```
#include <WiFi.h>
#include <Firebase_ESP_Client.h>
// ----- USER SETTINGS -----
#define WIFI SSID
                    "Mamatha"
#define WIFI PASSWORD "mamatha123"
#define API KEY
                   "AlzaSyDD0oSM wqSgAxqn9Qr3Bre4433AmloJmc"
#define DATABASE URL "https://esp32-6ea6c-default-rtdb.asia-
southeast1.firebasedatabase.app/" // with trailing /
#define USER EMAIL "229X1A0419@gprec.ac.in"
#define USER PASSWORD "Mamatha@123"
// ----- HARDWARE -----
const uint8 t SOIL PIN = 33; // on ESP8266: 0-1023 counts (0-1 V unless
scaled)
const uint32 t SAMPLE PERIOD MS = 5000;
// Firebase objects
FirebaseData fbdo:
FirebaseAuth auth;
FirebaseConfig config;
unsigned long lastSent = 0;
void connectWiFi() {
 WiFi.mode(WIFI STA);
 WiFi.begin(WIFI SSID, WIFI PASSWORD);
 Serial.print("Connecting to WiFi");
 while (WiFi.status() != WL_CONNECTED) {
  Serial.print('.');
  delay(500);
 }
 Serial.println(" □");
 Serial.print("IP: ")
Serial.println(WiFi.localIP());
```

```
}
void setupFirebase() {
 config.api key = API KEY;
 config.database_url = DATABASE_URL;
 // Optional email/password authentication
 auth.user.email = USER EMAIL;
 auth.user.password = USER PASSWORD;
 // Reconnect Wi-Fi automatically
// config.wifi clear auto reconnect = false;
 Firebase.begin(&config, &auth);
 Firebase.reconnectWiFi(true);
}
void setup() {
 Serial.begin(115200);
 delay(500);
 connectWiFi();
 setupFirebase();
 // Calibrate ADC range if you use an external divider → comment next line
 //analogReference(AR DEFAULT); // 1.0 V on NodeMCU; comment out for boards
with 3.3 V ADC
}
void loop() {
 unsigned long now = millis();
 if (now - lastSent >= SAMPLE PERIOD MS || lastSent == 0) {
            = analogRead(SOIL PIN);
                                           // 0-4095
  float percent = map(raw, 4095, 0, 0, 100); // dry=0 %, wet=100 %
  Serial.printf("Soil raw=%d moisture=%.1f%%\n", raw, percent);
  // --- Realtime-DB node paths -----
```

```
const char* pathRaw = "/sensors/soilRaw";
                                               // ADC counts
 const char* pathMoist = "/sensors/soilMoisture"; // %
 const char* timePath = "/sensors/timestamp"; // Unix time
 // Upload raw value first (order doesn't really matter)
 Firebase.RTDB.setInt (&fbdo, pathRaw, raw);
 // Upload percentage and check for success
 if (Firebase.RTDB.setFloat(&fbdo, pathMoist, percent)) {
  Serial.println("□ Uploaded moisture");
 } else {
  Serial.printf("X Upload failed: %s\n", fbdo.errorReason().c str());
 }
 // Upload timestamp (optional)
 Firebase.RTDB.setInt(&fbdo, timePath, (int)Firebase.getCurrentTime());
 lastSent = now;
}
// Keep the Firebase connection alive
Firebase.RTDB.readStream(&fbdo);
```

}