

runRange(int, int)

99.95 %

long* std::__copy_move<>::__copy_m<>(pythonic::xrange_iterator, pythonic::xrange_iterator, long*) 23.00 %

pythonic::xrange_iterator::operator++() 9.28 %

pythonic::xrange_iterator::operator*() 4.28 %

__gnu_cxx::__enable_if<::__type
std::__fill_n_a<>(long*, unsigned l...

bool __gnu_cxx::operator!=<>(__gnu_cxx::__normal_iterator<> const&, __gnu_cxx::__normal_iterator<> const&) 22.99 %

__gnu_cxx::__normal_iterator<>::base() const 8.62 %

__gnu_cxx::__normal_iterator<>::operator++() 7.85 %

foo(int, int, int) 7.10 %

__gnu_cxx::__normal_iterator<>::operator*() const

5.00 %