

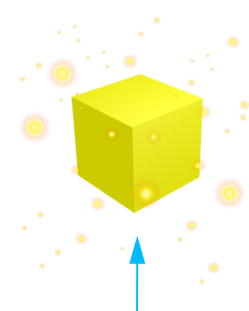
UnsocalVR: A collaborative virtual environment for comparing multimodal theories of listening behaviours

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GAME



Hold a button on the left controller to fake attention to the conversation



While faking, yellow boxes appear around you. Get **5 points** for each box you collect

Press the button on the right controller to accuse fakers. Correct accusations worth **1 point**, but if you're wrong you **lose a point**



SCIENTIFIC METHOD

Computational model takes control over the participant's avatar

A scoring mechanism encourages the participants to give control to the computational model

By trying to detect fakers participants effectively rate the perceived plausibility of the model

