**GLUT ACM Practice Summary**

**班级:2016级计算机6班 2017年11月6日**

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**实验题目:POJ：Lake Counting**

This summary was auto generated by python, you could found it at [**https://github.com/cthulhujk/glut\_acm\_practice**](https://github.com/cthulhujk/glut_acm_practice).

**1.Lab Topic**

* POJ：Lake Counting

Due to recent rains, water has pooled in various places in Farmer John's field, which is represented by a rectangle of N x M (1 <= N <= 100; 1 <= M <= 100) squares. Each square contains either water ('W') or dry land ('.'). Farmer John would like to figure out how many ponds have formed in his field. A pond is a connected set of squares with water in them, where a square is considered adjacent to all eight of its neighbors.Given a diagram of Farmer John's field, determine how many ponds he has.

**2.Requirement Analysis**

输入水塘矩阵，如果为'W'则深度搜索周围方块直到访问完周围所有'W'

**3.APIs Design**

///////////////////////////////////////////////////////////////////////

/// Public Interface: Note that these interfaces were even not actually

/// APIs which could be called by other functions.

///////////////////////////////////////////////////////////////////////

//@summary 深度优先搜索

//@param x,y 当前搜索的点

//@return none

void dfs(int x, int y);

**4.Detail Design**

循环水塘每个方格，只要遇上'W'就开始DFS,直到周围没有'W',DFS结束，回到主循环，计数器加一

///////////////////////////////////////////////////////////////////////

/// Pseudocode implementations: implementation details of program

/// described by pseudocode. Its syntax was familiar to Python.

///////////////////////////////////////////////////////////////////////

void dfs(int x, int y) {

int pos[8][2] = { {0,1},{0,-1},{1,0},{-1,0},{1,1},{-1,-1},{1,-1},{-1,1} };

for (int i = 0; i < 8; i++) {

int nx = x + pos[i][0];

int ny = y + pos[i][1];

if (nx < 0 || ny < 0 || nx >= n || ny >= m) {

continue;

}

if (field[nx][ny] == 'W') {

field[nx][ny] = '.';

dfs(nx,ny);

}

}

}

**5.Building and running**

I have A LOT free time to do uesless work. Obviously this project can easily use g++/clang compiled for all, but I still write a cmake rules to make it more engineered and modernization, even in previous you could see manual makefile. Notice that this project was licensed under [MIT License](https://github.com/cthulhujk/glut_acm_practice/blob/master/public/LICENSE), which means you can do almost everything you want with it. Anyway, I just want to make it more fun :-)

Prerequisite:

* unix make
* g++ version >= 4.8.4
* git
* cmake >= 3.5.0

For linux users:

$ git clone https://github.com/NagaseMinato/glut\_acm\_practice.git

$ cd glut\_acm\_practice/build

$ cmake .. -G"Unix Makefiles"

$ make -j8

$ ../bin/poj\_2538\_47percentAC # try to run a built program

$ make clean

There are more details about each programs in testsuites, you can run it to see more if you had been installed valgrindtoolchain:

$ sudo apt-get install valgrind

$ make test # run testsuite

For windows users:

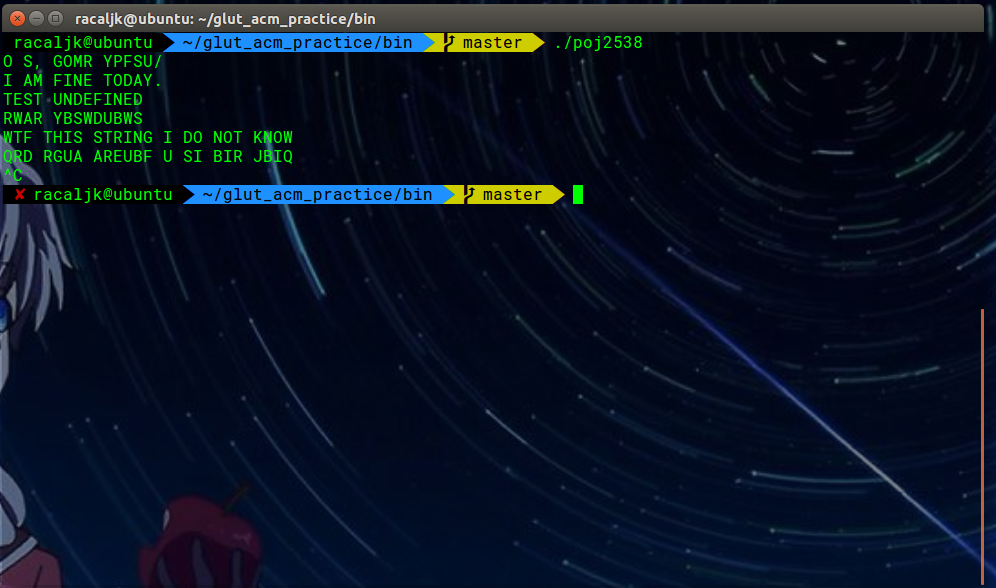
> git clone https://github.com/NagaseMinato/glut\_acm\_practice.git

