

# AI Assistant Coding

## Assignment 9.5

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Batch: 32

**Problem 1:** Consider the following Python function:

```
def find_max(numbers):
    return max(numbers)
```

**Task:**

- Write documentation for the function in all three formats:
  - (a) Docstring
  - (b) Inline comments
  - (c) Google-style documentation
- Critically compare the three approaches. Discuss the advantages, disadvantages, and suitable use cases of each style.
- Recommend which documentation style is most effective for a mathematical utilities library and justify your answer.

**Code:**

```
def find_max(numbers: list) -> float:
    """Find the maximum number in a list of numbers.
    Args:
        numbers (list): A list of numbers.
    Returns:
        The maximum number in the list.
    """
    if not numbers: # Check if the list is empty
        raise ValueError("The list is empty.")
    return max(numbers) # Use the built-in max function to find the maximum
number
```

**Advantages and Disadvantages:**

Feature	Docstrings (PEP 257)	Inline Comments	Google-Style
<b>Primary Audience</b>	<b>Users of the function</b>	<b>Maintainers of the code</b>	<b>Both Users and Maintainers</b>
<b>Advantages</b>	Simple, fast to write, accessible via help().	Explains <i>why</i> a specific line exists; great for complex logic.	Highly structured, easy to read, supports auto-generation of docs.
<b>Disadvantages</b>	Lacks detail on types or specific error handling.	Can clutter code; doesn't show up in help() or IDE tooltips.	Verbose; can take up more space than the code itself.
<b>Best Use Case</b>	Small scripts or internal helper functions.	Explaining "hacks," workarounds, or complex algorithms.	Public APIs, libraries, and large-scale team projects.

**Recommendation:** Google Style is best one to use.

In Google style method we will mention what is input type and output type and who logic is goanna work.

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**Problem 2:** Consider the following Python function:

```
def login(user, password, credentials):
    return credentials.get(user) == password
```

**Task:**

1. Write documentation in all three formats.
2. Critically compare the approaches.
3. Recommend which style would be most helpful for new developers onboarding a project, and justify your choice.

**Code:**

```
def login(username: str, password: str, credentials: dict) -> bool:
    """
    Logs in a user with the given username and password.
    Args:
        username (str): The username of the user.
        password (str): The password of the user.
    """
```

```
    credentials (dict): A dictionary containing usernames as keys and
passwords as values.
    Returns:
        bool: True if login is successful, False otherwise.
    """
    return credentials.get(username) == password # Check if the username exists
and the password matches
```

### **Comparison:**

Google style is simple and easy to read, NumPy style is more structured and detailed, and reST style is more formal but harder for beginners.

### **Recommendation:**

Google style is best for new developers because it is clear, beginner-friendly, and easy to understand quickly.

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### **Problem 3: Calculator (Automatic Documentation Generation)**

**Task:** Design a Python module named calculator.py and demonstrate automatic documentation generation.

#### **Instructions:**

1. Create a Python module calculator.py that includes the following functions, each written with appropriate docstrings:

- o add(a, b) – returns the sum of two numbers
- o subtract(a, b) – returns the difference of two numbers
- o multiply(a, b) – returns the product of two numbers
- o divide(a, b) – returns the quotient of two numbers

2. Display the module documentation in the terminal using Python's documentation tools.

3. Generate and export the module documentation in HTML format using the pydoc utility, and open the generated HTML file in a web browser to verify the output.

