

**Dt : 21/9/2023**

**Summary : Object Oriented Programming features:**

**(a)Class**

**=>Class is a 'structured layout' generating Objects.**

**=>Based on Security:**

**(i)Mutable Classes**

**(ii)Immutable classes**

**(b)Object**

**=>Object is a storage related to a class holding Instance members of class.**

**=>Based on Security, Objects are categorized into two types:**

**(i)Mutable Objects**

**(ii)Immutable Objects**

**(c)Abstraction**

**=>The process of hiding the background implementation which is not needed by the EndUsers is known as 'Abstraction process'**

**=>we use "Interfaces" and "AbstractClasses" to perform abstraction process.**

**(d)Encapsulation**

**=>The process of binding all the programming components into a single unit class is known as "Encapsulation process".**

**=>Which means,Class is holding variables,methods,blocks,Constructors, InnerClasses,InnerInterfaces,InnerAbstractClasses and Exception handling components like try,catch,finally,throw and throws.**

#### **(e)PolyMorphism**

**=>The process in which programming Components having more than one form is known as PolyMorphism.**

##### **(i)Dynamic PolyMorphism**

**=>Method Overriding process**

##### **(ii)Static PolyMorphism**

**=>Method Overloading process**

**=>Objects will have two forms:**

##### **(i)Mutable Objects**

##### **(ii)Immutable Objects**

#### **(f)Inheritance**

**=>The process of interlinking classes with "extends" keyword is known as Inheritance.**

**=>Types of Inheritances:**

**1.Single Inheritance**

**2.Multiple Inheritance**

**3.Multi-Level Inheritance**

**4.Hirarchal Inheritance**

**5.Hybrid Inheritance**

**=>According to realtime application development the Inheritances are categorized into two types:**

**1.Single Inheritance**

**2.Multiple Inheritance(Using Interfaces)**

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**\*imp**

**Strings in Java:**

**=>The sequenced collection of characters which are represented in double quotes is known as string.**

**Ex:**

**"nit", "hyd", ...**

**=>Each character in the string is organized based on index value.**

**=>strings in java are not Arrays.**

**=>we use the following classes from java.lang package to create string objects:**

**1.String class**

**2.StringBuffer class**

**3.StringBuilder class**

**1.String class:**

**=>The Objects which are created using "java.lang.String" class are**

## Immutable Objects.

=>we use the following two syntaxes to creates String-class Objects:

**syntax-1 : using "String Literal process"**

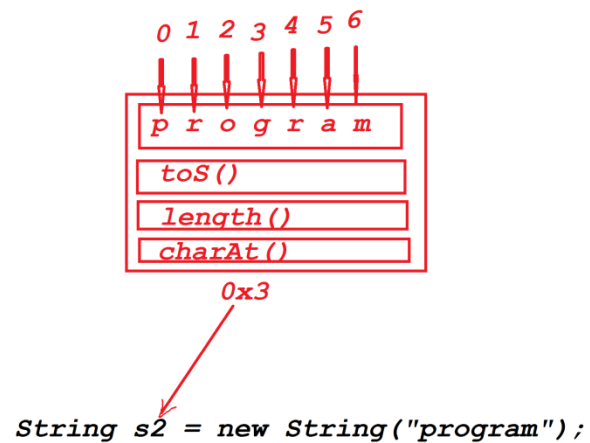
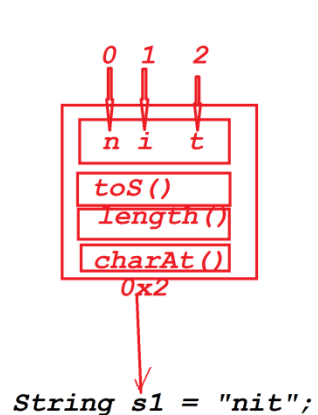
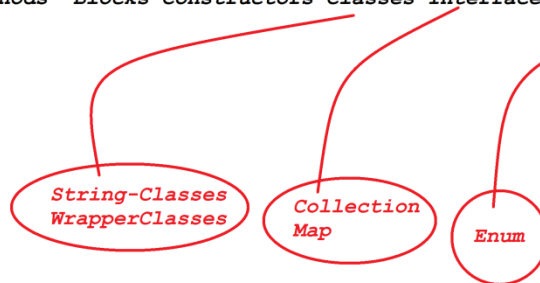
**String s1 = "nit";**

**syntax-2 : using "new operator process"**

**String s2 = new String("program");**

## Diagrams:

variables    Methods    Blocks    Constructors    Classes    Interfaces    AbstractClasses