> cd glut\_acm\_practice/build

> cmake .. -G"Visual Studio 15 2017"

Then double-click glut\_acm\_practice.sln, select a sub project and build it, enjoy it!

**6.Test Output**

Due to recent rains, water has pooled in various places in Farmer John's field, which is represented by a rectangle of N x M (1 <= N <= 100; 1 <= M <= 100) squares. Each square contains either water ('W') or dry land ('.'). Farmer John would like to figure out how many ponds have formed in his field. A pond is a connected set of squares with water in them, where a square is considered adjacent to all eight of its neighbors.Given a diagram of Farmer John's field, determine how many ponds he has.[](https://github.com/cthulhujk/glut_acm_practice/blob/master/public/poj_2538_47percentAC.png)

**7.Appendix**

* All programs had been passed my own test cases, you can add/modify/delete testcases into corresponding test/\*.data file. For me, I eliminated all warnings and memory leaking using [valgrind](http://valgrind.org/)
* For more information about how to run these test, see # 5.Usage section

Test project /home/racaljk/Desktop/glut\_acm\_practice/build

Start 1: test\_running\_\_01pack\_v1.0

1/16 Test #1: test\_running\_\_01pack\_v1.0 ............ Passed 0.01 sec

Start 2: test\_running\_\_8queen

2/16 Test #2: test\_running\_\_8queen ................. Passed 0.00 sec

Start 3: test\_running\_\_poj3299\_WA

3/16 Test #3: test\_running\_\_poj3299\_WA ............. Passed 0.00 sec

Start 4: test\_running\_\_poj\_1007\_40percentAC

4/16 Test #4: test\_running\_\_poj\_1007\_40percentAC ... Passed 0.01 sec

Start 5: test\_running\_\_poj\_1590\_33percentAC

5/16 Test #5: test\_running\_\_poj\_1590\_33percentAC ... Passed 0.00 sec

Start 6: test\_running\_\_poj\_2386\_49percentAC

6/16 Test #6: test\_running\_\_poj\_2386\_49percentAC ... Passed 0.00 sec

Start 7: test\_running\_\_poj\_2538\_47percentAC

7/16 Test #7: test\_running\_\_poj\_2538\_47percentAC ... Passed 0.00 sec

Start 8: test\_running\_\_poj\_3278\_31percentAC

8/16 Test #8: test\_running\_\_poj\_3278\_31percentAC ... Passed 0.00 sec

Start 9: test\_running\_\_poj\_3979\_30percentAC

9/16 Test #9: test\_running\_\_poj\_3979\_30percentAC ...\*\*\*Failed 0.13 sec

Start 10: test\_running\_\_solution1

10/16 Test #10: test\_running\_\_solution1 .............. Passed 0.00 sec

Start 11: test\_running\_\_solution2

11/16 Test #11: test\_running\_\_solution2 .............. Passed 0.00 sec

Start 12: test\_running\_\_solution3

12/16 Test #12: test\_running\_\_solution3 .............. Passed 0.00 sec

Start 13: test\_running\_\_solution4

13/16 Test #13: test\_running\_\_solution4 .............. Passed 0.00 sec

Start 14: test\_running\_\_solution5

14/16 Test #14: test\_running\_\_solution5 .............. Passed 0.00 sec

Start 15: test\_running\_\_solution6

15/16 Test #15: test\_running\_\_solution6 .............. Passed 0.00 sec

Start 16: test\_running\_\_solution8

16/16 Test #16: test\_running\_\_solution8 .............. Passed 0.00 sec

94% tests passed, 1 tests failed out of 16

Total Test time (real) = 0.19 sec