#### **Code:**

```
"""A simple Python module for basic arithmetic operations.

This module provides four functions for performing arithmetic operations:
add(a, b) - adds two numbers
subtract(a, b) - subtracts one number from another
multiply(a, b) - multiplies two numbers
divide(a, b) - divides one number by another

Usage example:
import calculator
print(calculator.add(2, 3)) # Output: 5
print(calculator.subtract(5, 3)) # Output: 2
print(calculator.multiply(2, 3)) # Output: 6
print(calculator.divide(8, 4)) # Output: 2.0
"""

def add(a, b):
    """Add two numbers"""
    return a + b

def subtract(a, b):
    """Subtract one number from another"""
    return a - b

def multiply(a, b):
    """Multiply two numbers"""
    return a * b

def divide(a, b):
    """Divide one number by another"""
    if b != 0:
        return a / b
    else:
        raise ValueError("Division by zero")
```

```
def add(a: float, b: float) -> float:
    """Returns the sum of a and b.

Args:
    a: The first number.
    b: The second number.

Returns:
    The sum of a and b.

Raises:
    TypeError: If a or b is not a number.
    ValueError: If a or b is not a finite number.
    """
    if not isinstance(a, (int, float)) or not isinstance(b, (int, float)):
        raise TypeError("Both arguments must be numbers.")
    if not (isinstance(a, float) and a.is_finite()) and not (isinstance(b,
float) and b.is_finite()):
        raise ValueError("Both arguments must be finite numbers.")
    return a + b

def subtract(a: float, b: float) -> float:
    """Returns the difference of a and b.

Args:
    a: The first number.
    b: The second number.

Returns:
    The difference of a and b.

Raises:
    TypeError: If a or b is not a number.
    ValueError: If a or b is not a finite number.
    """
    if not isinstance(a, (int, float)) or not isinstance(b, (int, float)):
        raise TypeError("Both arguments must be numbers.")
    if not (isinstance(a, float) and a.is_finite()) and not (isinstance(b,
float) and b.is_finite()):
        raise ValueError("Both arguments must be finite numbers.")
    return a - b

def multiply(a: float, b: float) -> float:
    """Returns the product of a and b.

Args:
    a: The first number.
    b: The second number.

Returns:
    The product of a and b.

Raises:
    TypeError: If a or b is not a number.
    ValueError: If a or b is not a finite number.
    """
    if not isinstance(a, (int, float)) or not isinstance(b, (int, float)):
        raise TypeError("Both arguments must be numbers.")
```

```

if not (isinstance(a, float) and a.is_finite()) and not (isinstance(b,
float) and b.is_finite()):
    raise ValueError("Both arguments must be finite numbers.")
return a * b
def divide(a: float, b: float) -> float:
    """Returns the quotient of a and b.

    Args:
        a: The first number.
        b: The second number.

    Returns:
        The quotient of a and b.

    Raises:
        TypeError: If a or b is not a number.
        ValueError: If a or b is not a finite number.
        ZeroDivisionError: If b is zero.

    """
if not isinstance(a, (int, float)) or not isinstance(b, (int, float)):
    raise TypeError("Both arguments must be numbers.")
if not (isinstance(a, float) and a.is_finite()) and not (isinstance(b,
float) and b.is_finite()):
    raise ValueError("Both arguments must be finite numbers.")
if b == 0:
    raise ZeroDivisionError("The second argument cannot be zero.")
return a / b

```

```

# (AIAC_env) PS D:\Course\AIAC\lab9.1_25_2_2026> python -m pydoc calculator
# Help on module calculator:

# NAME
#     calculator

# FUNCTIONS
#     add(a: float, b: float) -> float
#         Returns the sum of a and b.

#         Args:
#             a: The first number.
#             b: The second number.

#         Returns:
#             The sum of a and b.

#         Raises:
#             TypeError: If a or b is not a number.
#             ValueError: If a or b is not a finite number.

#     divide(a: float, b: float) -> float
#         Returns the quotient of a and b.

#         Args:

```

```
#             a: The first number.
#             b: The second number.
#
#         Returns:
#             The quotient of a and b.
#
#         Raises:
#             TypeError: If a or b is not a number.
#             ValueError: If a or b is not a finite number.
#             ZeroDivisionError: If b is zero.

#     multiply(a: float, b: float) -> float
#         Returns the product of a and b.
#
#         Args:
#             a: The first number.
#             b: The second number.
#
#         Returns:
#             The product of a and b.
#
#         Raises:
#             TypeError: If a or b is not a number.
#             ValueError: If a or b is not a finite number.

#     subtract(a: float, b: float) -> float
#         Returns the difference of a and b.
#
#         Args:
#             a: The first number.
#             b: The second number.
#
#         Returns:
#             The difference of a and b.
#
#         Raises:
#             TypeError: If a or b is not a number.
#             ValueError: If a or b is not a finite number.

# FILE
#     d:\course\aiac\lab9.1_25_2_2026\calculator.py
```

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**calculator** [d:\course\aiac\lab9.1\\_25\\_2\\_2026\calculator.py](d:\course\aiac\lab9.1_25_2_2026\calculator.py)

## Functions

**add(a: float, b: float) -> float**  
Returns the sum of a and b.  
Args:  
    a: The first number.  
    b: The second number.  
Returns:  
    The sum of a and b.  
raises:  
    TypeError: If a or b is not a number.  
    ValueError: If a or b is not a finite number.

