

Objectives

To give my best efforts for the growth of an organization by accepting new challenges and finding new way to achieve the desirable result.

Technical Skills

1. PROGRAMMING LANGUAGES : Java, C programming.
2. WEB-TECHNOLOGIES : HTML, CSS, Bootstrap , Javascript.
3. DATABASE
4. IDEs : Eclipse, Visual Studio.
5. Version Tools: Github
6. Other Tools : Notepad++.

Trainning/Intrenship

- ✓ Completed intrenship in **CONTRIVER** mysuru ,will be working as an intern in Testing and Programming department.
- ✓ Pursuing Enterprise application development training in **X-workz**.

Qualification

Completed Bachelor of engineering in Electronic and communication engineering from GSSS Institute of Engineering Technology for Women, Mysuru with sixty six percentage.

Technical Summary

- Good in variables and Datatypes.
- Good in keywords and also identifier.
- Good in Methods and Constructor.
- Know about strings
- Good in method Overloading and constructor overloading.

- Good in Wrapper Class.
- Strong in Class and Object
- Good in Control Statements
- Good in OOPS concepts
 1. Inheritance
 2. Encapsulation
 3. Polymorphism
 4. Abstraction.
- Understanding of concept of Inheritance
- Good in types of Inheritance
- Understanding extends keyword.
- Good in encapsulation.
- Know about Types of Polymorphism.
- Understanding the concept of Runtime-Polymorphism.
- Understanding the concept of Compile time-Polymorphism.
- Good in Abstract Class.
- Know about Interface.
- Good in Exception Handling.
- Good in Collection.

Academic Project

- ✓ Completed main project on “**Development of real time digital audio effects of guitar using simulink model**”. In this project real time audio effects for acoustic guitar are enhanced and obtained with the knowledge of Simulink. This project overcomes the digital audio effects over analog and also it replaces the recorded audio effects that are used in music field.