**Ex : DemoString1.java**

**package maccess;**

```

public class DemoString1 {
    public static void main(String[] args) {
        String s1 = "nit";
        int len1 = s1.length();
        char ch1 = s1.charAt(1);
        System.out.println("****s1****");
        System.out.println("s1 : "+s1.toString());
        System.out.println("length of s1 : "+len1);
        System.out.println("char at index 1 : "+ch1);
        String s2 = new String("program");
        int len2 = s2.length();
        char ch2 = s2.charAt(3);
        System.out.println("****s2****");
        System.out.println("s2 : "+s2.toString());
        System.out.println("length of s2 : "+len2);
        System.out.println("char at index 3 : "+ch2);
    }
}

```

**o/p:**

**\*\*\*\*s1\*\*\*\***

**s1 : nit**

**length of s1 : 3**

**char at index 1 : i**

**\*\*\*\*s2\*\*\*\***

**s2 : program**

**length of s2 : 7**

**char at index 3 : g**

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**faq:**

***define toString() method?***

***=>toString() method is used to display the content(data) from the Object.***

***=>toString() method is auto-executable method and which is executed automatically when we display object reference variable.***

***syntax:***

***String dt = obj.toString();***

***faq:***

***define length() method?***

***=>length() method is used to find the length of String.***

***syntax:***

***int len = str.length();***

***faq:***

***define charAt() method?***

***=>charAt() method is used to retrieve character from the string based on index value.***

***syntax:***

***char ch = str.charAt(index);***

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***Assignment:***

***wap to read a String and display the reverse of String?***

**i/p : str = "language"**

**o/p : egaugnal**

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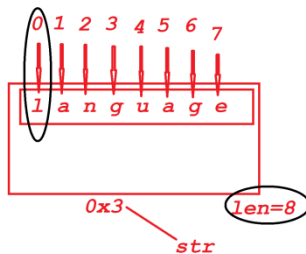
**Ex-program:**

**wap to read a String and,display Vowels and Count of Vowels?**

**i/p : str = "language"**

**Vowels : a u a e**

**Count : 4**



```
for(int i=0;i<=len-1;i++)  
{  
}
```

**Program : DemoString2.java**

```
package maccess;  
import java.util.*;  
public class DemoString2 {  
    public static void main(String[] args) {  
        Scanner s = new Scanner(System.in);  
        try(s;) {  
            System.out.println("Enter the String:");  
        }  
    }  
}
```

```

String str = s.nextLine();
int len = str.length();
int count=0;
System.out.print("Vowels : ");
for(int i=0;i<=len-1;i++)
{
    char ch = str.charAt(i); //Char from index
    switch(ch)
    {
        case 'a':
        case 'A':
            System.out.print(ch+" ");
            count++;
            break;
        case 'e':
        case 'E':
            System.out.print(ch+" ");
            count++;
            break;
        case 'i':
        case 'I':
            System.out.print(ch+" ");
            count++;
            break;
        case 'o':
        case 'O':
            System.out.print(ch+" ");
            count++;
            break;
        case 'u':
        case 'U':
            System.out.print(ch+" ");
            count++;
            break;
    } //end of switch
} //end of loop
System.out.println("\nCount of Vowels :
"+count);
} //end of try with resource
}

```



}

**o/p:**

**Enter the String:**

**java language programming**

**Vowels : a a a u a e o a i**

**Count of Vowels : 9**

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**Assignment:**

**wap to read a String and,display Consonents and count of Consonents?**

**Assignment:**

**Update above program displaying Vowels from the String,but display vowels only once.**

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**faq:**

**define ASCII code?**

**=>ASCII stands for 'American Standard Code for Information Interchange' and which is unique code generated for each key pressed from the keyboard.**

**UpperCase Alphabets(A-Z) : 65 to 90**

**LowerCase Alphabets(a-z) : 97 to 122**

**Numbers(0-9) : 48 to 57**

**Program : DemoString3.java**

```
package maccess;
public class DemoString3
{
    public static void main(String[] args)
    {
        System.out.println("****UserCase Alphabets (A-
Z) ****");
        for(int i=65;i<=90;i++)
        {
            char ch = (char)i;//ASCII code to Char
            System.out.print(ch+" ");
        }
        System.out.println("\n****LowerCase
Alphabets (a-z) ****");
        for(int i=97;i<=122;i++)
        {
            char ch = (char)i;//ASCII code to Char
            System.out.print(ch+" ");
        }
        System.out.println("\n****Numbers (0-9) ****");
        for(int i=48;i<=57;i++)
        {
            char ch = (char)i;//ASCII code to Char
            System.out.print(ch+" ");
        }
    }
}
```

**o/p:**

**\*\*\*\*UserCase Alphabets(A-Z)\*\*\*\***

**A B C D E F G H I J K L M N O P Q R S T U V W X Y Z**

**\*\*\*\*LowerCase Alphabets(a-z)\*\*\*\***

***a b c d e f g h i j k l m n o p q r s t u v w x y z***

***\*\*\*Numbers(0-9)\*\*\****

***0 1 2 3 4 5 6 7 8 9***

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