**divide(a: float, b: float) -> float**  
Returns the quotient of a and b.  
Args:  
    a: The first number.  
    b: The second number.  
Returns:  
    The quotient of a and b.  
raises:  
    TypeError: If a or b is not a number.  
    ValueError: If a or b is not a finite number.  
    ZeroDivisionError: If b is zero.

**multiply(a: float, b: float) -> float**  
Returns the product of a and b.  
Args:  
    a: The first number.  
    b: The second number.  
Returns:  
    The product of a and b.  
raises:  
    TypeError: If a or b is not a number.  
    ValueError: If a or b is not a finite number.

**subtract(a: float, b: float) -> float**  
Returns the difference of a and b.  
Args:  
    a: The first number.  
    b: The second number.  
Returns:  
    The difference of a and b.  
raises:  
    TypeError: If a or b is not a number.  
    ValueError: If a or b is not a finite number.

## Problem 4: Conversion Utilities Module

### Task:

1. Write a module named conversion.py with functions:

- o decimal\_to\_binary(n)
- o binary\_to\_decimal(b)
- o decimal\_to\_hexadecimal(n)

2. Use Copilot for auto-generating docstrings.

3. Generate documentation in the terminal.

4. Export the documentation in HTML format and open it in a browser.

### Code:

```
def decimal_to_binary(n):  
    """Converts a decimal number to binary representation.  
    Args:  
        n: A decimal number.  
    Returns:  
        A string representing the binary representation of n.  
    Raises:  
        TypeError: If n is not an integer.  
        ValueError: If n is a negative integer.  
    """  
    if not isinstance(n, int):  
        raise TypeError("Input must be an integer.")  
    if n < 0:  
        raise ValueError("Input must be a non-negative integer.")  
    if n == 0:  
        return "0"  
    binary = ""  
    while n > 0:  
        binary = str(n % 2) + binary  
        n //= 2  
    return binary  
def binary_to_decimal(b):  
    """Converts a binary string to decimal representation.  
    Args:  
        b: A string representing a binary number.  
    Returns:  
        An integer representing the decimal representation of b.  
    Raises:  
        TypeError: If b is not a string.  
    """
```

```

ValueError: If b is not a valid binary string.
"""
if not isinstance(b, str):
    raise TypeError("Input must be a string.")
if not all(char in "01" for char in b):
    raise ValueError("Input must be a valid binary string.")
decimal = 0
for index, char in enumerate(reversed(b)):
    decimal += int(char) * (2 ** index)
return decimal
def decimal_to_hexadecimal(n):
    """Converts a decimal number to hexadecimal representation.
    Args:
        n: A decimal number.
    Returns:
        A string representing the hexadecimal representation of n.
    Raises:
        TypeError: If n is not an integer.
        ValueError: If n is a negative integer.
    """
    if not isinstance(n, int):
        raise TypeError("Input must be an integer.")
    if n < 0:
        raise ValueError("Input must be a non-negative integer.")
    if n == 0:
        return "0"
    hexadecimal = ""
    hex_digits = "0123456789ABCDEF"
    while n > 0:
        hexadecimal = hex_digits[n % 16] + hexadecimal
        n //= 16
    return hexadecimal

```

```

# (AIAC_env) PS D:\Course\AIAC\lab9.1_25_2_2026> python -m pydoc conversion
# Help on module conversion:

# NAME

