTO)

{

var product = \_productRepository.GetById(cartDTO.ProductId);

if (product != null)

{

var myCartItem = new CartItems

{

CartNumber = cartNumber,

Product\_Id = cartDTO.ProductId,

Quantity = cartDTO.Quantity,

Price = product.Price

};

return myCartItem;

}

return null;

}

public bool AddToCart(CartDTO cartDTO)

{

var cartCheck = \_cartRepository.GetAll().FirstOrDefault(c => c.Username == cartDTO.Username);

int cartNumber = 0;

if (cartCheck == null)

{

var cart = \_cartRepository.Add(new Cart { Username = cartDTO.Username });

cartNumber = cart.cartNumber;

}

else

cartNumber = cartCheck.cartNumber;

bool CartItemCheck = CheckIfCartItemAlreadyPresent(cartNumber, cartDTO.ProductId);

if (CartItemCheck)

{

return IncrementQuantityInCart(cartNumber, cartDTO);

}

var myCartItem = CreateCartItem(cartNumber, cartDTO);

if (myCartItem != null)

{

var result = \_cartItemRepository.Add(myCartItem);

if (result != null)

return true;

}

return false;

}

private bool IncrementQuantityInCart(int cartNumber, CartDTO cartDTO)

{

var cartItem = \_cartItemRepository.GetAll()

.FirstOrDefault(ci => ci.CartNumber == cartNumber && ci.Product\_Id == cartDTO.ProductId);

cartItem.Quantity += cartDTO.Quantity;

var result = \_cartItemRepository.Update(cartItem);

if (result != null)

return true;

return false;

}

private bool CheckIfCartItemAlreadyPresent(int cartNumber, int productId)

{

var cartItem = \_cartItemRepository.GetAll()

.FirstOrDefault(ci => ci.CartNumber == cartNumber && ci.Product\_Id == productId);

return cartItem != null ? true : false;

}

private bool DecrementQuantityInCart(int cartNumber, CartDTO cartDTO)

{

var cartItem = \_cartItemRepository.GetAll()

.FirstOrDefault(ci => ci.CartNumber == cartNumber && ci.Product\_Id == cartDTO.ProductId);

cartItem.Quantity -= cartDTO.Quantity;

int ProductId = cartDTO.ProductId;

if (cartItem.Quantity == 0)

{

var result1 = \_cartItemRepository.Delete(ProductId);

if (result1 != null)

return true;

}

else if (cartItem.Quantity < 0)

{

return false;

}

var result = \_cartItemRepository.Update(cartItem);

if (result != null)

return true;

return false;

}

public bool RemoveFromCart(CartDTO cartDTO)

{

int cartNumber = 0;

var cartCheck = \_cartRepository.GetAll().FirstOrDefault(c => c.Username == cartDTO.Username);

if (cartCheck == null)

{

return false;

}

else

{

cartNumber = cartCheck.cartNumber;

}

bool CartItemCheck = CheckIfCartItemAlreadyPresent(cartNumber, cartDTO.ProductId);

if (CartItemCheck)

{

return DecrementQuantityInCart(cartNumber, cartDTO);

}

return false;

}

}

}