**# java--snake-game**

**Final Goal:Code should have all the functionalities**

**run()**

**drawBackground()**

**generateFood()**

**drawFood()**

**drawSnake()**

**moveRight()**

**moveLeft()**

**moveUp()**

**moveDown()**

**gameOver()**

**eatFood()**

**drawScore()**

**METHODS NEED TO WRITE**

**setTree()**

**SetSpeed()**

**DisplayCurrentSpeed()**

**StartNewGame()**

**EndGame()**

**Cheat()**

**CrashCountdown()**