```

```
#     conversion

# FUNCTIONS
#     binary_to_decimal(b)
#         Converts a binary string to decimal representation.
#     Args:
#         b: A string representing a binary number.
#     Returns:
#         An integer representing the decimal representation of b.
#     raises:
#         TypeError: If b is not a string.
#         ValueError: If b is not a valid binary string.

#     decimal_to_binary(n)
#         Converts a decimal number to binary representation.
#     Args:
#         n: A decimal number.
#     Returns:
#         A string representing the binary representation of n.
#     raises:
#         TypeError: If n is not an integer.
#         ValueError: If n is a negative integer.

#     decimal_to_hexadecimal(n)
#         Converts a decimal number to hexadecimal representation.
#     Args:
#         n: A decimal number.
#     Returns:
#         A string representing the hexadecimal representation of n.
#     raises:
#         TypeError: If n is not an integer.
#         ValueError: If n is a negative integer.

# FILE
#     d:\course\aiac\lab9.1_25_2_2026\conversion.py
```

## conversion

### Functions

```
binary_to_decimal(b)
    Converts a binary string to decimal representation.
    Args:
        b: A string representing a binary number.
    Returns:
        An integer representing the decimal representation of b.
    Raises:
        TypeError: If b is not a string.
        ValueError: If b is not a valid binary string.

decimal_to_binary(n)
    Converts a decimal number to binary representation.
    Args:
        n: A decimal number.
    Returns:
        A string representing the binary representation of n.
    Raises:
        TypeError: If n is not an integer.
        ValueError: If n is a negative integer.

decimal_to_hexadecimal(n)
    Converts a decimal number to hexadecimal representation.
    Args:
        n: A decimal number.
    Returns:
        A string representing the hexadecimal representation of n.
    Raises:
        TypeError: If n is not an integer.
        ValueError: If n is a negative integer.
```

---

### Problem 5 – Course Management Module

#### Task:

1. Create a module course.py with functions:

- o add\_course(course\_id, name, credits)
- o remove\_course(course\_id)
- o get\_course(course\_id)

2. Add docstrings with Copilot.

3. Generate documentation in the terminal.

4. Export the documentation in HTML format and open it in a browser.

**Code:**

```
def add_course(course_id: str, course_name: str, credits: int) -> dict:
    """Adds a course to the course catalog.

    Args:
        course_id: The unique identifier for the course.
        course_name: The name of the course.
        credits: The number of credits for the course.

    Returns:
        A dictionary representing the added course.

    Raises:
        TypeError: If course_id or course_name is not a string, or if credits
        is not an integer.
        ValueError: If course_id is empty or already exists, if course_name is
        empty, or if credits is not a positive integer.

    """
    if not isinstance(course_id, str) or not isinstance(course_name, str) or
       not isinstance(credits, int):
        raise TypeError("course_id and course_name must be strings, and
        credits must be an integer.")

    if not course_id:
        raise ValueError("course_id cannot be empty.")
    if not course_name:
        raise ValueError("course_name cannot be empty.")
    if credits <= 0:
        raise ValueError("credits must be a positive integer.")

    # Assuming we have a global course catalog dictionary
    global course_catalog
    if course_id in course_catalog:
        raise ValueError("course_id already exists in the catalog.")

    course_catalog[course_id] = {
        "course_name": course_name,
        "credits": credits
    }
    return course_catalog[course_id]

def remove_course(course_id: str) -> None:
    """Removes a course from the course catalog.

    Args:
        course_id: The unique identifier for the course to be removed.

    Raises:
        TypeError: If course_id is not a string.
        ValueError: If course_id is empty or does not exist in the catalog.

    """

```

```

if not isinstance(course_id, str):
    raise TypeError("course_id must be a string.")
if not course_id:
    raise ValueError("course_id cannot be empty.")

global course_catalog
if course_id not in course_catalog:
    raise ValueError("course_id does not exist in the catalog.")

del course_catalog[course_id]

def get_course(course_id: str) -> dict:
    """Retrieves a course from the course catalog.

    Args:
        course_id: The unique identifier for the course to be retrieved.

    Returns:
        A dictionary representing the retrieved course.

    Raises:
        TypeError: If course_id is not a string.
        ValueError: If course_id is empty or does not exist in the catalog.
    """
    if not isinstance(course_id, str):
        raise TypeError("course_id must be a string.")
    if not course_id:
        raise ValueError("course_id cannot be empty.")

    global course_catalog
    if course_id not in course_catalog:
        raise ValueError("course_id does not exist in the catalog.")

    return course_catalog[course_id]

```

```

(AIAC_env) PS D:\Course\AIAC\lab9.1_25_2_2026> python -m pydoc course
# Help on module course:

# NAME
#     course

# FUNCTIONS
#     add_course(course_id: str, course_name: str, credits: int) -> dict
#         Adds a course to the course catalog.

#         Args:
#             course_id: The unique identifier for the course.
#             course_name: The name of the course.
#             credits: The number of credits for the course.

#         Returns:
#             A dictionary representing the added course.

#         Raises:

```

```
#             TypeError: If course_id or course_name is not a string, or if
# credits is not an integer.
#             ValueError: If course_id is empty or already exists, if
# course_name is empty, or if credits is not a positive integer.

#     get_course(course_id: str) -> dict
#         Retrieves a course from the course catalog.
#     Args:
#         course_id: The unique identifier for the course to be retrieved.
#     Returns:
#         A dictionary representing the retrieved course.
#     Raises:
#         TypeError: If course_id is not a string.
#         ValueError: If course_id is empty or does not exist in the
catalog.

#     remove_course(course_id: str) -> None
#         Removes a course from the course catalog.
#     Args:
#         course_id: The unique identifier for the course to be removed.
#     Raises:
#         TypeError: If course_id is not a string.
#         ValueError: If course_id is empty or does not exist in the
catalog.

# FILE
#     d:\course\aiac\lab9.1_25_2_2026\course.py
```

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**course** [d:\course\aiac\lab9.1\\_25\\_2\\_2026\course.py](d:\course\aiac\lab9.1_25_2_2026\course.py)

## Functions

```
add_course(course_id: str, course_name: str, credits: int) -> dict
    Adds a course to the course catalog.
    Args:
        course_id: The unique identifier for the course.
        course_name: The name of the course.
        credits: The number of credits for the course.
    Returns:
        A dictionary representing the added course.
    Raises:
        TypeError: If course_id or course_name is not a string, or if credits is not an integer.
        ValueError: If course_id is empty or already exists, if course_name is empty, or if credits is not a positive integer.

get_course(course_id: str) -> dict
    Retrieves a course from the course catalog.
    Args:
        course_id: The unique identifier for the course to be retrieved.
    Returns:
        A dictionary representing the retrieved course.
    Raises:
        TypeError: If course_id is not a string.
        ValueError: If course_id is empty or does not exist in the catalog.

remove_course(course_id: str) -> None
    Removes a course from the course catalog.
    Args:
        course_id: The unique identifier for the course to be removed.
    Raises:
        TypeError: If course_id is not a string.
        ValueError: If course_id is empty or does not exist in the catalog.
```

Python 3.14.0 [tags/v3.14.0:ebf955d, MSC v.1944 64 bit (AMD64)]  
Windows-11

## course

### Functions

```
add_course(course_id: str, course_name: str, credits: int) -> dict
    Adds a course to the course catalog.
    Args:
        course_id: The unique identifier for the course.
        course_name: The name of the course.
        credits: The number of credits for the course.
    Returns:
        A dictionary representing the added course.
    Raises:
        TypeError: If course_id or course_name is not a string, or if credits is not an integer.
        ValueError: If course_id is empty or already exists, if course_name is empty, or if credits is not a positive integer.

get_course(course_id: str) -> dict
    Retrieves a course from the course catalog.
    Args:
        course_id: The unique identifier for the course to be retrieved.
    Returns:
        A dictionary representing the retrieved course.
    Raises:
        TypeError: If course_id is not a string.
        ValueError: If course_id is empty or does not exist in the catalog.

remove_course(course_id: str) -> None
    Removes a course from the course catalog.
    Args:
        course_id: The unique identifier for the course to be removed.
    Raises:
        TypeError: If course_id is not a string.
        ValueError: If course_id is empty or does not exist in the catalog.
```